

Embedded C_Lesson3_Report

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Makefile_lab1(v1):

E:\Embedded_in_depth\Embedded_System_Diploma\Mastering-Embedded_Systems\Unit3_Embedded_C\Lesson2_Assignment\Makefile - Notepad++

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app.c | uart.c | uart.h | Makefile.mak | Makefile

```
1  #@copyright : Shaimaa Khattab
2  CC=arm-none-eabi-
3  CFLAGS=-g -mcpu=arm926ej-s
4  INCS=-I .
5  LIBS=
6
7  all: learn-in-depth.bin
8
9      @echo "Build is done"
10
11 startup.o: startup.s
12     $(CC)as.exe $(CFLAGS) startup.s -o startup.o
13 uart.o: uart.c
14     $(CC)gcc.exe -c $(CFLAGS) $(INCS) uart.c -o uart.o
15 app.o: app.c
16     $(CC)gcc.exe -c $(CFLAGS) $(INCS) app.c -o app.o
17 learn-in-depth.elf: startup.o app.o uart.o
18     $(CC)ld.exe -T Linker_Script.ld startup.o app.o uart.o -o learn-in-depth.elf -MAP=Map_file.map
19
20 learn-in-depth.bin: learn-in-depth.elf
21     $(CC)objcopy.exe -O binary learn-in-depth.elf learn-in-depth.bin
22
23 clean_all:
24     rm *.o *.bin *.elf
25
26 clean:
27     rm *.bin *.elf
```

The output:

MINGW64:/e/Embedded_in_depth/Embedded_System_Diploma/Mastering-Embedded_...

```
Shima@Shaimaa MINGW64 /e/Embedded_in_depth/Embedded_System_Diploma/Mastering-Embedded_Systems/Unit3_Embedded_C/Lesson2_Assignment (master)
$ make clean_all
rm *.o *.bin *.elf

Shima@Shaimaa MINGW64 /e/Embedded_in_depth/Embedded_System_Diploma/Mastering-Embedded_Systems/Unit3_Embedded_C/Lesson2_Assignment (master)
$ make
arm-none-eabi-as.exe -g -mcpu=arm926ej-s startup.s -o startup.o
arm-none-eabi-gcc.exe -c -g -mcpu=arm926ej-s -I . app.c -o app.o
arm-none-eabi-gcc.exe -c -g -mcpu=arm926ej-s -I . uart.c -o uart.o
arm-none-eabi-ld.exe -T Linker_Script.ld startup.o app.o uart.o -o learn-in-depth.elf -MAP=Map_file.map

Memory Configuration

Name                Origin                Length                Attributes
Mem                 0x00000000            0x04000000            xrw
*default*           0x00000000            0xffffffff

Linker script and memory map

                0x00010000                . = 0x10000

.startup           0x00010000                0xc
startup.o(.text)
.text              0x00010000                0xc startup.o
                0x00010000                reset

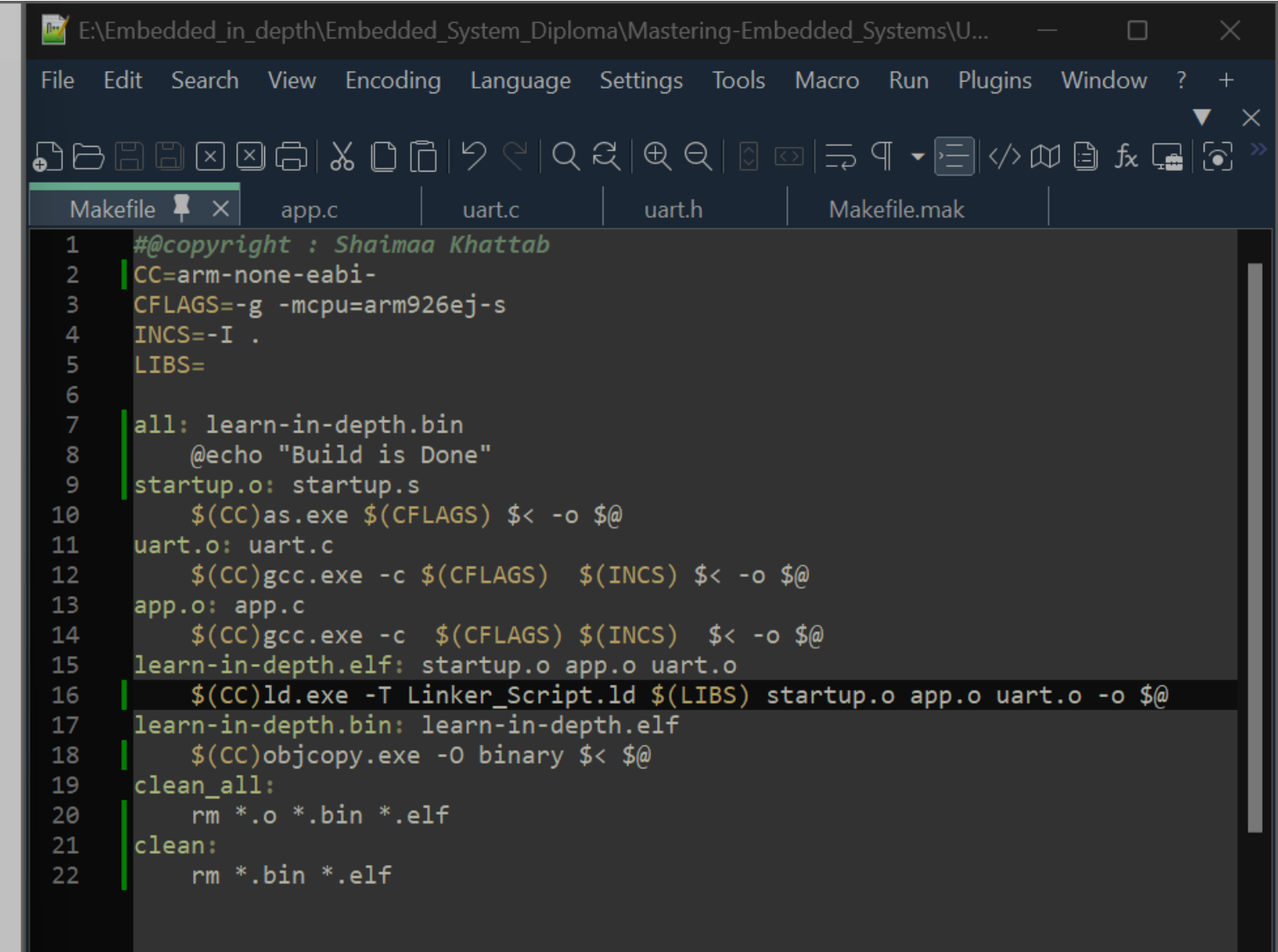
.text              0x0001000c                0x78
*(.text)
.text              0x0001000c                0x1c app.o
                0x0001000c                main
.text              0x00010028                0x5c uart.o
                0x00010028                Uart_send_string

.glue_7            0x00010084                0x0
.glue_7            0x00010084                0x0 linker stubs

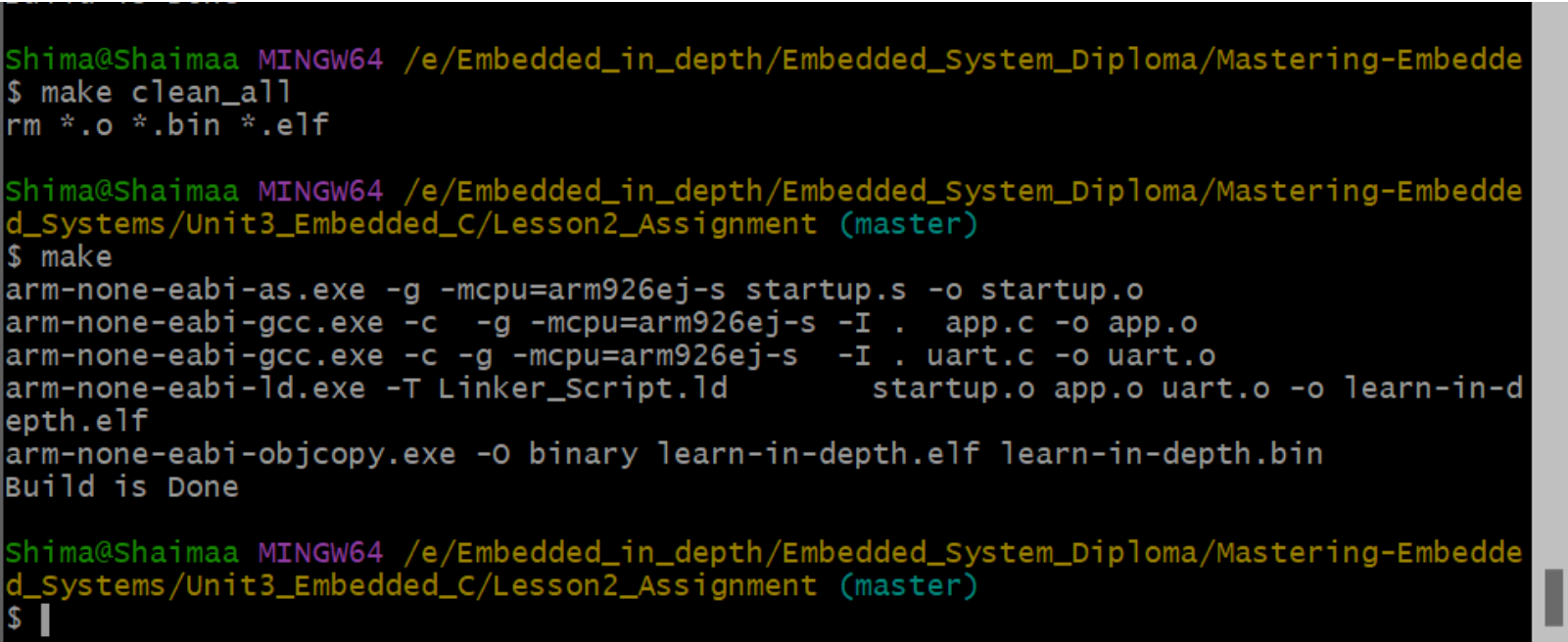
.glue_7t           0x00010084                0x0
.glue_7t           0x00010084                0x0 linker stubs

.vfp11_veneer      0x00010084                0x0
.vfp11_veneer      0x00010084                0x0 linker stubs
```

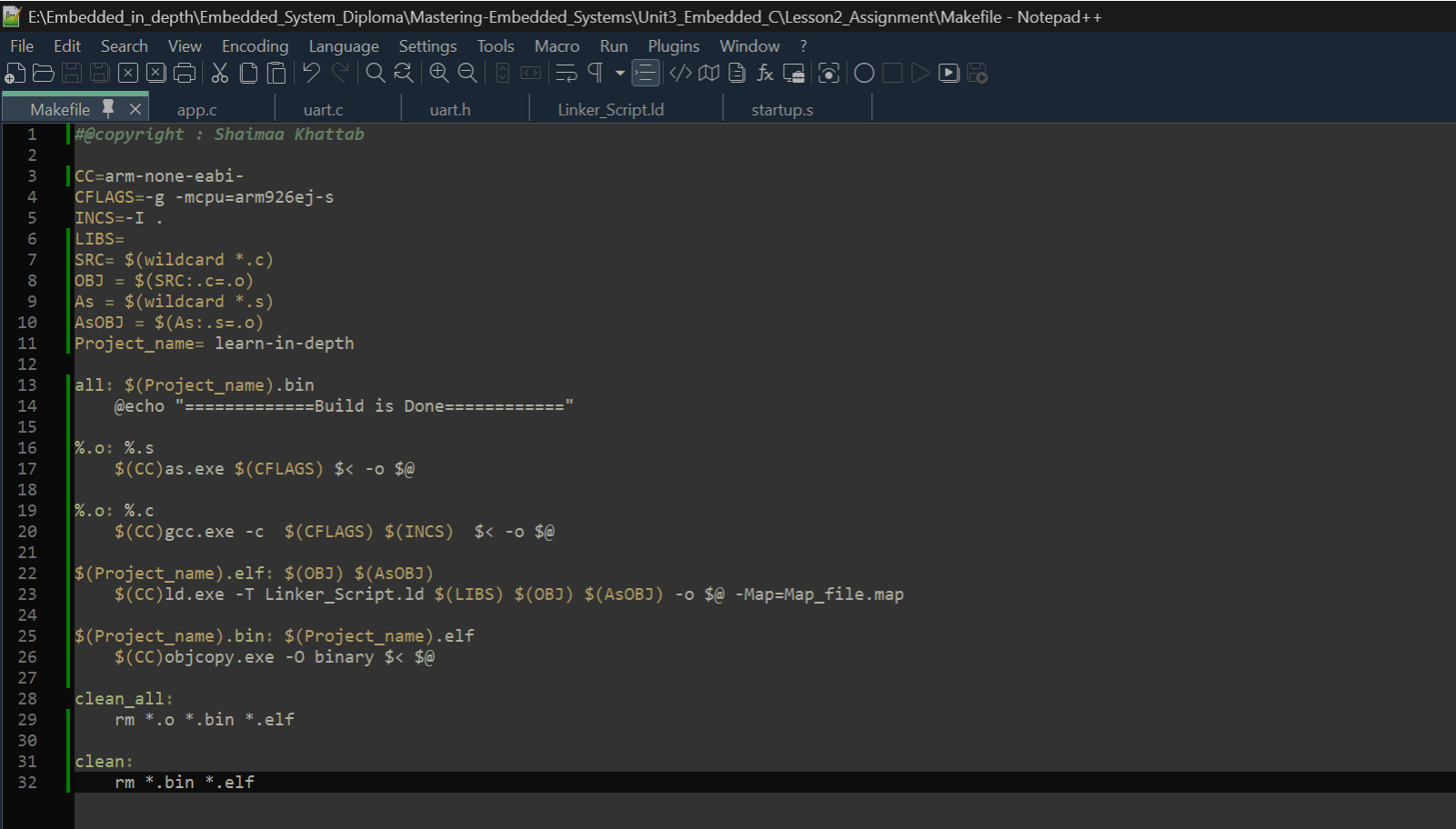
Makefile_lab1(V2):



The output:



Makefile_lab1(last Version) :



The output:

```
Shima@Shaimaa MINGW64 /e/Embedded_in_depth/Embedded_System_Diploma/Mastering-Embedded_Systems/Unit3_Embedded_C/Lesson2_Assignment (master)
$ make clean_all
rm *.o *.bin *.elf

Shima@Shaimaa MINGW64 /e/Embedded_in_depth/Embedded_System_Diploma/Mastering-Embedded_Systems/Unit3_Embedded_C/Lesson2_Assignment (master)
$ make -f Makefile
arm-none-eabi-gcc.exe -c -g -mcpu=arm926ej-s -I . app.c -o app.o
arm-none-eabi-gcc.exe -c -g -mcpu=arm926ej-s -I . uart.c -o uart.o
arm-none-eabi-as.exe -g -mcpu=arm926ej-s startup.s -o startup.o
arm-none-eabi-ld.exe -T Linker_Script.ld app.o uart.o startup.o -o learn-in-depth.elf -Map=Map_file.map
arm-none-eabi-objcopy.exe -O binary learn-in-depth.elf learn-in-depth.bin
=====Build is Done=====

Shima@Shaimaa MINGW64 /e/Embedded_in_depth/Embedded_System_Diploma/Mastering-Embedded_Systems/Unit3_Embedded_C/Lesson2_Assignment (master)
$
```

lab 2 Assignment

1- main.c:

```
E:\Embedded_in_depth\Embedded_System_Diploma\Mastering-Embedded_Systems\Unit3_Embedded_C\Lesson3_Assignment_Lab2\main.c - Notepad++
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Makefile main.c startup.s Linker_Script.ld startup.c
1 2 /*
3  * @file : main.c
4  * @author : Shaimaa Khattab
5  *
6  */
7
8 typedef volatile unsigned int vuint32_t;
9 #include <stdint.h>
10 //register address
11 #define RCC_BASE 0x40021000
12 #define GPIOA_BASE 0x40010800
13 #define RCC_APB2ENR *(volatile uint32_t *) (RCC_BASE + 0x18)
14 #define GPIOA_CRH *(volatile uint32_t *) (GPIOA_BASE + 0x04)
15 #define GPIOA_ODR *(volatile uint32_t *) (GPIOA_BASE + 0x0C)
16 //bit fields
17 #define RCC_IOPAEN (1<<2)
18 #define GPIOA13 (1<<13)
19
20 typedef union {
21     vuint32_t all_files;
22     struct {
23         vuint32_t reserved:13;
24         vuint32_t P_13:1;
25     } Pin;
26 } R_ODR_t;
27
28 volatile R_ODR_t* R_ODR = (volatile R_ODR_t*) (GPIOA_BASE + 0x0C);
29
30
31
32 int main(void)
33 {
34     RCC_APB2ENR |= RCC_IOPAEN;
35     GPIOA_CRH &= 0xFF0FFFFF;
36     GPIOA_CRH |= 0x00200000;
37
38     while(1)
39     {
40         R_ODR->Pin.P_13 = 1;
41         for(int i =0; i<5000; i++); //arbitrary delay
42         R_ODR->Pin.P_13 = 0;
43         for(int i =0; i<5000; i++); //arbitrary delay
44     }
45
46     return 0;
47 }
48 }
```

2- Linker_script.ld:

```

1  /* Linker_Script CortexM3
2     Shaimaa Khattab
3  */
4
5  MEMORY
6  {
7      flash(RX) : ORIGIN = 0x08000000, LENGTH = 128k
8      sram(RWX) : ORIGIN = 0x20000000, LENGTH = 20k
9  }
10
11  SECTIONS
12  {
13      .text : {
14          *(.vectors*)
15          *(.text*)
16          *(.rodata*)
17          _E_text = . ;
18      }> flash
19      .data : {
20          _S_DATA = . ;
21          *(.data)
22          _E_DATA = . ;
23      }> sram AT> flash
24      .bss : {
25          _S_bss = . ;
26          *(.bss*)
27          . = ALIGN(4);
28          _E_bss = . ;
29
30          . = ALIGN(4);
31          . = . + 0x1000 ;
32          _stack_top = . ;
33      }> sram
34  }

```

3- startup.s

```
*E:\Embedded_in_depth\Embedded_System_Diploma\Mastering-Embedded_Systems\Unit3_Embedded_C\Lesson3_Assignment_Lab2\startup.s - Notepad++
```

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Makefile main.c startup.s Linker_Script.ld startup.c

```
6 .section .vectors
7
8 .word 0x20001000 /*stack top address */
9 .word _reset      /* 1 Reset */
10 .word Vector_handler /* 2 NMI */
11 .word Vector_handler /* 3 Hard Fault */
12 .word Vector_handler /* 4 MM Fault */
13 .word Vector_handler /* 5 Bus Fault */
14 .word Vector_handler /* 6 Usage Fault */
15 .word Vector_handler /* 7 RESERVED */
16 .word Vector_handler /* 8 RESERVED */
17 .word Vector_handler /* 9 RESERVED */
18 .word Vector_handler /* 10 RESERVED */
19 .word Vector_handler /* 11 SV call */
20 .word Vector_handler /* 12 Debug reserved */
21 .word Vector_handler /* 13 RESERVED */
22 .word Vector_handler /* 14 PendSV */
23 .word Vector_handler /* 15 SysTick */
24 .word Vector_handler /* 16 IRQ0 */
25 .word Vector_handler /* 17 IRQ1 */
26 .word Vector_handler /* 18 IRQ2 */
27 .word Vector_handler /* 19 ... */
28     /* On to IRQ67 */
29
30 .section .text
31
32 _reset:
33     bl main
34     b .
35
36 .thumb_func
37
38 Vector_handler:
39     b _reset
```

4- startup.c:

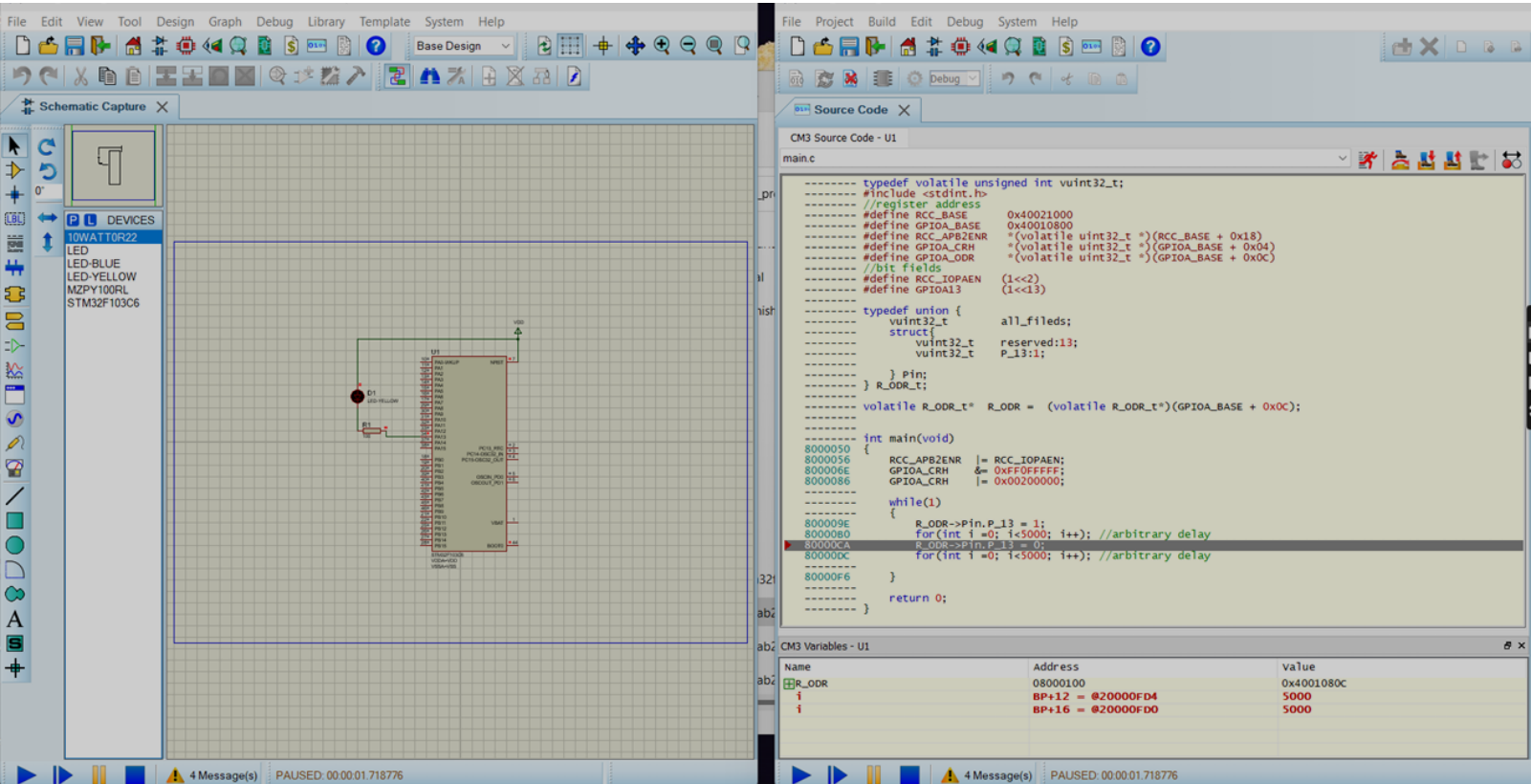
```
E:\Embedded_in_depth\Embedded_System_Diploma\Mastering-Embedded_Systems\Unit3_Embedded_C\Lesson3_Assignment_Lab2\startup.c - Notepad++
File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?
Makefile main.c startup.s Linker_Script.ld startup.c x
1 //startup.c
2 //Shaimaa Khattab
3
4 #include <stdint.h>
5
6 void Reset_Handler ();
7 extern int main(void);
8
9 void Default_Handler()
10 {
11     Reset_Handler();
12 }
13
14 void NMI_Handler () __attribute__((weak, alias ("Default_Handler")));
15 void H_fault_Handler () __attribute__((weak, alias ("Default_Handler")));
16 void MM_Fault_Handler () __attribute__((weak, alias ("Default_Handler")));
17 void Bus_Fault () __attribute__((weak, alias ("Default_Handler")));
18 void Usage_Fault_Handler () __attribute__((weak, alias ("Default_Handler")));
19
20 extern unsigned int _stack_top;
21 uint32_t vectors[] __attribute__((sections(".vectors"))) = {
22
23     (uint32_t) &_stack_top,
24     (uint32_t) &Reset_Handler,
25     (uint32_t) &NMI_Handler,
26     (uint32_t) &H_fault_Handler,
27     (uint32_t) &MM_Fault_Handler,
28     (uint32_t) &Bus_Fault,
29     (uint32_t) &Usage_Fault_Handler
30
31 };
32
33
34 extern unsigned int _E_text ;
35 extern unsigned int _S_DATA ;
36 extern unsigned int _E_DATA ;
```

```
E:\Embedded_in_depth\Embedded_System_Diploma\Mastering-Embedded_Systems\Unit3_Embedded_C\Lesson3_Assignment_Lab2\startup.c - Notepad++
File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?
Makefile main.c startup.s Linker_Script.ld startup.c x
37 extern unsigned int _S_bss ;
38 extern unsigned int _E_bss ;
39
40
41 void Reset_Handler ()
42 {
43     //copy data section from fFlash to RAM
44     unsigned int DATA_size = (unsigned char*)&_E_DATA - (unsigned char*)&_S_DATA ;
45     unsigned char* P_src = (unsigned char*)&_E_text ;
46     unsigned char* P_dst = (unsigned char*)&_S_DATA ;
47
48     for(int i=0; i<DATA_size; i++)
49     {
50         *((unsigned char*)P_dst++) = *((unsigned char*)P_src++);
51     }
52
53     //init .bss section in SRAM=0
54
55     unsigned int bss_size = (unsigned char*)&_E_bss - (unsigned char*)&_S_bss ;
56     P_dst = (unsigned char*)&_S_bss;
57     for(int i=0; i<bss_size; i++)
58     {
59         *((unsigned char*)P_dst++) = (unsigned char)0 ;
60     }
61
62     //jump main
63
64
65
66
67
68
69     main();
70
71 }
```

5-Makefile:

```
E:\Embedded_in_depth\Embedded_System_Diploma\Mastering-Embedded_Systems\Unit3_Embedded_C\Lesson3_Assignment_Lab2\Makefile - Notepad++
File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?
Makefile main.c startup.s Linker_Script.ld startup.c x
1 #@copyright : Shaimaa Khattab
2
3 CC=arm-none-eabi-
4 CFLAGS= -mcpu=cortex-m3 -gdwarf-2
5 INCS=-I .
6 LIBS=
7 SRC= $(wildcard *.c)
8 OBJ = $(SRC:.c=.o)
9 As = $(wildcard *.s)
10 AsOBJ = $(As:.s=.o)
11 Project_name= learn_in_depth_cortex_m3
12
13 all: $(Project_name).bin
14     @echo "=====Build is Done=====
15
16 %.o: %.s
17     $(CC)as.exe $(CFLAGS) $< -o $@
18
19 %.o: %.c
20     $(CC)gcc.exe -c $(CFLAGS) $(INCS) $< -o $@
21
22 $(Project_name).elf: $(OBJ) $(AsOBJ)
23     $(CC)ld.exe -T Linker_Script.ld $(LIBS) $(OBJ) $(AsOBJ) -o $@ -Map=Map_file.map
24
25 $(Project_name).bin: $(Project_name).elf
26     $(CC)objcopy.exe -O binary $< $@
27
28 clean_all:
29     rm *.o *.bin *.elf
30
31 clean:
32     rm *.bin *.elf
```

6- Run/Debug



7- Text file showing symbols of each object:

```
Shima@Shaimaa MINGW64 /e/Embedded_in_depth/Embedded_System_Diploma/Mastering-Emb
edded_Systems/Unit3_Embedded_C/Lesson3_Assignment_Lab2 (master)
$ arm-none-eabi-nm.exe learn_in_depth_cortex_m3.elf
20000020 B _E_bss
20000020 D _E_DATA
0800010c T _E_text
20000020 B _S_bss
20000000 D _S_DATA
20001020 B _stack_top
0800007c W Bus_Fault
0800007c T Default_Handler
0800007c W H_fault_Handler
08000000 T main
0800007c W MM_Fault_Handler
0800007c W NMI_Handler
20000000 D R_ODR
08000088 T Reset_Handler
0800007c W Usage_Fault_Handler
20000004 D vectors

Shima@Shaimaa MINGW64 /e/Embedded_in_depth/Embedded_System_Diploma/Mastering-Emb
edded_Systems/Unit3_Embedded_C/Lesson3_Assignment_Lab2 (master)
$
```