Repository Link: https://github.com/Shahriar-0/Software-Testing-Course-Projects-S2025

Latest Commit Hash: 0ab94b465433eb34893f96976d6c1554a721e414

Mutation Testing

1. Report

```
______
- Mutators
______
org.pitest.mutationtest.engine.gregor.mutators.returns.PrimitiveReturnsM
utator
>> Generated 4 Killed 4 (100%)
> KILLED 4 SURVIVED 0 TIMED_OUT 0 NON_VIABLE 0
> MEMORY ERROR 0 NOT STARTED 0 STARTED 0 RUN ERROR 0
> NO COVERAGE 0
-----
org.pitest.mutationtest.engine.gregor.mutators.ConditionalsBoundaryMutat
or
>> Generated 2 Killed 1 (50%)
> KILLED 1 SURVIVED 1 TIMED_OUT 0 NON_VIABLE 0
> MEMORY_ERROR 0 NOT_STARTED 0 STARTED 0 RUN_ERROR 0
> NO COVERAGE 0
------
> org.pitest.mutationtest.engine.gregor.mutators.IncrementsMutator
>> Generated 1 Killed 1 (100%)
> KILLED 1 SURVIVED 0 TIMED OUT 0 NON VIABLE 0
> MEMORY_ERROR 0 NOT_STARTED 0 STARTED 0 RUN_ERROR 0
> NO COVERAGE 0
-----
org.pitest.mutationtest.engine.gregor.mutators.returns.BooleanTrueReturn
ValsMutator
>> Generated 2 Killed 2 (100%)
> KILLED 2 SURVIVED 0 TIMED_OUT 0 NON_VIABLE 0
> MEMORY_ERROR 0 NOT_STARTED 0 STARTED 0 RUN_ERROR 0
> NO COVERAGE 0
> org.pitest.mutationtest.engine.gregor.mutators.MathMutator
>> Generated 7 Killed 7 (100%)
> KILLED 7 SURVIVED 0 TIMED_OUT 0 NON_VIABLE 0
> MEMORY_ERROR 0 NOT_STARTED 0 STARTED 0 RUN_ERROR 0
> NO COVERAGE 0
```

> org.pitest.mutationtest.engine.gregor.mutators.NegateConditionalsMutator >> Generated 13 Killed 13 (100%) > KILLED 13 SURVIVED 0 TIMED_OUT 0 NON_VIABLE 0 > MEMORY_ERROR 0 NOT_STARTED 0 STARTED 0 RUN_ERROR 0 > NO_COVERAGE 0
- Timings
<pre>> pre-scan for mutations : < 1 second > scan classpath : < 1 second > coverage and dependency analysis : < 1 second > build mutation tests : < 1 second > run mutation analysis : 2 seconds</pre>
- Statistics - Statistics - Line Coverage (for mutated classes only): 46/50 (92%) >> Generated 29 mutations Killed 28 (97%) >> Mutations with no coverage 0. Test strength 97% >> Ran 84 tests (2.9 tests per mutation)
Enhanced functionality available at https://www.arcmutate.com/

Transaction.java

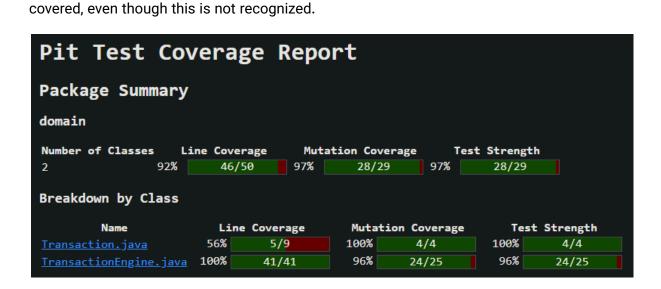
```
package domain;
                   import lombok.Getter;
                 import lombok.Setter:
                 public class Transaction {
                                  int transactionId;
int accountId;
                                  int amount;
boolean isDebit;
                                  @Override
                                  public boolean equals(Object obj) {
    if (obj instanceof Transaction transaction) {
        return transactionId == transaction.transactionId;
}
                                                  return false;
                 Mutations
 16 1. negated conditional → KILLED 1. replaced boolean return with true for domain/Transaction::equals → KILLED 2. negated conditional → KILLED 1. replaced boolean return with true for domain/Transaction::equals → KILLED
Active mutators

    CONDITIONALS_BOUNDARY
    EMPTY_RETURNS
    FALSE_RETURNS
    INCREMENTS

                 INVERT_NEGS

    MAIH
    NEGATE_CONDITIONALS
    NULL_RETURNS
    PRIMITIVE_RETURNS
    TRUE_RETURNS
    VOID_METHOD_CALLS
Tests examined
                         omain.TransactionTest.[engine:junit-jupiter]/[class:domain.TransactionTest]/[method:testEquals_DifferentId()] (0 ms)
omain.TransactionTest.[engine:junit-jupiter]/[class:domain.TransactionTest]/[method:testEquals_SameId()] (1 ms)
omain.TransactionTest.[engine:junit-jupiter]/[class:domain.TransactionTest]/[method:testEquals_DifferentClass()] (2 ms)
omain.TransactionEngineTest.[engine:junit-jupiter]/[class:domain.TransactionEngineTest]/[method:testEquals_DifferentClass()] (2 ms)
omain.TransactionEngineTest.[engine:junit-jupiter]/[class:domain.TransactionEngineTest]/[method:testGetTransactionPatternAboveThreshold WithPutPattern()] (0 ms)
omain.TransactionEngineTest.[engine:junit-jupiter]/[class:domain.TransactionEngineTest]/[method:testGetTransactionAmountByAccount()] (0 ms)
omain.TransactionEngineTest.[engine:junit-jupiter]/[class:domain.TransactionEngineTest]/[method:testGetTransactionPatternAboveThreshold_PatternMultiple()] (0 ms)
omain.TransactionEngineTest.[engine:junit-jupiter]/[class:domain.TransactionEngineTest]/[method:testDetectFraudulentTransaction_ExcessiveDebit()] (0 ms)
omain.TransactionEngineTest.[engine:junit-jupiter]/[class:domain.TransactionEngineTest]/[method:testDetectFraudulentTransaction_ExcessiveDebit()] (0 ms)
omain.TransactionEngineTest.[engine:junit-jupiter]/[class:domain.TransactionEngineTest]/[method:testDetectFraudulentTransaction_ExcessiveDebit()] (0 ms)
omain.TransactionEngineTest.[engine:junit-jupiter]/[class:domain.TransactionEngineTest]/[method:testDetectFraudulentTransaction_ExcessiveDebit()] (0 ms)
```

The four lines appear to be uncovered, but since Lombok is being used, they are indeed



```
TransactionEngine.java
    package domain;
    import java.util.ArrayList;
    public class TransactionEngine {
        ArrayList<Transaction> transactionHistory;
         int THRESHOLD = 1000;
        public TransactionEngine() {
             transactionHistory = new ArrayList<>();
        int getAverageTransactionAmountByAccount(int accountId) {
             var totalAmount = 0;
             var count = 0;
             for (Transaction txn : transactionHistory) {
                 if (txn.accountId == accountId) {
                     totalAmount += txn.amount;
19 <u>1</u>
                     count++:
             if (count == 0) {
                 return 0;
             return totalAmount / count;
         int getTransactionPatternAboveThreshold(int threshold) {
             if (transactionHistory.isEmpty()) {
                 return 0;
             var diff = 0;
             var previous = transactionHistory.getFirst();
             for (Transaction txn : transactionHistory) {
                 if (txn.transactionId == previous.transactionId) {
                     continue;
                 if (txn.amount <= threshold) {</pre>
                 if (diff == 0) {
                     diff = txn.amount - previous.amount;
                     previous = txn;
                 } else if (diff != txn.amount - previous.amount) {
                     return 0;
             return diff;
         int detectFraudulentTransaction(Transaction txn) {
             var averageAmount = getAverageTransactionAmountByAccount(txn.accountId);
             if (txn.isDebit && txn.amount > 2 * averageAmount) {
   return txn.amount - 2 * averageAmount; // Excessive debit, marked as suspicious
62 <u>4</u>
             return 0;
         public int addTransactionAndDetectFraud(Transaction txn) {
             if (transactionHistory.contains(txn)) {
                 return 0;
             var fraudScore = detectFraudulentTransaction(txn);
             if (fraudScore == 0) {
                 fraudScore = getTransactionPatternAboveThreshold(THRESHOLD);
             transactionHistory.add(txn);
             return fraudScore:
```

```
Mutations

18 1. negated conditional → KILLED

19 1. Replaced integer addition with subtraction → KILLED

20 1. Changed increment from 1 to -1 → KILLED

21 1. negated conditional → KILLED

22 1. negated conditional → KILLED

23 2. replaced int return with 0 for domain/TransactionEngine::getAverageTransactionAmountByAccount → KILLED

24 1. negated conditional → KILLED

25 1. negated conditional → KILLED

26 2. changed conditional → KILLED

27 2. changed conditional → KILLED

28 3. negated conditional → KILLED

49 1. negated conditional → KILLED

40 1. negated conditional → KILLED

41 2. changed conditional → KILLED

42 3. negated conditional → KILLED

43 1. negated conditional → KILLED

44 1. negated integer subtraction with addition → KILLED

45 1. replaced integer subtraction with addition → KILLED

46 2. negated conditional → KILLED

47 3. negated conditional → KILLED

48 4. changed conditional → KILLED

49 4. changed conditional → KILLED

40 5. negated conditional → KILLED

51 6. negated conditional → KILLED

52 4. changed conditional → KILLED

53 5. negated conditional → KILLED

54 6. changed conditional → KILLED

55 7. negated conditional → KILLED

56 8. replaced integer multiplication with addition → KILLED

57 9. negated conditional → KILLED

58 1. negated conditional → KILLED

59 1. negated conditional → KILLED

10 1. negated conditional → KILLED

11 1. negated conditional → KILLED

12 1. negated conditional → KILLED

13 1. negated conditional → KILLED

14 1. negated conditional → KILLED

15 1. negated conditional → KILLED

16 1. replaced int return with 0 for domain/TransactionEngine::addTransactionAndDetectFraud → KILLED
```

The only failed mutation is for the following line

```
if (txn.isDebit && txn.amount > 2 * averageAmount) {
    return txn.amount - 2 * averageAmount; // Excessive debit,
marked as suspicious
  }
  return 0;
```

Since changing the > to >= won't change the outcome, it's impossible to strongly kill this mutation (i.e. they are equivalent mutations).

2. Refactoring and Mutation Coverage Relationship

Significant challenges arise when refactoring test code, as there is no inherent safety net to ensure that the tests' behavior remains unchanged post-refactoring. When refactoring the main code, comprehensive unit tests can help confirm that the external behavior remains consistent; if any changes occur, the tests will likely fail. In contrast, when refactoring the tests themselves, developers lack this assurance. This is where mutation testing becomes invaluable.

After refactoring the test code, it is essential to evaluate mutation coverage to verify that the behavior of the tests has not changed. This process provides confidence that the refactoring was successful without introducing errors. By analyzing how well the tests perform against mutated code versions, developers can ascertain whether any critical behaviors have been inadvertently altered during refactoring.

Citations:

- https://www.mdpi.com/2073-431X/12/11/230
- https://www.sngular.com/insights/330/mutation-testing-testing-your-tests
- https://arxiv.org/abs/1506.07330
- https://nexocode.com/blog/posts/mutation-testing/