



UNIVERSITY OF
PLYMOUTH

ROCO318

Mobile and Humanoid Robots

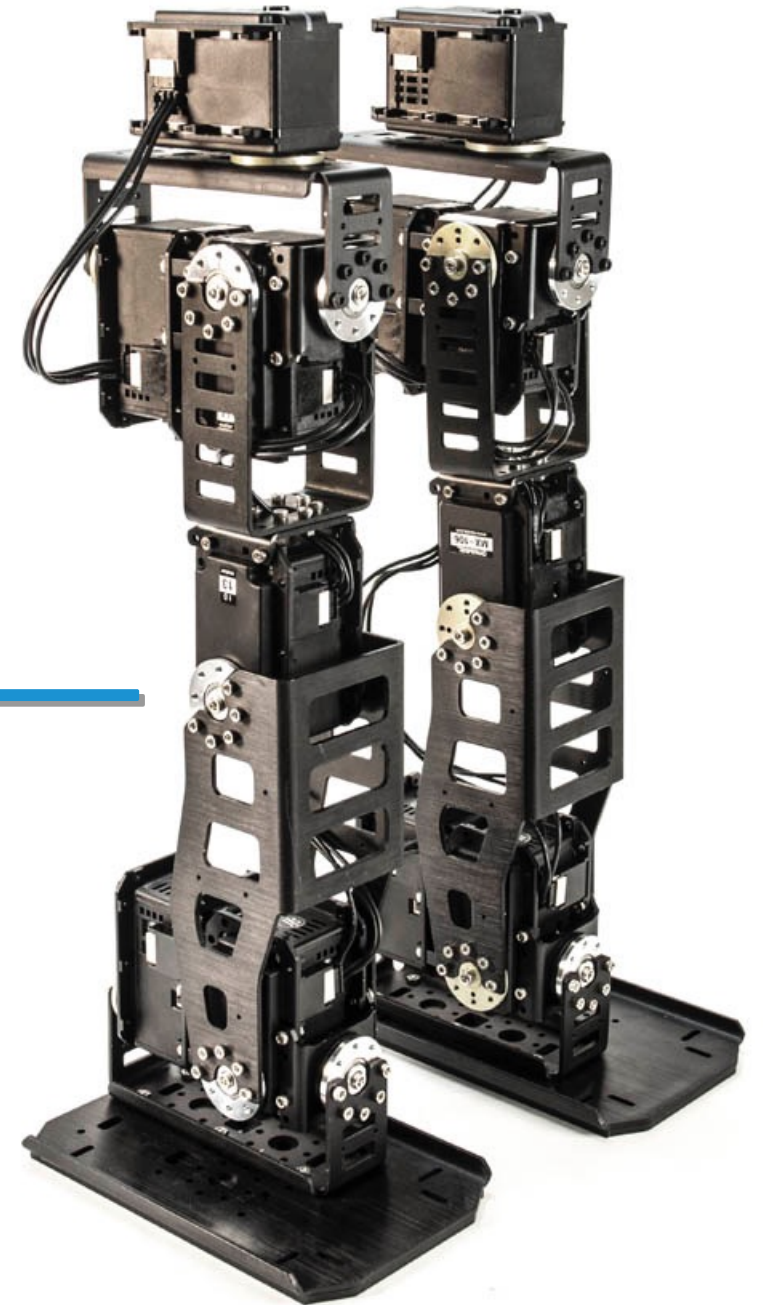
Humanoid Dynamics and Motion

Dr Mario Gianni

School of Engineering, Computing and Mathematics

Faculty of Science and Engineering

University of Plymouth



Lecture Content

- Basic physical parameters
- Dynamics of translational motion
- Dynamics of rotational motion



Humanoid Motion and Ground Reaction Forces

- Physical parameters of the motion

total mass of the robot [kg] M

centre of mass of the robot [m] $\mathbf{c} = [c_x \quad c_y \quad c_z]^\top$

Linear (translational) momentum [Ns] $\mathcal{P} = [\mathcal{P}_x \quad \mathcal{P}_y \quad \mathcal{P}_z]^\top$

Angular momentum about the origin [Nms] $\mathcal{L} = [\mathcal{L}_x \quad \mathcal{L}_y \quad \mathcal{L}_z]^\top$

Humanoid Motion and Ground Reaction Forces

- Equations of the dynamics

$$\dot{\mathbf{c}} = \frac{\mathcal{P}}{M} \quad \text{relationship between the velocity of the mass centre and the linear momentum}$$

$$\dot{\mathcal{P}} = \mathbf{f}_{all} \quad \text{how the linear momentum changes according to the external forces}$$

What is \mathbf{f}_{all}

- sum of the forces applied to the robot from outside it

- Gravitational force $M\mathbf{g}$ with $\mathbf{g} = \begin{bmatrix} 0 & 0 & -9.8 \end{bmatrix}^\top$

then

$$\mathbf{f}_{all} = M\mathbf{g} + \mathbf{f} \quad \text{and} \quad \dot{\mathcal{P}} = M\mathbf{g} + \mathbf{f}$$



ground reaction forces

- What is the value of the linear momentum when the robot stands still?
a) Why?
- What's happen if the reaction forces would disappear?

Humanoid Motion and Ground Reaction Forces

- Equations of the dynamics

$$\dot{\mathcal{L}} = \tau_{all} \quad \text{how the angular momentum changes according to the moments generated by the forces applied to the robot from outside it}$$

What is τ_{all}

- sum of the moments generated by the forces applied to the robot from outside it
 - moment generated by the gravitational force

$$\tau_g = \mathbf{c} \times M\mathbf{g}$$

then

$$\tau_{all} = \mathbf{c} \times M\mathbf{g} + \tau \quad \text{and} \quad \dot{\mathcal{L}} = \mathbf{c} \times M\mathbf{g} + \tau$$



ground reaction moment

What's happen if the ground reaction moment disappears when the robot stand still?

Centre of Mass

- Humanoid robot composed of N points of mass.

$$M = \sum_{i=1}^N m_i \quad \text{total mass of the robot [kg]}$$



Mass of the i -th point

$$\mathbf{c} = \frac{\sum_{i=1}^N m_i \mathbf{p}_i}{M} \quad \text{centre of mass of the robot [m]}$$



position of the i -th point

Differentiating

$$\dot{\mathbf{c}} = \frac{\sum_{i=1}^N m_i \dot{\mathbf{p}}_i}{M}$$



momentum of the i -th point

$$\mathcal{P} = \sum_{i=1}^N m_i \dot{\mathbf{p}}_i$$

Linear (translational) momentum [Ns]



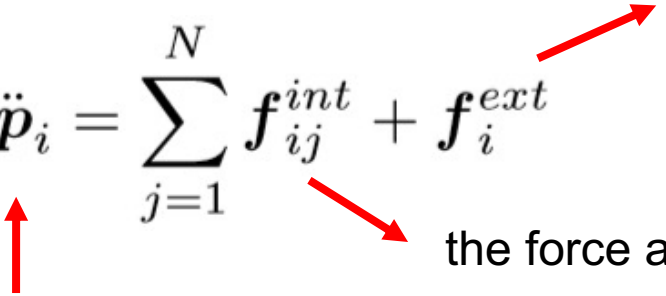
$$\dot{\mathbf{c}} = \frac{\mathcal{P}}{M}$$



Linear Momentum

- Motion of the i-th point

$$m_i \ddot{\mathbf{p}}_i = \sum_{j=1}^N \mathbf{f}_{ij}^{int} + \mathbf{f}_i^{ext}$$



the force applied to the i-th point mass from the outside the robot

the force applied to the i-th point mass from the j-th one and acceleration of the i-th point

Due to the law of action and reaction

$$\mathbf{f}_{ij}^{int} = -\mathbf{f}_{ji}^{int} \quad (i \neq j).$$

and

$$\mathbf{f}_{ii}^{int} = 0 \quad \text{since the force applied by the i-th object from itself is zero}$$

summing for all point masses of the robot it turns out that

$$\dot{\mathcal{P}} = \sum_{i=1}^N m_i \ddot{\mathbf{p}}_i \longleftarrow \sum_{i=1}^N m_i \ddot{\mathbf{p}}_i = \sum_{i=1}^N \mathbf{f}_i^{ext} \longrightarrow \mathbf{f}_{all}$$



Angular Momentum

- Angular momentum of the i-th point of mass about the origin

$$\mathcal{L}_i = \mathbf{p}_i \times \mathcal{P}_i$$

- Angular momentum of the i-th point of mass about a reference point (not the origin)

$$\mathcal{L}_i^{(r)} = (\mathbf{p}_i - \mathbf{r}) \times \mathcal{P}_i$$



Position of the reference point with respect to the origin

$$= \sum_{i=1}^N \mathbf{p}_i \times \mathcal{P}_i - \mathbf{r} \times \sum_{i=1}^N \mathcal{P}_i$$

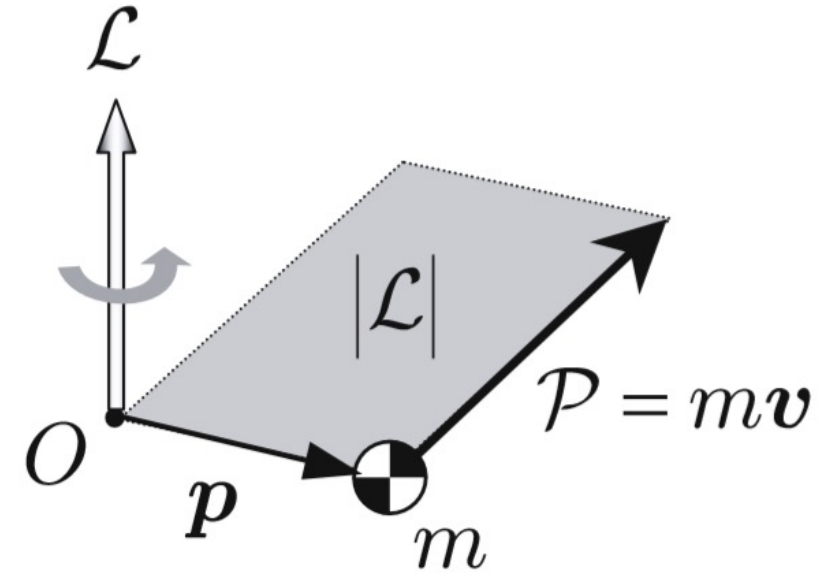


$$\mathcal{L}^{(r)} = \mathcal{L} - \mathbf{r} \times \mathcal{P}$$

$$\mathcal{L} = \mathbf{p} \times \mathcal{P}$$

Total angular momentum

$$\mathcal{P} = \sum_{i=1}^N m_i \dot{\mathbf{p}}_i$$



Angular Momentum

$$\mathcal{L}_i = \mathbf{p}_i \times \mathcal{P}_i$$

Differentiating wrt time

$$\begin{aligned}\dot{\mathcal{L}}_i &= \dot{\mathbf{p}}_i \times \mathcal{P}_i + \mathbf{p}_i \times \dot{\mathcal{P}}_i \\ &= \dot{\mathbf{p}}_i \times (m_i \dot{\mathbf{p}}_i) + \mathbf{p}_i \times m_i \ddot{\mathbf{p}}_i \\ &= \dot{\mathcal{L}}_i = \mathbf{p}_i \times m_i \ddot{\mathbf{p}}_i\end{aligned}$$

$$m_i \ddot{\mathbf{p}}_i = \sum_{j=1}^N \mathbf{f}_{ij}^{int} + \mathbf{f}_i^{ext}$$

then

$$\begin{aligned}\dot{\mathcal{L}}_i &= \mathbf{p}_i \times \left(\sum_{j=1}^N \mathbf{f}_{ij}^{int} + \mathbf{f}_i^{ext} \right) \\ &= \sum_{j=1}^N \mathbf{p}_i \times \mathbf{f}_{ij}^{int} + \mathbf{p}_i \times \mathbf{f}_i^{ext}\end{aligned}$$



Angular Momentum

- the total angular momentum is the sum of that of point masses

$$\dot{\mathcal{L}} = \sum_{i=1}^N \sum_{j=1}^N \underbrace{\mathbf{p}_i \times \mathbf{f}_{ij}^{int}} + \sum_{i=1}^N \mathbf{p}_i \times \mathbf{f}_i^{ext}$$

$$\mathbf{p}_i \times \mathbf{f}_{ij}^{int} + \mathbf{p}_j \times \mathbf{f}_{ji}^{int} = (\mathbf{p}_i - \mathbf{p}_j) \times \mathbf{f}_{ij}^{int} = \mathbf{r}_{ij} \times \mathbf{f}_{ij}^{int}$$

vector from the j-th point mass to the i-th one

$$\mathbf{r}_{ij} \times \mathbf{f}_{ij}^{int} = 0 \quad \text{As action and the reaction forces between two point masses are on the line connecting them}$$

therefore

$$\dot{\mathcal{L}} = \sum_{i=1}^N \mathbf{p}_i \times \mathbf{f}_i^{ext} \longrightarrow \dot{\mathcal{L}} = \boldsymbol{\tau}_{all}$$

Angular momentum about the origin

Angular Momentum and Inertia

- Assume that the origin of the reference coordinate system coincides with its centre of mass

- Then the velocity at a point can be expressed wrt the angular velocity vector $\boldsymbol{\omega}$

$$\dot{\mathbf{p}}_i = \boldsymbol{\omega} \times \mathbf{p}_i$$

- and the linear momentum of the i-th point of mass

$$\mathcal{P}_i = m_i \dot{\mathbf{p}}_i = m_i \boldsymbol{\omega} \times \mathbf{p}_i$$

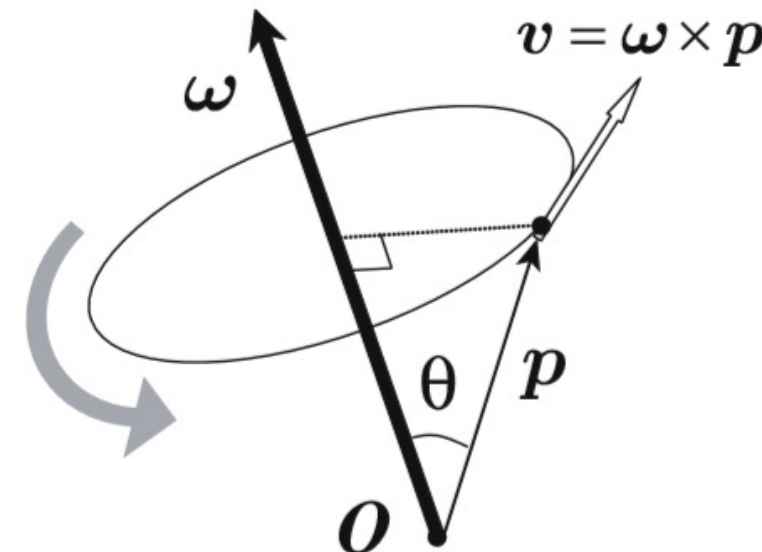
- Based on the above, the total linear momentum (the sum of that of point masses) can be re-written as follows

$$\mathcal{L} = \sum_{i=1}^N \mathbf{p}_i \times \mathcal{P}_i = \sum_{i=1}^N \mathbf{p}_i \times (m_i \boldsymbol{\omega} \times \mathbf{p}_i)$$

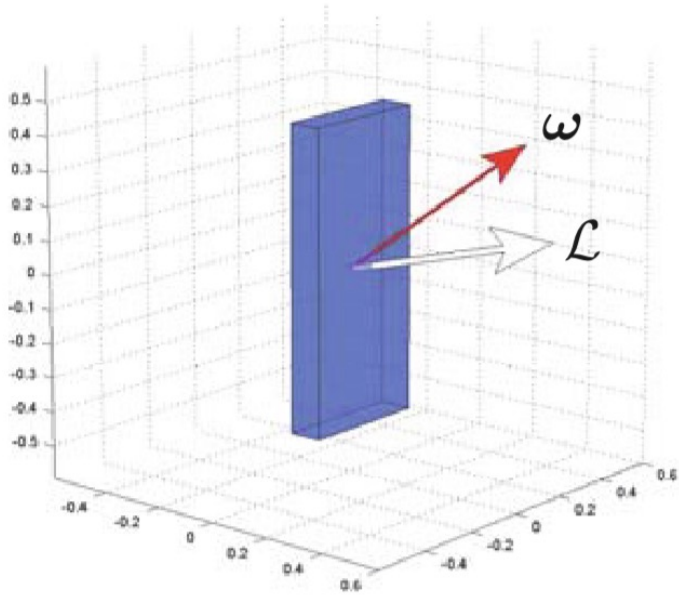
$$= \sum_{i=1}^N m_i \mathbf{p}_i \times (-\mathbf{p}_i \times \boldsymbol{\omega})$$

$$= \left(\sum_{i=1}^N m_i \hat{\mathbf{p}}_i \hat{\mathbf{p}}_i^\top \right) \boldsymbol{\omega} = \mathbf{I} \boldsymbol{\omega}$$

$$\mathbf{I} = \sum_{i=1}^N m_i \hat{\mathbf{p}}_i \hat{\mathbf{p}}_i^\top \quad \text{3 x 3 symmetric matrix named } \mathbf{Inertial Tensor}$$



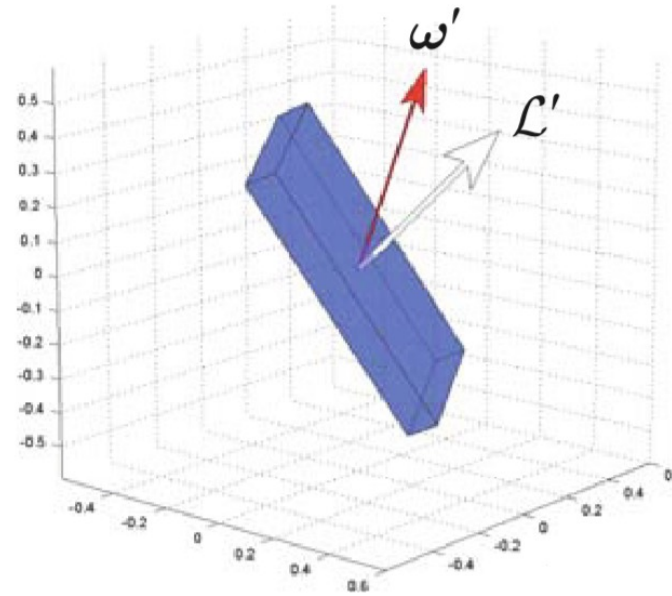
Angular Momentum and Inertia: General Case



Reference Posture

$$\mathcal{L} = \mathbf{I}\omega$$

inertia tensor of a rigid body in any attitude



Rotation of Rigid Body
(position does not change)

The body is rotated by
multiplying for a rotation
matrix

\mathbf{R}

$$\omega' = \mathbf{R}\omega \longrightarrow \mathbf{R}^{-1}\omega' = \mathbf{R}^{-1}\mathbf{R}\omega$$

$$\mathbf{R}^{-1} = \mathbf{R}^T \quad \text{Only for rotation matrices}$$

$$\omega = \mathbf{R}^T \omega'$$

$$\mathcal{L}' = \mathbf{R}\mathcal{L} = \mathbf{R}\mathbf{I}\omega$$

$$\longrightarrow = (\mathbf{R}\mathbf{I}\mathbf{R}^T) \omega'$$



ZMP and Robot Motion

- Dynamics of the angular momentum according to the moments generated by the forces applied to the robot from outside it

$$\dot{\mathcal{L}} = \mathbf{c} \times M\mathbf{g} + \boldsymbol{\tau}$$

 ground reaction moment

- Dynamics of the linear momentum according to the moments generated by the forces applied to the robot from outside it

$$\dot{\mathcal{P}} = M\mathbf{g} + \mathbf{f}$$

 ground reaction forces

- Moment of the ZMP about the vertical line including the ZMP

$$\boldsymbol{\tau}_p = \boldsymbol{\tau}_n(\mathbf{p}) + \boldsymbol{\tau}_t(\mathbf{p})$$

ZMP and Robot Motion

- Ground reaction moment

$$\tau = p \times f + \tau_p \quad \left\{ \begin{array}{l} \dot{\mathcal{L}} = \mathbf{c} \times M\mathbf{g} + \boldsymbol{\tau} \\ \dot{\mathcal{P}} = M\mathbf{g} + \mathbf{f} \\ \tau_p = \tau_n(\mathbf{p}) + \tau_t(\mathbf{p}) \end{array} \right.$$

- then

$$\tau_p = \dot{\mathcal{L}} - \mathbf{c} \times M\mathbf{g} + (\dot{\mathcal{P}} - M\mathbf{g}) \times \mathbf{p}$$

Height of the ground. For walking on the flat ground is equal to zero

Then you need to

- set the x and y components of the moment to zero
- solve for p_x and p_y

$$\tau_{px} = \dot{\mathcal{L}}_x + Mgy + \dot{\mathcal{P}}_y p_z - (\dot{\mathcal{P}}_z + Mg)p_y = 0$$

$$\tau_{py} = \dot{\mathcal{L}}_y - Mgx - \dot{\mathcal{P}}_x p_z + (\dot{\mathcal{P}}_z + Mg)p_x = 0$$



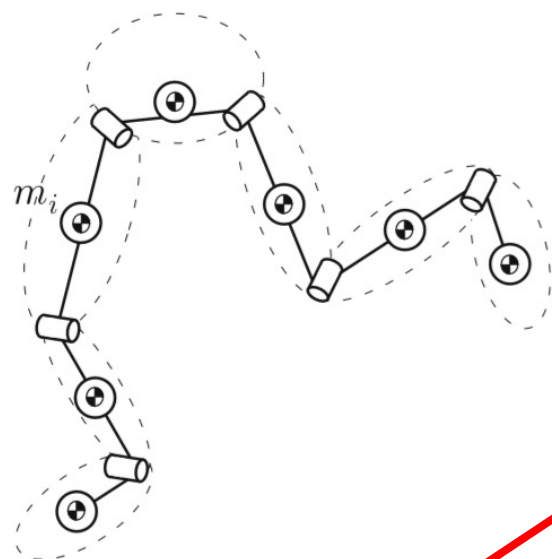
$$p_x = \frac{Mgx + p_z \dot{\mathcal{P}}_x - \dot{\mathcal{L}}_y}{Mg + \dot{\mathcal{P}}_z}$$

$$p_y = \frac{Mgy + p_z \dot{\mathcal{P}}_y + \dot{\mathcal{L}}_x}{Mg + \dot{\mathcal{P}}_z}$$

When the robot stand still the ZMP coincides with the ground projection of the centre of mass. Why?

Approximations

$$\mathcal{L} = \sum_{i=1}^N \mathbf{c}_i \times \mathcal{P}_i$$

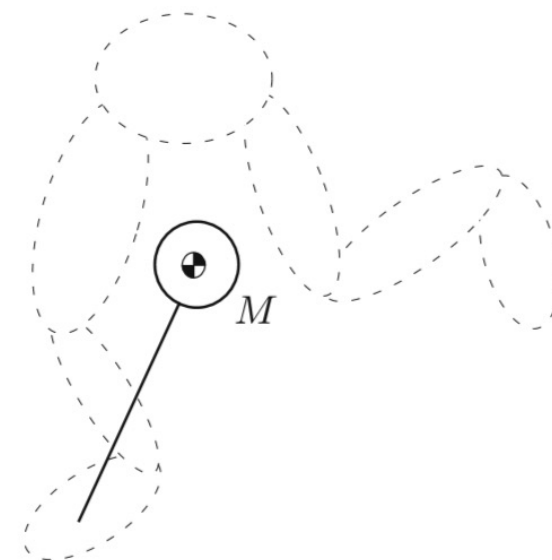


$$p_x = \frac{Mgx + p_z \dot{\mathcal{P}}_x - \dot{\mathcal{L}}_y}{Mg + \dot{\mathcal{P}}_z}$$

$$p_y = \frac{Mgy + p_z \dot{\mathcal{P}}_y + \dot{\mathcal{L}}_x}{Mg + \dot{\mathcal{P}}_z}$$

$$\mathcal{P} = M\dot{\mathbf{c}}$$

$$\mathcal{L} = \mathbf{c} \times M\dot{\mathbf{c}}$$



$$p_x = \frac{\sum_{i=1}^N m_i \{ (\ddot{z}_i + g)x_i - (z_i - p_z)\ddot{x}_i \}}{\sum_{i=1}^N m_i (\ddot{z}_i + g)}$$

$$p_y = \frac{\sum_{i=1}^N m_i \{ (\ddot{z}_i + g)y_i - (z_i - p_z)\ddot{y}_i \}}{\sum_{i=1}^N m_i (\ddot{z}_i + g)}$$

$$p_x = x - \frac{(z - p_z)\ddot{x}}{\ddot{z} + g}$$

$$p_y = y - \frac{(z - p_z)\ddot{y}}{\ddot{z} + g}$$