

OBJECT ORIENTED PROGRAMMING

CSC 210



Bahria University
Discovering Knowledge

Term Project
Super Market Management System

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Super Market Management System

Abstract:

This document outlines the developed code and class diagram of Super Market Management System.

Introduction:

Super Market Management System project is developed in C++ platform. This is simple and basic level small project for learning purpose. You can modify this project as per your requirements and develop a perfect advance level project. It is developed using C++ language.

Platform:

The platform (IDE) used to develop this program is Visual Studio 2019.

Concepts Used:

The concepts of Object-Oriented Programming used in developing this project include:

- Class and Objects
- Composition of Classes
- Inheritance of Classes
- File Handling

Features of this Project:

Features of this project in managing products and their bill details are:

1. Managing Bill Report

i. Displaying Bill Report of All Items.

```
-----SUPER MARKET BILLING-----  
  
1.Bill Report.  
2.Add/Remove or Edit Item.  
3.Show Item Details  
4.Exit  
  
Please Enter the Required Option..._
```

2. Adding, Removing and Editing Item Details.

```
-----BILL EDITOR-----  
  
1.Add Item Details.  
2.Edit Item Details  
3.Delete Item Details  
4.Back to the Main Menu  
  
Please Enter the Required Option...
```

3. Showing Details of Particular Item.

```
-----  
DETAILS  
-----  
ITEM NO. :1  
NAME :Chocolate  
MANUFACTURING DATE :12-5-2021  
EXPIRY DATE :30-6-2022  
PRICE :234  
QUANTITY :5  
TOTAL AMOUNT :1170  
DISCOUNT PERCENTAGE :12  
NET AMOUNT (Discounted) :1029.6  
-----
```

4. Showing Bill Report of all the Existing Items.

-----BILL DETAILS-----					
Item No.	Name	Price	Quantity	Discount	Net Amount
1	Wafers	34	5600	30	133280
2	Chocolate	23	4500	20	82800
3	Chips	20	50	4	960
Grand Total= 217040					

Source Code:

```
/*
This Program is a C++ code including concepts of OOP
which helps managing a SuperMarketSystem.
*/
#include <iostream>
#include <fstream>
#include <conio.h>
#include <iomanip>    //header files
#include <cstring>
#include <cstdio>
#include <cstdlib>

using namespace std;
int k = 7, r = 0, flag = 0;

ifstream fin;
ofstream fout;

class Date    //class date
{
private:
    int day;
    int month; //private member functions
    int year;
public:
    Date()    //constructor of class date
    {
        day = 0;
        month = 0;
        year = 0;
    }
    Date(int d, int m, int y) //parameterized constructor
    {
```

```

        day = d;
        month = m;
        year = y;
    }
    void setDay(int d) //set function
    {
        day = d;
    }
    int getDay() //get function
    {
        return day;
    }
    void setMonth(int m)
    {
        month = m;
    }
    int getMonth()
    {
        return month;
    }
    void setYear(int y)
    {
        year = y;
    }
    int getYear()
    {
        return year;
    }
    void InputDate() //input function for date
    {
        cin >> day >> month >> year;
    }
    void Display() //display function for date
    {
        cout << day << "-" << month << "-" << year;
    }
};

class Item //class item
{
protected:
    int itemNo;
    string name; //protected data members
    Date ManufacDate;
    Date ExpDate;

```

```

public:
    Item()    //constructor
    {
        itemNo = 0;
        name = "abcd";
    }
    Item(int iN, string n)
    {
        itemNo = iN;
        name = n;
    }
    int getItemNo()    //get function
    {
        return itemNo;
    }
    void addItem()    //input function for adding items
    {
        cout << "Item No: ";
        cin >> itemNo;
        cout << "Name of the Item: ";
        cin >> name;
        cout << "Date of Manufacturing(dd-mm--yy): ";
        ManufacDate.InputDate();
        cout << "Date of Expiry(dd-mm-yy): ";
        ExpDate.InputDate();
    }
    void showItem()    //function for showing item details
    {
        cout << "\n-----";
        cout << "\n                        DETAILS                        ";
        cout << "\n-----";
        cout << "\n\tITEM NO.                                : " << itemNo;
        cout << "\n\tNAME                                : " << name;
        cout << "\n\tMANUFACTURING DATE                        : "; ManufacDate.Display();
        cout << "\n\tEXPIRY DATE                                : "; ExpDate.Display();
    }
};

class Amount :public Item    //class Amount derived by base class Item
{
protected:
    float price;
    int quantity;    //protected data members of derived class amount
    float discount;
    float totalAmount;

```

```

public:
    Amount(float p = 0.0, int q = 0, float d = 0.0, float tA = 0.0) : Item(p,
"abcd")    //default constructor
    {
    }
    /*
    Amount(float p,int q, float d, float tA)        //parameterized constructor
    {
        price = p;
        quantity = q;
        discount = d;
        totalAmount = tA;
    }
    */

    float getTotalamount()    //get function for amount
    {
        return totalAmount;
    }
    void calCulate()    //calculate function for discount
    {
        totalAmount = quantity * (price - ((discount / 100) * price));
    }
    void Add()    //add function for adding items
    {
        Item::addItem();
        cout << "\nPrice: ";
        cin >> price;
        cout << "Quantity: ";
        cin >> quantity;
        cout << "Total Price of Items: " << (quantity * price);    //calculating
total price if items
        cout << "\nDiscount Percent: ";
        cin >> discount;
        calCulate();    //calling calculate function
        fout.write((char*)&amount, sizeof(amount));    //writing in file
        fout.close();    //file close
    }
    void showDetails()    //show function for showing details of items
    {
        fin.open("SuperMarketItemsStore.dat", ios::binary);    //file opening in
binary mode
        fin.read((char*)&amount, sizeof(amount));    //reading from file
        Item::showItem();    //calling showitem function of class Item
    }

```

```

    fin.close();
}
void report()    //report function for displaying Bill Report of Items
{
    cout << "      " << itemNo << "      " << setw(10) << name << "      " <<
    setw(10) << price << "      " << setw(10) << quantity << "      " << setw(10) <<
    discount << "      " << setw(10) << "      " << totalAmount << "      " << endl;
}
void payBill()  //function for bill Paying and showing details
{
    showDetails();
    cout << "\n\tPRICE                                : " << price;
    cout << "\n\tQUANTITY                             : " << quantity;
    cout << "\n\tTOTAL AMOUNT                          : " << (quantity * price);
    cout << "\n\tDISCOUNT PERCENTAGE                     : " << discount;
    cout << "\n\tNET AMOUNT (Discounted)                   : " << totalAmount;
    cout << "\n-----\n\n";
}
} amount; //object of class Amount

int main()  //start main
{
    top:                //top part of main
    string admin;
    int password;
    cout << "\t\t\t\t\t-----\n";
    cout << "\t\t\t\t\t-----\n";
    cout << "\t\t\t\t\tWelcome to SUPER MARKET MANAGEMENT SYSTEM\n";
    cout << "\t\t\t\t\t-----\n";
    cout << "\t\t\t\t\t-----\n";
    cout << "\t\t\t\t\t      Developed by Abdullah and Saad\n\n\n\n";
    cout << "\t\t\t\t\t      \n";
    cout << "\t\t\t\t\t      | \n";
    cout << "\t\t\t\t\t      | \n";
    cout << "\t\t\t\t\t      | .ENTER LOGIN DETAILS. | \n";
    cout << "\t\t\t\t\t      | \n";
    cout << "\t\t\t\t\t      | \n";
    cout << "\n\t\t\t\t\t      Username: ";
    cin >> admin;        //input username and password from user
    cout << "\n\t\t\t\t\t      Password: ";
    cin >> password;
    if (admin == "admin" && password == 1234) //if statement for program start
    {
        fstream tmp("temp.dat", ios::binary | ios::out);    //creating a
        temporary file in binary and out mode.
    }
}

```



```

menu:                //menu part
    cout << "\n-----SUPER MARKET BILLING-----\n";
    cout << "\n\t1.Bill Report.\n";
    cout << "\n\t2.Add/Remove or Edit Item.\n";
    cout << "\n\t3.Show Item Details\n";
    cout << "\n\t4.Exit\n";
    cout << "\n\tPlease Enter the Required Option...";
    int choice, ff;
    float grandTotal;
    cin >> choice;
    switch (choice)    //switch statement
    {
    case 1:
    ss:    //part ss for case 1
        cout << "\n-----BILL REPORT-----\n";
        cout << "\n\t1.All Items.";
        cout << "\n\t2.Back to Main Menu";
        cout << "\n\tPlease Enter the Required Option...";
        int choice1;
        cin >> choice1;
        if (choice1 == 1)
        {
            cout << "\n-----BILL
DETAILS-----\n";
            cout << "\nItem No.          " << setw(10) << "Name          " <<
setw(10) << "Price          " << setw(10) << "Quantity          " << setw(10) <<
"Discount          " << setw(10) << "Net Amount" << endl;
            fin.open("SuperMarketItemsStore.dat", ios::binary);    //creating
file in binary mode named SuperMarketItemstore.dat.
            if (!fin)
            {
                cout << "File not Found!!...";
                goto menu;
            }
            fin.seekg(0);    //seek function for file pointer
            grandTotal = 0;
            while (!fin.eof())
            {
                fin.read((char*)&amount, sizeof(amount));    //reading data
                if (!fin.eof())
                {
                    amount.report();
                    grandTotal += amount.getTotalamount();    //calculating
total amount
                }
                ff = 0;
            }
        }
    }
}

```

```

        }
        if (ff != 0)
            grandTotal = 0;
    }
    cout << "\n\n\tGrand Total= " << grandTotal << "\n\n";
    fin.close();
}
if (choice1 == 2)
{
    goto menu; //jump statement to jump to menu part
}
goto ss; //jump to ss part
case 2:
db: //part db
    cout << "\n-----BILL EDITOR-----\n";
    cout << "\n\t1.Add Item Details.\n";
    cout << "\n\t2.Edit Item Details\n";
    cout << "\n\t3.Delete Item Details\n";
    cout << "\n\t4.Back to the Main Menu\n";
    cout << "\n\tPlease Enter the Required Option...";
    int choice2;
    cin >> choice2;
    switch (choice2) //switch statement
    {
        case 1:
            fout.open("SuperMarketItemsStore.dat", ios::binary |
ios::app); //file opening in binary or append mode
            amount.Add(); //add funcation calling for writing data in file.
            cout << "\n\tItem Added Successfully...!\n\n";
            goto db; //jump statement to goto db part
        case 2:
            int itemNo;
            flag = 0;
            cout << "\n\tEnter Item No. to be Edited...";
            cin >> itemNo;
            fin.open("SuperMarketItemsStore.dat", ios::binary);
            fout.open("SuperMarketItemsStore.dat", ios::binary | ios::app);
            if (!fin)
            {
                cout << "\n\tFile not Found....!";
                goto menu;
            }
            fin.seekg(0);
            r = 0;
            while (!fin.eof())

```

```

        {
            fin.read((char*)&amount, sizeof(amount));
            if (!fin.eof())
            {
                int x = amount.Item::getItemNo();
                if (x == itemNo)
                {
                    flag = 1;
                    fout.seekp(r * sizeof(amount)); //seeking file
pointer
                    cout << "\n-----Current Details are-----
\n";

                    amount.payBill(); //calling func
                    cout << "\n\n-----Enter New Details-----
\n";

                    amount.Add(); //calling add function
                    cout << "\n\tItem Details Edited Successfully...\n";
                    goto db;
                }
            }
            r++; //incrementing in variable 'r' for moving file pointer
for next item details.
        }
        if (flag == 0)
        {
            cout << "\n\tItem DOESNOT Exist.... Please try again!";
            goto db;
        }
        fin.close();
        goto db;

    case 3:
        flag = 0;
        cout << "\n\tEnter Item Number to be Deleted: ";
        cin >> itemNo;
        fin.open("SuperMarketItemsStore.dat", ios::binary);
        if (!fin)
        {
            cout << "\n\tFile not Found....!";
            goto menu;
        }
        fin.seekg(0);
        while (fin.read((char*)&amount, sizeof(amount)))
        {
            int x = amount.Item::getItemNo();

```

```

        if (x != itemNo)
        {
            tmp.write((char*)&amount, sizeof(amount));
        }
        else
        {
            flag = 1;
        }
    }
    fin.close();
    tmp.close();
    fout.open("SuperMarketItemsStore.dat", ios::trunc |
ios::binary); //opening file in truncate mode for discarding file content
    fout.seekp(0);
    tmp.open("temp.dat", ios::binary | ios::in); //opening temp.dat
file in binary and in mode
    if (!tmp)
    {
        cout << "Error in File!";
        goto db;
    }
    while (tmp.read((char*)&amount, sizeof(amount)))
        fout.write((char*)&amount, sizeof(amount));
    tmp.close();
    fout.close();
    if (flag == 1)
    {
        cout << "\n\tItem Successfully Deleted..!\n\n";
    }
    else if (flag == 0)
    {
        cout << "\n\tItem DOESNOT Exist.... Please try again!";
    }
    goto db;
case 4:
    goto menu;
default:
    cout << "\n\tWrong Choice!! Retry...";
    goto db;
}
case 3:
    flag = 0;
    int itemNo;
    cout << "\n\tEnter Item Number\n";
    cin >> itemNo;

```

```

    fin.open("SuperMarketItemsStore.dat", ios::binary);
    if (!fin)
    {
        cout << "\n\tFile NOT Found!!... Program Terminated..!";
        goto menu;
    }
    fin.seekg(0);
    while (fin.read((char*)&amount, sizeof(amount)))
    {
        int x = amount.Item::getItemNo();
        if (x == itemNo)
        {
            amount.payBill();
            flag = 1;
            break;
        }
    }
    if (flag == 0)
    {
        cout << "\n\tItem DoesNOT Exist!!... Please Retry...\n\n";
    }
    fin.close();
    goto menu;
case 4:
    cout << "\n\tARE U SURE U WANT U EXIT?? (Y/N)"; //case 4 for exiting
the program
    char yesNo;
    cin >> yesNo;
    if (yesNo == 'y' || yesNo == 'Y')
    {
        cout << "-----";
        cout << "-----THANKS!!-----";
        cout << "-----";
        exit(0);
    }
    else if (yesNo == 'n' || yesNo == 'N')
    {
        goto menu;
    }
    else
    {
        goto menu;
    }
default:
    cout << "\n\tWRONG CHOICE...!Please Retry...!";

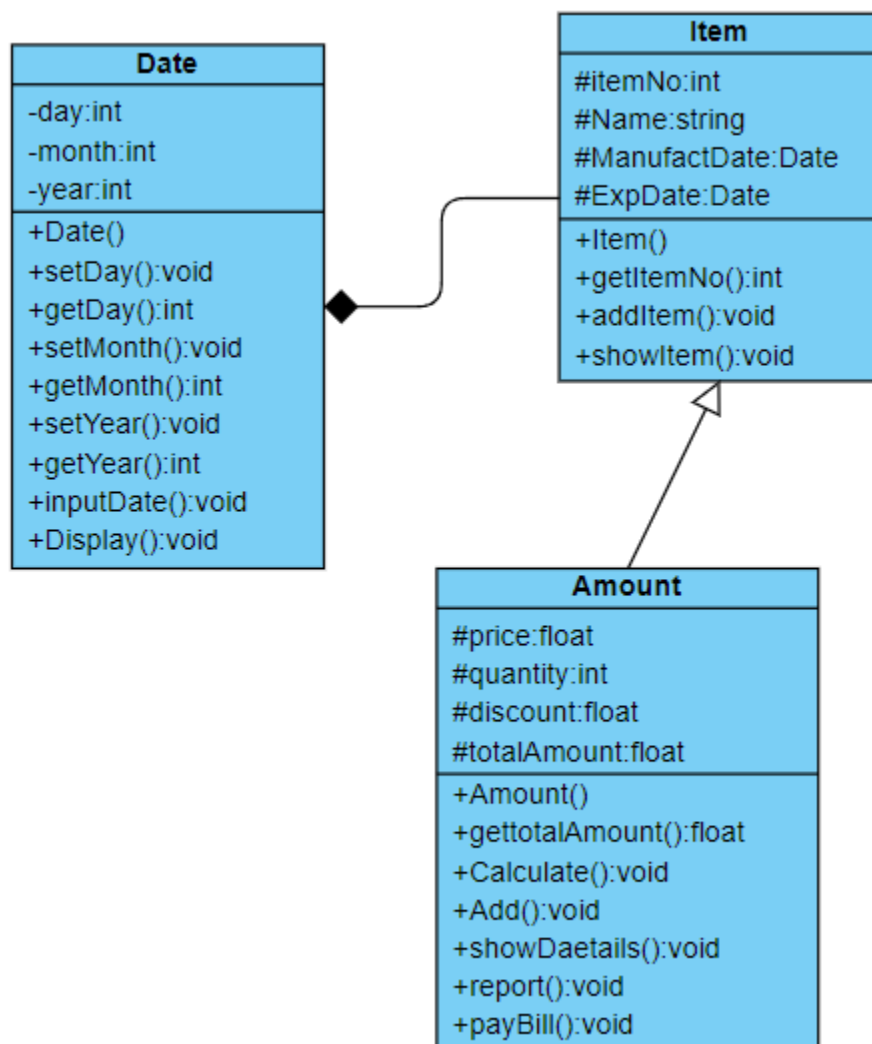
```

```

        goto menu;
    }
    system("pause");
}
else //else statement for wrong login details.
    cout << "\n\n-----Wrong Login Details....Please Retry!!-----";
goto top;
return 0;
}

```

Class Diagram:



Thank You...