Shaikh Wasima

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LinkedIn: https://www.linkedin.com/in/shaikh-wasima-

Duration: 6 Week

Duration: 8 Week

Duration: 8 Week

Duration: 8 Week

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Github: https://github.com/Shaikh-wasima

Portfolio: https://shaikh-wasima.github.io/Portfolio/

Enthusiastic to work in a firm with a professional work driven environment where I can utilize and apply my knowledge, skill which would enable me as a fresh graduate to grow while fulfilling organisational goal.

EDUCATION AND ACADEMIC QUALIFICATION

- B.E in Information Technology from M.H Saboo Siddik College of Engineering in the year 2023.
- Diploma in Information Technology from M.H. Saboo Siddik Polytechnic in the year 2020 with 93% aggregate.
- S.S.C with 81.40% from Anjuman Khairul Islam High School in the year 2017.

EXPERIENTIAL LEARNING

TEJYASHCYBERSOLUTION (Summer Internship)

- Computer Trouble Shooting, Computer and Laptop assembled and dissembled
- Networking

Elite Techno Group (Python for ML/AI)

- Inventory management in python using JSON to handle data.
- Summer Olympic Data Analysis machine learning project.

Suvidha Foundation (Machine learning)

- Color Detection
- OCR Text Recognition From Image.

Lyriclous-Learn With Us (Campus Ambassador)

• Social media marketing contribute in creative ideas and team management.

PROJECTS

Pharmacy Management System using ML

- Description: Inventory Management for Pharmacy and Doctor Prescription Recognition using OCR.
- Languages/Technology: HTML, JavaScript (Front-end), and mysql (Back-end) Python.

Movie Recommendation (Machine learning)

• **Description:** Movie Recommendation system implemented using Content-Based Filtering (CBF) and sentiment analysis which will recommend movies to the user based on the Input entered by user.

Language: Python, Ajax

E- Commerce Website

- **Description:** By Using E-Commerce website Customer can Order the mobile phones he/she wish to buy through the Web application by using smart phone desktop or laptop.
- Languages/Technology: HTML, JavaScript (Front-end), and Django (Back-end).

Dot and Box Game Using Django

- **Description:** Creating an implementation of the game Dots and Boxes with two players and calculation of their scores.
- Language: Python

Text Editor

• **Description:** This application is a text editor in java. This text editor is a simple editor similar to that of notepad or Word pad that extends the basic features like Open, Save, Close, Cut, Copy, Paste, Changing Font Style, Changing Font Color, etc.

Language: Java

Healthcare Mobile app (Android App).

- **Description:** Mobile App for searching nearby Diagnostics centre.
- Language: XML, Java (Front-end), and SQL (Back-end).

TECHNICAL EXPOSURE AND EXTRACURRICULAR ACTIVITIES

- Languages/Technologies: Python, JAVA, C, C++, AWS, HTML5, CSS, JavaScript, SQL, Tableau, Power BI, Machine Learning.
- Participations/Certification:
 - SAP Training
 - Ethical Hacking and Cyber security Workshop
- Machine Learning using Python Workshop.
- State-level Documentary Competition