Shaik Yaseen

Bengaluru, India

+91-(9177241997) || yaseenshaikhere@gmail.com || Github || Linkedin || Portfolio || Leetcode

Education

Jain University 2022-2026

BTech - Computer Science (Cloud technology and information security) engineering

Bengaluru,India

Grade - 9.14

FIITJEE Junior college 2020-2022

Senior Secondary Education,12th board

Vijayawada

Grade - 90.06%

Wisewoods International school 2020

Secondary Education , 10th board Vijayawada

Grade - 91%

Skills

Languages: Javascript, Java, Python

Development: ReactJs,Redux,Appwrite,Firebase,NextJs,ExpressJs,NodeJs,MongoDB,Socket.io,Docker

Vanilla css, Tailwind css, Shaden

Tools: Vs code, Git/Github, Postman

Experience

URU

Backend - Intern

- Designed and optimized database schemas, improving data retrieval efficiency and app performance
- Implemented the websocket protocols to enable real time messaging (Socket.io)
- Collaborated for the admin dashboard part for creating seamless frontend
- Implemented error handling and logging mechanisms

Projects

<u>Wanderlust</u> (MongoDB, Express Js, Ejs, Node Js, Bootstrap) <u>Github</u>

- **Developed a comprehensive Hotel booking application** using the MERN stack (MongoDB, Express.js, React, Node.js).
- Implemented user authentication and authorization using Passport to ensure secure access to user profiles and bookings.
- **Implemented dynamic front-end components** using EJS (Embedded JavaScript), ensuring a responsive and user-friendly interface.

Blog site (React, appwrite, Tinymce) Github

- Built a responsive and user-friendly interface using React.Created components for post creation, editing.
- Implemented Appwrite for user authentication, data storage, and API management.
- Integrated TinyMCE as the rich text editor for advanced content creation features.

Chess (Node.js, Express.js, Socket.io) Github

- Implemented WebSocket connections for real-time communication between clients and the server.
- Integrated real-time features such as player movement, in-game chat, and score updates.
- Collaborated with a team a developers using Git/Github