

CS1020 Data Structures and Algorithms I

Lecture Note #16

File Processing

Objective

Input/output on files: reading input from a file and writing data to a file.

References



Book

- Chapter 1, Section 1.8, pages 80 to 92



CS1020 website → Resources → Lectures

- http://www.comp.nus.edu.sg/~cs1020/2_resources/lectures.html

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0. Recapitulation

- We far we have been using the **Scanner** class to do interactive input.
- We have also been using the UNIX input redirection **<** to redirect data from a file, and output redirection **>** to redirect data to a file.
- **<** and **>** are UNIX features, not Java's.
- Now, we will explore how to create File objects in Java.

1 File Input

1.1 File Objects (1/2)

- The API **File** class represents files
 - In **java.io** package
 - Creating a **File** object does not actually create that file on your drive
- Some methods in **File** class:

Method	Description
boolean canRead()	Tests whether the application can read the file
boolean canWrite()	Tests whether the application can modify the file
boolean delete()	Deletes the file or directory
boolean exists()	Tests whether the file or directory exists
String getName()	Returns the name of the file or directory
long length()	Returns the length (in bytes) of the file

1.1 File Objects (2/2)

■ Example:

```
File f = new File("myfile");  
  
if (f.exists() && f.length() > 2048) {  
    f.delete();  
}
```

■ Path

□ Absolute path

- Specify a drive or start with the root (/) directory
- Eg: "C:/Documents/CS1020/data"

□ Relative path

- With respect to where the program resides
- Eg: "input/eels3.in"

1.2 Reading a File (1/3)

- Pass a `File` reference when constructing a `Scanner` object

FileExample1.java

```
import java.util.*;
import java.io.*;
public class FileExample1 {
    public static void main(String[] args)
        throws FileNotFoundException {

        Scanner infile = new Scanner(new File("example"));
        int sum = 0;
        while (infile.hasNextInt()) {
            sum += infile.nextInt();
        }
        System.out.println("Sum = " + sum);
    }
}
```

File “example”:

2 7 -3 9 1

Output:

Sum = 16

1.2 Reading a File (2/3)

FileExample2.java

```
import java.util.*;
import java.io.*;
public class FileExample2 {
    public static void main(String[] args)
        throws FileNotFoundException {

        try {
            Scanner infile = new Scanner(new File("example"));
            int sum = 0;
            while (infile.hasNextInt()) {
                sum += infile.nextInt();
            }
            System.out.println("Sum = " + sum);
        }
        catch (FileNotFoundException e) {
            System.out.println("File 'example' not found!");
        }
    }
}
```

1.2 Reading a File (3/3)

FileExample3.java

```
import java.util.*;
import java.io.*;
public class FileExample2 {
    public static void main(String[] args)
        throws FileNotFoundException {

        File f = new File("example");
        if (!f.exists()) {
            System.out.println("File 'example' does not exist!");
            System.exit(1);
        }
        Scanner infile = new Scanner(f);
        int sum = 0;
        while (infile.hasNextInt()) {
            sum += infile.nextInt();
        }
        System.out.println("Sum = " + sum);
    }
}
```

1.3 Input Tokens (1/3)

- Input data are broken into tokens when read.
- Scanner view all input as a stream of characters, which it processes with its **input cursor**
- Each call to extract the next input (`next()`, `nextInt()`, `nextDouble()`, etc.) advances the cursor to the end of the current token
- Tokens are separated by whitespace

1.3 Input Tokens (2/3)

InputTokens.java

```
import java.util.*;
import java.io.*;
public class InputTokens {
    public static void main(String[] args)
        throws FileNotFoundException {
        Scanner infile = new Scanner(new File("tokens"));
        int a = infile.nextInt();
        String b = infile.next();
        String c = infile.nextLine();
        double d = infile.nextDouble();
        System.out.println("a = " + a); System.out.println("b = " + b);
        System.out.println("c = " + c); System.out.println("d = " + d);
    }
}
```

File "tokens":

(viewed on screen)

```
123 CS1020 Data Structures and Algorithms 1
456 78.9
```

(internally)

```
123 CS1020 Data Structures and Algorithms 1\n456 78.9\n
```

1.3 Input Tokens (3/3)

```
a = 123
b = CS1020
c = Data Structures and Algorithms 1
d = 456.0
```

```
int a = infile.nextInt();
String b = infile.next();
String c = infile.nextLine();
double d = infile.nextDouble();

System.out.println("a = " + a);
System.out.println("b = " + b);
System.out.println("c = " + c);
System.out.println("d = " + d);
```

File "tokens":

```
123 CS1020 Data Structures and Algorithms 1\n456 78.9\n
```

After `int a = infile.nextInt();`

```
123 CS1020 Data Structures and Algorithms 1\n456 78.9\n
```

After `String b = infile.next();`

```
123 CS1020 Data Structures and Algorithms 1\n456 78.9\n
```

After `String c = infile.nextLine();`

```
123 CS1020 Data Structures and Algorithms 1\n456 78.9\n
```

After `double d = infile.nextDouble();`

```
123 CS1020 Data Structures and Algorithms 1\n456 78.9\n
```

1.4 Tokenizing a String

- A Scanner can tokenize a string

StringTokenize.java

```
import java.util.*;
import java.io.*;
public class StringTokenize {
    public static void main(String[] args) {
        String msg = "345 students in CS1020.";
        Scanner sc = new Scanner(msg);

        int a = sc.nextInt()
        String b = sc.next();
        String c = sc.nextLine();

        System.out.println("a = " + a);
        System.out.println("b = " + b);
        System.out.println("c = " + c);
    }
}
```

1.5 Exercise: Runners (1/4)

- Write a program to read in the distances run by a group of runners
- Sample input file “runners_data”:
 - Runner ID (type `int`), name (String, a single word), followed by a list of distances in km (type `double`)
 - You may assume that there are at least one runner and each runner has at least one distance record

```
123 Charlie 6.5 5.2 7.8 5.8 7.2 6.6 9.2 7.2
987 Alex 12.8
312 Jenny 5.7 4 6.2
509 Margaret 3.1 3.4 3.2 3.1 3.5
610 Richard 11.2 13.2 10.8 9.5 15.8 12.4
```


1.5 Exercise: Runners (2/4)

RunnersFlawed.java

```
import java.util.*;
import java.io.*;
public class RunnersFlawed {
    public static void main(String[] args)
        throws FileNotFoundException {
        Scanner infile = new Scanner(new File("runners_data"));
        int count = 0; double totalDist = 0.0;
        while (infile.hasNext()) {
            infile.nextInt(); // read ID
            infile.next();    // read name
            while (infile.hasNextDouble()) {
                count++;
                totalDist += infile.nextDouble();
            }
        }
        System.out.printf("Total distance = %.2f\n", totalDist);
        System.out.printf("Average distance per run = %.2f\n",
            totalDist/count);
    }
}
```

```
Exception in thread "main" java.util.InputMismatchException
    at java.util.Scanner.throwFor(Scanner.java:864)
    at java.util.Scanner.next(Scanner.java:1485)
    at java.util.Scanner.nextInt(Scanner.java:2117)
    at java.util.Scanner.nextInt(Scanner.java:2076)
    at RunnersFlawed.main(RunnersFlawed.java:14)
```

1.5 Exercise: Runners (3/4)

■ What went wrong?

```
int count = 0; double totalDist = 0.0;
while (infile.hasNext()) {
    infile.nextInt(); // read ID
    infile.next();    // read name
    while (infile.hasNextDouble()) {
        count++;
        totalDist += infile.nextDouble();
    }
}
```

RunnersFlawed.java

```
123 Charlie 6.5 5.2 7.8 5.8 7.2 6.6 9.2 7.2
987 Alex 12.8
312 Jenny 5.7 4 6.2
509 Margaret 3.1 3.4 3.2 3.1 3.5
610 Richard 11.2 13.2 10.8 9.5 15.8 12.4
```

1.5 Exercise: Runners (4/4)

- Solution: read line by line, then read tokens from each line.

RunnersCorrected.java

```
// Earlier portion omitted for brevity
Scanner infile = new Scanner(new File("runners_data"));
int count = 0; double totalDist = 0.0;
while (infile.hasNextLine()) {
    String line = infile.nextLine();
    Scanner sc = new Scanner(line);
    sc.nextInt(); // read ID
    sc.next();    // read name
    while (sc.hasNextDouble()) {
        count++;
        totalDist += sc.nextDouble();
    }
}
// Later portion omitted for brevity
```

Total distance = 173.40
Average distance per run = 7.54

2 File Output

2.1 PrintStream (1/2)

- In `java.io` package
- **PrintStream**: An object that allows you to print output to a file
 - Any methods you have used on `System.out` (such as `println()`) will work on a `PrintStream`

```
PrintStream name = new PrintStream(new File("filename"));
```

- Example:

```
PrintStream ps = new PrintStream(new File("greetings"));  
ps.println("Hello world!");  
ps.println("The quick brown fox jumps over the lazy dog.");
```

2.1 PrintStream (2/2)

```
PrintStream name = new PrintStream(new File("filename"));
```

- If the file does not exist, it is created.
- If the file already exists, it is overwritten.
- Note: Do NOT open the same file for reading (Scanner) and writing (PrintStream) at the same time
 - You will overwrite the input file with an empty file

2.2 System.out and PrintStream

- System.out is actually a PrintStream
- A reference to it can be stored in a PrintStream variable
 - Printing to that variable causes console output to appear

```
PrintStream out1 = System.out;  
PrintStream out2 = new PrintStream(new File("data.txt"));  
out1.println("Hello, console!"); // goes to console  
out2.println("Hello, file!");    // goes to file
```

2.3 Exercise: Runners (revisit)

- Modify RunnersCorrected.java to send its output to the file “running_stat”.

RunnersOutfile.java

```
import java.util.*;
import java.io.*;
public class RunnersOutfile {
    public static void main(String[] args)
        throws FileNotFoundException {
        Scanner infile = new Scanner(new File("runners_data"));

        // code omitted for brevity

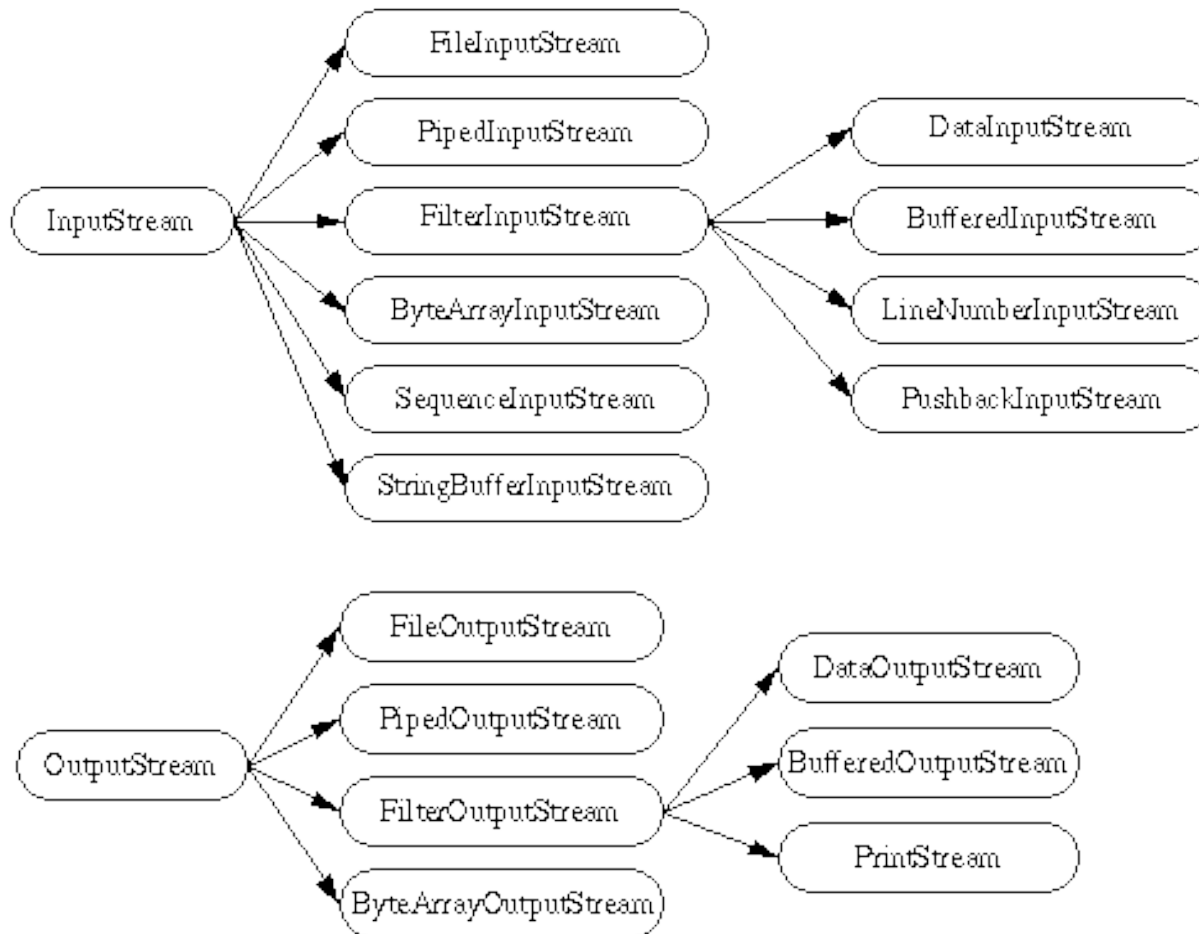
        PrintStream outfile = new PrintStream(new File("running_stat"));
        outfile.printf("Total distance = %.2f\n", totalDist);
        outfile.printf("Average distance per run = %.2f\n",
            totalDist/count);
        outfile.close();
    }
}
```

3 Input and Output Streams

3.1 InputStream and OutputStream (1/2)

- **InputStream** and **OutputStream** are abstractions of the different ways to input and output data
 - That is, it doesn't matter if the stream is a file, a web page, a video, etc.
 - All that matters is that you receive information from the stream or send information into the stream.
 - **InputStream** is an abstract superclass that provides a minimal programming interface and a partial implementation of input streams. It defines methods for reading bytes, arrays of bytes, etc.
 - **OutputStream** is an abstract superclass that provides a minimal programming interface and a partial implementation of output streams. It defines methods for writing bytes or arrays of bytes to the stream.

3.1 InputStream and OutputStream (2/2)



3.2 Example: Using OutputStream

- We will use some of the methods in OutputStream below:

Methods

Modifier and Type	Method and Description
void	<code>close()</code> Closes this output stream and releases any system resources associated with this stream.
void	<code>flush()</code> Flushes this output stream and forces any buffered output bytes to be written out.
void	<code>write(byte[] b)</code> Writes <code>b.length</code> bytes from the specified byte array to this output stream.
void	<code>write(byte[] b, int off, int len)</code> Writes <code>len</code> bytes from the specified byte array starting at offset <code>off</code> to this output stream.
abstract void	<code>write(int b)</code> Writes the specified byte to this output stream.

3.2 Example: Using OutputStream

TestOutputStream.java

```
import java.io.*;
public class TestOutputStream {

    public static void main(String[] args) throws IOException {
        String msg = new String("Hello world!");
        OutputStream out = new FileOutputStream("msg_file");

        byte[] bytes = msg.getBytes();

        out.write(bytes);
        out.write(bytes[1]);
        out.write(10); // ASCII value of newline
        out.write(bytes, 3, 5);
        out.close();
    }
}
```

```
javac TestOutputStream.java
java TestOutputStream
cat msg_file
Hello world!e
lo wo
```

3.2 Example: Using InputStream

read

```
public abstract int read()  
    throws IOException
```

Reads the next byte of data from the input stream. The value byte is returned as an `int` in the range 0 to 255. If no byte is available because the end of the stream has been reached, the value -1 is returned. This method blocks until input data is available, the end of the stream is detected, or an exception is thrown.

A subclass must provide an implementation of this method.

Returns:

the next byte of data, or -1 if the end of the stream is reached.

Throws:

`IOException` - if an I/O error occurs.

3.2 Example: Using InputStream

TestInputStream.java

```
import java.io.*;
public class TestInputStream {

    public static void main(String[] args) throws IOException {
        InputStream in = new FileInputStream("msg_file");
        int value;

        while ((value = in.read()) != -1) {
            System.out.print((char)value);
        }
        System.out.println();
        in.close();
    }
}
```

```
javac TestInputStream.java
java TestInputStream
Hello world!e
lo wo
```

End of file