

## **Geometric calculator:**

### a) Triangles:

- i. Area: Take base and height as input. Show area.
- ii. Type of triangle based on angle: Take two angles as inputs, show if the triangle is acute, obtuse, or right triangle.
- iii. Type of triangle based on sides: Take three sides as inputs, show if the triangle is equilateral, isosceles, or scalene.

### b) Circles: Take radius as input. Show area and circumference.

### c) Quadrilateral:

- i. Rectangle: Take appropriate inputs. Show area, perimeter.
- ii. Parallelogram: Take appropriate inputs. Show area, perimeter.
- iii. Rhombus: Take appropriate inputs. Show area, perimeter.

### d) Cube: Take appropriate inputs. Show surface area, perimeter, volume.

### e) Cylinder: Take appropriate inputs. Show surface area, volume.