

```
//task
```

```
// inverse of 3 by 3 matrix
```

```
#include <iostream>
```

```
using namespace std;
```

```
int main() {
```

```
    float matrix[3][3], inverseMatrix[3][3];
```

```
    int det = 0;
```

```
    cout << "Enter the elements of the 3x3 matrix:" << endl;
```

```
    for (int i = 0; i < 3; i++) {
```

```
        for (int j = 0; j < 3; j++) {
```

```
            cin >> matrix[i][j];
```

```
        }
```

```
    }
```

```
    // Calculate the determinant
```

```
    det = matrix[0][0] * (matrix[1][1] * matrix[2][2] - matrix[2][1] * matrix[1][2]) -
```

```
        matrix[0][1] * (matrix[1][0] * matrix[2][2] - matrix[1][2] * matrix[2][0]) +
```

```
        matrix[0][2] * (matrix[1][0] * matrix[2][1] - matrix[1][1] * matrix[2][0]);
```

```
    if (det == 0) {
```

```
        cout << "Inverse does not exist." << endl;
```

```
    } else {
```

```
        // Calculate the adjoint and the inverse matrix
```

```
inverseMatrix[0][0] = (matrix[1][1] * matrix[2][2] - matrix[2][1] * matrix[1][2]) / det;
inverseMatrix[0][1] = -(matrix[1][0] * matrix[2][2] - matrix[1][2] * matrix[2][0]) / det;
inverseMatrix[0][2] = (matrix[1][0] * matrix[2][1] - matrix[1][1] * matrix[2][0]) / det;
inverseMatrix[1][0] = -(matrix[0][1] * matrix[2][2] - matrix[0][2] * matrix[2][1]) / det;
inverseMatrix[1][1] = (matrix[0][0] * matrix[2][2] - matrix[0][2] * matrix[2][0]) / det;
inverseMatrix[1][2] = -(matrix[0][0] * matrix[2][1] - matrix[0][1] * matrix[2][0]) / det;
inverseMatrix[2][0] = (matrix[0][1] * matrix[1][2] - matrix[0][2] * matrix[1][1]) / det;
inverseMatrix[2][1] = -(matrix[0][0] * matrix[1][2] - matrix[0][2] * matrix[1][0]) / det;
inverseMatrix[2][2] = (matrix[0][0] * matrix[1][1] - matrix[0][1] * matrix[1][0]) / det;
```

```
cout << "\nInverse matrix:" << endl;
```

```
for (int i = 0; i < 3; i++) {
```

```
    for (int j = 0; j < 3; j++) {
```

```
        cout << inverseMatrix[i][j] << " ";
```

```
    }
```


```
    cout << endl;
```

```
}
```

```
}
```

```
return 0;
```

```
}
```

 C:\Users\lenovo\Desktop\ME\First semester\Programming Lab\Code\lab 9 pretext.exe

```
enter row column number:
3
enter matrix elements:
enter numbers in pocket[0] [0]1
enter numbers in pocket[0] [1]1
enter numbers in pocket[0] [2]1

enter numbers in pocket[1] [0]1
enter numbers in pocket[1] [1]1
enter numbers in pocket[1] [2]1

enter numbers in pocket[2] [0]1
enter numbers in pocket[2] [1]1
enter numbers in pocket[2] [2]1

1 1 1
both side diagonl sum of matrix are...3and9

-----
Process exited after 6.137 seconds with return value 0
Press any key to continue . . .
```