

NAME: PUPALWAR SHAILESH

ROLL NO: EE20B100

## **EXPERIMENT - 4**

ARM C-Interfacing – Emulation of switch LED and Stepper Motor Control

### **AIM:**

Using C-interfacing, use C-programming, to implement the following tasks:

(i) Read the status (Binary position) of the switch and use the LEDs (8 LEDs are provided) to display the status of each of the 8-bit DIP switch.

(ii) Stepper motor control using Vi Microsystems ViARM 7238 development. Due to ongoing pandemic, only emulated version of this experiment is intended here.

# QUESTION – 1:

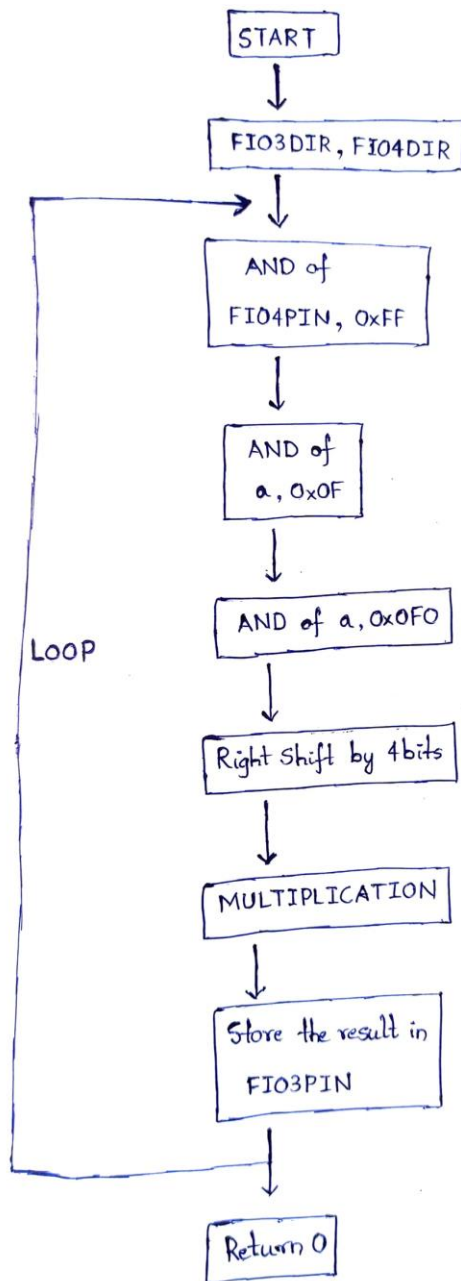
1. Write a program (in C) to dis-assemble a byte into two nibbles from the DIP switch states, multiply and display the product in the LED

## a) Code:

```
#include "LPC23xx.h"

int main()
{
    FIO3DIR = 0xFF ; //to make FIO3 as output
    FIO4DIR = 0x00 ; //to make FIO4 as input.
    while(1) // to run the loop continuously.
    {
        int c1,c2,mul;
        int a = FIO4PIN & 0xFF ; // enable only the last 8 bits.
        c1 = a & 0x0F ;
        c2 = a & 0xF0 ;
        c2 = c2 >> 4 ; // right shift the top 4 bits.
        mul = c1*c2 ;
        FIO3PIN = mul ;
    }
    return 0;
}
```

## B. FLOW CHART



## QUESTION – 2:

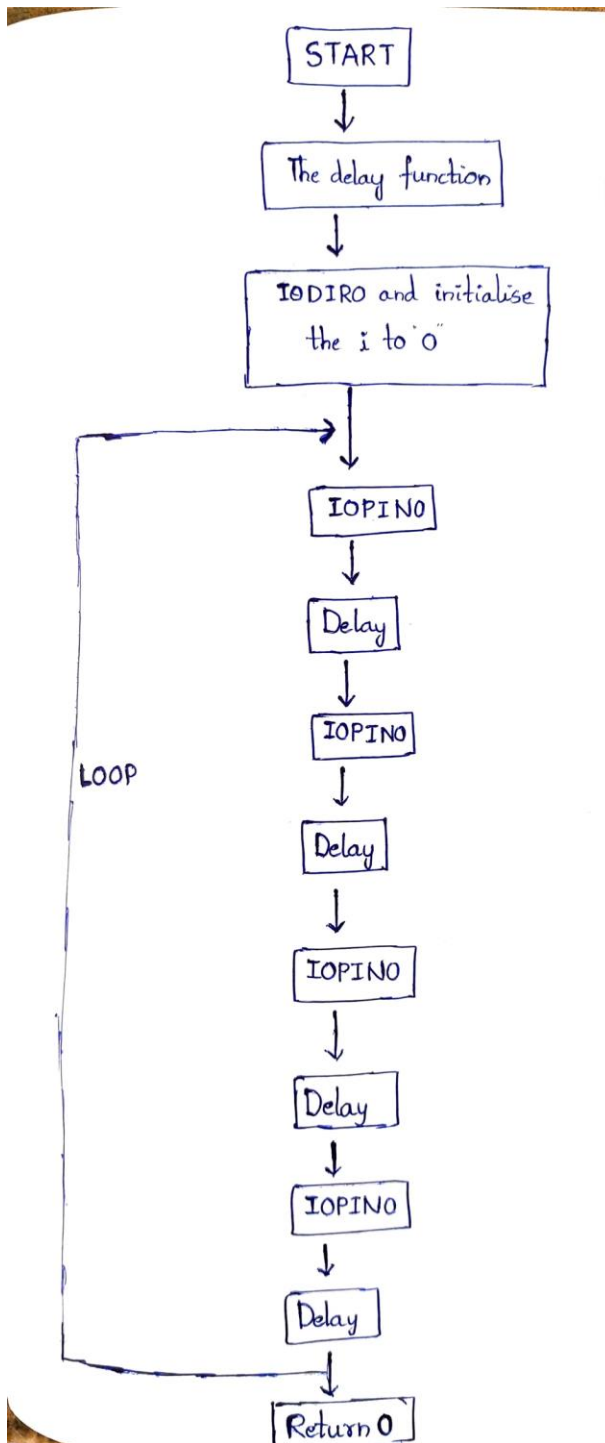
Modify the demo code (StpprMtrCntrl.c) supplied to demonstrate the control of stepper motor to rotate in opposite direction

### a) Code:

```
/* ARM C program to run Stepper Motor */
#include "LPC23xx.h"
void delay(void)
{
    int i,j;
    for(i=0; i<0xff;i++)
    for(j=0; j<0XFF;j++);
}
int main(void)
{
    IODIR0 = 0XFFFFFFFF;
    int i=0;
    while(i)
    {
        IOPIN0=0X00000240;
        delay();
        IOPIN0=0X00000140;
        delay();
    }
}
```

```
IOPIN0=0X00000180;  
delay();  
IOPIN0=0X00000280;  
delay();  
}  
return 0;  
}
```

## B. FLOW CHART



## QUESTION – 3:

Modify the demo code (StpprMtrCntrl.c) supplied to demonstrate the control of the stepper motor to rotate 80 degrees and stop, assuming the step angle as 2 degrees ( motor rotates 2 degrees/step).

### a) Code:

```
/*ARM C Programming for stepper motor to stop at certain angle */
#include "LPC23XX.h"

void delay (void)
{
    int i,j ;
    for(i=0 ; i<0xFF ; i++ )
    {
        for(j=0 ; j<0xFF ; j++ )
        {}
    }
}

int main(void)
{
    IODIR0 = 0xFFFFFFFF;
    int angle = 180; // stop at 180 degrees
```

for (int i = 0; i < 45 ;i++ ) // 45 loops because each value set takes 1 degree and each loop takes 4 degrees.

```
{  
IOPIN0 = 0x00000240 ;  
delay();  
IOPIN0 = 0x00000140 ;  
delay();  
IOPIN0 = 0x00000180 ;  
delay();  
IOPIN0 = 0x00000280 ;  
delay();  
}  
return 0;  
}
```



## B. FLOW CHART

