

Experiment No 1

Source code:

```
#include<stdio.h>
#include<conio.h>
#include<graphics.h>
#include<dos.h>
void main()
{
int gd=DETECT,gm;
initgraph(&gd,&gm,"C:\\TurboC3\\BGI");
circle(230,150,70);
circle(270,130,15);
circle(200,130,15);
line(230,150,235,180);
line(230,150,225,180);
line(235,180,225,180);
rectangle(200,185,260,200);
getch();
}
```

Output:

