

conv1d_input	input:	[(None, 101, 9)]	[(None, 101, 9)]
InputLayer	output:		



conv1d	input:	(None, 101, 9)	(None, 101, 64)
Conv1D	output:		



max_pooling1d	input:	(None, 101, 64)	(None, 50, 64)
MaxPooling1D	output:		



conv1d_1	input:	(None, 50, 64)	(None, 50, 128)
Conv1D	output:		



max_pooling1d_1	input:	(None, 50, 128)	(None, 25, 128)
MaxPooling1D	output:		



lstm_3	input:	(None, 25, 128)	(None, 128)
LSTM	output:		



dense_2	input:	(None, 128)	(None, 1)
Dense	output:		