

**EXP NO 1: Implement a C Program for Reversing a 32 bit signed integers.**

```
#include <stdio.h>

#include <limits.h>

int reverse_int(int x) {

    long long rev = 0;

    while (x != 0) {

        int digit = x % 10;

        rev = rev * 10 + digit;

        if (rev > INT_MAX || rev < INT_MIN) return 0; // overflow

        x /= 10;

    }

    return (int)rev;

}

int main() {

    int n;

    printf("Enter 32-bit signed integer: ");

    if (scanf("%d", &n) != 1) return 0;

    int r = reverse_int(n);

    if (r == 0) printf("Reversed value is 0 (possible overflow or original reversed to 0).|n");

    else printf("Reversed: %d|n", r);

    return 0;

}
```

Output	
Enter 32-bit signed integer: 1234	Reversed: 4321

==== Code Execution Successful ====

**EXP NO 2: Implement a C Program to Check for a valid String**

```
#include <stdio.h>

#include <ctype.h>
```

```

#include <string.h>

int is_valid_string(const char *s) {
    for (int i = 0; s[i]; ++i) {
        if (!(isalpha((unsigned char)s[i]) || isspace((unsigned char)s[i]))) return 0;
    }
    return 1;
}

int main() {
    char buf[1024];
    printf("Enter string: ");
    if (!fgets(buf, sizeof(buf), stdin)) return 0;
    // remove newline
    buf[strcspn(buf, "\n")] = 0;
    if (is_valid_string(buf)) printf("Valid string (letters and spaces only).|n");
    else printf("Invalid string (contains non-letters/non-space characters).|n");
    return 0;
}

```

#### Output

```

Enter string: good morning
Valid string (letters and spaces only).

== Code Execution Successful ==

```

### ***EXP NO 3:- search for a particular registration number in an array [LINEAR SEARCH]***

```

#include <stdio.h>
#include <string.h>
int main() {
    int n;
    printf("Enter number of registration numbers: ");
    scanf("%d", &n);
    char regs[n][100];
    for (int i = 0; i < n; i++) {

```

```

printf("Reg no %d: ", i + 1);
scanf("%s", regs[i]);
}

char key[100];

printf("Enter registration number to search: ");
scanf("%s", key);

int found = 0;

for (int i = 0; i < n; i++) {
    if (strcmp(regs[i], key) == 0) {
        printf("Found at index %d (0-based)|n", i);
        found = 1;
        break;
    }
}

if (!found)
    printf("Not found|n");
return 0;
}

```

	Output
	<pre> Enter the number of registration numbers: 5 Enter 5 registration numbers: 101 202 303 404 505 Enter the registration number to search: 303 Registration number 303 found at position 3.  ==== Code Execution Successful === </pre>

**EXP NO 4: Search for a particular registration number in an array[BINARY SEARCH]**

```

#include <stdio.h>

#include <string.h>

int main() {

    int n;

    printf("Enter number of registration numbers: ");

```

```

scanf("%d", &n);

char regs[n][100];

printf("Enter registration numbers (sorted order):|n");

for (int i = 0; i < n; i++) {

    printf("Reg no %d: ", i + 1);

    scanf("%s", regs[i]);
}

char key[100];

printf("Enter registration number to search: ");

scanf("%s", key);

int low = 0, high = n - 1, found = 0;

while (low <= high) {

    int mid = (low + high) / 2;

    int cmp = strcmp(key, regs[mid]);

    if (cmp == 0) {

        printf("Found at index %d (0-based)|n", mid);

        found = 1;

        break;
    } else if (cmp > 0)

        low = mid + 1;

    else

        high = mid - 1;
}

if (!found)

    printf("Not found|n");

return 0;
}

```

Output
<pre> Enter the number of registration numbers: 6 Enter 6 registration numbers in ascending order: 101 202 303 404 505 606 Enter the registration number to search: 505 Registration number 505 found at position 5.  ==== Code Execution Successful ==== </pre>

### **EXP NO 6:- . Implement a C Program Given array print odd and even values**

```
#include <stdio.h>

int main() {
    int n;
    printf("Number of elements: ");
    if (scanf("%d", &n) != 1 || n <= 0) return 0;
    int a[n];
    for (int i = 0; i < n; ++i) scanf("%d", &a[i]);
    printf("Even numbers: ");
    for (int i = 0; i < n; ++i) if (a[i] % 2 == 0) printf("%d ", a[i]);
    printf("\nOdd numbers: ");
    for (int i = 0; i < n; ++i) if (a[i] % 2 != 0) printf("%d ", a[i]);
    printf("\n");
    return 0;
}
```

#### **Output**

```
Number of elements: 4
2 3 4 5
Even numbers: 2 4
Odd numbers: 3 5
```

```
==== Code Execution Successful ===
```

### **EXP NO 5:Implement a C Program Identify location of element in given array**

```
#include <stdio.h>

int main() {
    int n;
    printf("Enter number of elements: ");
    if (scanf("%d", &n) != 1 || n <= 0) return 0;
    int a[n];
    for (int i = 0; i < n; ++i) {
        printf("a[%d]: ", i);
```

```

scanf("%d", &a[i]);
}

int key;

printf("Enter element to find: ");

scanf("%d", &key);

int found = 0;

for (int i = 0; i < n; ++i) {

    if (a[i] == key) {

        printf("Element %d found at index %d\n", key, i);

        found = 1;

        break; // remove break to print all occurrences
    }
}

if (!found) printf("Element not found\n");

return 0;
}

```

**Output**

```

Enter number of elements: 6
a[0]: 7
a[1]: 8
a[2]: 9
a[3]: 10
a[4]: 11
a[5]: 12
Enter element to find: 8
Element 8 found at index 1

==== Code Execution Successful ====

```

### **EXP NO 7:- Implement a C Program sum of Fibonacci Series**

```

#include <stdio.h>

int main() {

    int n;

    printf("Enter number of Fibonacci terms (n >= 1): ");

    if (scanf("%d", &n) != 1 || n < 1) return 0;

```

```

long long a = 0, b = 1;
long long sum = 0;

if (n >= 1) sum += a; // include F0 if desired; if you want starting at F1 change accordingly

if (n >= 2) sum += b;

for (int i = 3; i <= n; ++i) {

    long long c = a + b;

    sum += c;

    a = b; b = c;

}

printf("Sum of first %d Fibonacci terms = %lld\n", n, sum);

return 0;

```

**Output**

```

Enter number of Fibonacci terms (n >= 1): 5
Sum of first 5 Fibonacci terms = 7

```

```

--- Code Execution Successful ---

```

```
}
```

**EXP NO 8:- Implement a C Program for Finding factorial of a number**

```

#include <stdio.h>

unsigned long long factorial(unsigned int n) {

    unsigned long long res = 1;

    for (unsigned int i = 2; i <= n; ++i) res *= i;

    return res;
}

int main() {

    unsigned int n;

    printf("Enter non-negative integer: ");

    if (scanf("%u", &n) != 1) return 0;

    printf("%u! = %llu\n", n, factorial(n));

    return 0;
}

```

**Output**

```
Enter non-negative integer: 5
5! = 120
```

```
==== Code Execution Successful ====
```

**EXP NO 9:- Implement a C Program to Print the index of repeated characters given in an array**

```
#include <stdio.h>

#include <string.h>

int main() {
    char s[1024];

    printf("Enter string: ");

    if (!fgets(s, sizeof(s), stdin)) return 0;

    int len = strlen(s);

    int printed[256] = {0};

    for (int ch = 0; ch < 256; ++ch) {

        int count = 0;

        for (int i = 0; i < len; ++i) if ((unsigned char)s[i] == ch) ++count;

        if (count > 1) {

            printf("Character '%c' repeats at indices: ", (char)ch);

            for (int i = 0; i < len; ++i) {
                if ((unsigned char)s[i] == ch) printf("%d ", i);
            }

            printf("\n");
        }
    }

    return 0;
}
```

**Output**

```
Enter string: banana
Character 'a' repeats at indices: 1 3 5
Character 'n' repeats at indices: 2 4
```

```
==== Code Execution Successful ====
```

**EXP NO 10:- Implement a C Program to Print the frequently repeated numbers count from an array**

```
#include <stdio.h>
#include <stdlib.h>

int cmp_int(const void *a, const void *b) {
    return (*((int*)a) - *((int*)b));
}

int main() {
    int n;
    printf("Enter number of elements: ");
    if (scanf("%d", &n) != 1 || n <= 0) return 0;
    int *a = malloc(n * sizeof(int));
    for (int i = 0; i < n; ++i) scanf("%d", &a[i]);
    qsort(a, n, sizeof(int), cmp_int);
    int i = 0;
    int found_any = 0;
    while (i < n) {
        int j = i + 1;
        while (j < n && a[j] == a[i]) ++j;
        int count = j - i;
        if (count > 1) {
            printf("Number %d repeats %d times\n", a[i], count);
            found_any = 1;
        }
        i = j;
    }
    if (!found_any) printf("No repeated numbers\n");
    free(a);
    return 0;
}
```

Output
<pre> Enter number of elements: 7 2 4 5 2 4 2 3 Number 2 repeats 3 times Number 4 repeats 2 times  ==== Code Execution Successful ==== </pre>

*EXP NO 11:- Implement a C Program to perform Sum of row and column in an Array*

```

#include <stdio.h>

#include <stdlib.h>

int main() {

    int r, c;

    printf("Enter rows and columns: ");

    if (scanf("%d %d", &r, &c) != 2 || r <= 0 || c <= 0) return 0;

    int **mat = malloc(r * sizeof(int*));

    for (int i = 0; i < r; ++i) mat[i] = malloc(c * sizeof(int));

    printf("Enter matrix elements row-wise:\n");

    for (int i = 0; i < r; ++i)

        for (int j = 0; j < c; ++j)

            scanf("%d", &mat[i][j]);

    for (int i = 0; i < r; ++i) {

        long long sum = 0;

        for (int j = 0; j < c; ++j) sum += mat[i][j];

        printf("Sum of row %d = %lld\n", i, sum);

    }

    for (int j = 0; j < c; ++j) {

        long long sum = 0;

        for (int i = 0; i < r; ++i) sum += mat[i][j];

        printf("Sum of column %d = %lld\n", j, sum);

    }

    for (int i = 0; i < r; ++i) free(mat[i]);

    free(mat);

    return 0;
}

```

Output
<pre> Enter rows and columns: 2 3 Enter matrix elements row-wise: 1 2 3 4 5 6 Sum of row 0 = 6 Sum of row 1 = 15 Sum of column 0 = 5 Sum of column 1 = 7 Sum of column 2 = 9  ==== Code Execution Successful ==== </pre>

**EXP NO 12:- Implement a C Program to check for Elements repeated twice – Array**

```

#include <stdio.h>

#include <stdlib.h>

int cmp_int(const void *a, const void *b) { return (*((int*)a) - *((int*)b)); }

int main() {
    int n;
    printf("Enter number of elements: ");
    if (scanf("%d", &n) != 1 || n <= 0) return 0;
    int *a = malloc(n * sizeof(int));
    for (int i = 0; i < n; ++i) scanf("%d", &a[i]);
    qsort(a, n, sizeof(int), cmp_int);
    int i = 0;
    int found = 0;
    while (i < n) {
        int j = i + 1;
        while (j < n && a[j] == a[i]) ++j;
        int count = j - i;
        if (count == 2) {
            printf("Element %d appears exactly twice|n", a[i]);
            found = 1;
        }
        i = j;
    }
    if (!found) printf("No element appears exactly twice|n");
    free(a);
}

```

```
    return 0;  
}  
  
Output  
Enter number of elements: 7  
1 2 3 2 4 3 5  
Element 2 appears exactly twice  
Element 3 appears exactly twice  
  
--- Code Execution Successful ---
```

### EXP NO 13:- A Implement a C Program for array search - linear and binary search

```
#include <stdio.h>  
  
int linear_search(int a[], int n, int key) {  
  
    for (int i = 0; i < n; ++i) if (a[i] == key) return i;  
  
    return -1;  
}  
  
int binary_search(int a[], int n, int key) {  
  
    int lo = 0, hi = n - 1;  
  
    while (lo <= hi) {  
  
        int mid = lo + (hi - lo) / 2;  
  
        if (a[mid] == key) return mid;  
  
        else if (a[mid] < key) lo = mid + 1;  
  
        else hi = mid - 1;  
    }  
  
    return -1;  
}  
  
int main() {  
  
    int n;  
  
    printf("Enter number of elements: ");  
  
    if (scanf("%d", &n) != 1 || n <= 0) return 0;  
  
    int a[n];  
  
    printf("Enter elements (for binary search: enter sorted ascending array):|n");  
  
    for (int i = 0; i < n; ++i) scanf("%d", &a[i]);  
  
    int key;  
  
    printf("Enter key to search: ");  
  
    scanf("%d", &key);
```

```

int li = linear_search(a, n, key);

if (li >= 0) printf("Linear search: found at index %d\n", li);

else printf("Linear search: not found\n");

int bi = binary_search(a, n, key);

if (bi >= 0) printf("Binary search: found at index %d\n", bi);

else printf("Binary search: not found (ensure array is sorted)\n");

return 0;

}

```

```

Output
Enter number of elements: 4
Enter elements (for binary search: enter sorted ascending)
2 4 6 8
Enter key to search: 6
Linear search: found at index 2
Binary search: found at index 2

==== Code Execution Successful ====

```

**EXP NO 14:- Implement a C Program for Given 2 D matrix to print largest element**

```

#include <stdio.h>

#include <limits.h>

#include <stdlib.h>

int main() {

    int r, c;

    printf("Enter rows and columns: ");

    if (scanf("%d %d", &r, &c) != 2 || r <= 0 || c <= 0) return 0;

    int maxv = INT_MIN;

    printf("Enter matrix elements row-wise:\n");

    for (int i = 0; i < r; ++i)

        for (int j = 0; j < c; ++j) {

            int v;

            scanf("%d", &v);

            if (v > maxv) maxv = v;
        }

    printf("Largest element = %d\n", maxv);

    return 0;
}

```

Output
<pre>Enter rows and columns: 2 3 Enter matrix elements row-wise: 4 9 1 7 5 3 Largest element = 9  *** Code Execution Successful ***</pre>

#### ***EXP NO 15: 3D MULTIPLICATION,ADD,SUB,TRANSPOSE***

#### ***EXP NO 16: C PROGRAM TO IMPLEMENT A SINGLE LINKED LIST***

```
#include <stdio.h>

#include <stdlib.h>

struct Node {

    int data;

    struct Node *next;

};

int main() {

    struct Node *head = NULL, *temp, *newnode;

    int n, value;

    printf("Enter number of nodes: ");

    scanf("%d", &n);

    for (int i = 0; i < n; i++) {

        newnode = (struct Node *)malloc(sizeof(struct Node));

        printf("Enter data for node %d: ", i + 1);

        scanf("%d", &value);

        newnode->data = value;

        newnode->next = NULL;

        if (head == NULL)

            head = newnode;

        else {

            temp = head;

            while (temp->next)

                temp = temp->next;

            temp->next = newnode;

        }

    }

}
```

```
printf("Linked List: ");
```

```
temp = head;
```

```
while (temp) {
```

```
    printf("%d -> ", temp->data);
```

```
    temp = temp->next;
```

```
}
```

```
printf("NULL\n");
```

```
return 0;
```

```
}
```

### Output

```
Enter number of nodes: 3
Enter data for node 1: 10
Enter data for node 2: 20
Enter data for node 3: 30
Linked List: 10 -> 20 -> 30 -> NULL
```

```
==== Code Execution Successful ====
```

### EXP NO17: WRITE A C PROGRAM TO IMPLEMENT STACK OPERATION IN ARRAY[PUSH]

```
#include <stdio.h>
```

```
#define MAX 5
```

```
int stack[MAX], top = -1;
```

```
void push(int val) {
```

```
    if (top == MAX - 1)
```

```
        printf("Stack Overflow\n");
```

```
    else {
```

```
        top++;
    }
```

```
    stack[top] = val;
}
```

```
    printf("%d pushed into stack\n", val);
}
```

```
}
```

```
int main() {
```

```
    int val;
```

```
    printf("Enter value to push: ");
```

```
scanf("%d", &val);

push(val);

return 0;

}
```

#### Output

```
Enter value to push: 25
25 pushed into stack

==== Code Execution Successful ===
```

#### **EXP NO18: WRITE A C PROGRAM TO IMPLEMENT STACK OPERATIONIN ARRAY[POP]**

```
#include <stdio.h>

#define MAX 5

int stack[MAX] = {10, 20, 30}, top = 2;

void pop() {

    if (top == -1)

        printf("Stack Underflow\n");

    else

        printf("Popped element: %d\n", stack[top-1]);

}
```

```
int main() {

    pop();

    return 0;

}
```

#### Output

```
Popped element: 30

==== Code Execution Successful ===
```

**EXP NO19: WRITE A C PROGRAM TO IMPLEMENT STACK OPERATION IN ARRAY[DISPLAY]**

```
#include <stdio.h>

#define MAX 5

int stack[MAX] = {10, 20, 30}, top = 2;

void display() {

    if (top == -1)
        printf("Stack is empty\n");
    else {
        printf("Stack elements: ");
        for (int i = top; i >= 0; i--)
            printf("%d ", stack[i]);
        printf("\n");
    }
}

int main() {
    display();
    return 0;
}
```

**Output**

```
Stack elements: 30 20 10

==== Code Execution Successful ====
```

**EXP NO20: WRITE A C PROGRAM TO IMPLEMENT STACK OPERATION IN LINKED LIST[PUSH]**

```
#include <stdio.h>

#include <stdlib.h>

struct Node {

    int data;
    struct Node *next;
}
```

```

};

struct Node *top = NULL;

void push(int val) {

    struct Node *newnode = (struct Node *)malloc(sizeof(struct Node));

    newnode->data = val;

    newnode->next = top;

    top = newnode;

    printf("%d pushed to stack\n", val);

}

int main() {

    int val;

    printf("Enter value to push: ");

    scanf("%d", &val);

    push(val);

    return 0;

}

```

### Output

```

Enter value to push: 40
40 pushed to stack

```

```

==== Code Execution Successful ====

```

### **EXP NO21: WRITE A C PROGRAM TO IMPLEMENT STACK OPERATION IN LINKED LIST[POP]**

```

#include <stdio.h>

#include <stdlib.h>

struct Node {

    int data;

    struct Node *next;

};

```

```

struct Node *top = NULL;

void push(int val) {
    struct Node *newnode = (struct Node *)malloc(sizeof(struct Node));
    newnode->data = val;
    newnode->next = top;
    top = newnode;
}

void pop() {
    if (top == NULL)
        printf("Stack Underflow\n");
    else {
        struct Node *temp = top;
        printf("Popped element: %d\n", temp->data);
        top = top->next;
        free(temp);
    }
}

int main() {
    push(10);
    push(20);
    push(30);
    pop();
    return 0;
}

```

### Output

```

Popped element: 30

==== Code Execution Successful ===

```

**EXP NO22: WRITE A C PROGRAM TO IMPLEMENT STACK OPERATION IN LINKED LIST[DISPLAY]**

```
#include <stdio.h>
```

```

#include <stdlib.h>

struct Node {
    int data;
    struct Node *next;
};

struct Node *top = NULL;

void push(int val) {
    struct Node *newnode = (struct Node *)malloc(sizeof(struct Node));
    newnode->data = val;
    newnode->next = top;
    top = newnode;
}

void display() {
    if (top == NULL)
        printf("Stack is empty\n");
    else {
        struct Node *temp = top;
        printf("Stack elements: ");
        while (temp) {
            printf("%d ", temp->data);
            temp = temp->next;
        }
        printf("\n");
    }
}

int main() {
    push(10);
    push(20);
    push(30);
    display();
    return 0;
}

```

}

### Output

```
Stack elements: 30 20 10
```

```
==== Code Execution Successful ===
```

*EXP NO 23: Implement a C Program to Print no of nodes in the given linked list*

*EXP NO 24: Implement a C Program to perform Palindrome using SLL*

*EXP NO 25: . Implement a C Program to Intersect SLL*

*EXP NO 26: Implement a C Program to perform linked list – Insertion*

*EXP NO 27: Implement a C Program to Reverse – SLL*