

# CS1020 Data Structures and Algorithms I Lecture Note #0

# Course Admin

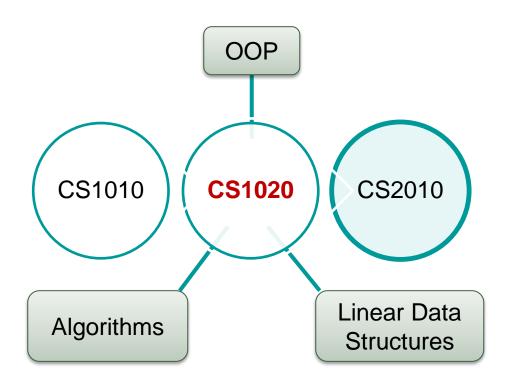
(AY2015/6 Semester 2)

## **Outline**

**Module Overview** Objectives Staff Resources Schedules Assessments

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## **Module Overview**



# Object Oriented Programming (OOP) model

Using Java

### Classic data structures

• Lists, Stacks, Queues

Basic analysis of algorithm

### Recursion

• More advanced than CS1010

### Sorting algorithms

More advanced than CS1010

### Hashing

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# **Objectives**

- With this course, you should be able to:
  - Use object oriented modeling to formulate solution
  - Utilize appropriate simple data structures in problem solving
  - Understand data abstraction
  - Understand recursion
  - Understand program efficiency through analysis of algorithms

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## Lecturers

Module coordinator
 A/P Tan Sun Teck
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- Sectional Group 2 @ ICube Auditorium
- Mr. Aaron Tan Tuck Choy
   COM1-03-12
   tantc@comp.nus.edu.sg
- Sectional Group 1 @ SR1



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## **Module website**

http://www.comp.nus.edu.sg/~cs1020



#### Module Info...

Important

Description Staff Schedules Policies

#### Resources...

Books Online Lectures Errata

#### CA...

Tutorials
Takehome-Labs
Sitin-Labs
Term Tests
Exams
CA Marks

#### Misc...

Practice Ex CS1010 Stuffs

- Welcome to C \$1020! (AY2015/6 Semester 2)
- Important links:
  - Java API Specification Edition 7
- This website is currently being updated for the coming semester. More information will be updated progressively.
   Thank you.

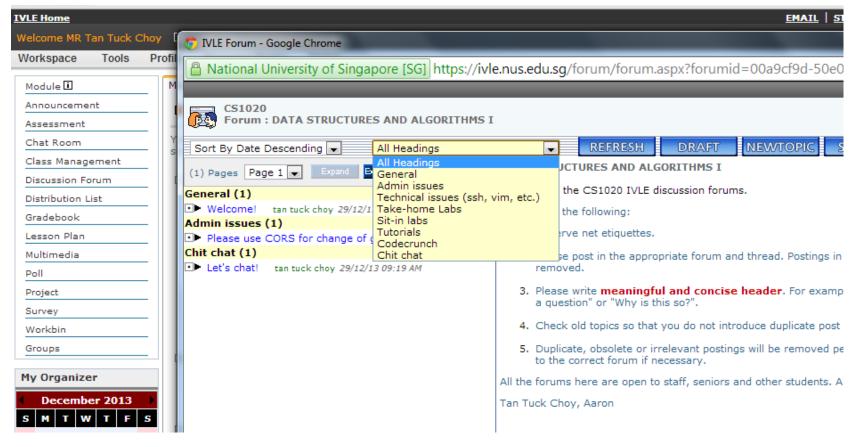
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## https://ivle.nus.edu.sg

- Announcements: Check daily
- Forums: Use appropriate heading when you post



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## **CodeCrunch**

http://codecrunch.comp.nus.edu.sg

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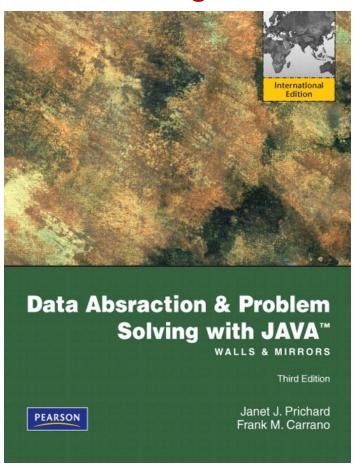
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## **Textbook**

Data Abstraction and Problem Solving with Java:

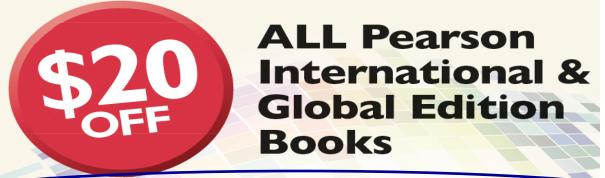
Walls and Mirror

- □ International edition, 3<sup>rd</sup> ed
- Authors: Janet J. Prichard and Frank M. Carrano
- Publisher: Pearson
- □ ISBN: 9780273751205
- Available at NUS Co-op @ Forum
- Textbooks for loan
  - For needy students
  - Please refer to IVLE forum for details



# **Textbook**

# Grab a friend to enjoy



for every two copies of the same title purchased

Promotion period: 11<sup>th</sup> to 15<sup>th</sup> January 2016.

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## **Schedules**

http://www.comp.nus.edu.sg/~cs1020/1\_module\_info/sched.html



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#### Misc...

Practice Ex CS1010 Stuffs

### AY2015/6 Semester 2 Module Information - Schedules

[ Calendar | NUS Class Time-Table | Lesson Plan | Lecture Schedule | Tutorial Schedule | Lab Schedule | Important Events ]

#### Calendar

```
January 2016
                              February 2016
   Sun Mon Tue Wed Thu Fri Sat Sun Mon Tue Wed Thu Fri Sat
         5 6 7 8 9 5: 7 8 9 10 11 12 13
1: 10 11 12 13 14 15 16
                           6: 14 15 16 17 18 19 20
2: 17 18 19 20 21 22 23
                         : 21 22 23 24 25 26 27
3: 24 25 26 27 28 29 30
                           7: 28 29
4: 31
    March 2016
             2 3 4 5
                        11:
         8 9 10 11 12
9: 13 14 15 16 17 18 19
                          13: 10 11 12 13 14 15 16
10: 20 21 22 23 24 25 26
                         : 17 18 19 20 21 22 23
11: 27 28 29 30 31
```

For complete academic calendar, see NUS calendar.

Recess week: 20 - 28 Feb.

Public holidays: 1 Jan (New Year Day), 8 - 9 Feb (CNY), 25 Mar (Good Friday).

CS1020 Exam: 3 May 2016, Tuesday, 1-3pm. (See Examination → Time-Table, Semester 2, AY2015/6)

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## **Assessments: Overview**

## http://www.comp.nus.edu.sg/~cs1020/1\_module\_info/desc.html

- There will be 6 take-home labs (inclusive of lab #0), 4 graded sitin labs and a practical exam (PE).
  - Take-home labs and sit-in labs are held in alternate weeks. Sit-in labs are openbook but electronic devices (eg: labtops and thumbdrives) are not allowed.

Activities	Weightages
Tutorial attendance/participation	5%
Lab attendance	2%
Take-home labs	5%
Sit-in labs	18%
Practical exam	15%
Mid-term Test	15%
Final Exam	40%

- Tutorials and labs start in week 3
- Mid-term test and final exam are closed-book (no cheat sheet allowed)

# **Laboratory sessions**

- See module website for updates
- Actual lab session starts from week 3
  - A special lab #0 (1%) will be released in week 1
    - Familiarize yourself with the UNIX system and vim
- Two types of lab session:
  - Take-home labs
    - 5 sessions (best 4 out of 5 sessions; total = 4%)
    - Total: 4% + 1% (lab #0) = 5%
  - Sit-in labs
    - 4 sessions, 6% per session
    - Total: 18% (Best 3 out of 4 sessions)

## **Take-home Labs**

- 6 take-home labs (including lab #0)
- Released on CodeCrunch
  - Each lab consists of 3 exercises
  - You should attempt them before attending the lab
  - Only one of them will be graded
- During the lab session, your lab TA will:
  - Discuss possible approaches
  - Cover additional syntax (if any) or other related exercises/topics
  - Lab attendance: 2%
- Each take-home lab (except lab #0) is worth 1%
  - Must be submitted to CodeCrunch BEFORE deadline
  - Must obtain an 'A' for the graded exercise.

### **Sit-in Labs**

- There are 4 sit-in labs
- A sit-in lab is like a mini practical exam to test your programming skills
- Each sit-in lab is:
  - 1 hour 40 minutes in duration and worth 6%
  - Open book, but limited to printed material only
  - API will be available on the computer
- Your best 3 sit-in labs out of 4 will be chosen
  - Total: 18%
- You will be allowed to take a makeup only if
  - You missed 2 or more sit-in labs with <u>valid medical</u> certificates or official excuses

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# Sit-in Labs: Marking Scheme (1/2)

- Correctness: 70 marks
  - Input: 10% (Correctly read in all input and used them)
  - Output: 10% (Output format only, not about correct result)
  - Correctness: 50% (partial credit will be given)
- Programming style: 30%
  - Modularity: 10%
  - Meaningful comments: 10%
    - Particulars
    - A description for each user-defined method
    - Appropriate pre- and post-conditions
    - Other comments to explain complex codes
  - Meaningful/descriptive identifiers: 5%
  - Proper indentation: 5%
- Programming Style marks will be given only if you score <u>at least 20 marks</u> for correctness.

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# Sit-in Labs: Marking Scheme (2/2)

### Penalties:

- 50% will be deducted if the submitted program has syntax error.
- Commented codes are ignored in general.

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### **Practical Exam**

Date: 2<sup>nd</sup> April

Time: 10am to 3pm

Venue: PL labs in COM1 basement

- Open-book, similar to sit-in labs
- Marking scheme is the same as sit-in labs

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# Lab Schedules (Tentative)

Plan is tentative. Refer to module website for the most up-to-date plan.

Week	Date	Туре	Topics
1	14 <sup>th</sup> Jan	Special	Intro Workshop
1		Take-home #0	Basic Java/IO
3	28 <sup>th</sup> Jan	Take-home #1	Basic Java/Array
4	4 <sup>th</sup> Feb	Sit-in #1	Basic Java/Array
5	11 <sup>th</sup> Feb	Take-home #2	OOP
6	18 <sup>th</sup> Feb	Sit-in #2	ООР
7	3 <sup>rd</sup> Mar	Take-home #3	Linked List
8	10th Mar	Sit-in #3	Linked List
9	17 <sup>th</sup> Mar	Take-home #4	Stack/Queue
10	24 <sup>th</sup> Mar	Sit-in #4	Stack/Queue
11	31st Mar	Take-home #5	PE Practice

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# **Assumptions**

Or what we assume you should have learned in CS1010/CS1010J/CS1010S/CS1101S

Topics in C
/ Java /
Python /
Javascript

### Program development

- Writing pseudocodes
- ❖ Edit compile execute" cycle
- Step-wise refinement
- Hand-tracing codes
- Incremental coding
- Testing
- Debugging

### Programming environment/tools

- Operating system: UNIX
- Editor: vim
- Debugger: (eg: gdb)

### Problem solving

- Class exercises
- Practice exercises
- Lab assignments

# Summary and advice (1/2)

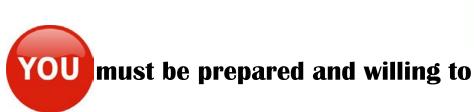
- The labs focus more on your programming skills:
  - Ability to translate idea into actual program
- Midterm and final exam focus more on your problem-solving skills:
  - Ability to understand and reason about the problem
  - Ability to apply your knowledge to formulate solution
- You need to spend time on:
  - Actually coding to improve your skill
  - Thinking deep and exploring as memorization does not help

Asking questions! (Use the IVLE forums.)

# Summary and advice (2/2)

- We provide you
  - Practice exercises on CodeCrunch
  - Self-assessments (quizzes) on IVLE
  - Help sessions (on request)
- But, ultimately...





put in a lot of efforts!



# **Introductory Workshop**

- Those of you who have taken CS1010/CS1010J are familiar with UNIX system and vim.
- For those who <u>did not</u> take the above and hence are unfamiliar with UNIX and vim, please attend an Intro Workshop on 14<sup>th</sup> January, Thursday, at PL2 (COM1 basement)
  - Session 1: 10am 11:40am
  - Session 2: 12nn 1:40pm
  - Session 3: 2pm 3:40pm
- Please refer to IVLE forum "Intro Workshop" and sign up there

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