

Important functions

What is `fetch()`?

`fetch()` is a built-in JavaScript function used to make HTTP requests (like GET, POST, PUT, DELETE) to servers or APIs — just like how your browser loads web pages.

It returns a Promise, which resolves to a Response object containing the data from the server.

Basic Syntax:

```
fetch(url, options)

.then(response => response.json())

.then(data => console.log(data))

.catch(error => console.error("Error:", error));
```

Parameters:

1. **url** → The endpoint where you're sending the request.
Example: `"http://localhost:3000/api/users"`
2. **options** (optional) → An object that configures:
 - HTTP **method** (`GET`, `POST`, etc.)
 - **headers** (like `"Content-Type": "application/json"`)
 - **body** (for sending data in JSON format)

db.js

Line	Code / Concept
<pre>const mongoose = require("mongoose");</pre>	Imports the Mongoose library to connect and interact with MongoDB.
<pre>const connectDB = async () => { ... }</pre>	Defines an asynchronous function (since database operations take time).
<pre>await mongoose.connect(URI)</pre>	Connects to the database using a connection string stored in an environment variable named MONGO_URI .
<pre>console.log("MongoDB connected successfully!");</pre>	Prints a success message if the connection works.
<pre>catch (err) { console.log("DB connection failed:", err.message); }</pre>	Catches and logs any connection error, making debugging easier.
<pre>module.exports = connectDB;</pre>	Exports the function so it can be reused in server.js or app.js .

[userModel.js](#) / articleModel.js

Concept	Description
Import Mongoose	Mongoose is the ODM (Object Data Modeling) library used to define schemas and interact with MongoDB.

mongoose.Schema	A blueprint that defines how documents (records) in a MongoDB collection are structured.
mongoose.model()	Converts the schema into a usable model that represents a MongoDB collection and allows performing CRUD operations.
Module Export	Exports the created model so it can be imported and used across the application (e.g., in routes or controllers).

[UserController.js](#)

Function / Method	Category	Explanation / Purpose	Example Scenario
require()	Node.js built-in	Imports external modules (like userModel) so you can use them inside this file.	Import the user model file to access database operations.
async / await	JavaScript (Async Handling)	Used for handling asynchronous operations like database queries without blocking the main thread.	Waits for MongoDB to finish creating or finding a user before continuing.

<code>try { } catch (error) { }</code>	Error Handling	Ensures the app doesn't crash if something fails. The error is caught and logged or returned with a proper message.	Prevents the app from breaking when database connection fails.
<code>userModel.create()</code>	Mongoose Method	Inserts a new document (record) into the <code>users</code> collection based on the schema.	Used in both <code>createAdmin()</code> and <code>createUser()</code> to add users.
<code>userModel.findOne()</code>	Mongoose Method	Searches for a single document that matches specific conditions. Returns <code>null</code> if not found.	Used in <code>getUserById()</code> to find a user by name and password.
<code>console.error() / console.log()</code>	Node.js Logging	Displays messages in the terminal — useful for debugging.	Logs "User created successfully" or shows an error message.
<code>res.status()</code>	Express Response	Sets the HTTP response status code (like 200, 201, 404, 500).	<code>res.status(404)</code> is used when a user is not found.
<code>res.json()</code>	Express Response	Sends a JSON response to the client. Usually follows <code>res.status()</code> .	Returns { <code>message: "User created successfully"</code>

} after adding a user.

module.exports

Node.js
Export

Exports variables or functions so other files (like routes) can use them.

Exports {
createAdmin,
createUser,
getUserById }
for reuse.

[userRoutes.js](#)

Function / Method	Category	Explanation / Purpose	Example Scenario
require()	Node.js Module System	Imports external modules like express or controller functions so they can be used in this file.	Used to load express and functions from userController .
express.Router()	Express Method	Creates a new router object to define and group related routes. Keeps route logic modular and clean.	Used to create a router for user-related endpoints.
router.post()	Express Routing	Defines a POST route that listens for POST requests at a specific path (e.g., /createUser). Executes the given	Handles user creation or login submissions sent from frontend forms.

		controller function when triggered.	
<code>module.exports</code>	Node.js Export	Exports the router so it can be imported into the main app (like <code>server.js</code>).	Enables the main application to use this router's endpoints.

[articleController.js](#)

Function / Method	Category	Explanation / Purpose	Example Scenario
<code>require()</code>	Node.js Module System	Imports external modules or files like the <code>articleModel</code> so you can interact with the MongoDB collection.	Loads the article model from the models folder.

<code>async / await</code>	JavaScript (Asynchronous Handling)	Manages database operations that take time to complete without freezing the server.	Waits for <code>articleModel.create()</code> to finish before sending a response.
<code>try { } catch (error) { }</code>	Error Handling	Ensures the app continues running even if a database or logic error occurs.	Logs errors like failed article creation or invalid IDs.
<code>articleModel.create()</code>	Mongoose Method	Inserts a new document (article) into the MongoDB collection.	Used when creating a new article via API.
<code>articleModel.find()</code>	Mongoose Method	Retrieves all documents from the collection.	Used to list all available articles.

<code>articleModel.findByIdAndUpdate()</code>	Mongoose Method	Finds an article by its unique ID and updates specific fields.	Used to edit an existing article's title or description.
<code>articleModel.findByIdAndDelete()</code>	Mongoose Method	Finds and deletes an article by its ID.	Used to remove an article permanently.
<code>res.status()</code>	Express Response	Sets an HTTP status code for the response (like 200, 201, 404, 500).	<code>res.status(201)</code> means "Created successfully."
<code>res.json()</code>	Express Response	Sends a structured JSON object as a response to the client.	Returns <code>{ message: "Article updated successfully" }</code> after updating.
<code>req.body</code>	Express Request	Captures data sent in the body of a POST or PUT request.	Used when the frontend sends article data to create or update.

<code>req.params</code>	Express Request	Captures route parameters (like <code>id</code> from <code>/article/:id</code>).	Used to find or delete an article by ID.
<code>console.error()</code> / <code>console.log()</code>	Node.js Logging	Displays messages and errors in the terminal for debugging.	Helps track issues during database operations.
<code>module.exports</code>	Node.js Export	Exports the controller functions so routes can import and use them.	Exports <code>{ createArticle, getAllArticles, updateArticle, deleteArticle }</code> .

Pragmatics for the above func:

Concept	Example (Conceptual)	Explanation
Create Document	<code>articleModel.create(req.body)</code>	Adds a new article to MongoDB.

Read All Documents	<code>articleModel.find()</code>	Retrieves every article.
Update Document	<code>articleModel.findByIdAndUpdate(id, data)</code>	Updates selected fields of an article.
Delete Document	<code>articleModel.findByIdAndDelete(id)</code>	Removes an article permanently.
Respond to Client	<code>res.status(200).json({ message })</code>	Sends success/failure message to frontend.

[articleRoutes.js](#)

Function / Concept	Type	Description
<code>require("express")</code>	Import	Imports the Express framework.
<code>express.Router()</code>	Function	Creates a new router object to define routes separately from the main app.
<code>router.post(path, handler)</code>	Method	Defines a POST route (used here for creating a new article).
<code>router.get(path, handler)</code>	Method	Defines a GET route (used here to fetch all articles).
<code>router.put(path, handler)</code>	Method	Defines a PUT route (used here to update an existing article by <code>id</code>).

<code>router.delete(path, handler)</code>	Method	Defines a DELETE route (used here to remove an article by <code>id</code>).
<code>module.exports = router</code>	Export	Exports the router object to be used in the main server file (<code>app.js</code>).
<code>{ createArticle, getAllArticles, updateArticle, deleteArticle }</code>	Destructuring Import	Imports controller functions from <code>articleController.js</code> that handle business logic for each route.

[server.js](#)

Function / Concept	Type	Description
<code>require("express")</code>	Import	Imports the Express framework for creating the HTTP server.
<code>require("dotenv")</code>	Import	Loads environment variables from a <code>.env</code> file into <code>process.env</code> .
<code>dotenv.config()</code>	Function	Activates dotenv so you can access environment variables.
<code>connectDB()</code>	Function	Connects to MongoDB using Mongoose (from your config file).
<code>express()</code>	Function	Creates an Express application instance.

<code>bodyParser.json()</code>	Middleware	Parses incoming requests with JSON payloads.
<code>bodyParser.urlencoded({ extended: true })</code>	Middleware	Parses URL-encoded request bodies (for form submissions).
<code>cors()</code>	Middleware	Enables Cross-Origin Resource Sharing (CORS) — allows frontend apps from different domains to access your API.
<code>app.use(path, router)</code>	Middleware	Mounts route files (like <code>userRoutes</code> or <code>articleRoutes</code>) under specific API prefixes.
<code>app.get("/", callback)</code>	Route	Defines a simple GET route to respond to the root endpoint.
<code>app.listen(PORT, callback)</code>	Method	Starts the server and listens on the specified port.
<code>process.env.PORT</code>	Environment Variable	Reads the port number from the <code>.env</code> file; defaults to <code>3000</code> if not provided.
<code>createAdmin()</code>	Custom Function	Creates an admin user (called once if no admin exists).

Script.js

Function / Concept	Type	Description
<code>document.getElementById()</code>	DOM Method	Used to access HTML elements (form, title, buttons) for dynamic interaction.
<code>isSignup</code>	Boolean Flag	Keeps track of whether the form is in signup or login mode.
<code>backendURL</code>	Constant	Stores the base API endpoint to connect frontend with backend (<code>http://localhost:3000/api/users/</code>).
<code>toggleForm.addEventListener("click", ...)</code>	Event Listener	Toggles the form UI between <i>signup</i> and <i>login</i> modes by changing labels and button text dynamically.
<code>form.addEventListener("submit", async ...)</code>	Event Listener	Handles form submission for both signup and login using <code>fetch</code> .
<code>preventDefault()</code>	DOM Method	Stops the form from refreshing the page upon submit.
<code>value.trim()</code>	String Method	Cleans up user input by removing unwanted spaces.

Validation Check	Conditional	Ensures both name and password fields are filled before sending a request.
Dynamic Endpoint Selection	Conditional Logic	Chooses between <code>createUser</code> (for signup) and <code>findUser</code> (for login) based on <code>isSignup</code> .
<code>fetch()</code>	Web API Function	Sends HTTP requests to the backend. Uses <code>POST</code> with headers and JSON body.
<code>"Content-Type": "application/json"</code>	Header	Tells the server the body content is JSON format.
<code>JSON.stringify()</code>	Function	Converts JavaScript object (form data) into JSON string for sending to backend.
<code>await res.json()</code>	Async Function	Converts the server's JSON response back into a JavaScript object.
<code>res.ok</code> Check	Conditional	Checks if the response was successful (HTTP 200-299).
<code>localStorage.setItem()</code>	Web Storage API	Stores the user's <code>role</code> (like <code>user</code> or <code>admin</code>) in browser storage for later use.
<code>window.location.href</code>	Browser Property	Redirects to another page (e.g., <code>article.html</code>) after successful login/signup.

<code>alert()</code>	UI Function	Displays quick feedback messages for success or error cases.
<code>try...catch</code>	Error Handling	Catches and displays network or server-side errors.

[articleController.js](#)

Function / Concept	Type	Description
<code>localStorage.getItem("role")</code>	Web Storage API	Retrieves the saved user role (<code>user</code> or <code>admin</code>) from local storage to control UI visibility.
<code>document.getElementById()</code>	DOM Method	Fetches references to form fields, buttons, containers, and templates for dynamic manipulation.
<code>form.hidden = role !== "admin"</code>	DOM Property	Hides the create-article form unless the logged-in user is an admin.
<code>textContent</code>	DOM Property	Updates UI text dynamically (like showing current role).

⚙️ Helper Function — `apiRequest()`

Part	Explanation
<code>async function apiRequest(path, method, body)</code>	A reusable wrapper for <code>fetch()</code> to handle GET, POST, PUT, DELETE easily.
<code>options.headers["Content-Type"] = "application/json"</code>	Tells the backend that the body data is JSON.
<code>if (body) options.body = JSON.stringify(body)</code>	Converts JS object to JSON string before sending.
<code>await fetch(API_URL + path, options)</code>	Makes the network request to the backend API.
<code>response.json()</code>	Converts the server's JSON response into a JS object.
Purpose	Simplifies all HTTP calls across the app (DRY principle).

`renderArticle(article)`

| Purpose | Dynamically displays each article card using a `<template>` tag. |

| Key Methods |

- `template.content.cloneNode(true)` → clones hidden HTML template

- `card.dataset.id` → attaches the article ID for edit/delete actions
- `actions.hidden = false` → shows edit/delete buttons if user is admin |
| Usage | Called for each article fetched from backend. |

`loadArticles()`

| Action | Fetches all articles from backend and renders them. |
| Steps |

1. Clears existing content: `container.innerHTML = ""`
2. Calls `apiRequest()` (GET)
3. Iterates over result and calls `renderArticle(article)` for each. |

`handleAdminAction(e)`

| Purpose | Handles **Edit**, **Save**, and **Delete** actions for admins. |
| Logic |

Step	Description
<code>e.target.closest(".card")</code>	Finds which card was clicked.
<code>if (role !== "admin") return;</code>	Prevents non-admin users from editing/deleting.

Edit	Makes title and description editable, toggles visibility of buttons.
Save	Sends PUT request with updated content via <code>apiRequest("/id", "PUT", {...})</code> .
Delete	Asks for confirmation and sends DELETE request to remove article.

`createArticle()`

| Purpose | Allows admin to create new articles via form. |

| Steps |

1. Reads title & description inputs.
2. Validates both fields (alert if empty).
3. Sends POST request using `apiRequest("", "POST", { title, description })`.
4. Clears inputs and reloads all articles (`loadArticles()`). |

Concept	Explanation	Example
Template Cloning	Efficiently renders multiple cards using one HTML template.	<code><template></code> → clone → customize → append
Dynamic Role-Based UI	Restricts article creation/editing to admin users only.	<code>form.hidden = role !== "admin"</code>

Reusable Fetch Wrapper	Centralizes all API calls into one helper for clarity.	<code>apiRequest("/id", "PUT", {...})</code>
LocalStorage Role Handling	Persists user role across pages.	Retrieved from login/signup page.