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Q1: Briefly describe the regex library of C#.

The regex library of C# is a powerful tool for working with regular expressions. It provides a set of classes and methods that allow you to match, search, and replace text based on regular expression patterns.

The most important class in the regex library is the `Regex` class. This class represents a regular expression and provides a variety of methods for working with it. For example, you can use the **`Match()`** method to find a match for the regular expression in a given string, and the `Replace()` method to replace all matches for the regular expression with a new string.

The regex library also includes several other classes and methods that can be useful for working with regular expressions. For example, the **`MatchCollection()`** class represents a collection of matches for a regular expression, and the `Group` class represents a group of characters within a match.

Key Classes in C# Regex Library:

1. **Regex:** The `Regex` class is the primary class in the library. It represents a compiled regular expression pattern and provides methods for pattern matching and replacement.
2. **Match:** The `Match` class represents a single match of a regular expression pattern in an input string. It provides information about the matched text and its position.
3. **MatchCollection:** This class represents a collection of `Match` objects. It is returned by methods like `Regex.Matches()` when you want to find all matches in an input string.

Basic Operations:

1. **Pattern Matching (Regex.Match):** You can use `Regex.Match()` to find the first occurrence of a regular expression pattern in an input string. It returns a `Match` object containing information about the first match.
2. **Pattern Matching (Regex.Matches):** The `Regex.Matches()` method finds all occurrences of a pattern in an input string and returns a `MatchCollection` containing all the matches.
3. **Pattern Replacement (Regex.Replace):** You can use `Regex.Replace()` to replace all occurrences of a pattern in an input string with a specified replacement string.

Common Regex Elements:

1. **Literals:** Characters that match themselves, e.g., "abc" matches the string "abc."
2. **Character Classes:** Square brackets define character classes, like `[A-Za-z]` to match any uppercase or lowercase letter.
3. **Quantifiers:** Specify how many times a character or group should appear. For example, `*` matches zero or more times, and `+` matches one or more times.
4. **Anchors:** `^` matches the start of a line, and `\$` matches the end.
5. **Escape Sequences:** Backslashes `\` are used to escape special characters. For example, `\.` matches a literal period, and `\d` matches a digit.

Here is an example of how to use the regex library to match and replace text:

C#

```
// Create a regular expression object
Regex regex = new Regex(@"\d+");

// Match the regular expression in the input string
Match match = regex.Match("This string contains 123 numbers");

// If there is a match, replace it with the string "numbers"
if (match.Success)
{
    string output = match.Result.Replace("123 numbers", "numbers");

    Console.WriteLine(output); // This string contains numbers
}
```

The regex library is a very powerful tool for working with text, and it can be used to solve a wide variety of problems.

Here are some of the benefits of using the regex library of C#:

- It is very efficient and can be used to process large amounts of text quickly.
- It is very flexible and can be used to create complex regular expression patterns.
- It is well-documented and there are many resources available to help you learn how to use it.

If you need to work with text in your C# applications, I highly recommend using the regex library.