

time_distributed_29_input	input:	[(None, 4, 32, 9)]	[(None, 4, 32, 9)]
InputLayer	output:		



time_distributed_29(conv1d_22)	input:	(None, 4, 32, 9)	(None, 4, 30, 64)
TimeDistributed(Conv1D)	output:		



time_distributed_30(conv1d_23)	input:	(None, 4, 30, 64)	(None, 4, 28, 128)
TimeDistributed(Conv1D)	output:		



time_distributed_31(max_pooling1d_14)	input:	(None, 4, 28, 128)	(None, 4, 14, 128)
TimeDistributed(MaxPooling1D)	output:		



time_distributed_32(flatten_7)	input:	(None, 4, 14, 128)	(None, 4, 1792)
TimeDistributed(Flatten)	output:		



lstm_9	input:	(None, 4, 1792)	(None, 128)
LSTM	output:		



dense_14	input:	(None, 128)	(None, 32)
Dense	output:		



dense_15	input:	(None, 32)	(None, 6)
Dense	output:		