

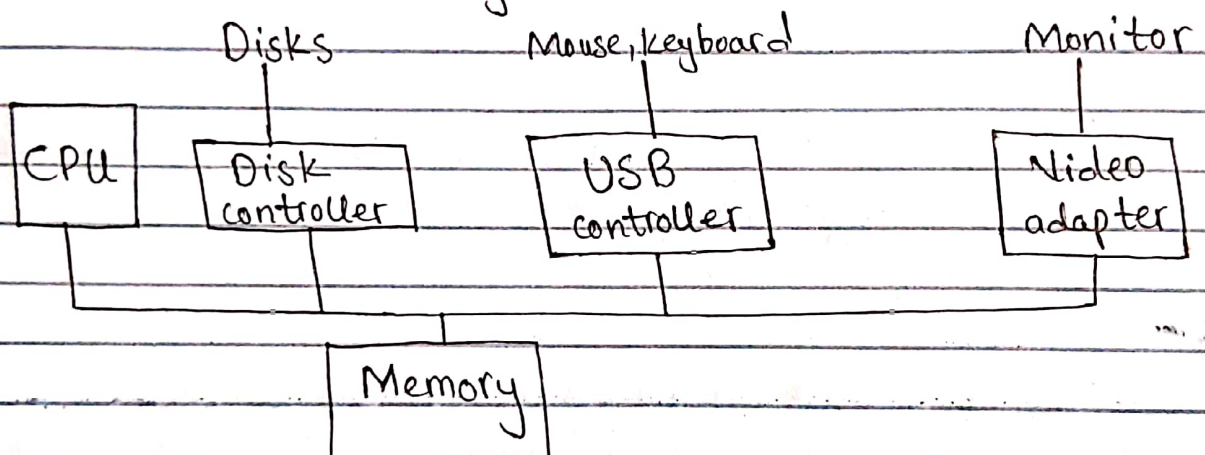
# Operating Systems

## Device Controller:-

⇒ A general purpose computer system consists of CPUs and multiple device controllers that are connected through a common bus.

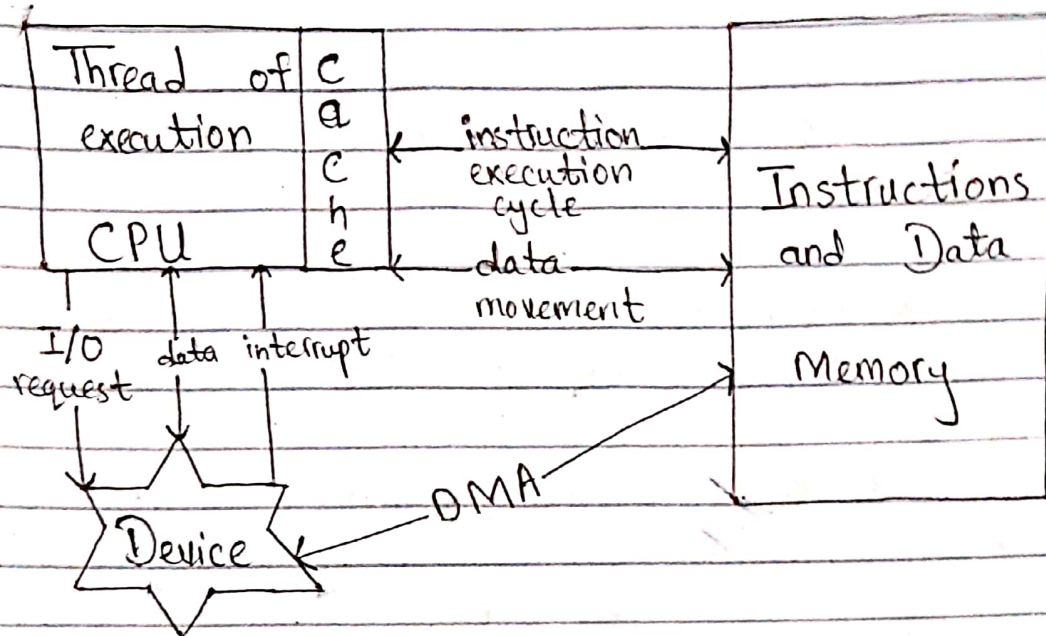
⇒ Device controller maintains local buffer storage and set of special purpose registers.

⇒ Device controllers help in providing access to the shared memory.



⇒ Each device controller is in charge of a specific type of device.

## Working of an I/O operation :-



⇒ To start an I/O operation, the device driver loads the appropriate registers within the device controller.

⇒ The device controller, in turn, examines the contents of these registers to determine what action to take.

⇒ The controller starts the transfer of data from the device to its local buffer.

⇒ Once the transfer of data is complete, the device controller informs the device driver via an interrupt that it has finished its operation.

⇒ The device driver then returns control to the operating system.



⇒ This form of interrupt-driven I/O is fine for moving small amounts of data but can produce high overhead when used for bulk data movement as CPU will be frequently disturbed due to calling of interrupts.

⇒ In order to remove the above problem, Direct Memory Access (DMA) is used.

⇒ After setting up buffers, pointers and counters for the I/O device, the device controller transfers an entire block of data directly to or from its own buffer storage to memory, with no intervention by the CPU.

### Dual Mode :-

⇒ In the hardware level, instructions are executed in 2 different modes (Dual mode operations) :-

- ① User mode / Non-privileged mode
- ② Kernel mode / Privileged mode

⇒ Kernel mode is represented by mode bit 0 while User mode is represented by mode bit 1.

⇒ The dual mode operation is used in order to provide protection and security to user program.

⇒ It is purely decision of OS in which particular mode instructions have to be executed.

⇒ Privileged instructions are executed in kernel mode and non-privileged instructions are executed in user mode.

⇒ Mode bit is used to identify in which particular mode current instructions are executing.

⇒ Operating system always runs in kernel mode (Default).

⇒ In booting time, system always starts in kernel mode.

⇒ Some of the privileged instructions :-

- ① I/O operations
- ② context switching
- ③ Disabling the interrupts

⇒ Some of the non-privileged instructions :-

- ① reading time of clock
- ② reading status of program
- ③ sending final print output to printer.