

S.I.E.S College of Arts, Science and Commerce(Empowered Autonomous)
Sion(W), Mumbai – 400 022.

CERTIFICATE

This is to certify that Miss/Mr Shaikh Shakeeb Mohd Mukhtar Alam
Roll No. TCS 2526068 has successfully completed the necessary course of
experiments in the subject of **Computer Networks** during the academic
year **2025 – 2026** complying with the requirements of **University of**
Mumbai, for the course of **TYBSC Computer Science [Semester-VI]**.

A handwritten signature in black ink, appearing to read "JESSICA D'Cruz".

Asst. Prof. In-Charge
Ms Jessica D'Cruz

Examination date:

Examiner's Signature & Date:

Signature of HOD
DR. MANOJ SINGH

College Seal

SIES COLLEGE OF ARTS SCIENCE AND COMMERCE (EMPOWERED AUTONOMOUS)
 SION - WEST, MUMBAI-22
 Year: 2025-26

Name of the Student: Shaikh Shakeeb Subject: CN
 Class: Ty.BSC.CS Semester: V Roll No: 068

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Name & Signature of Subject Incharge.

Name & Signature of Examiner

Practical 1

Aim:- Perform the following networking commands in window-cmd and analyse the output.

- 1] **Hostname** - The hostname command is used to view or set the name of a computer on a network. This name (hostname) helps identify the device in a human-readable way instead of using an IP address. It's commonly used in networking, server management, and system configuration.

```
Microsoft Windows [Version 10.0.19045.5487]
(c) Microsoft Corporation. All rights reserved.

C:\Users\admin>hostname
DESKTOP-QOCTQUQ
```

Explanation:- Displays the computer's name (hostname). This is how your device is identified on a network.

- 2] **getmac** - Displays the MAC (Media Access Control) addresses of the network adapters on the computer. Useful for identifying devices on a network and for security filtering.

```
C:\Users\admin>getmac

Physical Address      Transport Name
===== =====
0A-00-27-00-00-15  \Device\Tcpip_{AEC7CF36-201D-4556-8BC6-E6C9202AD662}
00-50-56-C0-00-01  \Device\Tcpip_{8231FE41-7B99-4B41-A82C-7805183D93DC}
00-50-56-C0-00-08  \Device\Tcpip_{31542F2A-D070-4E69-A922-89AF9D3009B0}
0A-00-27-00-00-12  \Device\Tcpip_{911FC731-3F31-4570-B3AB-E60B637550A8}
00-E0-4C-43-2D-9C  \Device\Tcpip_{067BF367-F589-4B36-A9E8-01A5DFEAC3A6}
00-15-5D-87-9B-E5  \Device\Tcpip_{EBC24939-AA2C-40FD-9E2A-F5D4FB96F29A}
```

Explanation:

- Physical Address:** Unique identifier for each network adapter.
- Transport Name:** Internal identifier for the adapter.

3] **Systeminfo** - Shows detailed information about the computer's hardware and operating system. Includes data like OS version, BIOS info, memory, and network settings.

```
C:\Users\admin>systeminfo

Host Name:           DESKTOP-QOCTQUQ
OS Name:            Microsoft Windows 10 Pro
OS Version:          10.0.19045 N/A Build 19045
OS Manufacturer:    Microsoft Corporation
OS Configuration:   Standalone Workstation
OS Build Type:      Multiprocessor Free
Registered Owner:   ce
Registered Organization:
Product ID:          00331-20210-20941-AA810
Original Install Date: 2/14/2025, 4:16:32 PM
System Boot Time:    7/2/2025, 9:34:45 AM
System Manufacturer: To be filled by O.E.M.
System Model:        To be filled by O.E.M.
System Type:         x64-based PC
Processor(s):        1 Processor(s) Installed.
                      [01]: Intel64 Family 6 Model 42 Stepping 7 GenuineIntel ~2700 Mhz
BIOS Version:         American Megatrends Inc. 4.6.5, 7/19/2017
Windows Directory:   C:\Windows
System Directory:    C:\Windows\system32
Boot Device:          \Device\HarddiskVolume1
System Locale:       en-us;English (United States)
Input Locale:        en-us;English (United States)
Time Zone:           (UTC+05:30) Chennai, Kolkata, Mumbai, New Delhi
Total Physical Memory: 1,942 MB
Available Physical Memory: 480 MB
Virtual Memory: Max Size: 3,855 MB
Virtual Memory: Available: 596 MB
Virtual Memory: In Use:  3,259 MB
Page File Location(s): C:\pagefile.sys
Domain:              WORKGROUP
Logon Server:         \\DESKTOP-QOCTQUQ
Hotfix(s):           14 Hotfix(s) Installed.
                      [01]: KB5050576
                      [02]: KB5027122
                      [03]: KB5003791
                      [04]: KB5011048
                      [05]: KB5015684
                      [06]: KB5020683
                      [07]: KB5033052
                      [08]: KB5051974
                      [09]: KB5007273
                      [10]: KB5026879
                      [11]: KB5043130
                      [12]: KB5050111
                      [13]: KB5052916
                      [14]: KB5003242
Network Card(s):     6 NIC(s) Installed.
                      [01]: VirtualBox Host-Only Ethernet Adapter
```

```

[01]: VirtualBox Host-Only Ethernet Adapter
      Connection Name: Ethernet 2
      DHCP Enabled: No
      IP address(es)
        [01]: 192.168.56.1
        [02]: fe80::7d1f:a441:12a9:5559
[02]: VMware Virtual Ethernet Adapter for VMnet1
      Connection Name: Ethernet 3
      DHCP Enabled: No
      IP address(es)
        [01]: 192.168.199.1
        [02]: fe80::d172:dc1:b02d:1548
[03]: VMware Virtual Ethernet Adapter for VMnet8
      Connection Name: Ethernet 4
      DHCP Enabled: No
      IP address(es)
        [01]: 192.168.127.1
        [02]: fe80::bb24:d74e:ce07:2f49
[04]: VirtualBox Host-Only Ethernet Adapter
      Connection Name: Ethernet 6
      DHCP Enabled: No
      IP address(es)
        [01]: 169.254.106.110
        [02]: fe80::961b:e68d:5e3b:48af
[05]: Realtek PCIe FE Family Controller
      Connection Name: Ethernet 9
      DHCP Enabled: Yes
      DHCP Server: 192.168.10.2
      IP address(es)
        [01]: 192.168.8.220
        [02]: fe80::2eab:769b:5e20:1930
[06]: Hyper-V Virtual Ethernet Adapter
      Connection Name: vEthernet (Default Switch)
      DHCP Enabled: No
      IP address(es)
        [01]: 172.30.96.1
        [02]: fe80::8ff8:c00a:9f83:d8c8
Hyper-V Requirements:
  VM Monitor Mode Extensions: Yes
  Virtualization Enabled In Firmware: No
  Second Level Address Translation: Yes
  Data Execution Prevention Available: Yes

```

Explanation:-

- **OS Name/Version:** Windows 10 Pro, Build 19045.
- **Install Date:** 14 Feb 2025.
- **Boot Time:** 2 July 2025, 9:34 AM.
- **Processor:** Intel i7 (2.7 GHz, 1 core visible).
- **RAM:** 1,942 MB total, 480 MB available (very low → possible performance issue).
- **BIOS Date:** 2017 (may be outdated).
- **Hotfixes:** Lists installed Windows updates.

- 4] **ipconfig** - Displays the current IP address, subnet mask, and default gateway for all network adapters. Used to troubleshoot network connectivity issues.

```
C:\Users\admin>ipconfig

Windows IP Configuration

Ethernet adapter Ethernet 2:
  Connection-specific DNS Suffix  . :
  Link-local IPv6 Address . . . . . : fe80::7d1f:a441:12a9:5559%21
  IPv4 Address. . . . . : 192.168.56.1
  Subnet Mask . . . . . : 255.255.255.0
  Default Gateway . . . . . :

Ethernet adapter Ethernet 6:
  Connection-specific DNS Suffix  . :
  Link-local IPv6 Address . . . . . : fe80::961b:e68d:5e3b:48af%18
  Autoconfiguration IPv4 Address. . . : 169.254.106.110
  Subnet Mask . . . . . : 255.255.0.0
  Default Gateway . . . . . :

Ethernet adapter Ethernet 3:
  Connection-specific DNS Suffix  . :
  Link-local IPv6 Address . . . . . : fe80::d172:dc1:b02d:1548%16
  IPv4 Address. . . . . : 192.168.199.1
  Subnet Mask . . . . . : 255.255.255.0
  Default Gateway . . . . . :

Ethernet adapter Ethernet 4:
  Connection-specific DNS Suffix  . :
  Link-local IPv6 Address . . . . . : fe80::bb24:d74e:ce07:2f49%9
  IPv4 Address. . . . . : 192.168.127.1
  Subnet Mask . . . . . : 255.255.255.0
  Default Gateway . . . . . :

Ethernet adapter Ethernet 9:
  Connection-specific DNS Suffix  . :
  Link-local IPv6 Address . . . . . : fe80::2eab:769b:5e20:1930%2
  IPv4 Address. . . . . : 192.168.8.220
  Subnet Mask . . . . . : 255.255.252.0
  Default Gateway . . . . . : 192.168.10.2

Ethernet adapter vEthernet (Default Switch):
  Connection-specific DNS Suffix  . :
  Link-local IPv6 Address . . . . . : fe80::8ff8:c00a:9f83:d8c8%36
```

Explanation:

- **Ethernet 9: Real network card** with IP 192.168.8.220, connected to the network, with default gateway 192.168.10.2.
- Others (Ethernet 2, 3, 4, 6, vEthernet): Used for virtualization (VirtualBox, VMware, Hyper-V), mostly local-only.

5] **nslookup** - Queries DNS to find the IP address associated with a domain name or vice versa. Useful for diagnosing DNS resolution problems.

```
C:\Users\admin>nslookup www.google.com
Server: UnKnown
Address: 192.168.10.2

Non-authoritative answer:
Name: www.google.com
Addresses: 2404:6800:4009:802::2004
           142.250.70.36
```

Explanation:-

- DNS Server: 192.168.10.2 resolved www.google.com to:
 - o IPv6:
2404:6800:4009:802::2004
 - o IPv4: 142.250.70.36
- DNS resolution is working fine.

6] **ping** - Sends ICMP echo requests to a host to check if it's reachable and measures response time. Helps test basic network connectivity.

```
C:\Users\admin>ping www.youtube.com

Pinging youtube-ui.l.google.com [142.250.76.206] with 32 bytes of data:
Reply from 142.250.76.206: bytes=32 time=1ms TTL=118

Ping statistics for 142.250.76.206:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 1ms, Maximum = 1ms, Average = 1ms
```

Explanation:-

- **Command Used:** tracert www.google.com

- **Purpose:** Shows the path (hops) your data takes to reach Google's server.

7] **tracert** - Traces the path that packets take to reach a destination across a network. Shows each hop and its delay, helping diagnose routing issues.

```
C:\Users\admin>tracert www.google.com

Tracing route to www.google.com [142.250.70.36]
over a maximum of 30 hops:

 1  <1 ms    <1 ms    <1 ms  192.168.10.2
 2  1 ms     1 ms     2 ms  183.87.161.78.server.jprdigital.in [183.87.161.78]
 3  *         *         *      Request timed out.
 4  3 ms     1 ms     1 ms  10.20.20.1
 5  1 ms     1 ms     1 ms  72.14.209.97
 6  2 ms     2 ms     2 ms  192.178.84.175
 7  2 ms     2 ms     4 ms  192.178.86.245
 8  2 ms     2 ms     2 ms  pnbomb-aa-in-f4.1e100.net [142.250.70.36]

Trace complete.
```

Explanation:

- Local IP: 192.168.8.220
- Multiple connections to web services (HTTPS).
- ESTABLISHED: Actively communicating.
- CLOSE_WAIT: Waiting for local app to close the connection.

Example: Connection to 4.213.25.240 is active on port 56534.

8] **netstat** - Displays current network connections, listening ports, and routing tables. Useful for monitoring active network traffic and diagnosing problems.

```
C:\Users\admin>netstat  
  
Active Connections  
  
Proto Local Address          Foreign Address        State  
TCP   192.168.8.220:56534   4.213.25.240:https  ESTABLISHED  
TCP   192.168.8.220:57759   a23-212-0-11:https  CLOSE_WAIT  
TCP   192.168.8.220:57762   20.189.173.17:https  CLOSE_WAIT  
TCP   192.168.8.220:57767   52.108.8.254:https  CLOSE_WAIT  
TCP   192.168.8.220:57769   13.107.6.254:https  CLOSE_WAIT  
TCP   192.168.8.220:57770   150.171.22.254:https  CLOSE_WAIT  
TCP   192.168.8.220:57771   204.79.197.222:https  CLOSE_WAIT  
TCP   192.168.8.220:57871   4.213.25.242:https  ESTABLISHED
```

Explanation:-

- **Shows:** ARP (Address Resolution Protocol) table — maps IP addresses to MAC addresses.
- **Example:** 192.168.10.2 has MAC a8-91-62-0b-df-79
- **Purpose:** Helps identify devices on your local network.

9] **arp** - Displays or modifies the ARP (Address Resolution Protocol) cache, which maps IP addresses to MAC addresses. Helpful for troubleshooting local network communication.

```
C:\Users\admin>arp -a

Interface: 192.168.8.220 --- 0x2
Internet Address      Physical Address      Type
 192.168.8.200        40-b0-34-fd-ea-79    dynamic
 192.168.9.84         dc-4a-3e-66-0f-1c    dynamic
 192.168.9.161        20-88-10-74-91-be   dynamic
 192.168.9.172        20-88-10-70-f4-d3   dynamic
 192.168.9.216        d4-be-d9-db-af-6a   dynamic
 192.168.9.241        f0-4d-a2-fe-60-ea   dynamic
 192.168.10.2          a8-91-62-0b-df-79   dynamic
 192.168.10.119        50-9a-4c-29-22-1c   dynamic
 192.168.10.166        20-88-10-70-f3-94   dynamic
 192.168.10.170        20-88-10-70-f4-c3   dynamic
 192.168.10.194        20-88-10-71-d0-5a   dynamic
 192.168.10.244        20-88-10-6f-30-f3   dynamic
 192.168.11.116        20-88-10-74-09-0d   dynamic
 192.168.11.255        ff-ff-ff-ff-ff-ff   static
 224.0.0.22             01-00-5e-00-00-16   static
 224.0.0.251            01-00-5e-00-00-fb   static
 224.0.0.252            01-00-5e-00-00-fc   static
 239.255.255.250       01-00-5e-7f-ff-fa   static
 255.255.255.255       ff-ff-ff-ff-ff-ff   static

Interface: 192.168.127.1 --- 0x9
Internet Address      Physical Address      Type
 192.168.127.255      ff-ff-ff-ff-ff-ff   static
 224.0.0.22             01-00-5e-00-00-16   static
 224.0.0.251            01-00-5e-00-00-fb   static
 224.0.0.252            01-00-5e-00-00-fc   static
 239.255.255.250       01-00-5e-7f-ff-fa   static

Interface: 192.168.199.1 --- 0x10
Internet Address      Physical Address      Type
 192.168.199.255       ff-ff-ff-ff-ff-ff   static
 224.0.0.22             01-00-5e-00-00-16   static
 224.0.0.251            01-00-5e-00-00-fb   static
 224.0.0.252            01-00-5e-00-00-fc   static
 239.255.255.250       01-00-5e-7f-ff-fa   static

Interface: 169.254.106.110 --- 0x12
Internet Address      Physical Address      Type
 169.254.255.255       ff-ff-ff-ff-ff-ff   static
 224.0.0.22             01-00-5e-00-00-16   static
 224.0.0.251            01-00-5e-00-00-fb   static
 224.0.0.252            01-00-5e-00-00-fc   static
 239.255.255.250       01-00-5e-7f-ff-fa   static
```

Explanation:-

- Combines: ping + tracert, with loss & latency stats.

Key Result:

0% packet loss to 192.168.10.2 and ISP router 183.87.161.78

Good connectivity confirmed.

10] **pathping** - Combines ping and tracert by showing route details and packet loss statistics for each hop. Useful for identifying where network issues occur along the path.

```
C:\Users\admin>pathping www.google.com

Tracing route to www.google.com [142.250.70.36]
over a maximum of 30 hops:
  0  DESKTOP-QOCTQUQ [192.168.8.220]
  1  192.168.10.2
  2  183.87.161.78.server.jprdigital.in [183.87.161.78]
  3  *  *  *

Computing statistics for 50 seconds...
      Source to Here   This Node/Link
Hop  RTT     Lost/Sent = Pct  Lost/Sent = Pct  Address
    0          0/ 100 = 0%          0/ 100 = 0%  DESKTOP-QOCTQUQ [192.168.8.220]
    1  0ms      0/ 100 = 0%      0/ 100 = 0%  192.168.10.2
    2  1ms      0/ 100 = 0%      0/ 100 = 0%  183.87.161.78.server.jprdigital.in [183.87.161.78]

Trace complete.
```

Explanation:-

- **Destination:** Where traffic is going.
- **Netmask:** How much of the IP is matched.
- **Gateway:** Next-hop router.
- **Interface:** Which NIC is used.
- **Metric:** Lower = higher priority.

Default Route:

CopyEdit

0.0.0.0 0.0.0.0 192.168.10.2 192.168.8.220 35

Means all unknown traffic goes via 192.168.10.2 using your Realtek NIC.

11] **route** - Displays and modifies the IP routing table. Used to control how packets are forwarded in a network.

```
C:\Users\admin>route print
=====
Interface List
 21...0a 00 27 00 00 15 .....VirtualBox Host-Only Ethernet Adapter
 18...0a 00 27 00 00 12 .....VirtualBox Host-Only Ethernet Adapter
 16...00 50 56 c0 00 01 .....VMware Virtual Ethernet Adapter for VMnet1
 9...00 50 56 c0 00 08 .....VMware Virtual Ethernet Adapter for VMnet8
 2...00 e0 4c 43 2d 9c .....Realtek PCIe FE Family Controller
 1.....Software Loopback Interface 1
 36...00 15 5d 87 9b e5 .....Hyper-V Virtual Ethernet Adapter
=====

IPv4 Route Table
=====
Active Routes:
Network Destination      Netmask        Gateway       Interface   Metric
          0.0.0.0        0.0.0.0    192.168.10.2  192.168.8.220  35
         127.0.0.0    255.0.0.0        On-link      127.0.0.1  331
         127.0.0.1    255.255.255        On-link      127.0.0.1  331
 127.255.255.255  255.255.255.255        On-link      127.0.0.1  331
         169.254.0.0    255.255.0.0        On-link  169.254.106.110  281
 169.254.106.110  255.255.255.255        On-link  169.254.106.110  281
 169.254.255.255  255.255.255.255        On-link  169.254.106.110  281
         172.30.96.0    255.255.240.0        On-link  172.30.96.1  5256
         172.30.96.1    255.255.255.255        On-link  172.30.96.1  5256
 172.30.111.255  255.255.255.255        On-link  172.30.96.1  5256
 192.168.8.0      255.255.252.0        On-link  192.168.8.220  291
 192.168.8.220  255.255.255.255        On-link  192.168.8.220  291
 192.168.11.255  255.255.255.255        On-link  192.168.8.220  291
 192.168.56.0      255.255.255.0        On-link  192.168.56.1  281
 192.168.56.1      255.255.255.255        On-link  192.168.56.1  281
 192.168.56.255  255.255.255.255        On-link  192.168.56.1  281
 192.168.127.0     255.255.255.0        On-link  192.168.127.1 291
 192.168.127.1     255.255.255.255        On-link  192.168.127.1 291
 192.168.127.255  255.255.255.255        On-link  192.168.127.1 291
 192.168.199.0     255.255.255.0        On-link  192.168.199.1 291
 192.168.199.1     255.255.255.255        On-link  192.168.199.1 291
 192.168.199.255  255.255.255.255        On-link  192.168.199.1 291
         224.0.0.0    240.0.0.0        On-link      127.0.0.1  331
         224.0.0.0    240.0.0.0        On-link  192.168.56.1  281
         224.0.0.0    240.0.0.0        On-link  169.254.106.110 281
         224.0.0.0    240.0.0.0        On-link  192.168.199.1 291
         224.0.0.0    240.0.0.0        On-link  192.168.127.1 291
         224.0.0.0    240.0.0.0        On-link  192.168.8.220  291
         224.0.0.0    240.0.0.0        On-link  172.30.96.1  5256
 255.255.255.255  255.255.255.255        On-link      127.0.0.1  331
 255.255.255.255  255.255.255.255        On-link  192.168.56.1  281
 255.255.255.255  255.255.255.255        On-link  169.254.106.110 281
 255.255.255.255  255.255.255.255        On-link  192.168.199.1 291
 255.255.255.255  255.255.255.255        On-link  192.168.127.1 291
 255.255.255.255  255.255.255.255        On-link  192.168.8.220  291
 255.255.255.255  255.255.255.255        On-link  172.30.96.1  5256
```

Explanation:-

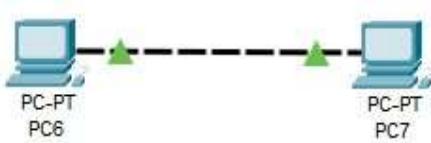
- **Internet:** Fully accessible.
- **DNS Resolution:** Working correctly.
- **NICs:** Multiple virtual and one real.
- **Memory:** Very limited — only 480MB free RAM → could slow things down.

- **Routing:** Correct default route set via physical adapter.
- **No Packet Loss:** Upstream path to Google is reliable.
- **Virtualization:** Hyper-V is available but disabled in firmware.

Practical 2

Aim:- 2A – Use CPT, Create network of 2 computers. Use static IP.

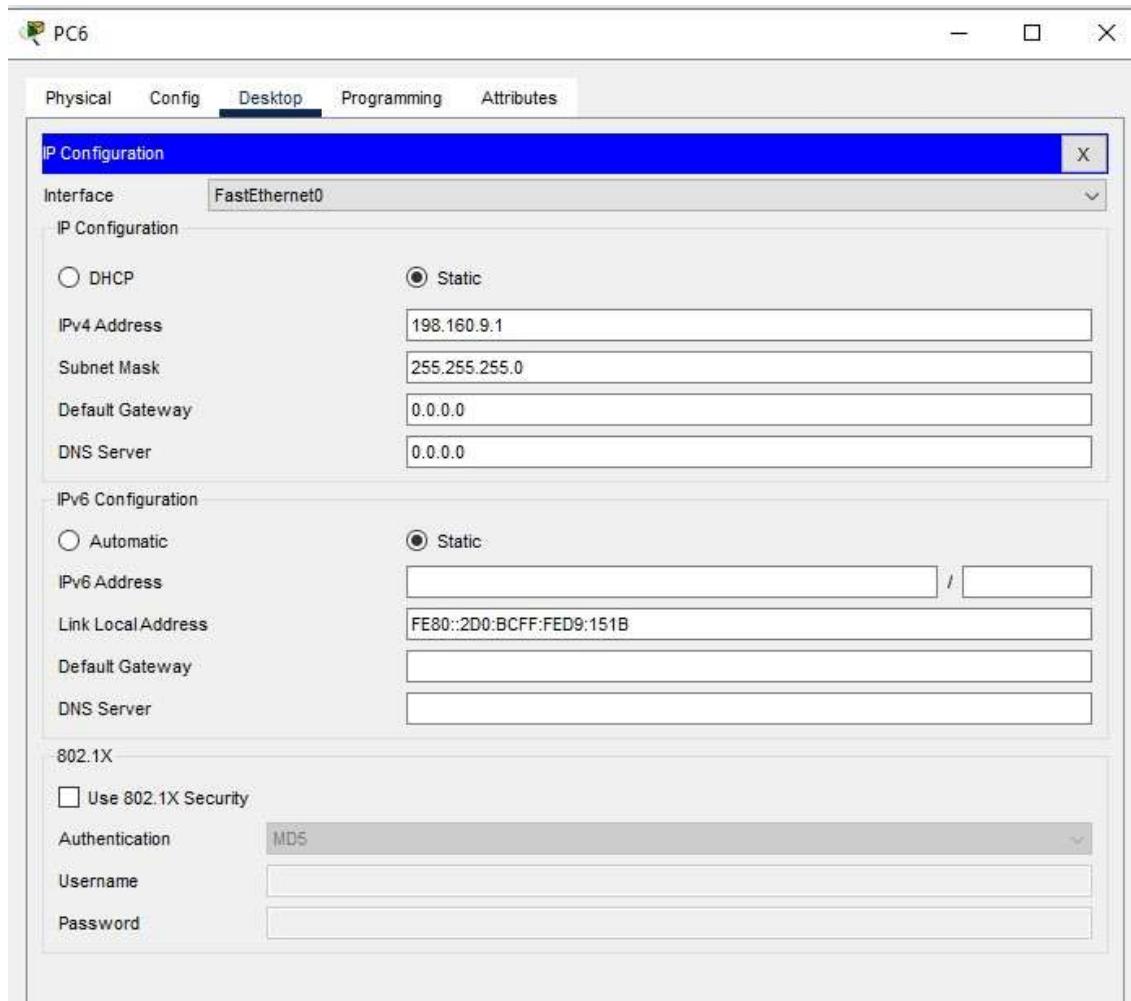
Output:- Network Topology:-



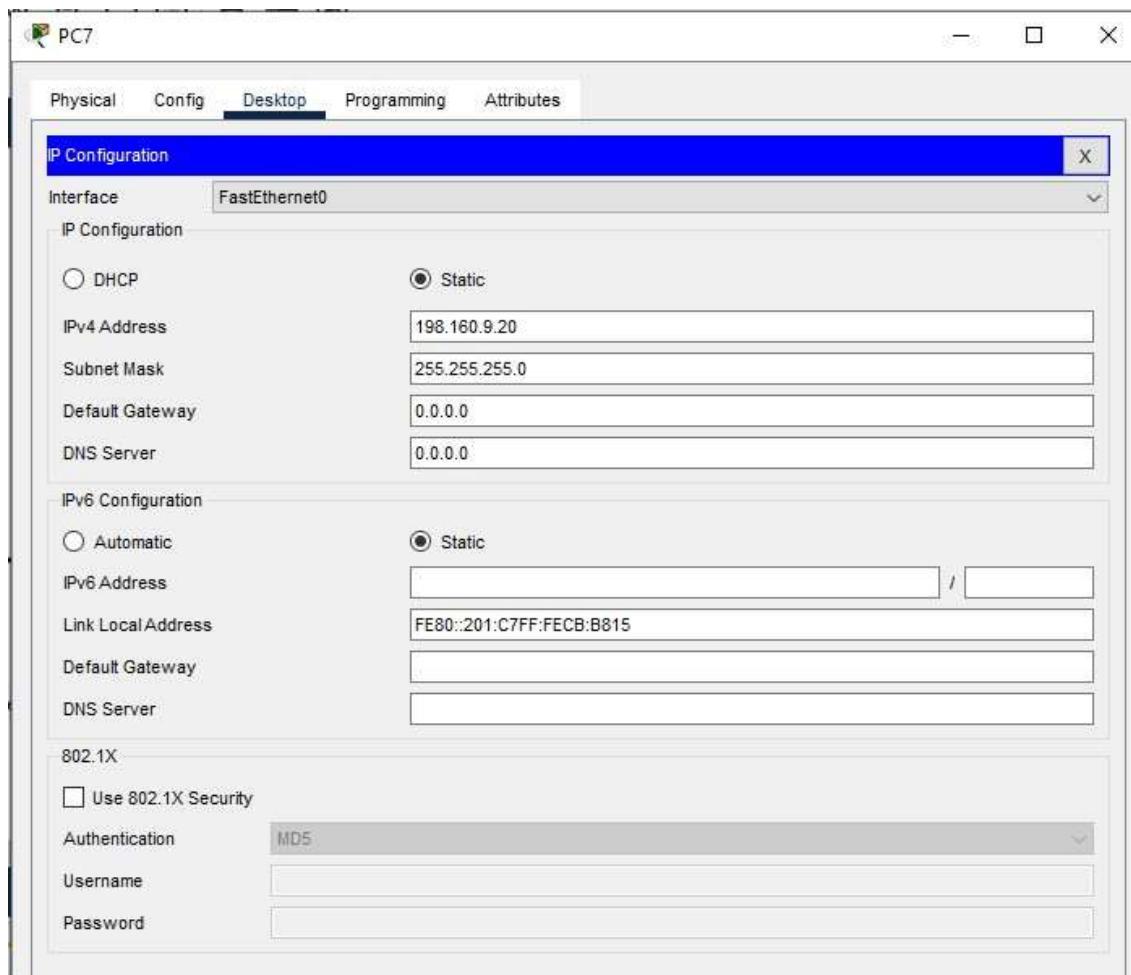
Network address: 198.160.9.0

Network Configuration:-

- Click on PC6. Go to desktop, Select IP config, Select Static Radio, Add IP Address.



- Click on PC7. Go to desktop, Select IP config, Select Static Radio, Add IP Address.



Command Prompt of PC6

```
Cisco Packet Tracer PC Command Line 1.0
C:\>ping 198.160.9.1

Pinging 198.160.9.1 with 32 bytes of data:

Reply from 198.160.9.1: bytes=32 time=7ms TTL=128
Reply from 198.160.9.1: bytes=32 time=2ms TTL=128
Reply from 198.160.9.1: bytes=32 time=7ms TTL=128
Reply from 198.160.9.1: bytes=32 time=2ms TTL=128

Ping statistics for 198.160.9.1:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 2ms, Maximum = 7ms, Average = 4ms

C:\>
```

Command Prompt of PC6

```
C:\>ping 198.160.9.20

Pinging 198.160.9.20 with 32 bytes of data:

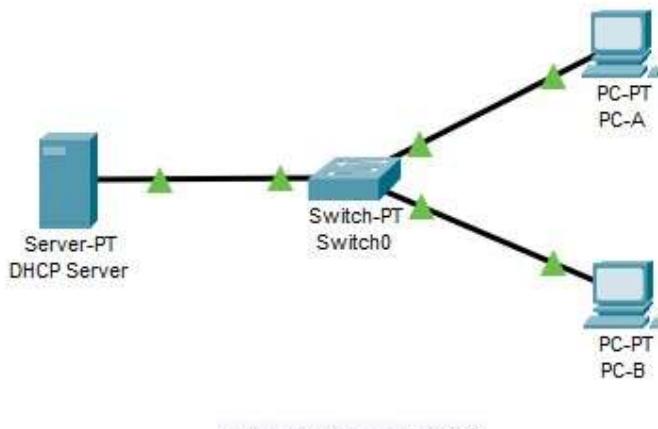
Reply from 198.160.9.20: bytes=32 time<1ms TTL=128

Ping statistics for 198.160.9.20:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\>|
```

Aim:- 2B – Use CPT, Create network of 1 server and 2 computers. Use dynamic IP.

Output:- Network Topology:-



Setting IP Address:-

IP Address – 10.0.0.1

Default Gateway – 10.0.0.2

DNS Server – 10.0.0.1

DHCP Server

Physical Config Services **Desktop** Programming Attributes

IP Configuration

DHCP Static

IPv4 Address: 10.0.0.1
 Subnet Mask: 255.0.0.0
 Default Gateway: 10.0.0.2
 DNS Server: 10.0.0.1

IPv6 Configuration

Automatic Static

IPv6 Address: _____ / _____
 Link Local Address: FE80::201:42FF:FE2B:4454
 Default Gateway: _____
 DNS Server: _____

802.1X

Use 802.1X Security

Authentication: MDS

Username: _____
 Password: _____

DHCP Server

Physical Config **Services** Desktop Programming Attributes

SERVICES

- HTTP
- DHCP**
- DHCPv6
- TFTP
- DNS
- SYSLOG
- AAA
- NTP
- EMAIL
- FTP
- IoT
- VM Management
- Radius EAP

DHCP

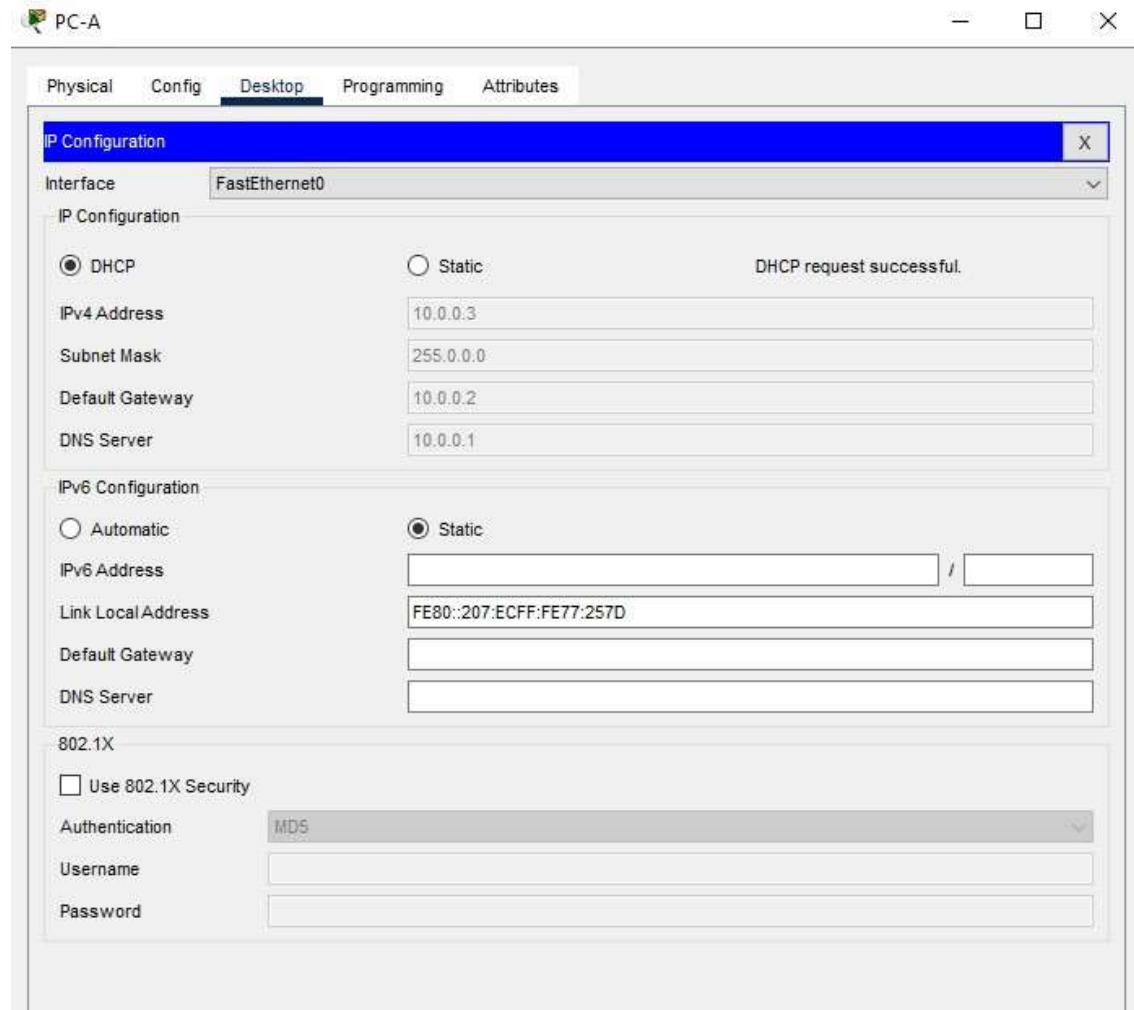
Interface:	FastEthernet0	Service:	<input checked="" type="radio"/> On <input type="radio"/> Off
Pool Name:	serverPool		
Default Gateway:	10.0.0.2		
DNS Server:	10.0.0.1		
Start IP Address :	10	0	0
Subnet Mask:	255	0	0
Maximum Number of Users :	200		
TFTP Server:	0.0.0.0		
WLC Address:	0.0.0.0		

Add Save Remove

Pool Name	Default Gateway	DNS Server	Start IP Address	Subnet Mask	Max User	TFTP Server	WLC Address
serverPool	10.0.0.2	10.0.0.1	10.0.0.3	255.0.0.0	200	0.0.0.0	0.0.0.0

Dynamic IP Address of PC-A

- Click on PC-A. Go to desktop, Select IP config, Select DHCP Radio.



Dynamic IP Address of PC-B

- Click on PC-B. Go to desktop, Select IP config, Select DHCP Radio.

PC-B

Physical Config Desktop Programming Attributes

IP Configuration

Interface: FastEthernet0

IP Configuration

DHCP Static DHCP request successful.

IPv4 Address: 10.0.0.4

Subnet Mask: 255.0.0.0

Default Gateway: 10.0.0.2

DNS Server: 10.0.0.1

IPv6 Configuration

Automatic Static

IPv6 Address: /

Link Local Address: FE80::20C:85FF:FE8D:5BAB

Default Gateway:

DNS Server:

802.1X

Use 802.1X Security

Authentication: MD5

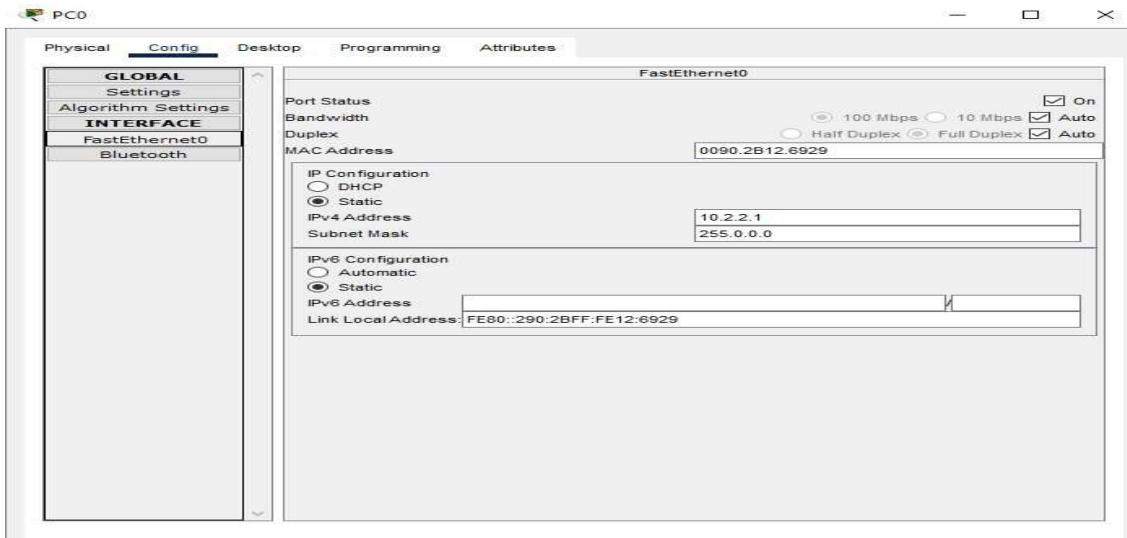
Username:

Password:

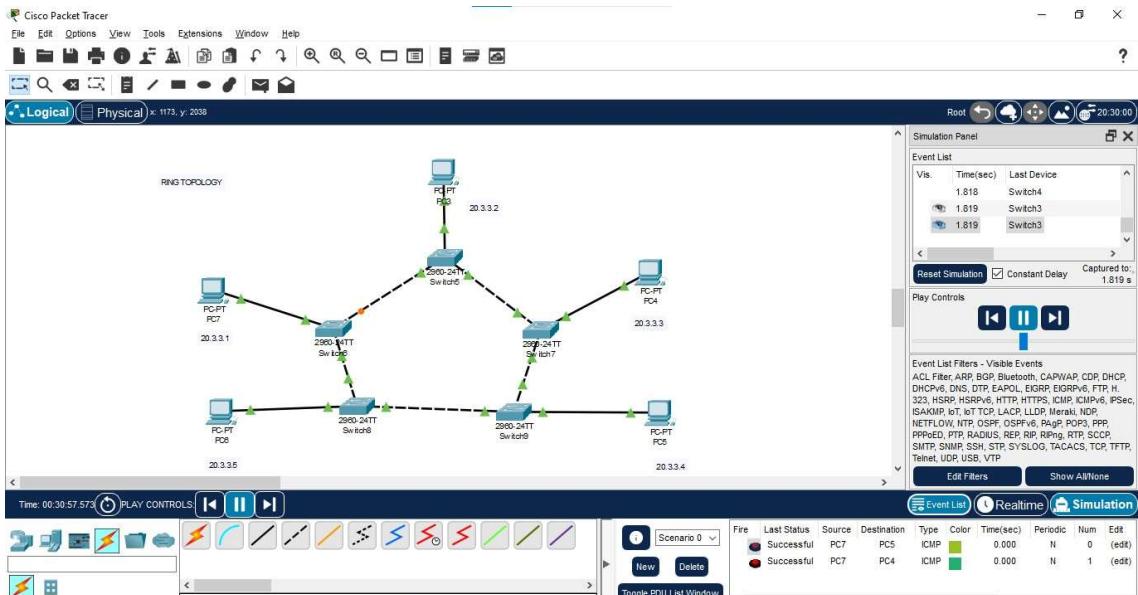
Practical 3

Aim:- Using CPT demonstrate the various physical network topologies.

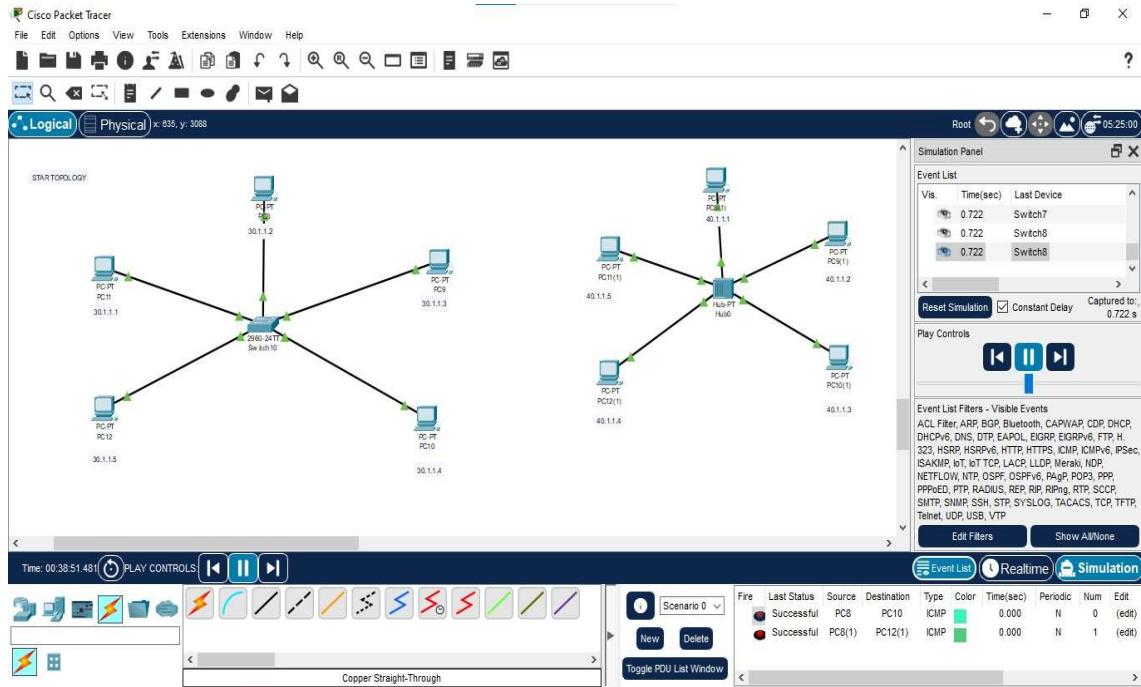
NOTE: For all PC,IP configurations are done as shown below.



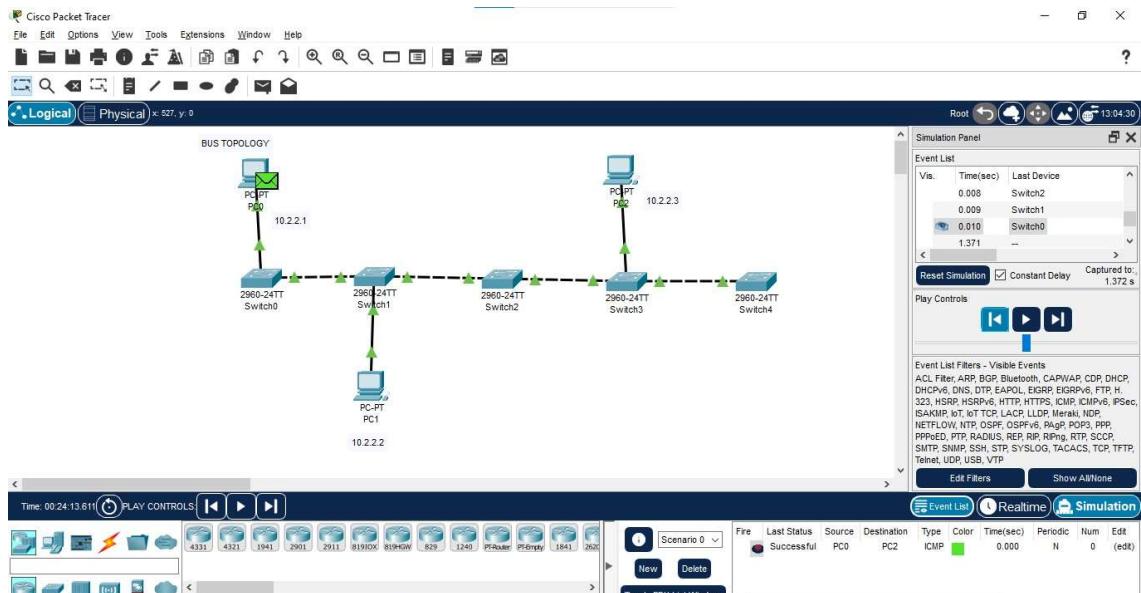
Ring Topology:-



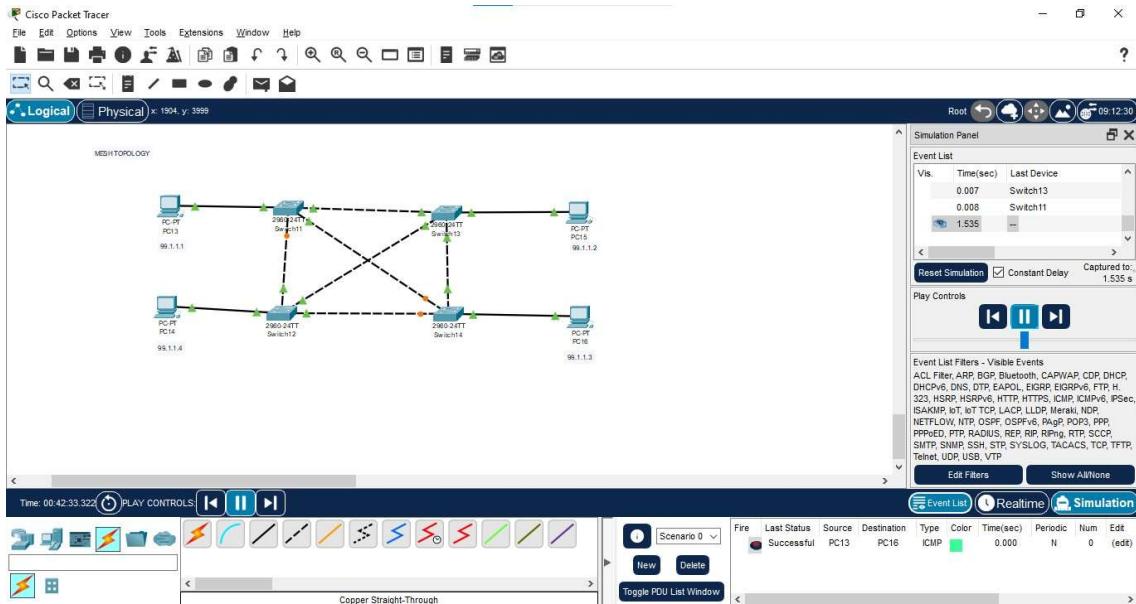
Star Topology:-



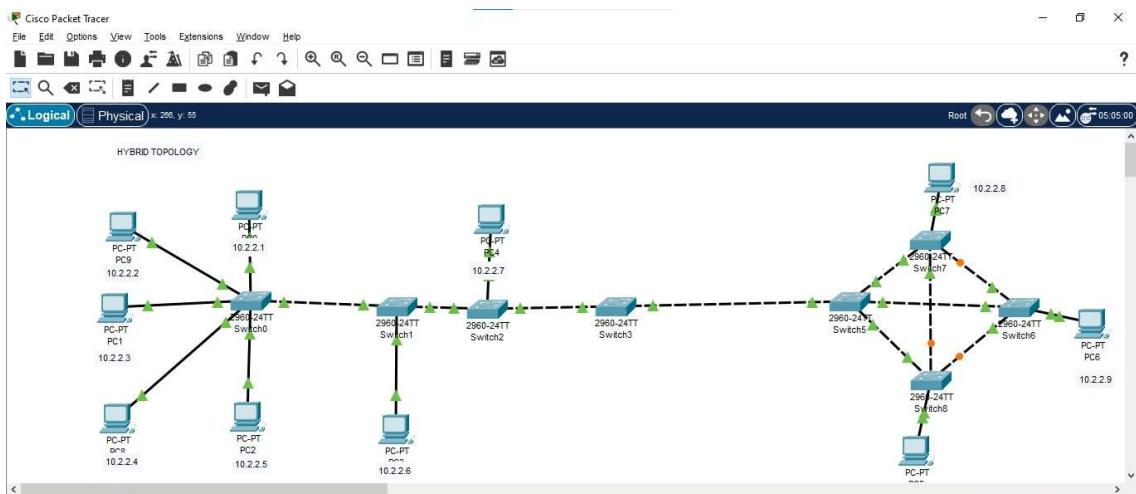
Bus Topology:-



Mesh Topology:-



Hybrid Topology:-



Practical 4

AIM:- Create a basic network of 1 sever and 2 movable/mobile devices.

DESCRIPTION FOR HOME ROUTER:

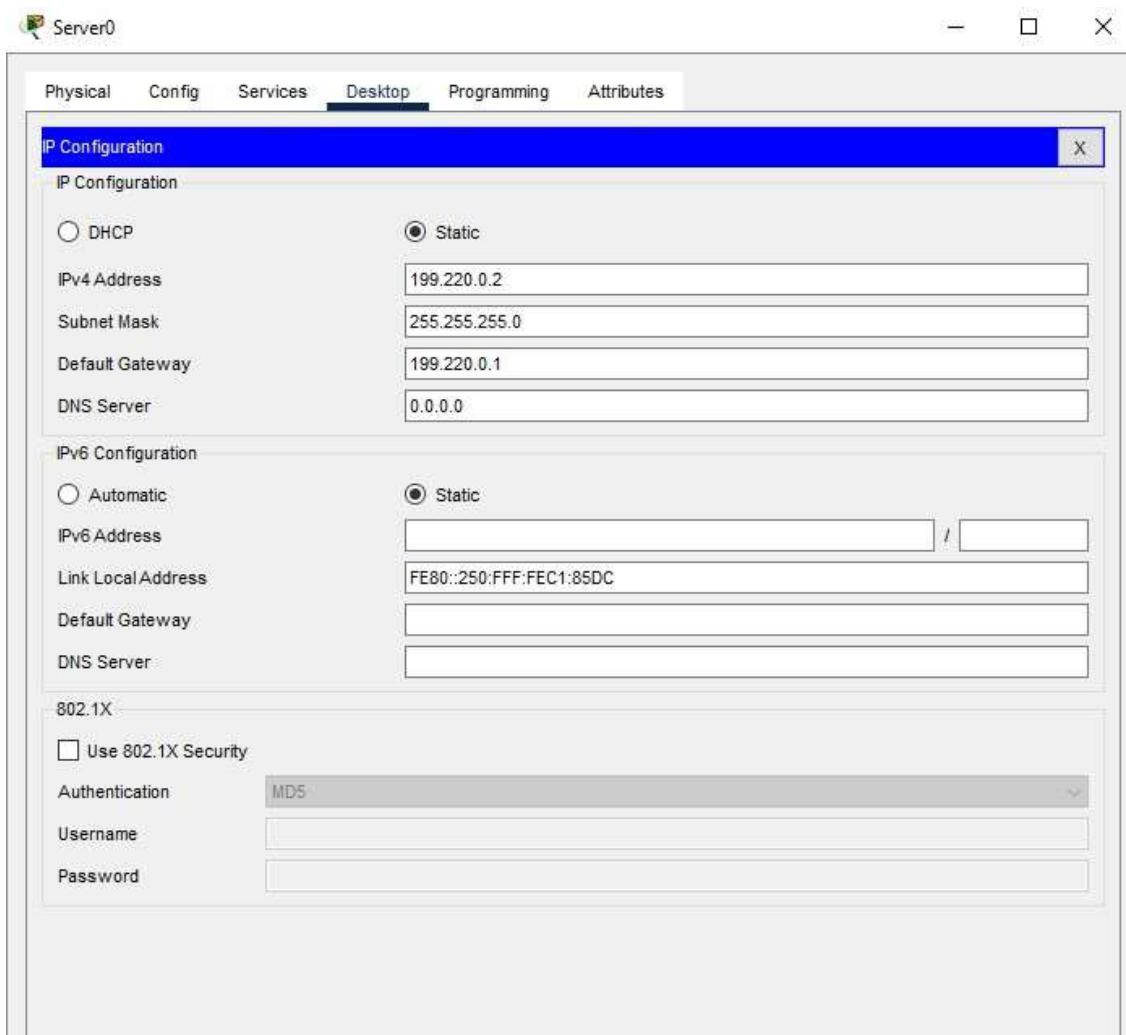
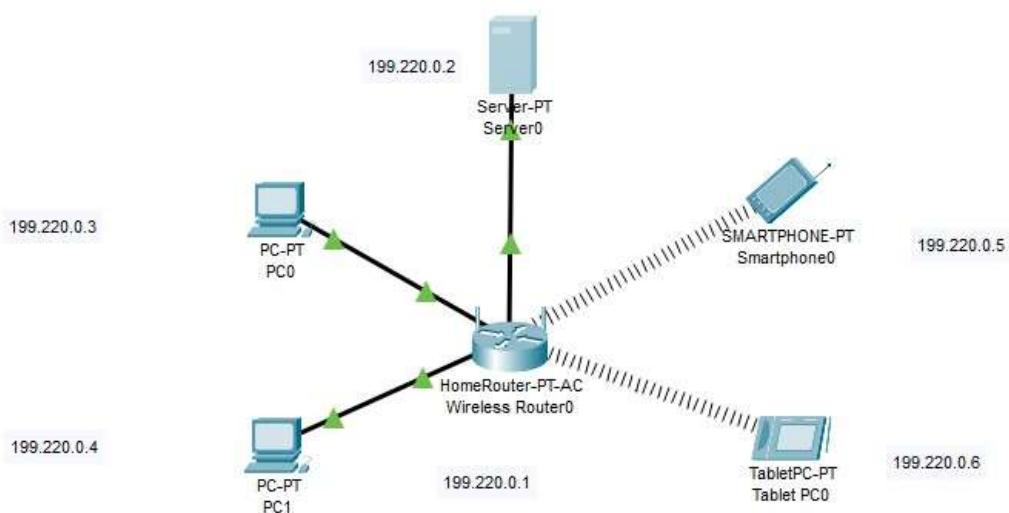
A home router is a device that serves as the gateway between your personal devices and the internet. It creates a local network, allowing smartphones, laptops, tablets, smart TVs, and other gadgets to connect and communicate wirelessly through Wi-Fi. At the same time, it manages the flow of data between your home and your internet service provider, assigning IP addresses to each device and directing traffic efficiently.

FUNCTIONALITY:

A home router is a **smart all-in-one box** that does multiple jobs:

- Connects your home to the internet
- Creates a Wi-Fi network for wireless devices
- Assigns IP addresses to every device automatically (DHCP)
- Shares internet with all devices using NAT
- Protects your network with basic security (firewall, MAC filtering)
- Has ports for wired devices like TVs and PCs
- Let's you customize how certain devices get internet (port forwarding, DMZ)

Output:-





- □ ×

Physical Config Desktop Programming Attributes

IP Configuration

X

Interface FastEthernet0

IP Configuration

DHCP

Static

IPv4 Address

199.220.0.3

Subnet Mask

255.255.255.0

Default Gateway

199.220.0.1

DNS Server

0.0.0.0

IPv6 Configuration

Automatic

Static

IPv6 Address

/

Link Local Address

FE80::2D0:D3FF:FE8:6CB2

Default Gateway

DNS Server

802.1X

Use 802.1X Security

Authentication

MD5

Username

Password

 PC1

- □ ×

Physical Config Desktop Programming Attributes

IP Configuration

X

Interface FastEthernet0

IP Configuration

 DHCP Static

IPv4 Address

199.220.0.4

Subnet Mask

255.255.255.0

Default Gateway

199.220.0.1

DNS Server

0.0.0.0

IPv6 Configuration

 Automatic Static

IPv6 Address

/

Link Local Address

FE80::230:F2FF:FE7E:80BB

Default Gateway

DNS Server

802.1X

 Use 802.1X Security

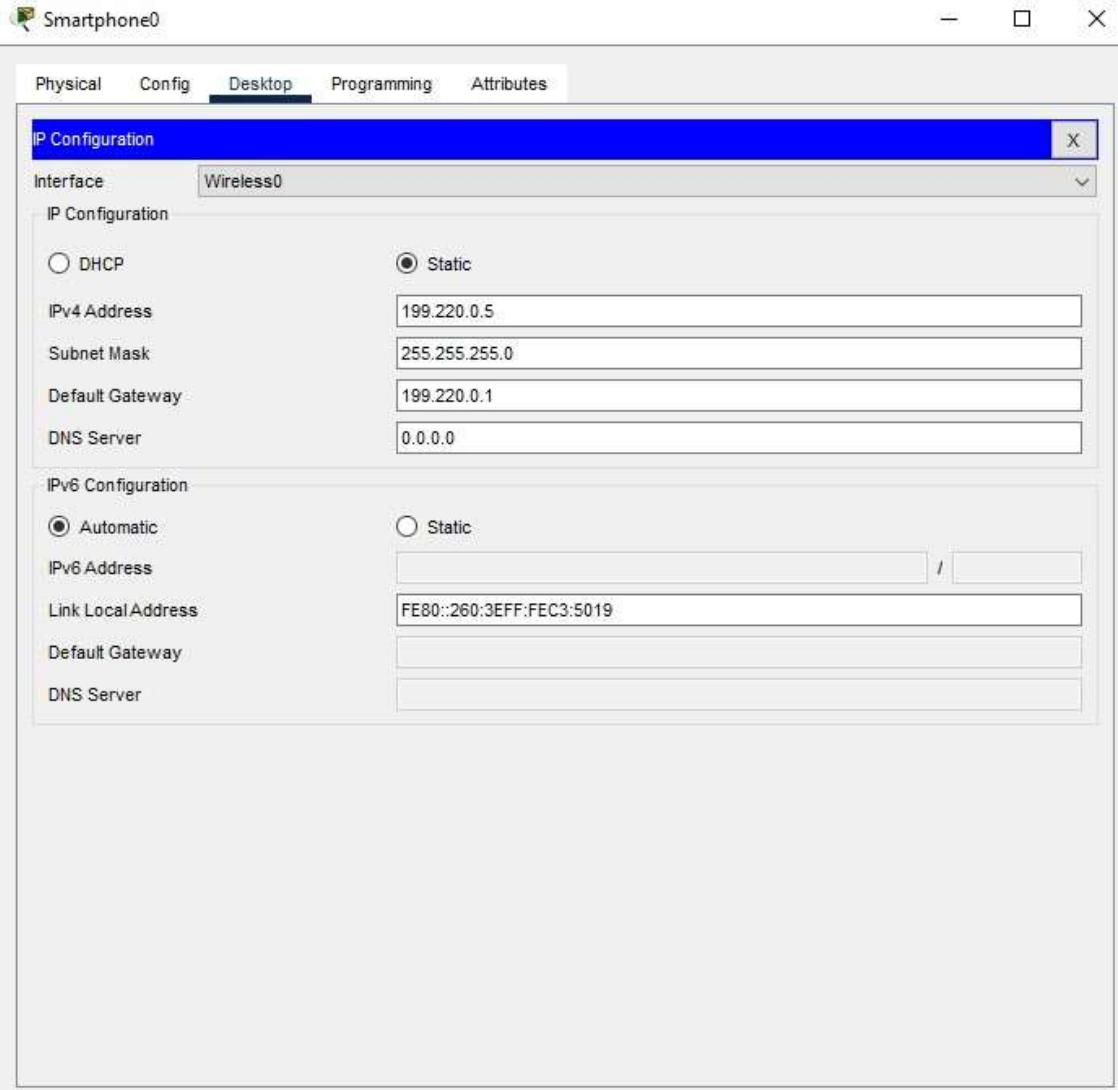
Authentication

MD5

▼

Username

Password





Tablet PC0

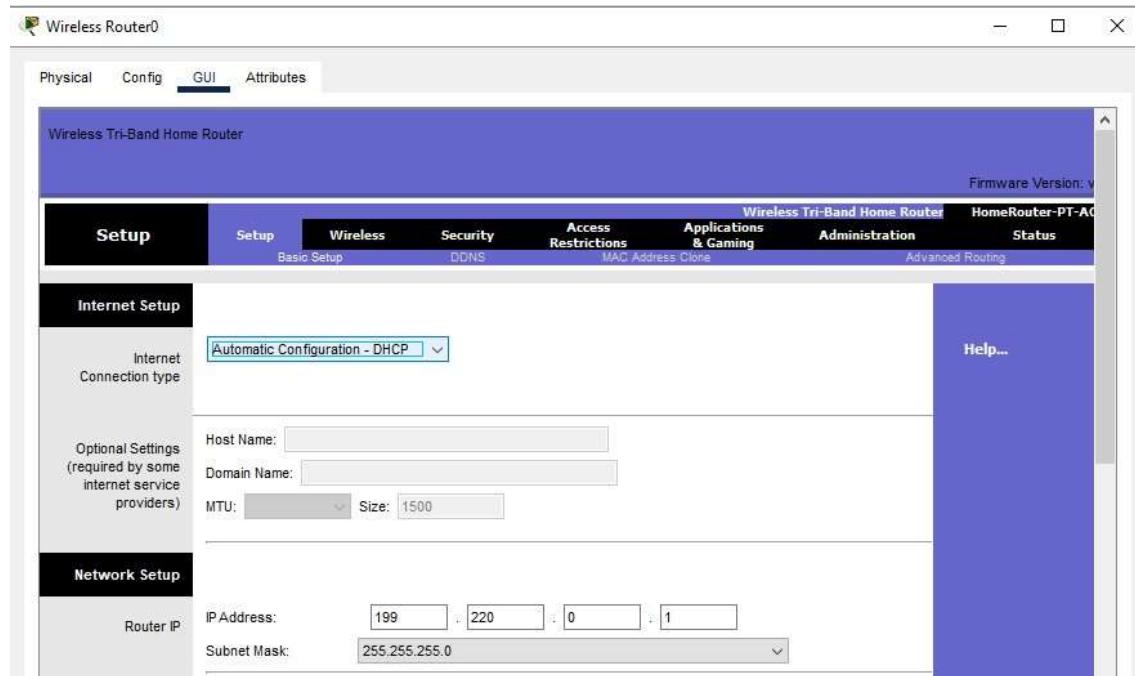
- □ ×[Physical](#) [Config](#) [Desktop](#) [Programming](#) [Attributes](#)**IP Configuration**XInterface v

IP Configuration

 DHCP StaticIPv4 Address Subnet Mask Default Gateway DNS Server

IPv6 Configuration

 Automatic StaticIPv6 Address / Link Local Address Default Gateway DNS Server Top



Practical 5

AIM:- Using cpt, create wireless network of multiple hosts using appropriate access point.

DESCRIPTION

Access Point:

An access point extends a wired network by creating a wireless one. It doesn't route traffic—it simply provides a place for wireless devices to connect.

Functionality includes:

Converts wired Ethernet signals into wireless signals

Allows multiple wireless devices to connect to a LAN

Supports roaming between APs in larger setups

Often used in enterprise networks for wide coverage

Router

A router is the brain of your network—it directs traffic between your local devices and the internet.

Functionality includes:

Assigns IP addresses to devices via DHCP

Routes data packets between networks

Provides firewall protection and NAT (Network Address Translation)

Often includes built-in Wi-Fi (acts as an Access point too)

Manages bandwidth and prioritizes traffic

Repeater

A repeater's job is simple: take a weak signal and make it strong again. It doesn't manage traffic or assign IPs—it just boosts range. **Functionality includes:**

Receives and retransmits Wi-Fi signals

Extends coverage into dead zones

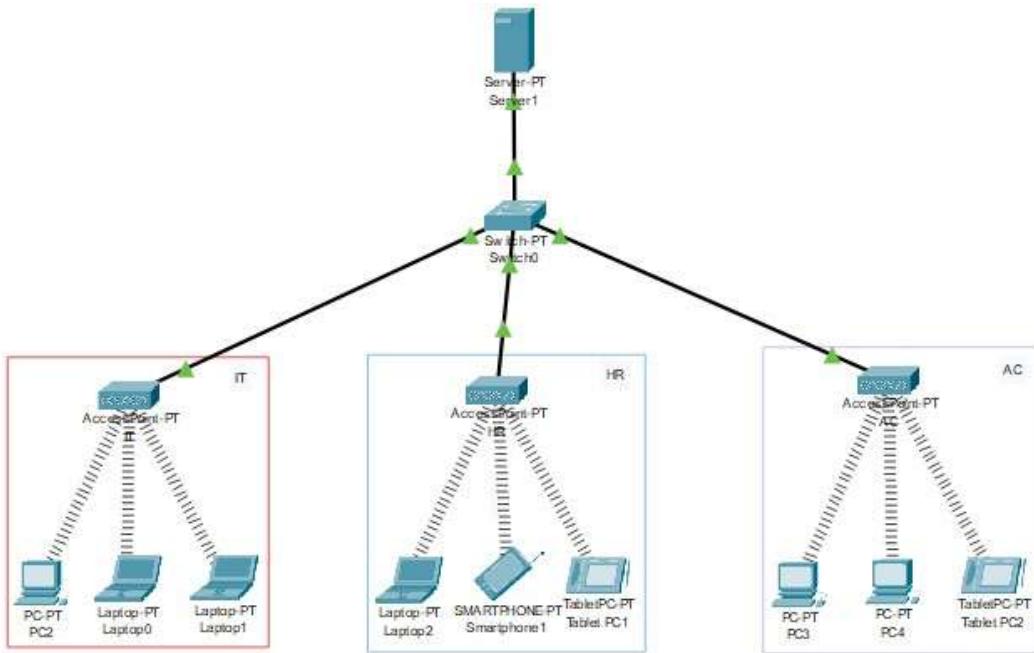
Doesn't create a new network—just repeats the existing one

May reduce speed due to signal duplication.

DIFFERENCE BETWEEN:

Feature	Access Point	Router	Repeater
Main Function	Creates a wireless network from wired	Connects local network to internet	Extends existing Wi-Fi signal
IP Address Assignment	No (relies on router)	Yes (acts as DHCP server)	No
Connection Type	Wired to router/switch	Wired to modem/internet source	Wireless to router
Wireless Coverage	Expands coverage in large areas	Provides Wi-Fi and wired connections	Boosts signal in weak zones
Speed Impact	High performance	Depends on router quality	May reduce speed due to duplication
Ideal Use Case	Offices, large homes	Home or office internet gateway	Fixing Wi-Fi dead zones

OUTPUT:



Server0

Physical Config Services Desktop Programming Attributes

IP Configuration

IP Configuration

DHCP Static

IPv4 Address: 192.169.10.2

Subnet Mask: 255.255.255.0

Default Gateway: 192.169.10.1

DNS Server: 192.169.10.2

Server0

Physical Config Services Desktop Programming Attributes

SERVICES

- HTTP
- DHCP**
- DHCPv6
- TFTP
- DNS
- SYSLOG
- AAA
- NTP
- EMAIL
- FTP
- IoT
- VM Management
- Radius EAP

DHCP

Interface: FastEthernet0 Service: On Off

Pool Name: serverPool

Default Gateway: 192.169.0.1

DNS Server: 192.169.0.2

Start IP Address: 192 169 10 3

Subnet Mask: 255 255 255 0

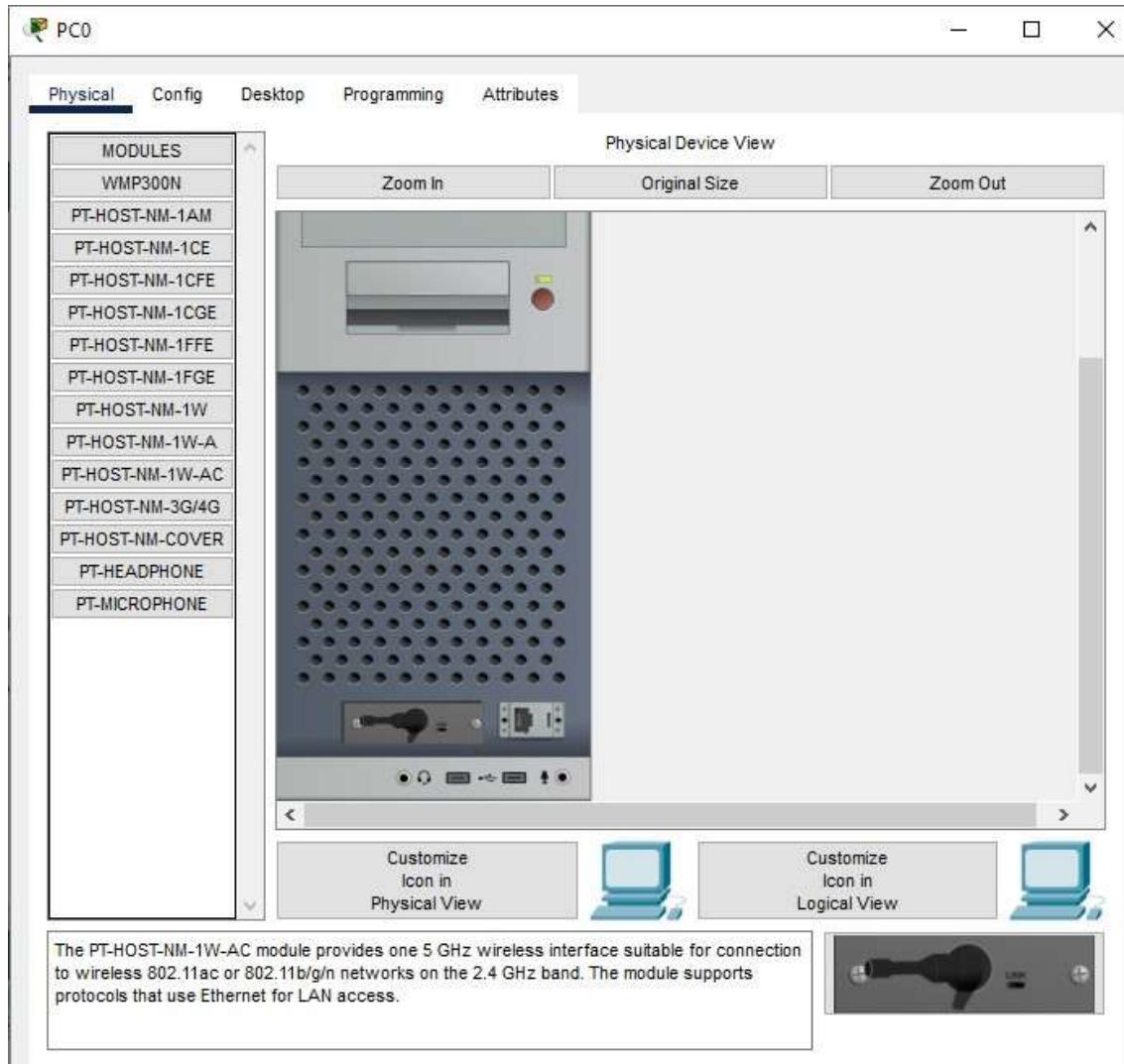
Maximum Number of Users: 250

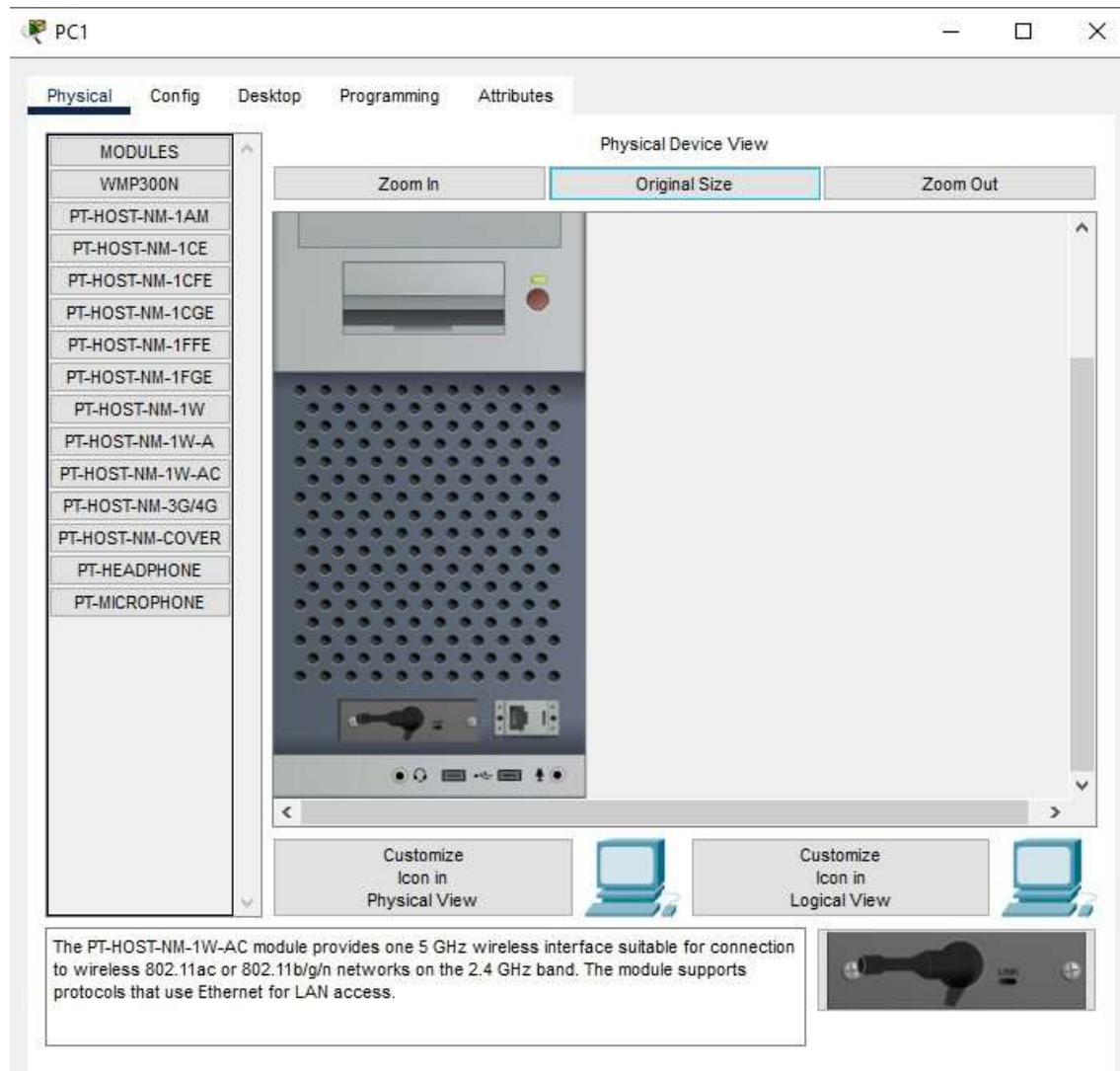
TFTP Server: 0.0.0.0

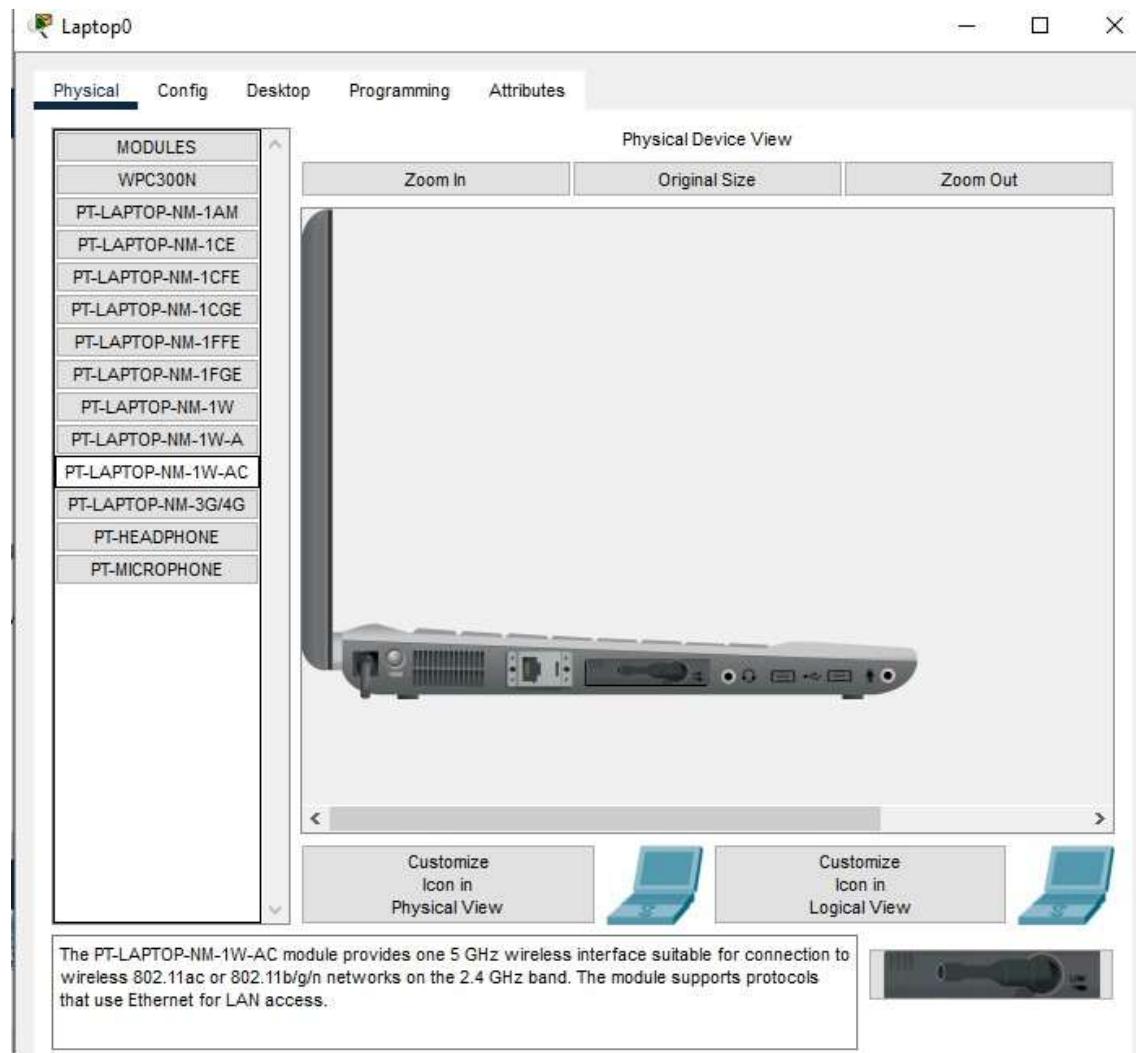
WLC Address: 0.0.0.0

Add Save Remove

Pool Name	Default Gateway	DNS Server	Start IP Address	Subnet Mask	Max User	TFTP Server	WLC Address
serverPool	192.169....	192.169....	192.169....	255.255....	250	0.0.0.0	0.0.0.0







Laptop1

Physical Config Desktop Programming Attributes

MODULES

- WPC300N
- PT-LAPTOP-NM-1AM
- PT-LAPTOP-NM-1CE
- PT-LAPTOP-NM-1CFE
- PT-LAPTOP-NM-1CGE
- PT-LAPTOP-NM-1FFE
- PT-LAPTOP-NM-1FGE
- PT-LAPTOP-NM-1W
- PT-LAPTOP-NM-1W-A
- PT-LAPTOP-NM-1W-AC
- PT-LAPTOP-NM-3G/4G
- PT-HEADPHONE
- PT-MICROPHONE

Physical Device View

Zoom In Original Size Zoom Out



Customize Icon in Physical View

Customize Icon in Logical View

The PT-LAPTOP-NM-1W-AC module provides one 5 GHz wireless interface suitable for connection to wireless 802.11ac or 802.11b/g/n networks on the 2.4 GHz band. The module supports protocols that use Ethernet for LAN access.

IT

Physical Config Attributes

GLOBAL

Settings

INTERFACE

Port 0

Port 1

Port 1

Port Status On

SSID IT

2.4 GHz Channel 6

Coverage Range (meters) 140.00

Authentication

Disabled WEP WEP Key

WPA-PSK WPA2-PSK PSK Pass Phrase IT123456

User ID

Password

Encryption Type AES

Top

PC0

Physical Config Desktop Programming Attributes

GLOBAL

Settings Algorithm Settings

INTERFACE

Wireless0 Bluetooth

Wireless0

Port Status: On

Bandwidth: 18 Mbps

MAC Address: 000D.BD99.6662

SSID: IT

Authentication:

Disabled WEP WEP Key:

WPA-PSK PSK Pass Phrase:

WPA WPA2 User ID:

802.1X Method: MD5 Password:

Encryption Type: AES

IP Configuration:

DHCP Static

IPv4 Address: 169.254.102.99

Subnet Mask: 255.255.0.0

IPv6 Configuration:

Automatic Static

IPv6 Address:

Link Local Address: FE80::20D:BDFF:FE99:6662

Tablet PC0

Physical Config Desktop Programming Attributes

GLOBAL

Settings Algorithm Settings

INTERFACE

Wireless0 3G/4G Cell1 Bluetooth

Wireless0

Port Status: On

Bandwidth: 18 Mbps

MAC Address: 0001.633A.91B4

SSID: IT

Authentication:

Disabled WEP WEP Key:

WPA-PSK PSK Pass Phrase:

WPA WPA2 User ID:

802.1X Method: MD5 Password:

Smartphone0

Physical Config Desktop Programming Attributes

GLOBAL

Settings Algorithm Settings

INTERFACE

Wireless0 3G/4G Cell1 Bluetooth

Wireless0

Port Status: On
Bandwidth: 24 Mbps
MAC Address: 000C.CFD0.772B
SSID: IT

Authentication:

Disabled WEP WPA2-PSK WPA WPA2 802.1X

WEP Key:
PSK Pass Phrase:
User ID:
Password:
Method: MD5
User Name:
Password:
Encryption Type: AES

HR

Physical Config Attributes

GLOBAL

Settings Algorithm Settings

INTERFACE

Port 0 Port 1

Port 1

Port Status: On
SSID: HR
2.4 GHz Channel: 6
Coverage Range (meters): 140.00

Authentication:

Disabled WEP WPA2-PSK WPA WPA2 802.1X

WEP Key:
PSK Pass Phrase:
User ID:
Password:
Encryption Type: AES

AC

Physical Config Attributes

GLOBAL

Settings Algorithm Settings

INTERFACE

Port 0 Port 1

Port 1

Port Status: On
SSID: AC
2.4 GHz Channel: 6
Coverage Range (meters): 140.00

Authentication:

Disabled WEP WPA2-PSK WPA WPA2 802.1X

WEP Key:
PSK Pass Phrase:
User ID:
Password:
Encryption Type: AES

Practical 6

Aim: - Create a network with a router that connect 2 LANs.

Description:-

In this practical, we aim to create a computer network in which two separate Local Area Networks (LANs) are connected through a single router. The router acts as an intermediary device that allows communication between the two LANs while each LAN operates independently with its own set of devices and IP addresses.

The setup involves one router, two switches, and a total of six personal computers (PCs). Three PCs are placed on the left side, forming LAN 1, and the other three are placed on the right side, forming LAN 2. Each LAN is connected through its own switch. Switches are used to interconnect multiple PCs within the same network segment, allowing them to communicate with each other.

For LAN 1, the network address used is 193.162.10.0 with a subnet mask of 255.255.255.0. The router interface that connects to this LAN is assigned the IP address 193.162.10.1, which also serves as the default gateway for all the PCs in LAN 1. Each of the three PCs in LAN 1 is assigned a unique IP address within this range, such as 193.162.10.2, 193.162.10.3, and 193.162.10.4. These PCs are configured to use the router's interface IP (193.162.10.1) as their default gateway. This means that any traffic from these PCs destined for outside their network will be forwarded to the router.

On the other side, LAN 2 uses a different network address, which is 193.162.20.0 with the same subnet mask of 255.255.255.0. The router's second interface is connected to this LAN and is assigned the IP address 193.162.20.1, serving as the default gateway for LAN 2. The three PCs in this LAN are given the IP addresses 193.162.20.2, 193.162.20.3, and 193.162.20.4. Like LAN 1, each of these PCs uses the router's interface IP (193.162.20.1) as their default gateway.

The router is the key device in this setup because it has two interfaces—each one connected to a different LAN. This allows it to route data between the two networks. Since each interface of the router is assigned an IP address that falls within the respective network range, it can communicate with the devices in both LANs.

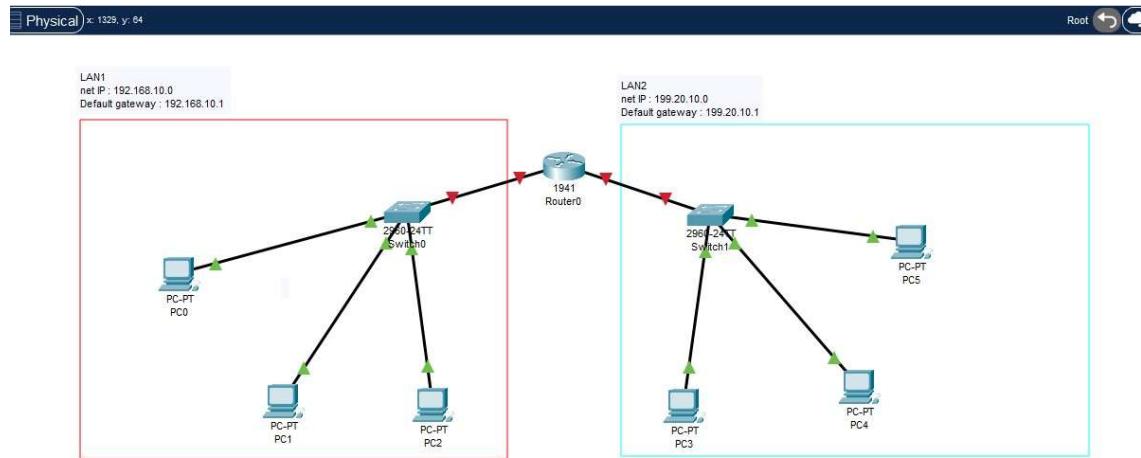
After connecting all devices and configuring the IP addresses and default gateways correctly, communication is tested. PCs within the same LAN should be able to communicate with each other without any issue. Furthermore,

communication between devices in LAN 1 and LAN 2 should also be successful because the router is properly routing packets between the two networks.

This kind of setup is commonly used in real-world scenarios where different departments or floors in an organization need to be kept on separate networks for security or organizational reasons, but still require the ability to communicate with each other when needed. The use of subnetting helps isolate and manage the traffic, and the router provides the necessary pathway for inter-network communication.

This practical helps in understanding how IP addressing, default gateways, switches, and routers work together to build a basic routed network between two different LANs.

Network Topology:-



PC0

Physical Config Desktop Programming Attributes

IP Configuration

Interface	FastEthernet0
IP Configuration	
<input type="radio"/> DHCP	<input checked="" type="radio"/> Static
IPv4 Address	192.168.10.2
Subnet Mask	255.255.255.0
Default Gateway	192.168.10.1
DNS Server	0.0.0.0
IPv6 Configuration	
<input type="radio"/> Automatic	<input checked="" type="radio"/> Static
IPv6 Address	[] / []
Link Local Address	FE80::230:F2FF:FE01:4636
Default Gateway	[]
DNS Server	[]
802.1X	
<input type="checkbox"/> Use 802.1X Security	

PC1

Physical Config Desktop Programming Attributes

IP Configuration

Interface: FastEthernet0

IP Configuration

DHCP Static

IPv4 Address: 192.168.10.3

Subnet Mask: 255.255.255.0

Default Gateway: 192.168.10.1

DNS Server: 0.0.0.0

IPv6 Configuration

Automatic Static

IPv6 Address: /

Link Local Address: FE80::260:3EFF:FE92:7209

Default Gateway:

DNS Server:

802.1X: Max 802.1X security

PC2

Physical Config Desktop Programming Attributes

IP Configuration

Interface: FastEthernet0

IP Configuration

DHCP Static

IPv4 Address: 192.168.10.4

Subnet Mask: 255.255.255.0

Default Gateway: 192.168.10.1

DNS Server: 0.0.0.0

IPv6 Configuration

Automatic Static

IPv6 Address: /

Link Local Address: FE80::2E0:8FFF:FE9B:9D5D

Default Gateway:

DNS Server:

802.1X:

PC3

Physical Config Desktop Programming Attributes

IP Configuration

Interface: FastEthernet0

IP Configuration

DHCP Static

IPv4 Address: 199.20.10.2

Subnet Mask: 255.255.255.0

Default Gateway: 199.20.10.1

DNS Server: 0.0.0.0

IPv6 Configuration

Automatic Static

IPv6 Address: /

Link Local Address: FE80::2D0:58FF:FE80:A1B8

Default Gateway:

DNS Server:

802.1X

Use 802.1X Security

PC4

Physical Config Desktop Programming Attributes

IP Configuration

Interface: FastEthernet0

IP Configuration

DHCP Static

IPv4 Address: 199.20.10.3

Subnet Mask: 255.255.255.0

Default Gateway: 199.20.10.1

DNS Server: 0.0.0.0

IPv6 Configuration

Automatic Static

IPv6 Address: /

Link Local Address: FE80::201:C9FF:FE34:D8B9

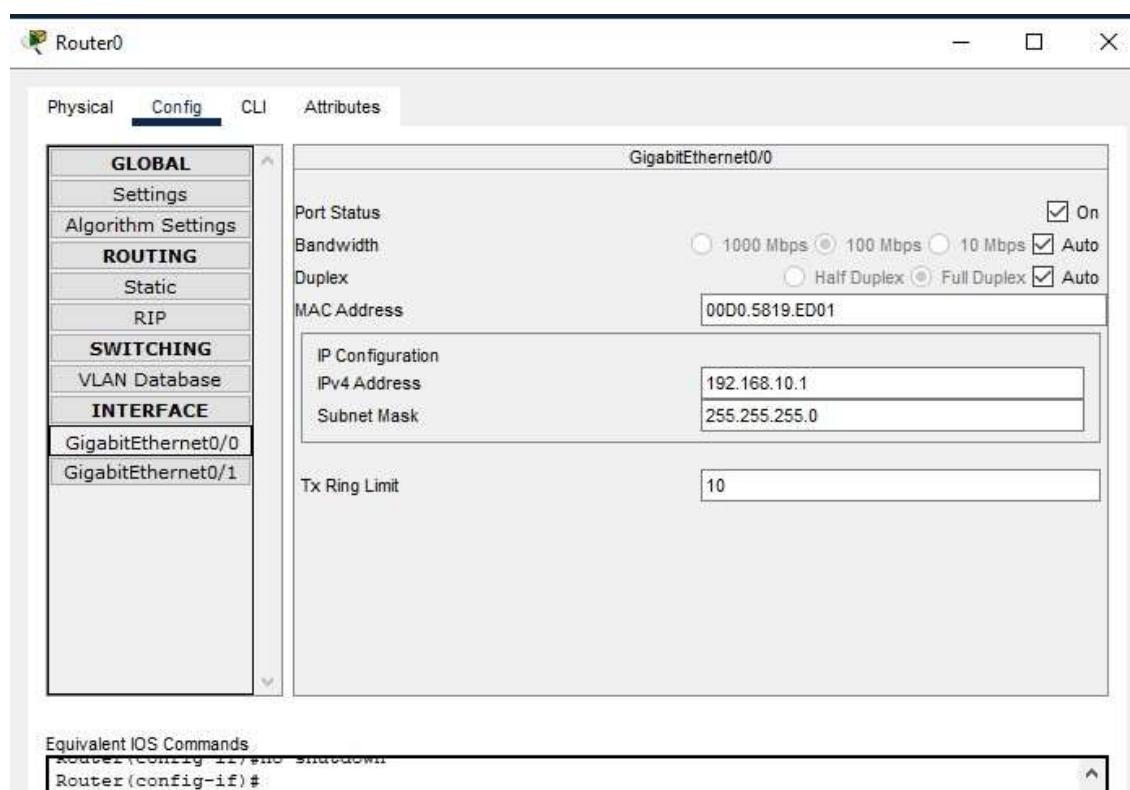
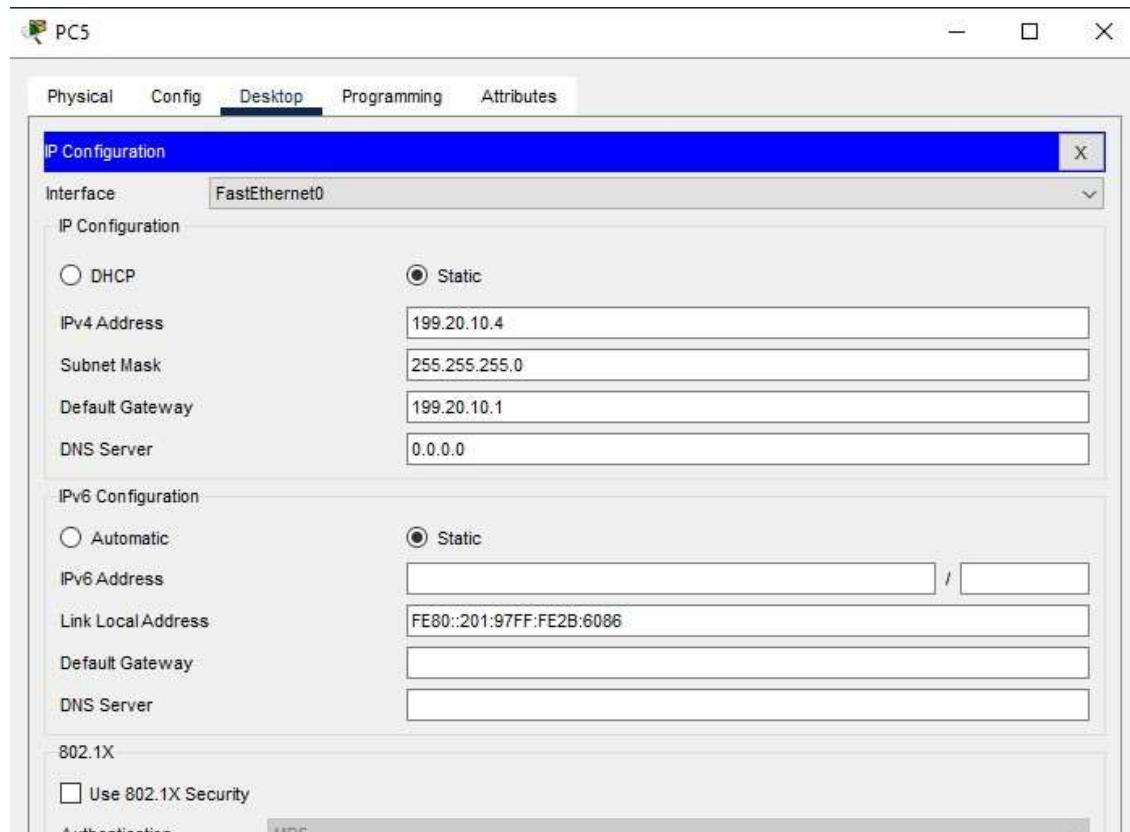
Default Gateway:

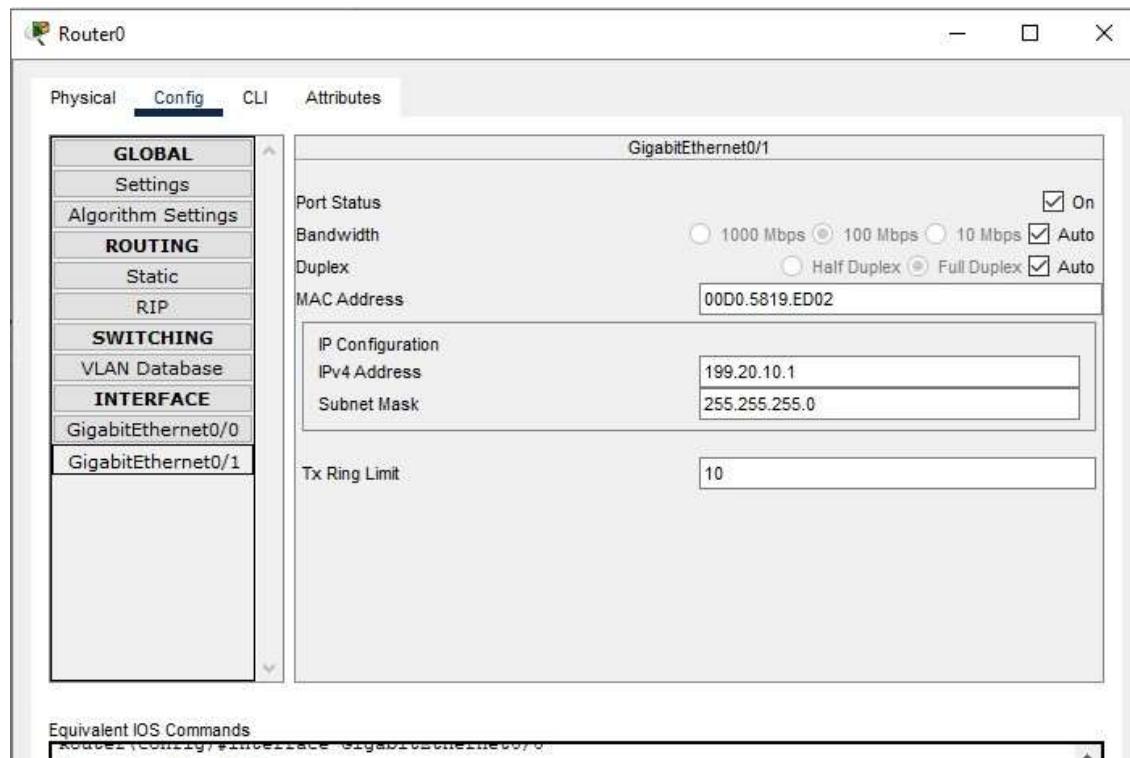
DNS Server:

802.1X

Use 802.1X Security

Authentication: MD5





Practical 7

Aim: - Create a network and configure static routing.

Description:-

In this practical, a network was set up consisting of two separate LANs. Each LAN contained three PCs connected to a switch, and each switch was connected to a router. The two routers were connected to each other using a direct link.

Each device in the LAN was given an IP address manually (static IP). Initially, devices within the same LAN were able to communicate with one another, but communication between devices in different LANs was not possible. This is because each router only knows about the network directly connected to it.

To solve this problem, static routing was configured on both routers. This means we manually informed each router about the existence of the other network and how to reach it. After configuring the routes, both LANs were able to communicate with each other.

For example, a PC in the first LAN could now successfully send data to a PC in the second LAN and receive a reply. This confirmed that the routers were correctly forwarding packets using the static routes we defined.

During the process, care was taken to enter commands in the correct mode of the router interface. Any mistakes in the configuration were corrected, and the settings were saved to ensure proper communication between networks.

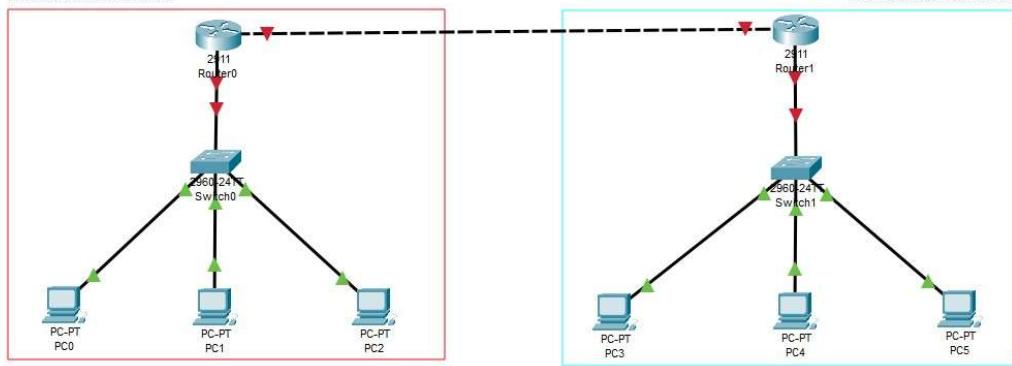
After successful configuration of static routing, devices from one LAN could ping and communicate with devices in the other LAN. This demonstrated that static routing was working correctly and the network was functioning as expected.

Network Topology: -

LAN1
net IP : 192.168.20.0
Default gateway : 192.168.20.1

net IP : 192.168.10.1

LAN2
net IP : 192.168.30.0
Default gateway : 192.168.30.1



PC0

Physical Config Desktop Programming Attributes

IP Configuration

Interface: FastEthernet0

IP Configuration

DHCP Static

IPv4 Address: 192.168.20.2

Subnet Mask: 255.255.255.0

Default Gateway: 192.168.20.1

DNS Server: 0.0.0.0

IPv6 Configuration

Automatic Static

IPv6 Address: /

Link Local Address: FE80::209:7CFF:FEC8:2B2C

Default Gateway:

DNS Server:

802.1X

Use 802.1X Security

Authentication: MDS

PC1

Physical Config Desktop Programming Attributes

IP Configuration

Interface: FastEthernet0

IP Configuration

DHCP Static

IPv4 Address: 192.168.20.3

Subnet Mask: 255.255.255.0

Default Gateway: 192.168.20.1

DNS Server: 0.0.0.0

IPv6 Configuration

Automatic Static

IPv6 Address: /

Link Local Address: FE80::2D0:D3FF:FE42:28DA

Default Gateway:

DNS Server:

802.1X

Use 802.1X Security

PC2

Physical Config Desktop Programming Attributes

IP Configuration

Interface: FastEthernet0

IP Configuration

DHCP Static

IPv4 Address: 192.168.20.4

Subnet Mask: 255.255.255.0

Default Gateway: 192.168.20.1

DNS Server: 0.0.0.0

IPv6 Configuration

Automatic Static

IPv6 Address: /

Link Local Address: FE80::20C:FFFF:FECD:2C14

Default Gateway:

DNS Server:

802.1X

Use 802.1X Security

Authentication: MDS

PC3

Physical Config Desktop Programming Attributes

IP Configuration

Interface: FastEthernet0

IP Configuration

DHCP Static

IPv4 Address: 192.168.30.2

Subnet Mask: 255.255.255.0

Default Gateway: 192.168.30.1

DNS Server: 0.0.0.0

IPv6 Configuration

Automatic Static

IPv6 Address: /

Link Local Address: FE80::2D0:BAFF:FE53:5866

Default Gateway:

DNS Server:

802.1X

Use 802.1X Security

Authentication: MDS

PC4

Physical Config Desktop Programming Attributes

IP Configuration

Interface: FastEthernet0

IP Configuration

DHCP Static

IPv4 Address: 192.168.30.3

Subnet Mask: 255.255.255.0

Default Gateway: 192.168.30.1

DNS Server: 0.0.0.0

IPv6 Configuration

Automatic Static

IPv6 Address: /

Link Local Address: FE80::207:ECFF:FE2A:C6CC

Default Gateway:

DNS Server:

802.1X

Use 802.1X Security

Authentication: MDS

Username:

Password:

PC5

Physical Config Desktop Programming Attributes

IP Configuration

Interface: FastEthernet0

IP Configuration

DHCP Static

IPv4 Address: 192.168.30.4

Subnet Mask: 255.255.255.0

Default Gateway: 192.168.30.1

DNS Server: 0.0.0.0

IPv6 Configuration

Automatic Static

IPv6 Address: /

Link Local Address: FE80::290:2BFF:FEDE:2755

Default Gateway:

DNS Server:

802.1X

Use 802.1X Security

Authentication: MD5

Router0

Physical Config CLI Attributes

GLOBAL

- Settings
- Algorithm Settings

ROUTING

- Static
- RIP

SWITCHING

- VLAN Database

INTERFACE

- GigabitEthernet0/0
- GigabitEthernet0/1
- GigabitEthernet0/2

GigabitEthernet0/0

Port Status: On

Bandwidth: 1000 Mbps 100 Mbps 10 Mbps Auto

Duplex: Half Duplex Full Duplex Auto

MAC Address: 0030.F2B3.9201

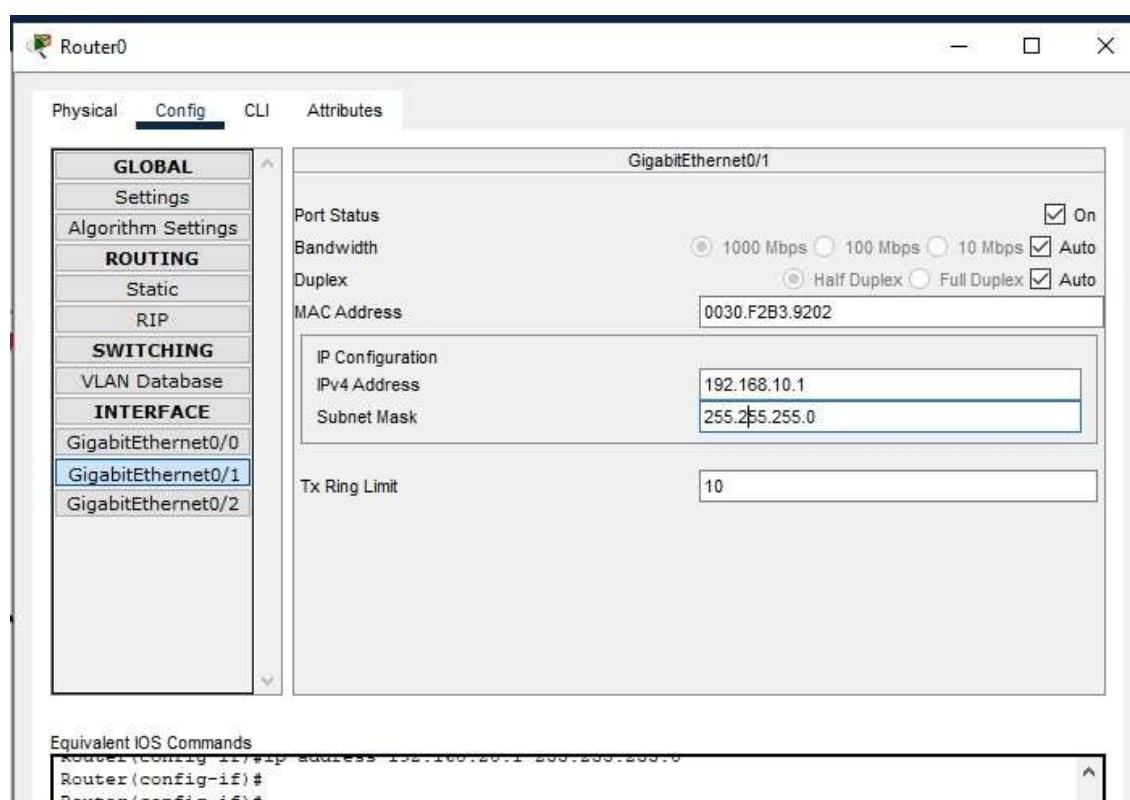
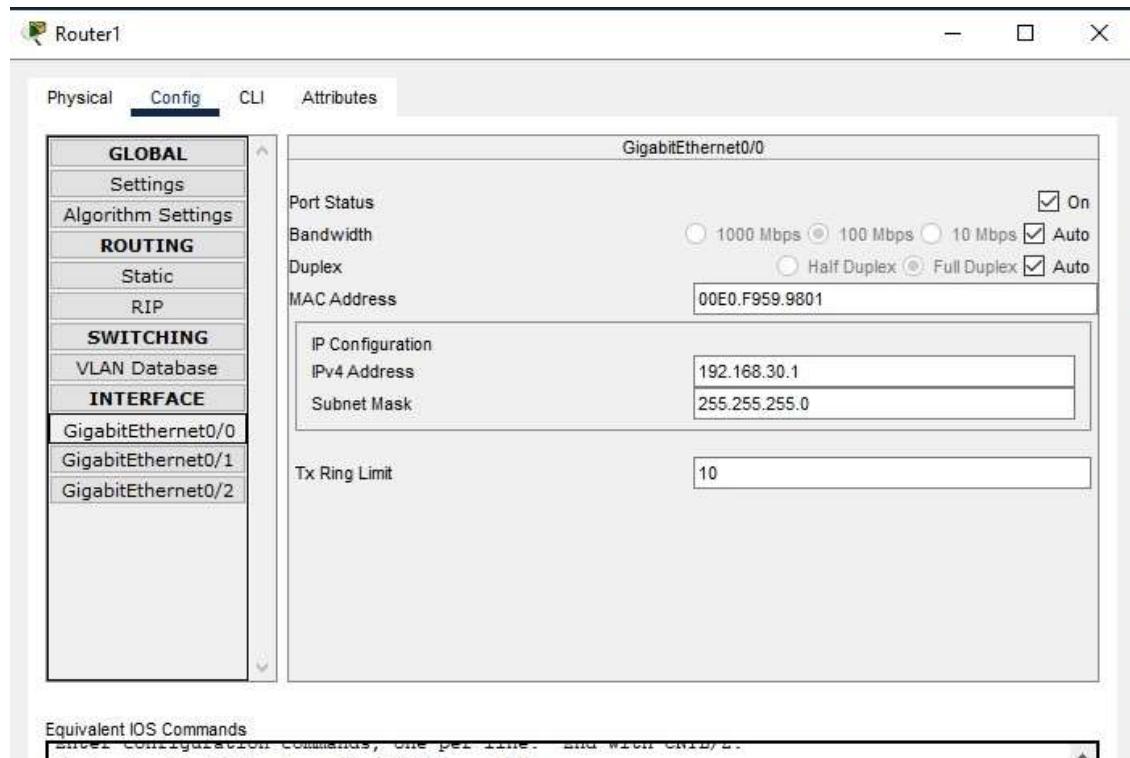
IP Configuration

IPv4 Address: 192.168.20.1

Subnet Mask: 255.255.255.0

Tx Ring Limit: 10

Equivalent IOS Commands



Router1

Physical Config CLI Attributes

GLOBAL

Settings

Algorithm Settings

ROUTING

Static

RIP

SWITCHING

VLAN Database

INTERFACE

GigabitEthernet0/0

GigabitEthernet0/1

GigabitEthernet0/2

GigabitEthernet0/1

Port Status On

Bandwidth Auto

1000 Mbps

100 Mbps

10 Mbps

Duplex Auto

Half Duplex

Full Duplex

MAC Address 00E0.F959.9802

IP Configuration

IPv4 Address 192.168.10.2

Subnet Mask 255.255.255.0

Tx Ring Limit 10

Equivalent IOS Commands

```
Router(config)#
Router(config)#interface GigabitEthernet0/0
```

Router0

Physical Config **CLI** Attributes

IOS Command Line Interface

```
Router>enable
Router#configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#ip route
% Incomplete command.
Router(config)#ip route ?
  A.B.C.D Destination prefix
Router(config)#ip route 192.168.30.0 ?
    A.B.C.D Destination prefix mask
Router(config)#ip route 192.168.30.0 255.255.255.0 ?
      A.B.C.D   Forwarding router's address
      Dialer   Dialer interface
      Ethernet IEEE 802.3
      FastEthernet FastEthernet IEEE 802.3
      GigabitEthernet GigabitEthernet IEEE 802.3z
      Loopback Loopback interface
      Null   Null interface
      Serial  Serial
      Vlan   Catalyst Vlans
Router(config)#ip route 192.168.30.0 255.255.255.0 192.168.10.2
Router(config)#exit
Router#
%SYS-5-CONFIG_I: Configured from console by console

Router#write
Building configuration...
[OK]
Router#
```

Router1

Physical Config **CLI** Attributes

IOS Command Line Interface

```
Press RETURN to get started.

Press RETURN to get started!

Router>enable
Router#configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#ip route 192.168.20.0
* Incomplete command.
Router(config)#ip route 192.168.20.0 255.255.255.0 192.168.10.1
Router(config)#exit
Router#
%SYS-5-CONFIG_I: Configured from console by console

Router#write
Building configuration...
[OK]
Router#
```

Copy Paste

Practical 8

Aim:- Create a network and implement RIP.

Description:-

Description about RIP Protocol □

RIP (Routing Information Protocol) is a distance-vector routing protocol used in local and wide area networks. It enables routers to exchange routing information and dynamically update their routing tables.

- RIP uses **hop count** as its metric to determine the best path.
- The maximum number of hops allowed is **15**, making it suitable for small to medium-sized networks.
- RIP updates are broadcast every **30 seconds**, which helps maintain up-to-date routing tables.
- It supports both **RIPv1 (classful)** and **RIPv2 (classless)** versions, with RIPv2 offering support for subnet masks and authentication.

When to use Serial DTE and Serial DCE □

In serial communication between routers, two types of interfaces are used:

- **DTE (Data Terminal Equipment):** Typically the router that initiates the connection. It receives clocking from the DCE.
- **DCE (Data Communication Equipment):** Usually the modem or CSU/DSU that provides clocking to the DTE. In lab setups, one router is manually configured as DCE to simulate clocking.

Use Case:

- Use **DCE** when you need to provide clock rate (e.g., in lab simulations).
- Use **DTE** when connecting to a service provider or when the clock is externally provided.

Description about Practical And Output □

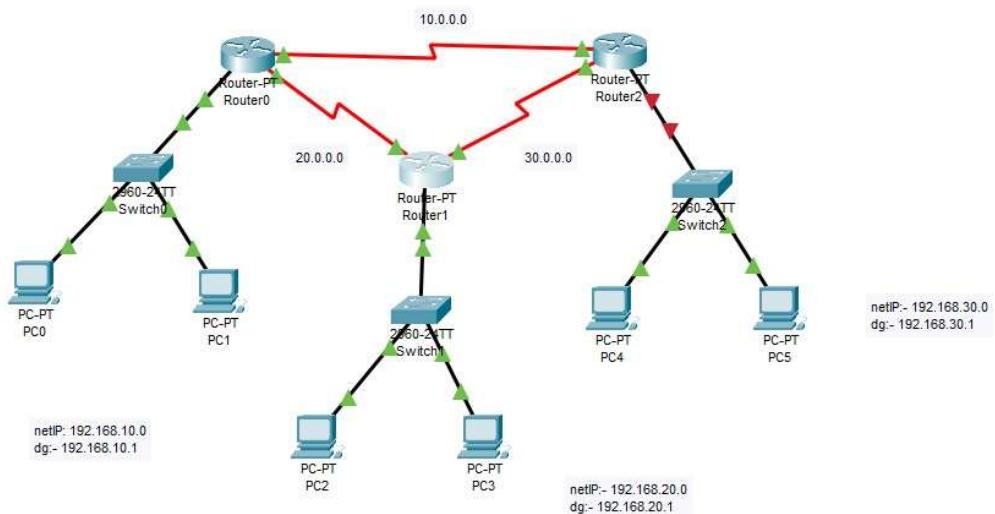
The following output displays a network topology created in Cisco Packet Tracer, showcasing the successful implementation of the Routing Information Protocol (RIP) across three interconnected routers.

- **Three distinct network segments** are visible, each with its own router, switch, and two PCs.

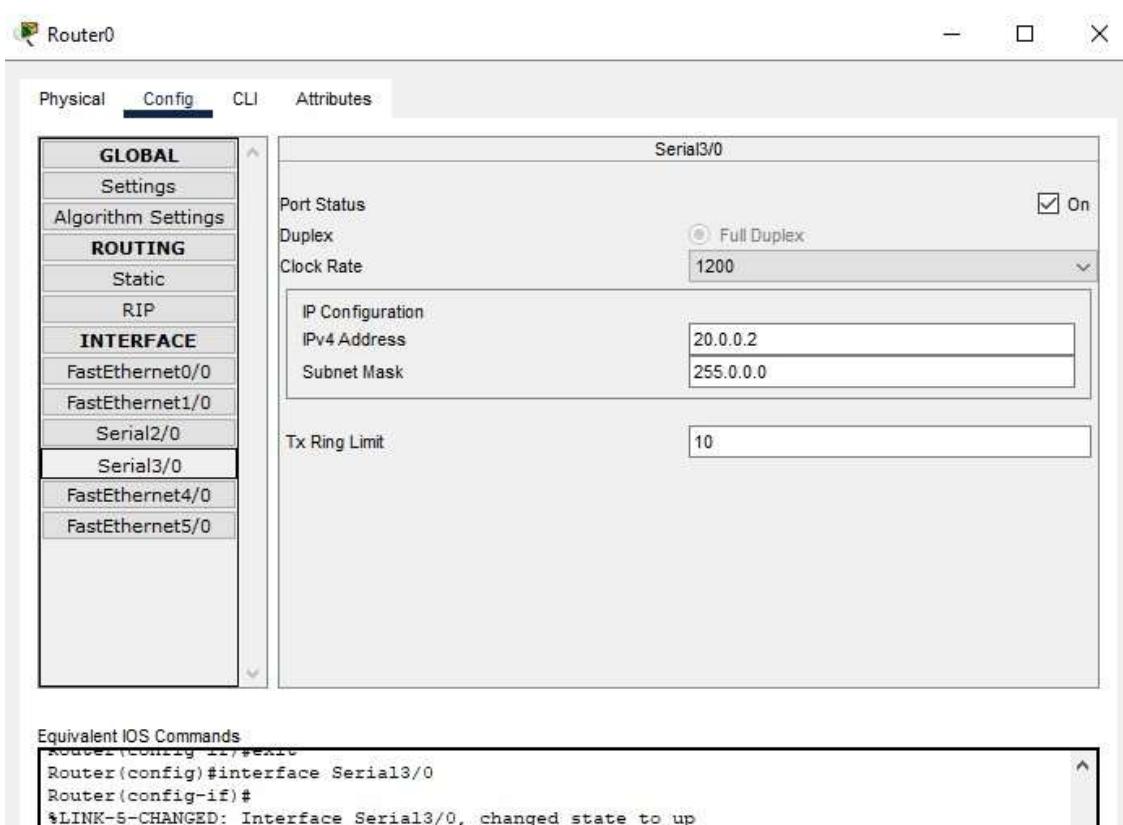
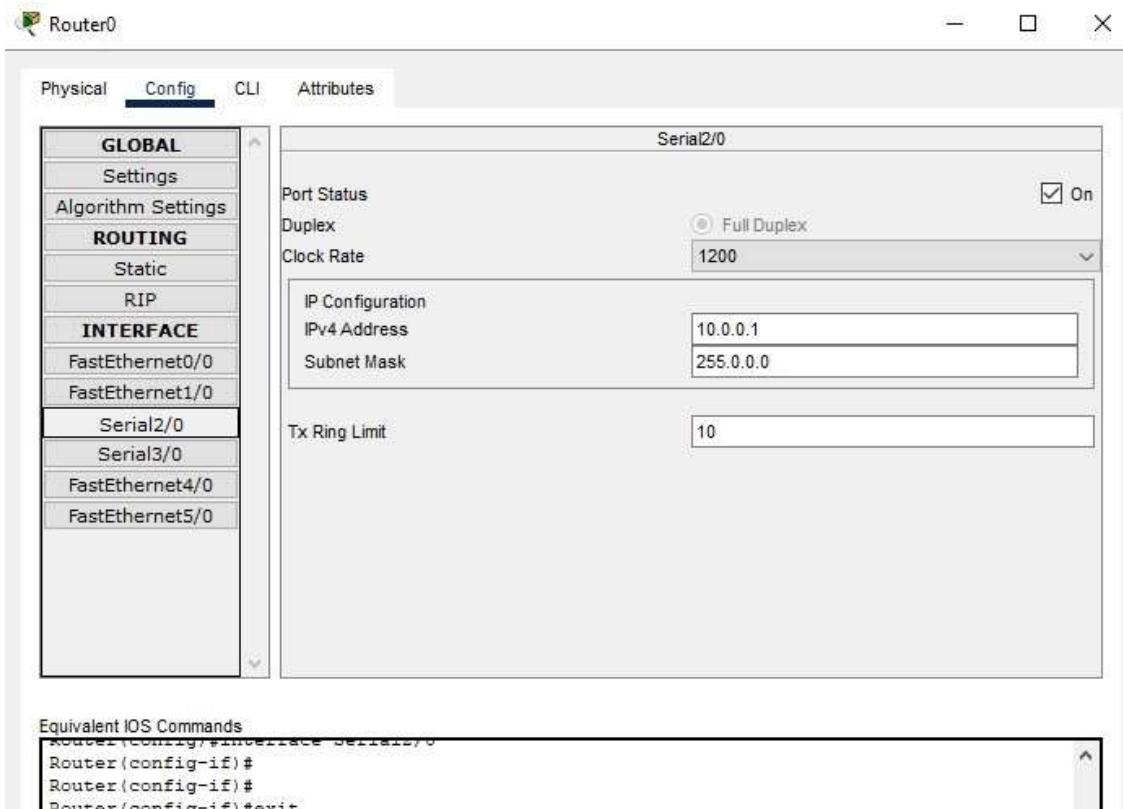
- **Routers are connected via serial links**, forming a triangular topology that allows RIP to propagate routes dynamically.
- **Each PC is assigned a unique IP address** within its subnet, and the default gateway is set to the router in its segment.
- **Red arrows indicate successful ICMP (ping) tests** between PCs across different networks, confirming that RIP has enabled inter-network communication.
- The simulation is running in **real-time mode**, and the routing tables have been updated with RIP-learned routes.
- The bottom-right corner shows **ping results**, verifying that devices in separate subnets can reach each other.

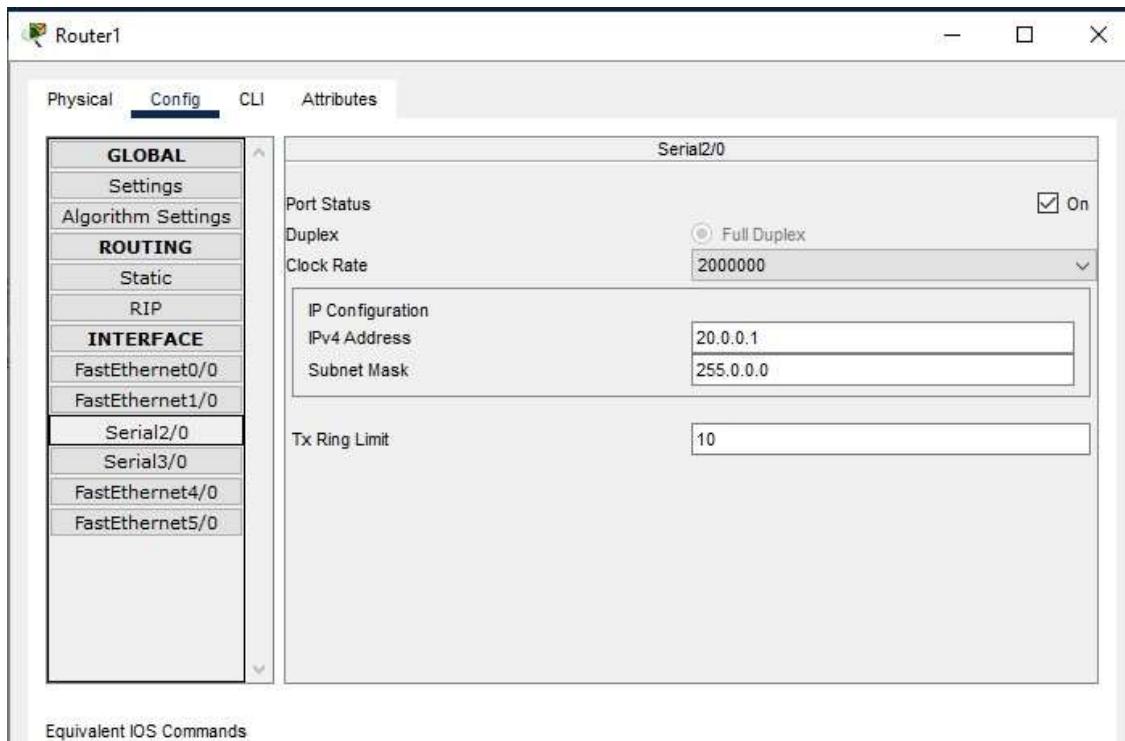
Also the output confirms that RIP is functioning correctly, dynamically sharing routing information and enabling seamless communication across the network.

Network Topology:-

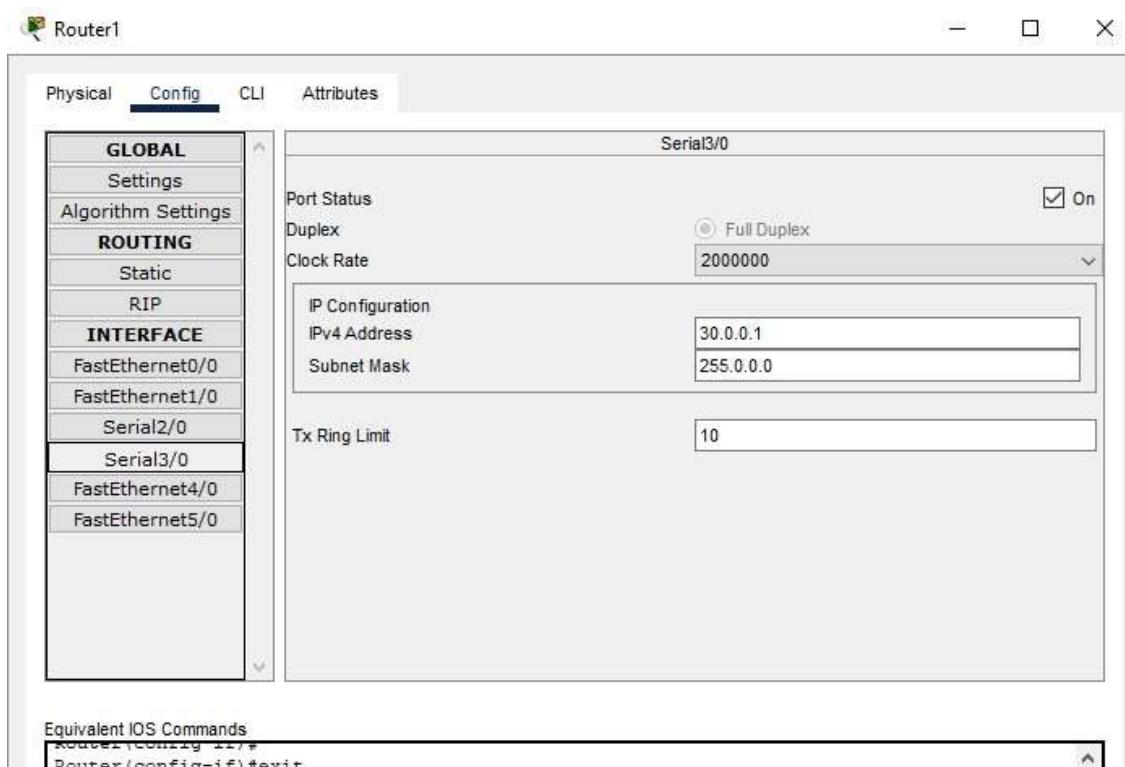


Note:- Do the routing for PC also





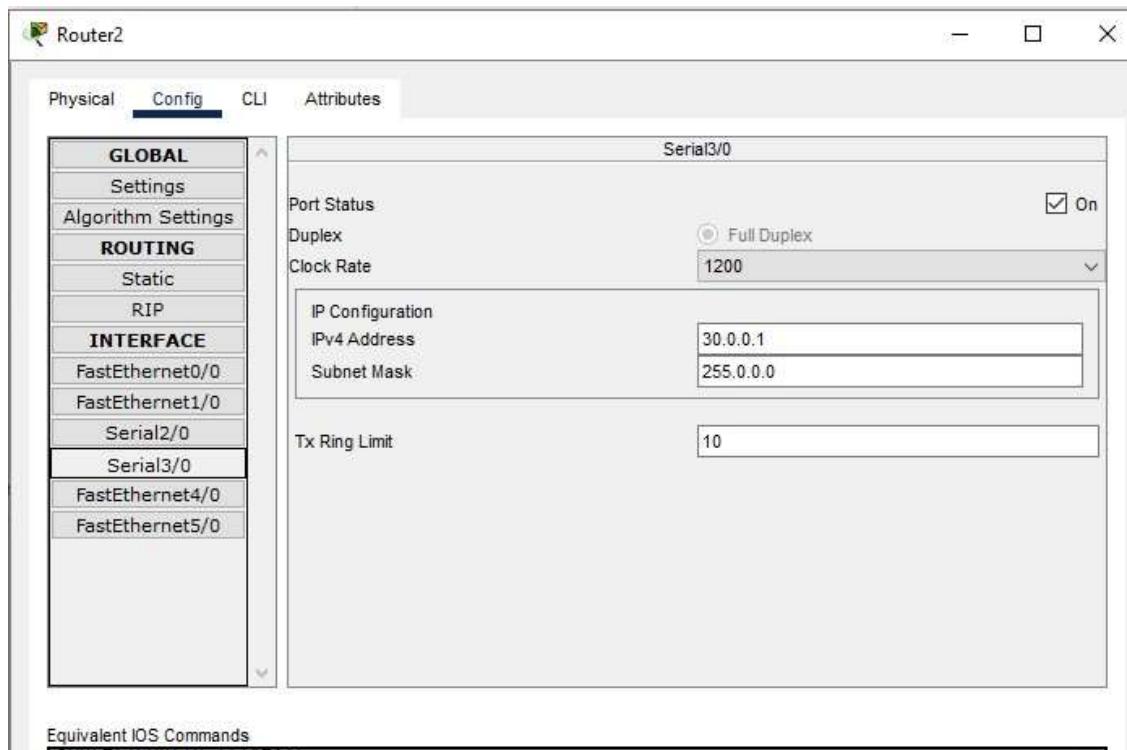
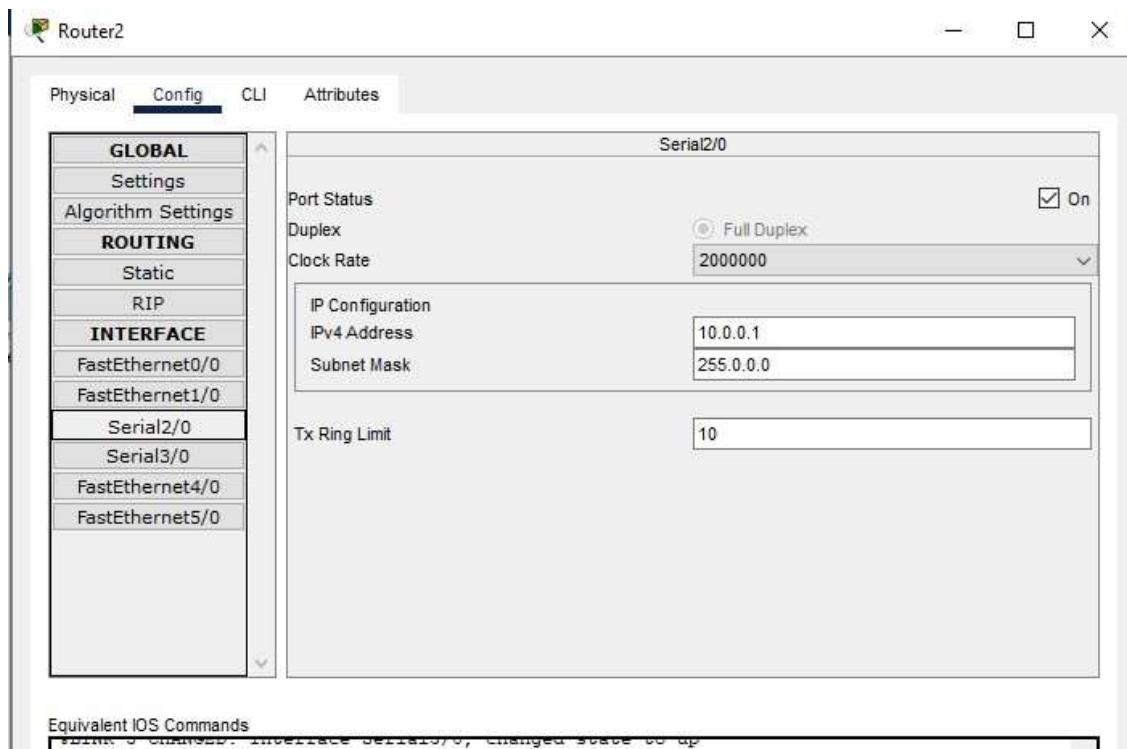
Equivalent IOS Commands

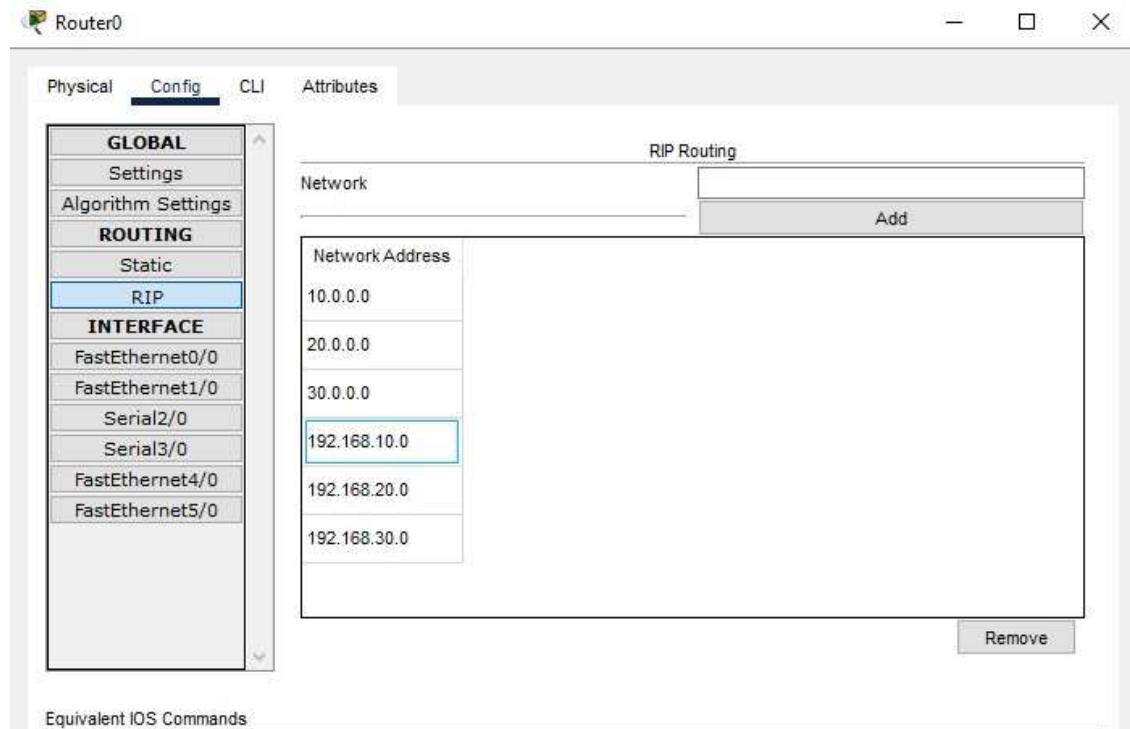


Equivalent IOS Commands

```
Router(config)#
```

```
Router(config-if)#exit
```





Note:- Same as for other 2 routers

Practical 9

Aim Create a network and implement OSPF (single area).

Description

OSPF Algorithm

OSPF, or Open Shortest Path First, is a dynamic routing protocol used to determine the most efficient path for data to travel across a network. It operates within an autonomous system and is based on the link-state routing principle.

Each router using OSPF builds a complete map of the network by exchanging information with its neighbours. This information includes the state and cost of its connections. Once all routers have shared their data, each one independently calculates the shortest path to every destination using Dijkstra's algorithm. This ensures that all routers have a consistent view of the network and make routing decisions based on the same information.

OSPF organizes networks into areas to reduce complexity and improve scalability. The backbone area, known as Area 0, connects all other areas and facilitates communication between them. Routers within an area share detailed information, but between areas, only summarized data is exchanged to keep things efficient.

The protocol reacts quickly to changes in the network, such as a link failure, by recalculating routes and updating its database. This fast convergence makes OSPF reliable and suitable for large, complex networks.

Key characteristics of OSPF include:

- It uses the Shortest Path First (SPF) algorithm, also known as Dijkstra's algorithm, to determine the most efficient route.
- OSPF maintains a complete map of the network topology by exchanging link-state advertisements (LSAs) between routers.
- Routing decisions are based on cost, which is typically calculated from bandwidth. Lower cost paths are preferred.
- OSPF supports hierarchical network design through the use of areas, which helps reduce routing overhead and improve scalability.
- It is a classless protocol, meaning it supports variable-length subnet masking (VLSM).
- OSPF does not send periodic updates; instead, it sends updates only when there is a change in the network topology.

- The administrative distance of OSPF is 110, which is lower than RIP but higher than EIGRP.

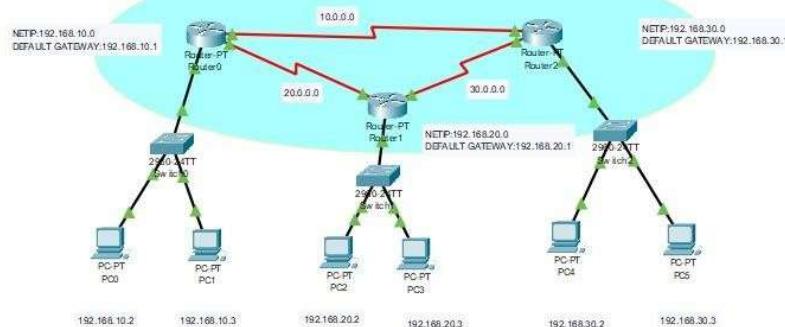
OSPF (Single Area) Protocol:

Single Area OSPF refers to a configuration where all routers are part of one area, typically Area 0, which is the backbone area. This setup is suitable for small to medium-sized networks where simplicity and ease of management are priorities.

Key points about Single Area OSPF:

- All routers share the same link-state database, which ensures consistent routing decisions across the network.
- The configuration is straightforward, as there is no need to define multiple areas or manage inter-area routing.
- It eliminates the need for Area Border Routers (ABRs), which are required in multiarea OSPF setups.
- Single Area OSPF reduces complexity and is easier to troubleshoot.
- It is ideal for networks that do not require segmentation for administrative or performance reasons.

Output □



Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit
Successful	PC0	PC5		ICMP		0.000	N	15	(edit)
Successful	PC0	PC2		ICMP		0.000	N	16	(edit)
Successful	PC2	PC5		ICMP		0.000	N	17	(edit)
Successful	Router0	Router2		ICMP		0.000	M	10	(edit)

OUTPUT DESCRIPTION □

Network Description in Single-Area OSPF Context

The topology consists of three routers, each connected to its own subnet. These routers are interconnected, forming a triangular structure that allows full communication between all nodes. Each router is also connected to a switch, which in turn connects to two end-user PCs.

- **Router0** manages the 192.168.10.0/24 subnet
- **Router1** manages the 192.168.20.0/24 subnet
- **Router2** manages the 192.168.30.0/24 subnet

Each router has a gateway IP address (.1) for its respective subnet and serves as the default gateway for the connected PCs.

Characteristics of Single-Area OSPF in This Topology

- **Full visibility:** Every router knows the complete network topology.
- **Fast convergence:** Any change, such as a link failure, is quickly detected and recalculated.
- **No route summarization:** All routing information is detailed and shared without abstraction. □ **Simplified configuration:** No need for Area Border Routers or multiple area definitions.

This design is ideal for small to medium-sized networks where simplicity and transparency are more important than scalability. If you're considering expanding this into a multi-area OSPF setup, I can help you plan how to segment the network and assign roles like ABRs.

CN PRACTICAL 9.b

Aim □ Create a network and implement OSPF (multi area).

OSPF Algorithm □

OSPF, or Open Shortest Path First, is a dynamic routing protocol used to determine the most efficient path for data to travel across a network. It operates within an autonomous system and is based on the link-state routing principle.

Each router using OSPF builds a complete map of the network by exchanging information with its neighbours. This information includes the state and cost of

its connections. Once all routers have shared their data, each one independently calculates the shortest path to every destination using Dijkstra's algorithm. This ensures that all routers have a consistent view of the network and make routing decisions based on the same information.

OSPF organizes networks into areas to reduce complexity and improve scalability. The backbone area, known as Area 0, connects all other areas and facilitates communication between them. Routers within an area share detailed information, but between areas, only summarized data is exchanged to keep things efficient.

The protocol reacts quickly to changes in the network, such as a link failure, by recalculating routes and updating its database. This fast convergence makes OSPF reliable and suitable for large, complex networks.

Key characteristics of OSPF include:

- It uses the Shortest Path First (SPF) algorithm, also known as Dijkstra's algorithm, to determine the most efficient route.
- OSPF maintains a complete map of the network topology by exchanging link-state advertisements (LSAs) between routers.
- Routing decisions are based on cost, which is typically calculated from bandwidth. Lower cost paths are preferred.
- OSPF supports hierarchical network design through the use of areas, which helps reduce routing overhead and improve scalability.
- It is a classless protocol, meaning it supports variable-length subnet masking (VLSM).
- OSPF does not send periodic updates; instead, it sends updates only when there is a change in the network topology.
- The administrative distance of OSPF is 110, which is lower than RIP but higher than EIGRP.

OSPF (Multi Area) Protocol:

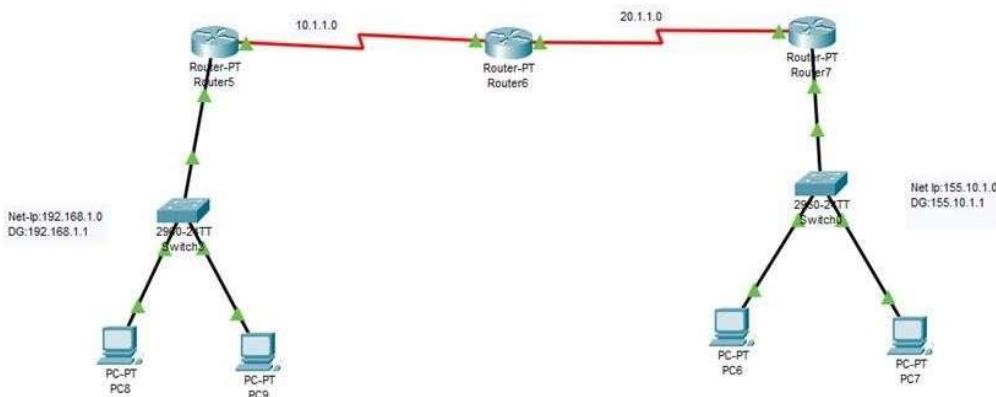
OSPF multi-area is a design approach used to scale large networks efficiently by dividing them into smaller, manageable sections called areas. Each area contains a group of routers that share detailed routing information only within that area, which helps reduce the size of routing tables and limits the scope of link-state updates.

At the heart of this design is **Area 0**, also known as the backbone area. All other areas must connect to Area 0 either directly or through a virtual link. This backbone acts as a central hub, allowing inter-area communication.

Routers that connect multiple areas are called **Area Border Routers (ABRs)**. These ABRs summarize and distribute routing information between areas, ensuring that internal details of one area don't overwhelm routers in another. This keeps the network efficient and responsive.

By using multiple areas, OSPF improves scalability, speeds up convergence, and reduces processing overhead. It's especially useful in large enterprise networks where thousands of routers might be deployed.

Output □



Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit ^
	Successful	PC9	PC6	ICMP		0.000	N	33	(edit)
	Failed	PC9	PC7	ICMP		0.000	N	34	(edit)
	Successful	PC8	PC7	ICMP		0.000	N	35	(edit)

Output Description □

This output illustrates a multi-area OSPF (Open Shortest Path First) configuration involving three routers, two switches, and four end-user PCs. The network is segmented into three distinct OSPF areas to optimize routing efficiency and scalability.

Area Breakdown

- **Area 0 (Backbone Area)**

- o **Router6** serves as the backbone router and Area Border Router (ABR). o It connects to Router5 via the 10.1.1.0/30 network and to Router7 via the 20.1.1.0/30 network.
 - o Router6 maintains separate Link-State Databases (LSDBs) for each connected area.
- **Area 1**
 - o **Router5** is part of Area 1. o It connects to a switch that serves PCs **PC8** and **PC9** on the 192.168.1.0/24 network.
 - o Router5 advertises this network into Area 1.
- **Area 2**
 - o **Router7** is part of Area 2. o It connects to a switch that serves PCs **PC6** and **PC7** on the 155.10.1.0/24 network. o Router7 advertises this network into Area 2.

OSPF Behavior

- Routers exchange Hello packets to establish neighbor relationships.
- Each router generates Link-State Advertisements (LSAs) for its directly connected networks. □ Router6, as an ABR, summarizes and redistributes routes between Area 1 and Area 2 via Area 0.
- All routers use Dijkstra's algorithm to compute the shortest path tree and populate their routing tables accordingly.

Purpose and Benefits

- The multi-area design reduces routing table size and LSDB complexity.
- It improves convergence time and isolates instability within each area.
- This setup is ideal for medium to large enterprise networks requiring hierarchical routing.

Practical 10

AIM:- Create a network and implement BGP

DESCRIPTION:-

Network Overview:

The topology consists of multiple routers, each representing a separate autonomous system (AS). These routers are interconnected to simulate WAN links, and each router connects to a local LAN with end devices such as PCs and switches.

Key Components:

- **Routers:** Each assigned a unique AS number.
- **Switches and PCs:** Connected to routers to simulate internal networks.
- **IP Addressing:** Each LAN and WAN link uses a distinct subnet.
- **Routing Protocol:** eBGP is used to exchange routing information between routers in different ASes.

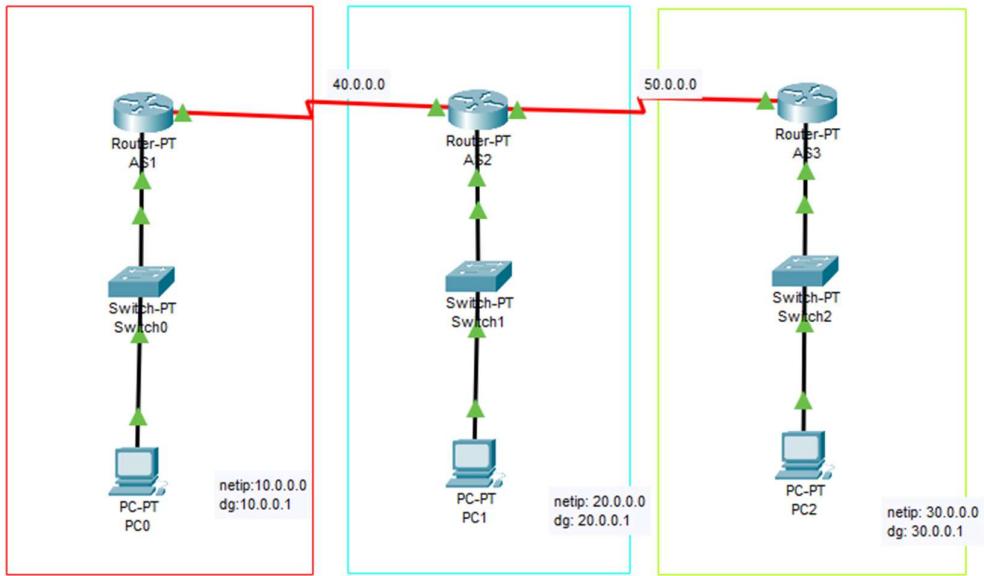
Configuration Summary:

- IP addresses are assigned to all interfaces.
- BGP processes are initiated on each router with their respective AS numbers.
- eBGP neighbor relationships are established using the IP addresses of adjacent routers.
- Local networks are advertised into BGP to ensure reachability across AS boundaries.

Simulation Outcome:

- All eBGP sessions are successfully established.
- Routing tables are populated with external routes.
- End-to-end connectivity between devices in different ASes is verified.
- The network demonstrates stable inter-AS communication using eBGP.

NETWORK TOPOLOGY :-



```
Router(config-if)#exit
Router(config)#interface Serial2/0
Router(config-if)#
%LINK-5-CHANGED: Interface Serial2/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface Serial2/0, changed state to up

Router(config-if)#exit
Router(config)#router bgp 1
Router(config-router)#network 10.0.0.0
Router(config-router)#network 40.0.0.0
Router(config-router)#neighbor 40.0.0.2 remote-as 2
Router(config-router)#exit
Router(config)##BGP-5-ADJCHANGE: neighbor 40.0.0.2 Up
```

```
Press RETURN to get started!

Router>en
Router#conf t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#router bgp 2
Router(config-router)#network 20.0.0.0
Router(config-router)#network 40.0.0.0
Router(config-router)#network 50.0.0.0
Router(config-router)#neighbor 40.0.0.1 remote-as 1
Router(config-router)##BGP-5-ADJCHANGE: neighbor 40.0.0.1 Up

Router(config-router)#neighbor 50.0.0.2 remote-as 3
Router(config-router)#exit
Router(config)##BGP-5-ADJCHANGE: neighbor 50.0.0.2 Up
```

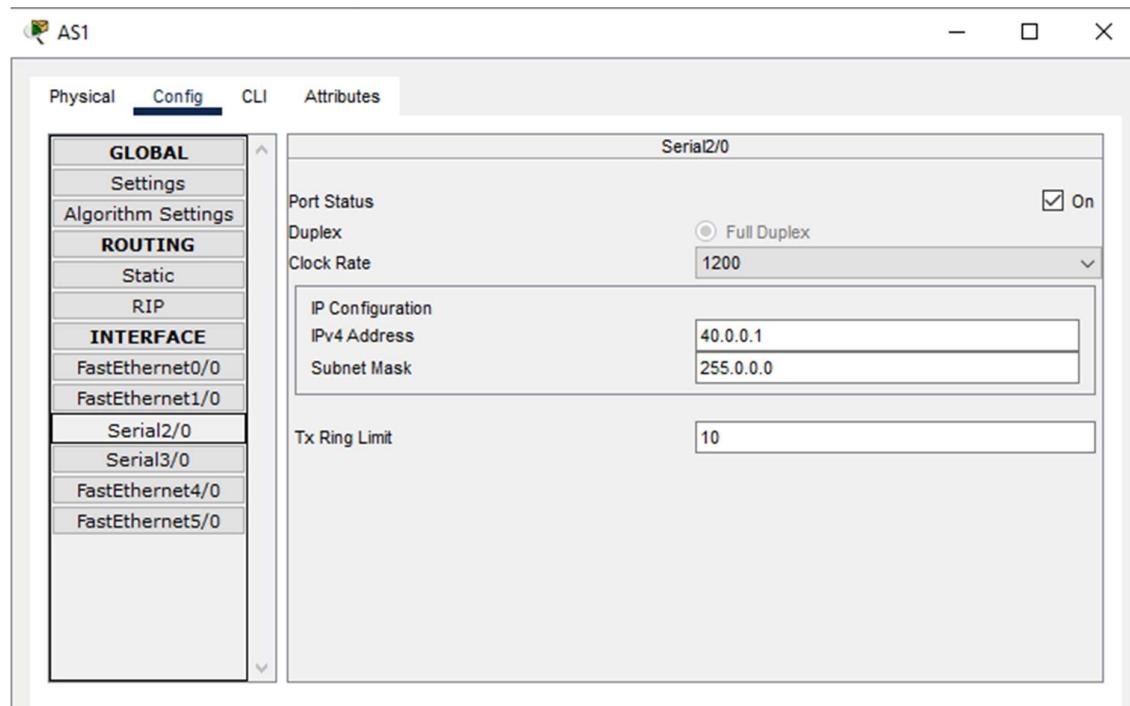
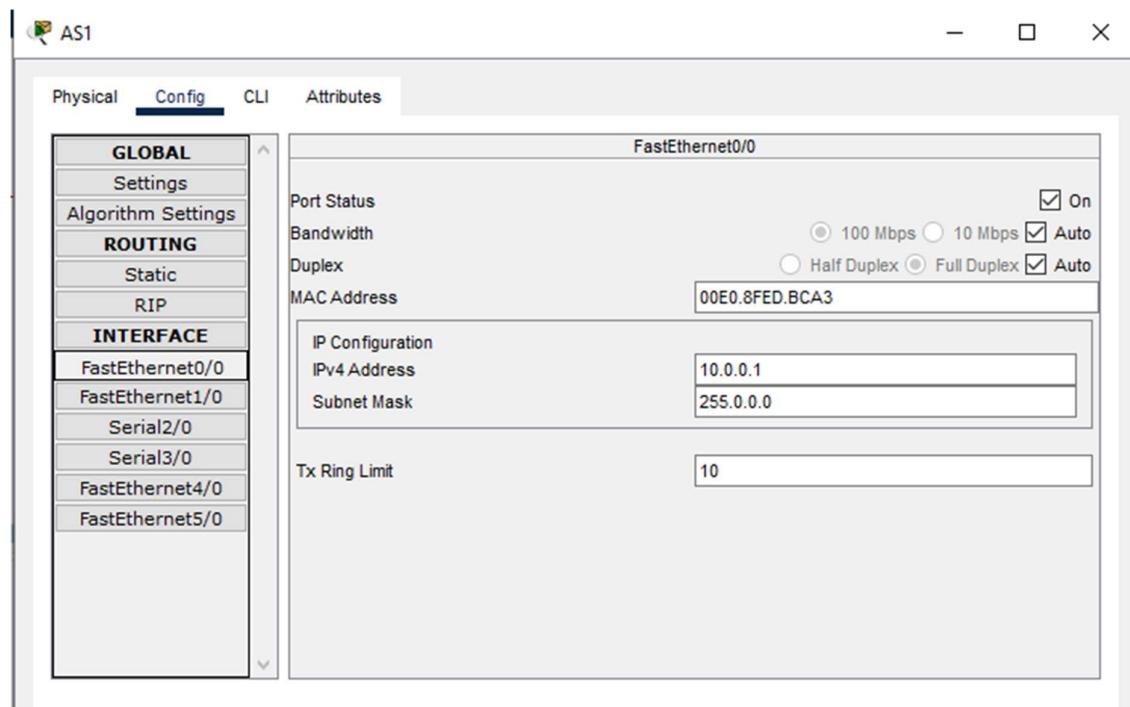
```
Press RETURN to get started!

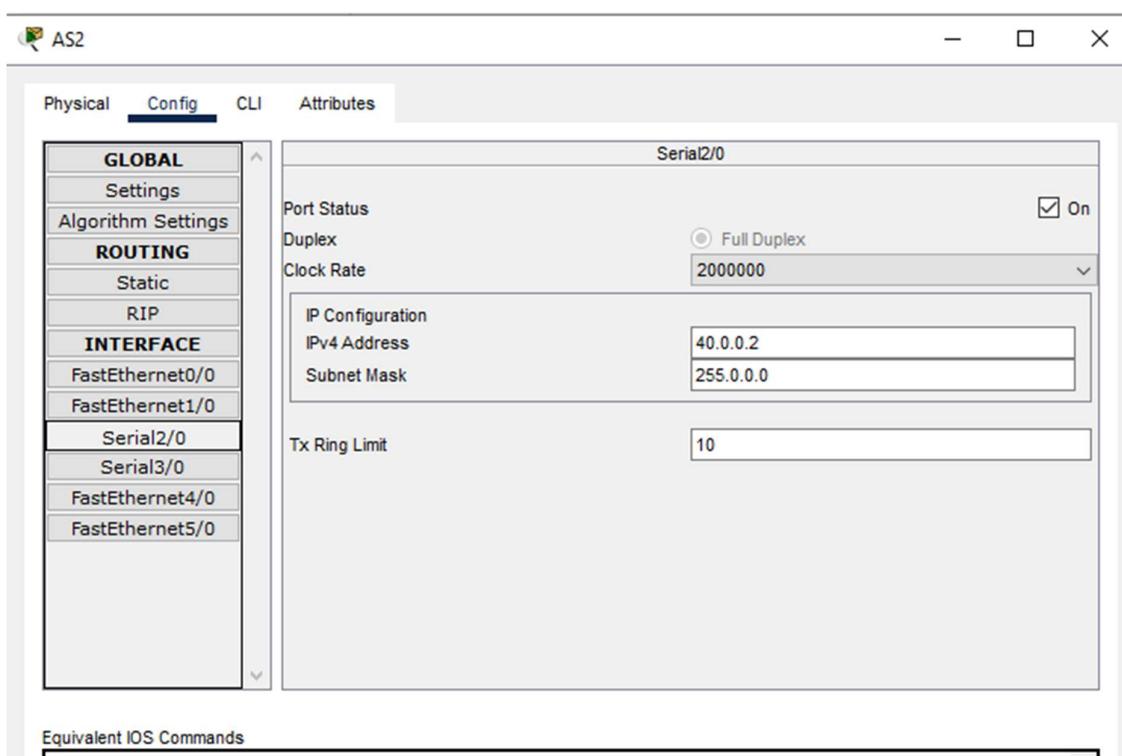
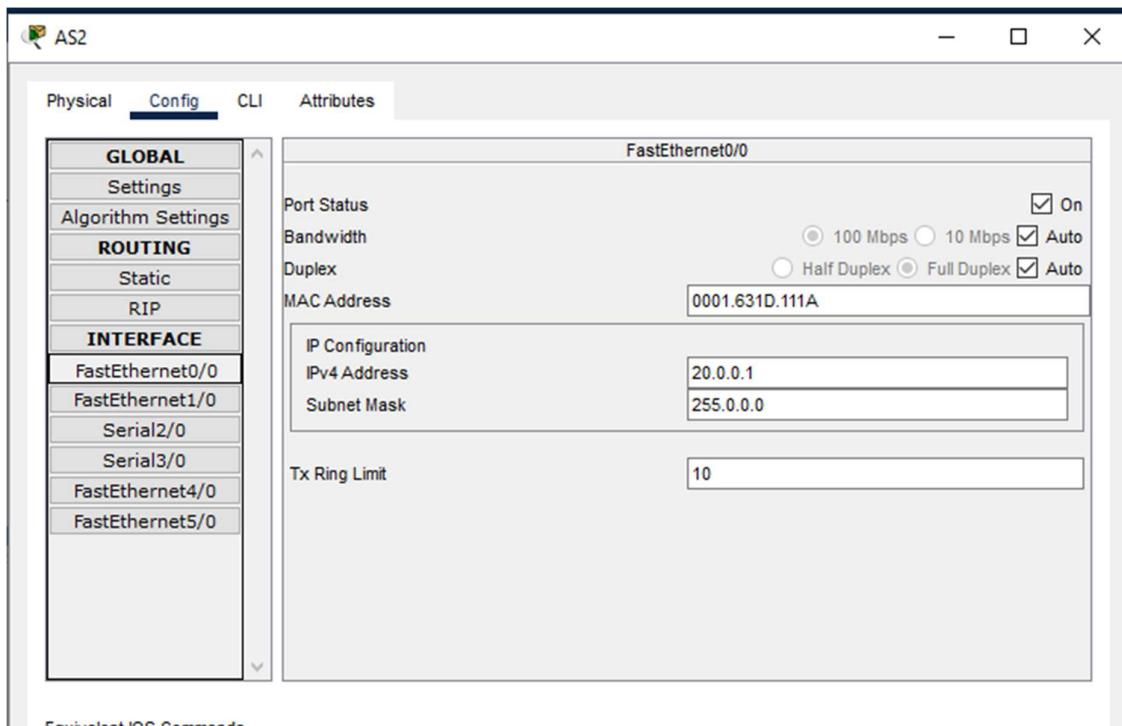
Router>en
Router#cong t
^
* Invalid input detected at '^' marker.

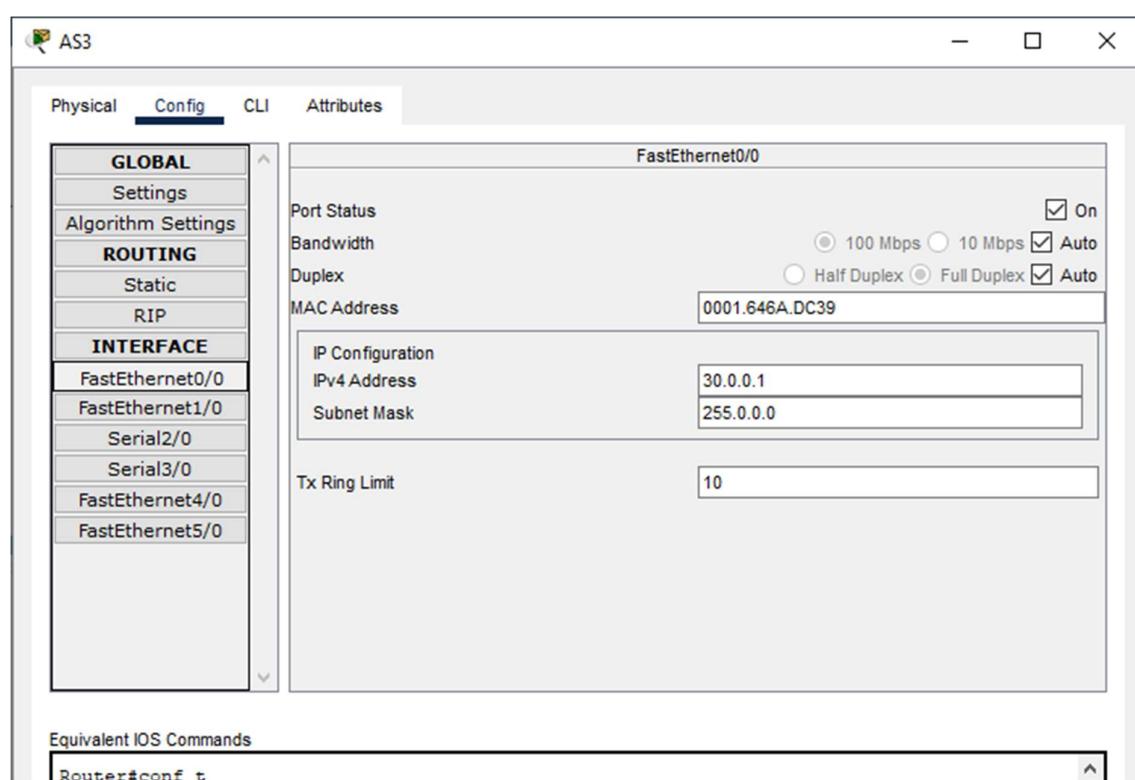
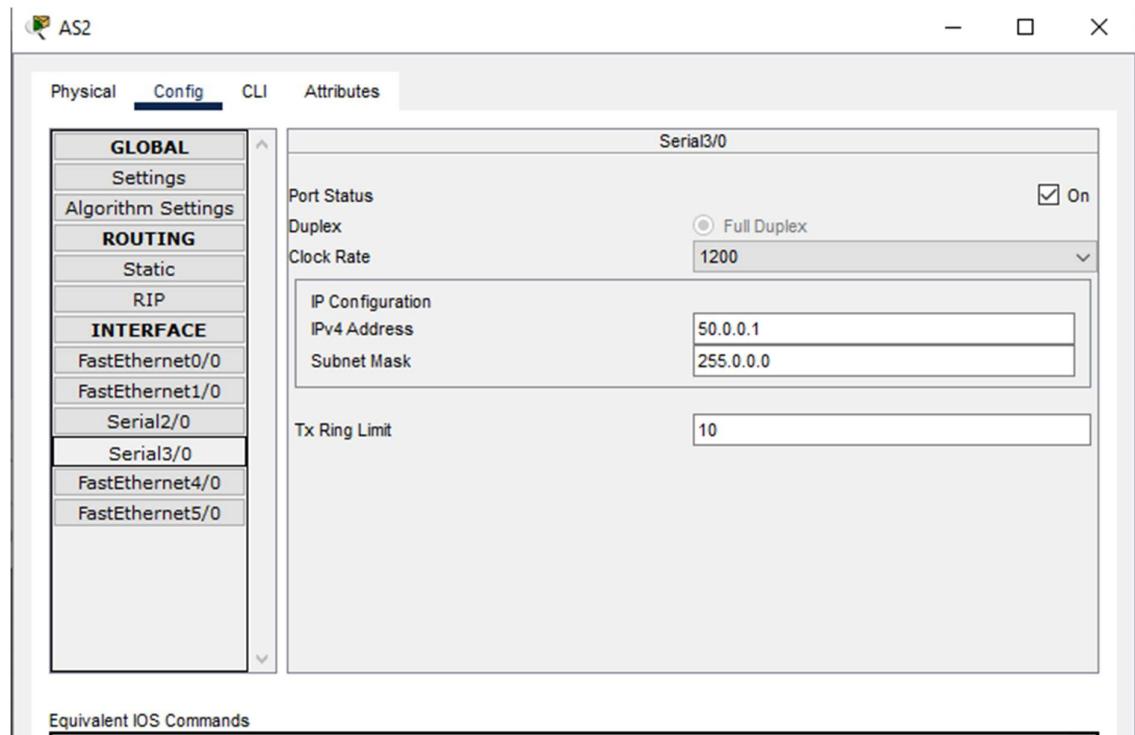
Router#conf t
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#router bgp 3
Router(config-router)#network 50.0.0.0
Router(config-router)#network 30.0.0.0
Router(config-router)#neighbor 50.0.0.1 remote-as 2
Router(config-router)##BGP-5-ADJCHANGE: neighbor 50.0.0.1 Up

Router(config-router)#exit
Router(config)#

```







Physical Config CLI Attributes

GLOBAL

Settings

Algorithm Settings

ROUTING

Static

RIP

INTERFACE

FastEthernet0/0

FastEthernet1/0

Serial2/0

Serial3/0

FastEthernet4/0

FastEthernet5/0

Serial2/0

Port Status

On

Duplex

Full Duplex

Clock Rate

2000000

IP Configuration

IPv4 Address

50.0.0.2

Subnet Mask

255.0.0.0

Tx Ring Limit

10

Practical 11

AIM:- Create a network and implement MAC protocol

DESCRIPTION:-

What is a MAC ID?

A MAC ID, also known as a MAC address, is a unique identifier assigned to the network interface card (NIC) of a device. It operates at the data link layer (Layer 2) of the OSI model and is used to identify devices within a local area network (LAN).

- Format: 12-digit hexadecimal (e.g., 00:1A:2B:3C:4D:5E)
- Purpose: Enables communication between devices on the same network and helps in routing data packets to the correct destination.

What is Wireless MAC Filtering?

Wireless MAC filtering is a security feature available in most wireless routers. It allows the network administrator to control which devices can connect to the wireless network based on their MAC addresses.

- **Allow List Mode:** Only devices with listed MAC addresses are permitted to connect. □ **Deny List Mode:** Devices with listed MAC addresses are blocked from connecting. This technique adds a layer of access control but is not foolproof, as MAC addresses can be spoofed.

Description of the Practical

1. Network Setup:

- Create a wireless network topology using a central wireless router and multiple client devices (e.g., laptops and desktop PCs).
- Each device connects to the router wirelessly.

3. MAC Address Identification:

- Access each device's network settings to retrieve its MAC address. Document these addresses for use in filtering.

4. Router Configuration:

- Log in to the router's admin interface.
- Navigate to the Wireless > MAC Filter section.
- Add MAC addresses to the filter list. ○ Choose the filtering mode (Allow or Deny).
- Save and apply the settings.

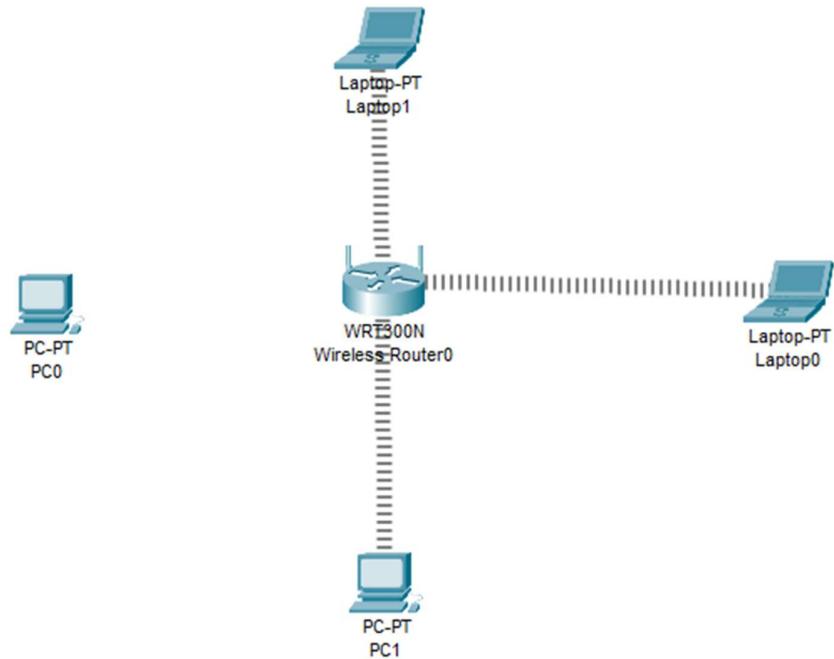
5. Testing:

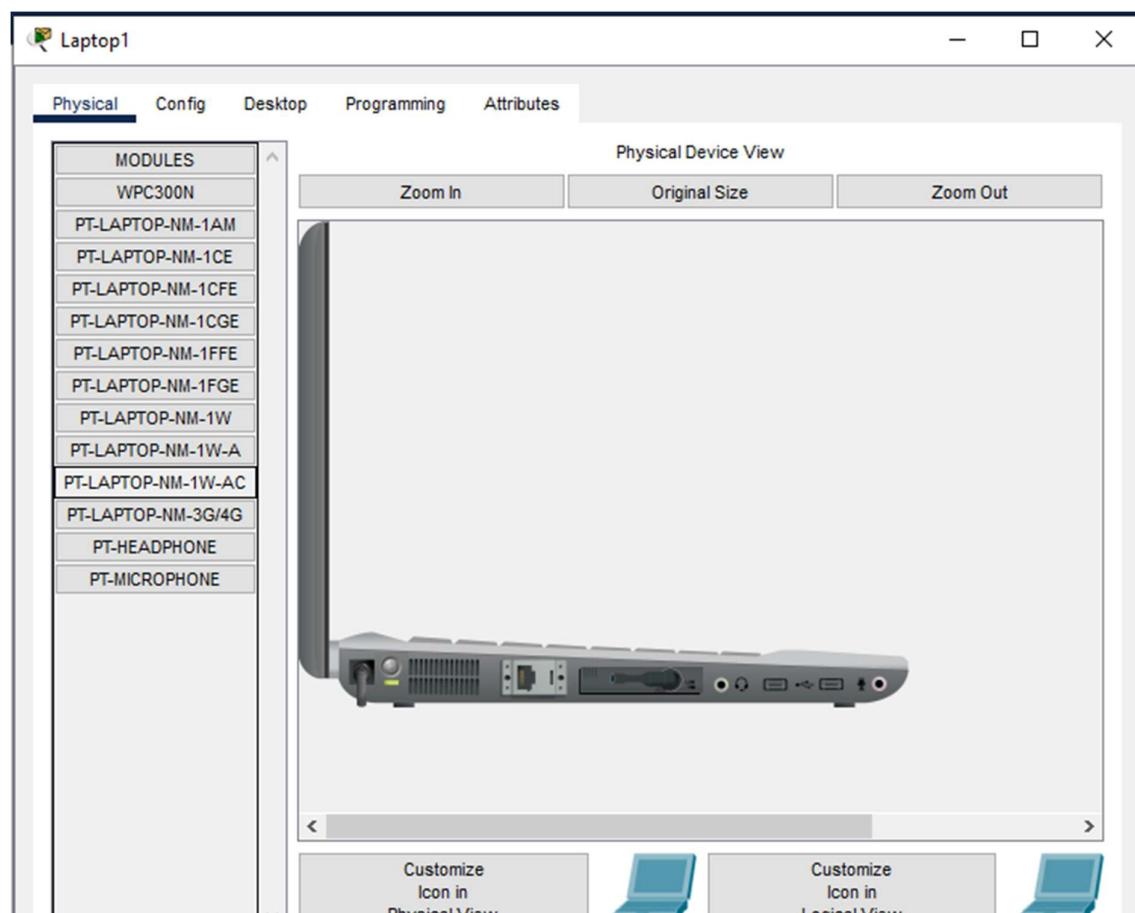
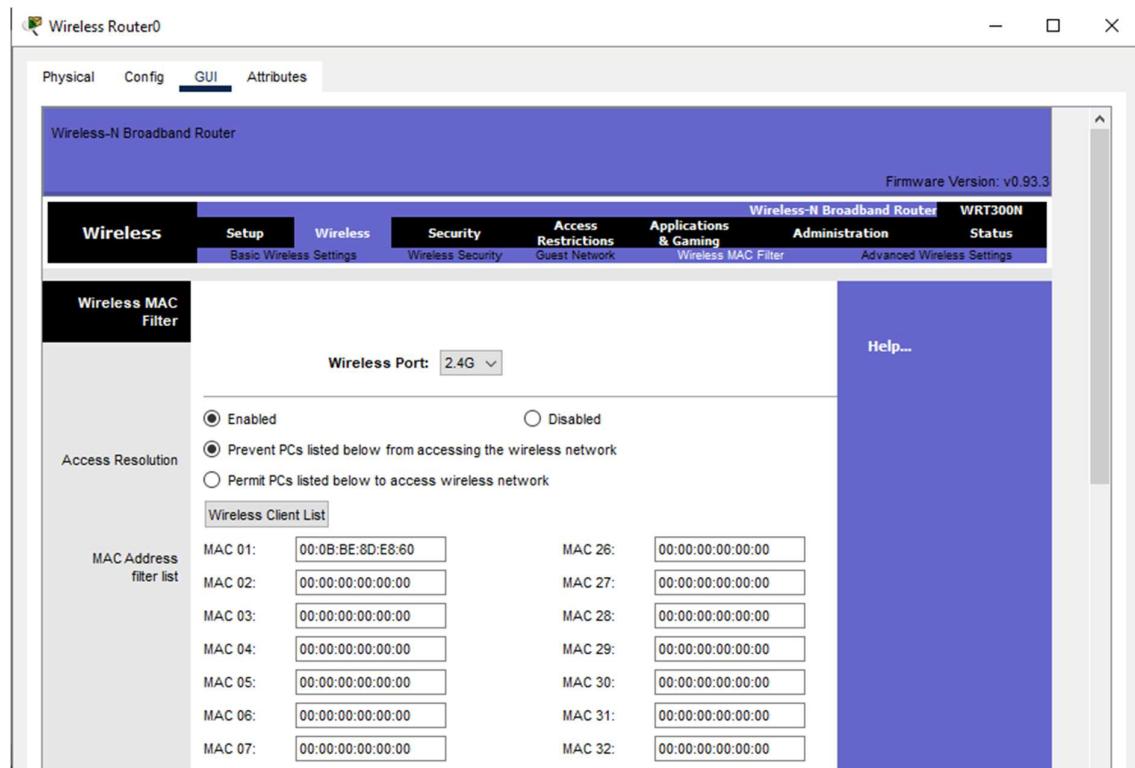
- Attempt to connect each device to the network.
- Observe which devices are allowed or denied access based on the filter configuration.

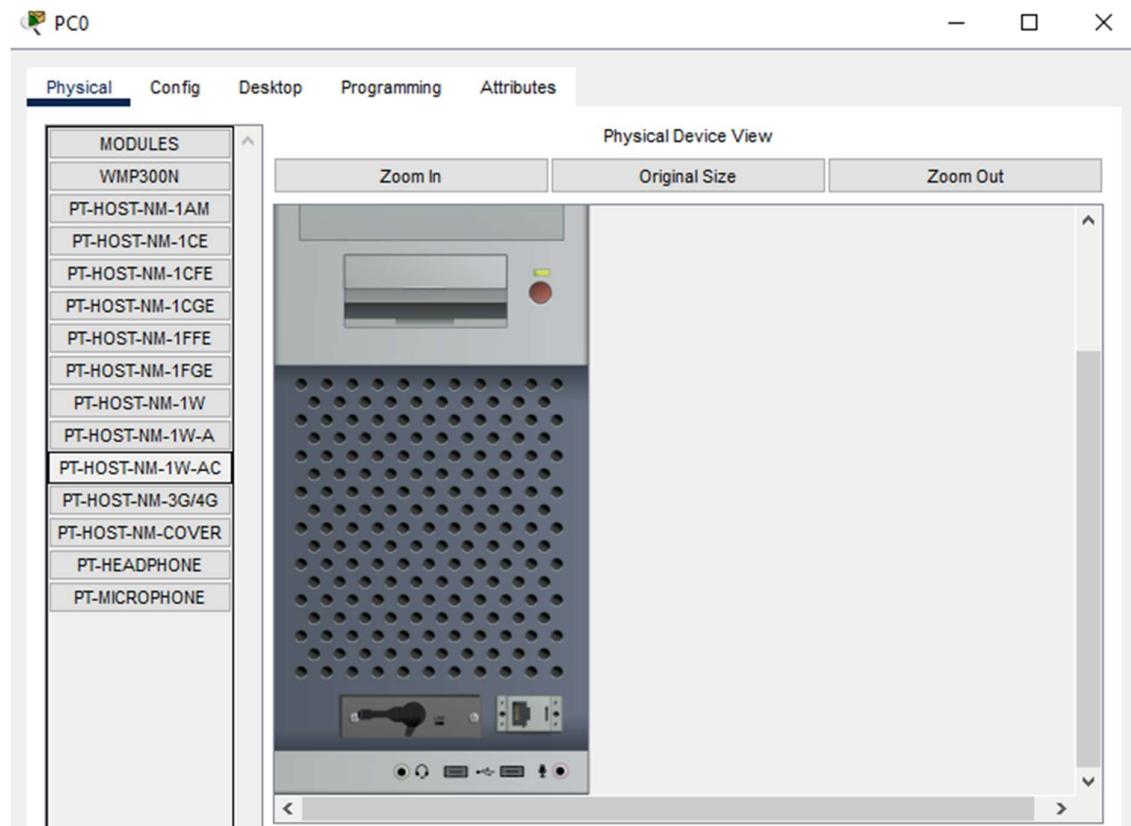
Output

- Devices whose MAC addresses are allowed in the router settings will successfully connect to the wireless network.
- Devices whose MAC addresses are denied will be unable to access the network.
- The practical demonstrates how MAC filtering can be used to manage access in a wireless LAN environment.

NETWORK TOPOLOGY:-







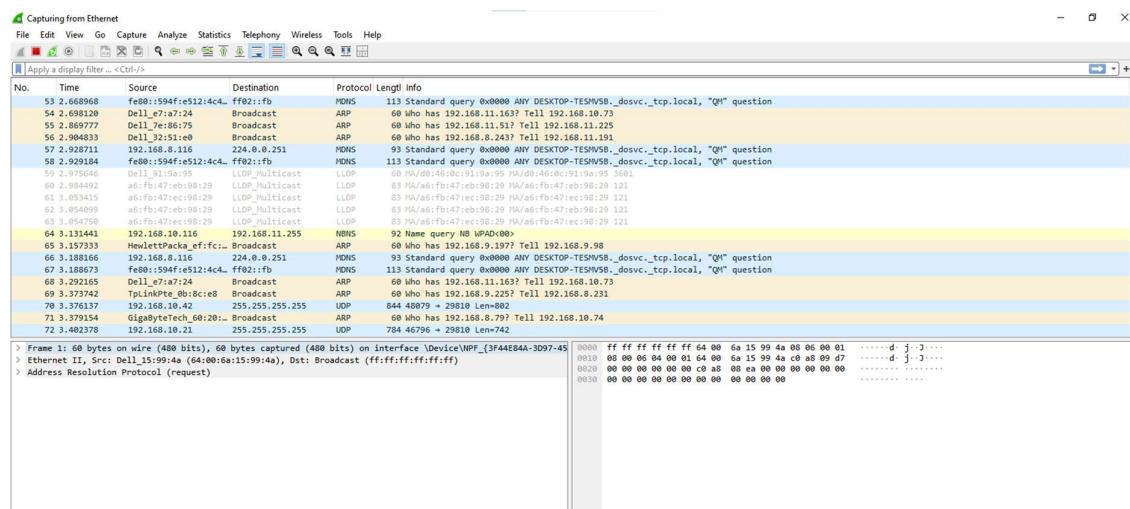
Same as for other two devices.

Practical 12

Aim:Capture packets using wireshark.

Q)What is purpose wireshark?

Wireshark is a powerful network protocol analyzer used to capture and inspect data packets in real time across a network. Its primary purpose is to help users understand what's happening at a microscopic level within their network—whether it's diagnosing connectivity issues, debugging applications, or investigating security breaches. By decoding hundreds of protocols, Wireshark allows network administrators, security professionals, and developers to visualize the flow of data, identify anomalies, and ensure systems are functioning as intended. It's also widely used as an educational tool, offering students and enthusiasts a hands-on way to explore how network communication works. Essentially, Wireshark acts like a digital microscope, revealing the hidden conversations between devices that keep our connected world running.



To find Specific packet:

```

Administrator: Command Prompt
C:\Windows\system32>nslookup www.wikipedia.org
Server: UnKnown
Address: 192.168.10.2

Non-authoritative answer:
Name: dyna.wikimedia.org
Addresses: 2001:df2:e500:ed1a::1
          103.102.166.224
Aliases: www.wikipedia.org

C:\Windows\system32>

```

Capturing from Ethernet

File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help

ip.addr=103.102.166.224

No.	Time	Source	Destination	Protocol	Length	Info
15285	83.778367	192.168.11.106	103.102.166.224	TCP	66	51849 + 443 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 WS=256 SACK_PERM
15286	83.780916	103.102.166.224	192.168.11.106	TCP	66	443 + 51849 [SYN, ACK] Seq=1 Ack=1 Win=29280 Len=0 MSS=1460 SACK_PERM WS=128
15287	83.780988	192.168.11.106	103.102.166.224	TCP	54	51849 + 443 [ACK] Seq=1 Ack=1 Win=262656 Len=0
15288	83.781459	192.168.11.106	103.102.166.224	TLSv1.3	1781	Client Hello (SNI=>www.wikipedia.org)
15289	83.782553	103.102.166.224	192.168.11.106	TCP	60	443 + 51849 [ACK] Seq=1 Ack=1728 Win=32768 Len=0
15301	83.921515	192.168.11.106	103.102.166.224	TCP	66	51851 + 443 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 WS=256 SACK_PERM
15302	83.921554	103.102.166.224	192.168.11.106	TCP	66	443 + 51851 [SYN, ACK] Seq=1 Ack=1 Win=29280 Len=0 MSS=1460 SACK_PERM WS=128
15303	83.922087	192.168.11.106	103.102.166.224	TCP	54	51851 + 443 [ACK] Seq=1 Ack=1 Win=210272 Len=0
15304	83.922848	192.168.11.106	103.102.166.224	TLSv1.3	1877	Client Hello (SNI=>www.wikipedia.org)
15305	83.923308	103.102.166.224	192.168.11.106	TCP	60	443 + 51851 [ACK] Seq=1 Ack=1824 Win=32896 Len=0
15326	83.908255	103.102.166.224	192.168.11.106	TLSv1.3	1474	Server Hello, Change Cipher Spec, Application Data
15327	83.908631	103.102.166.224	192.168.11.106	TCP	1514	443 + 51849 [ACK] Seq=1421 Ack=1728 Win=32768 Len=1460 [TCP PDU reassembled in 15328]
15328	83.908633	103.102.166.224	192.168.11.106	TLSv1.3	290	Application Data, Ack=1728 Win=32768 Len=1460 [TCP PDU reassembled in 15328]
15329	83.908632	103.102.166.224	192.168.11.106	TCP	54	51849 + 443 [ACK] Seq=1728 Win=3124 Win=262656 Len=0
15330	83.908659	192.168.11.106	103.102.166.224	TLSv1.3	118	Change Cipher Spec, Application Data
15331	83.987095	103.102.166.224	192.168.11.106	TCP	60	443 + 51849 [ACK] Seq=3124 Ack=1792 Win=32768 Len=0
15332	83.987262	192.168.11.106	103.102.166.224	TLSv1.3	146	Application Data
15333	83.987541	192.168.11.106	103.102.166.224	TLSv1.3	626	Application Data
15334	83.987684	103.102.166.224	192.168.11.106	TCP	60	443 + 51849 [ACK] Seq=3124 Ack=1884 Win=32768 Len=0
15335	83.987868	103.102.166.224	192.168.11.106	TCP	60	443 + 51849 [ACK] Seq=3124 Ack=2456 Win=35584 Len=0

```

> Frame 15285: 66 bytes on wire (528 bits), 66 bytes captured (528 bits) on interface 'UdeviceWPF_{3F44E84A-3097}' [0]
> Ethernet II, Src: Dell_fe:al:b7 (f0:4d:a2:fe:a1:b7), Dst: Sophos_0:b0:df:79 (a8:91:62:0b:df:79)
> Internet Protocol Version 4, Src: 192.168.11.106, Dst: 103.102.166.224
> Transmission Control Protocol, Src Port: 51849, Dst Port: 443, Seq: 0, Len: 8
0000 a8 91 62 0b df 79 f0 4d a2 fe a1 b7 08 00 45 00 -b -Y H ..c E
0010 00 34 38 a6 40 00 80 06 99 00 c9 a8 00 6a 67 66 -48 @...-----E
0020 00 00 00 00 c9 01 bb c7 4c 23 a1 00 00 00 00 80 02 -----L #.
0030 fa f0 da 7f 00 00 02 04 05 b4 01 03 03 00 01 01
0040 04 02 ...

```