

Functions in driver class

Classes manipulation functions

```
def addSales(self, sale):
```

```
    """
```

Adds a new sale to the system.

Parameters:

sale (Sale): The sale to be added.

Returns:

bool: True if the sale was added successfully, False otherwise.

```
    """
```

```
    self.saleList.append(sale)
```

```
    print("okay")
```

```
    for car in self.carList:
```

```
        if car.carId==sale.carId and car.isDeleted == False:
```

```
            price=int(car.price)
```

```
    for emp in self.salesManList:
```

```
        if int(emp.empId)==int(sale.empId) and emp.isDeleted==False:
```

```
            print("okay3")
```

```
            emp.profit=emp.profit+(price*0.065)
```

```
    for man in self.managersList:
```

```
        if int(emp.managerId) == int(man.managerId):
```

```
            print("okay4")
```

```
            man.profit=man.profit+(price*0.035)
```

```
        return True
```

```
    return False
```

```
def searchSalesByEmpId(self, empId):
```

```
    """
```

Searches for all sales made by a specific employee.

Parameters:

empId (str): The ID of the employee to search for.

Returns:

list: A list of all sales made by the specified employee.

```
    """
```

```
return [sale for sale in self.saleList if sale.empld == empld]
```

```
def addCar(self, car):
```

```
    """
```

Adds a new car to the system.

Parameters:

car (Car): The car to be added.

```
    """
```

```
    self.carList.append(car)
```

```
def deleteCar(self, carId):
```

```
    """
```

Deletes a car from the system.

Parameters:

carId (str): The ID of the car to be deleted.

Returns:

bool: True if the car was deleted successfully, False otherwise.

```
    """
```

```
    for car in self.carList:
```

```
        if car.carId == carId:
```

```
            car.isDeleted = True
```

```
            return True
```

```
    return False
```

```
def modifyCar(self, carId, newPrice, newName, newModel, newType):
```

```
    """
```

Modifies the details of a car in the system.

Parameters:

carId (str): The ID of the car to be modified.

newPrice (float): The new price of the car.

newName (str): The new name of the car.

newModel (str): The new model of the car.

newType (str): The new type of the car.

Returns:

bool: True if the car was modified successfully, False otherwise.

```
"""
```

```
for car in self.carList:
    if car.carId == carId and car.isDeleted==False:
        car.price = newPrice
        car.name=newName
        car.model=newModel
        car.type=newType
    return True
```

```
def searchCar(self, carId):
```

```
    """
```

Searches for a car in the system by ID.

Parameters:

carId (str): The ID of the car to search for.

Returns:

Car or None: The car object if found, None otherwise.

```
"""
```

```
for car in self.carList:
    if car.isDeleted==False:
        if car.carId == carId:
            return car
return None
```

```
def addSalesMan(self, salesMan):
```

```
    """
```

Adds a new salesperson to the system.

Parameters:

salesMan (SalesPerson): The salesperson to be added.

```
"""
```

```
self.salesManList.append(salesMan)
```

```
def deleteSalesMan(self, emplId):
```

```
    """
```

Deletes a salesperson from the system.

Parameters:

empld (str): The ID of the salesperson to be deleted.

Returns:

bool: True if the salesperson was deleted successfully, False otherwise.

"""

```
for salesMan in self.salesManList:
    if int(salesMan.empld) ==int(empld) and salesMan.isDeleted==False:
        salesMan.isDeleted = True
    return True
return False
```

def modifySalesMan(self, empld, newSalary,newAge,newDep,newName,newPass):

"""

Modifies the details of a salesperson in the system.

Parameters:

empld (str): The ID of the salesperson to be modified.

newSalary (float): The new salary of the salesperson.

newAge (int): The new age of the salesperson.

newDep (str): The new department of the salesperson.

newName (str): The new name of the salesperson.

newPass (str): The new passport number of the salesperson.

Returns:

bool: True if the salesperson was modified successfully, False otherwise.

"""

```
for salesMan in self.salesManList:
    if int(salesMan.empld) == int(empld) and salesMan.isDeleted==False:
        salesMan.salary = newSalary
        salesMan.name=newName
        salesMan.age=newAge
        salesMan.department=newDep
        salesMan.passport=newPass
    return True
return False
```

def searchSalesMan(self, empld):

```
"""
```

Searches for a salesperson in the system by ID.

Parameters:

empld (str): The ID of the salesperson to search for.

Returns:

SalesPerson or None: The salesperson object if found, None otherwise.

```
"""
```

```
for salesMan in self.salesManList:
    if int(salesMan.empld) == int(empld) and salesMan.isDeleted==False:
        return salesMan
return None
```

```
def addManager(self, manager):
```

```
"""
```

Adds a new manager to the system.

Parameters:

manager (Manager): The manager to be added.

```
"""
```

```
self.managersList.append(manager)
```

```
def deleteManager(self, managerId):
```

```
    """Deletes a manager from the managersList by setting isDeleted flag to True
    and returns True. If no manager with the given ID is found, returns False.
    Also checks if the manager is linked with any salesperson before deleting.
```

Args:

- managerId (int): ID of the manager to be deleted

Returns:

- bool: True if manager is deleted successfully, False otherwise

```
"""
```

```
for emp in self.salesManList:
    if int(emp.managerId) == int(managerId) and emp.isDeleted==False:
        return False
for manager in self.managersList:
    if int(manager.managerId) == int(managerId) and manager.isDeleted==False:
```

```
manager.isDeleted = True
return True
return False
```

```
def modifyManager(self, managerId, newSalary,newAge,newDep,newName,newPass):
```

```
    """Modifies the details of a manager with the given managerId in the managersList
    and returns True. If no manager with the given ID is found, returns False.
```

Args:

- managerId (int): ID of the manager to be modified
- newSalary (float): New salary of the manager
- newAge (int): New age of the manager
- newDep (str): New department of the manager
- newName (str): New name of the manager
- newPass (str): New passport of the manager

Returns:

- bool: True if manager is modified successfully, False otherwise

```
    """
```

```
    for manager in self.managersList:
```

```
        if int(manager.managerId) == int(managerId) and manager.isDeleted==False:
```

```
            manager.salary = newSalary
```

```
            manager.name=newName
```

```
            manager.age=newAge
```

```
            manager.department=newDep
```

```
            manager.passport=newPass
```

```
            return True
```

```
    return False
```

```
def search_manager_by_id(self,manid):
```

```
    """Searches for a manager with the given ID in the managersList and returns True
    if found, False otherwise.
```

Args:

- manid (int): ID of the manager to be searched

Returns:

- bool: True if manager with the given ID is found, False otherwise

"""

```
for manager in self.managersList:
```

```
    if int(manager.managerId) == int(manid):
```

```
        return True
```

```
return False
```