

# Marketplace Builder Hackathon 2025 (Day-2)

## General E-Commerce Marketplace Plan:

### **Objective:**

To build a scalable, user-friendly e-commerce platform with the following features:

- Product browsing and management via Sanity CMS.
- Authentication using Clerk.
- Order tracking with ShipEngine API.
- Secure payments via Stripe.
- Modern tools like useContext for cart functionality.

### **System Architecture Diagram:**

#### **Graph TD:**

- User[User] -->|Signin| Clerk → [Clerk Authentication]
- User -->|Browses| Frontend → [Next.js]
- Frontend -->|Fetches Data| → [Sanity CMS]
- Frontend -->|Manages Cart| → [useContext API]
- Frontend -->|Places Order| → [Stripe Checkout]
- Frontend -->|Generates Label| → [ShipEngine API]
- Sanity -->|Stores| → [Product Data]
- ShipEngine -->|Tracks Order| → [Order Tracking]

### **Features & Workflow:**

#### **Frontend:**

##### **User Authentication (Clerk):**

- Use Clerk's pre-built authentication components.
- Manage user sessions without storing data in Sanity CMS.

##### **Product Browsing:**

- Fetch and display products from Sanity CMS using GROQ queries.

**Cart Management:**

- Use useContext to manage cart state globally.
- Add/remove items and calculate totals dynamically.

**Checkout Process:**

- Collect user details and payment via Stripe-hosted checkout.
- Display order confirmation after successful payment.

**Order Tracking:**

- Generate a shipping label ID using ShipEngine.
- Provide label ID to users for tracking.

**Backend:****Sanity CMS:**

- Manage products and orders using Sanity Studio.

**Custom APIs:**

- /api/products: Fetch product data.
- /api/shipping-label: Generate shipping labels using ShipEngine.
- /api/track-order: Retrieve tracking details using ShipEngine.
- /api/checkout: Integrate with Stripe for payments.

**Admin Panel:**

- Use Sanity Studio for inserting and managing data.

**API Requirements:****Endpoint Method Description**

/api/products GET Fetch product data from Sanity CMS.

/api/shipping-label POST Generate a shipping label using ShipEngine.

/api/track-order GET Retrieve order status using ShipEngine label ID.

/api/checkout POST Integrate Stripe for payment processing.

**Tools & Libraries:**

- **Clerk:** Authentication.
- **Sanity CMS:** Content management.

- **ShipEngine API:** Shipping and tracking.
- **Stripe:** Payment gateway.
- **React Context API:** Cart functionality.

## **Data Models:**

### **Sanity Schemas**

Product Schema:

```
export default {
  name: 'product',
  title: 'Product',
  type: 'document',
  fields: [
    { name: 'name', type: 'string' },
    { name: 'subname', type: 'string' },
    { name: 'discount', type: 'number' },
    { name: 'price', type: 'number' },
    { name: 'description', type: 'text' },
    {
      name: 'image',
      type: 'image',
      options: {
        hotspot: true, // Optional: This
        // allows image cropping in the
        // Sanity Studio
      },
    },
  ],
};
```

## **Deliverables:**

1. **System Architecture Diagram:** Shows component interaction.
2. **Sanity Schemas:** For products and orders.
3. **API Endpoints:** For shipping, tracking, and payments.
4. **Frontend Pages:** Authentication, product browsing, cart management, and order confirmation.
5. **Portfolio-Ready Submission:** Polished project showcasing full-stack e-commerce skills.