INST0072 Lecture 1: Module Introduction, Propositional Logic

- 1. About This Module
- 2. What is Knowledge Representation?
- 3. A Simple Prolog Example
- 4. Classical Logic
- Commonly Used Propositional Logic Symbols and Connectives, and Formulas
- 6. Limitations of Propositional Logic?
- 7. Interpretations and the Meanings of the Logical Operators
- 8. Formulas, Truth Tables and Models
- 9. Truth Tables for Large Formulas

- 10. Another Truth Table Example
- 11. Some Logic Terminology
- 12. Some Standard Equivalences
- 13. Some Examples
- 14. Two Theorems
- Sets of Formulas, Knowledge Bases, Theories and Axioms
- 16. Inference Rules and Soundness
- 17. Derivations
- 18. Writing Out Derivations

1. About This Module

- ▶ Module home page on Moodle lots of information here.
- ▶ Mostly about *classical logic*, and the *logic programming* language Prolog (using SWI Prolog for practical exercises).
- Problem-based learning. The exercises are essential! Attempting additional exercises from the books will also help.
- Books: the main texts are by Ertel (for logic) and Bratko (for Prolog). Suggested reading for each week on Moodle.
- Pre-recorded lectures will be available on Moodle each week, with an accompanying set of notes.
- ▶ Ideally you should watch the lecture videos each week before the Tuesday support class.
- Assessment: One logic component (25%) and two Prolog programming components (25% and 50%).

2. What is Knowledge Representation?

- ▶ Wikipedia: "Knowledge representation is a field of AI that focuses on designing computer representations that capture information about the world that can be used to solve complex problems ... Knowledge representation goes hand in hand with automated reasoning ...".
- Knowledge-based systems separate knowledge (facts and rules about the world) from computation. So the system behaviour can be extended just by adding new knowledge.
- Computation often reflects aspects of human reasoning (e.g. logical deduction or inference). So the system behaviour can be justified and explained in human terms.
- ▶ Levesque and Lakemeyer: "The hallmark of a knowledge-based system is that by design it has the ability to be told facts about its world and adjust its behaviour correspondingly".

3. A Simple Prolog Example

This example is (more or less) from Levesque and Lakemeyer, Chapter 1.

Procedural version:

```
printColour(snow) :- !, write('It is white.').
printColour(grass) :- !, write('It is green.').
printColour(sky) :- !, write('It is blue.').
printColour(vegetation) :- !, write('It is green.').
printColour(X) :- write('Beats me.').
```

Knowledge-based version:

```
printColour(X) := colour(X,Y), !,
    write('It is '), write(Y), write('.').
printColour(X) := write('Beats me.').

colour(snow, white).
colour(sky, blue).
colour(X, Y) := madeof(X, Z), colour(Z, Y).
madeof(grass, vegetation).
colour(vegetation, green).
```

4. Classical Logic

- ▶ A logic is a symbolic calculus representing (aspects of) rational human thought and reasoning. Logic has a very long history, starting with ancient Greeks such as Aristotle.
- Classical logic has two main forms: propositional logic (or calculus), and predicate logic (or calculus).
- ▶ *Propositions* are statements or assertions that can either be *false* or *true*. In propositional logic, *formulas* are made by stringing propositions together with *logical connectives*:

```
(it\_is\_raining \land i\_am\_outside) \rightarrow i\_am\_wet
```

▶ In predicate logic, propositions become *predicates* with (zero or more) *arguments*, which can sometimes be *universally* or *existentially quantified variables*:

```
[\forall x (man(x) \rightarrow mortal(x)) \land man(Socrates)] \rightarrow mortal(Socrates)
```

5. Commonly Used Propositional Logic Symbols and Connectives, and Formulas

```
Symbol
                                                    Meaning
   T. true. True. t
                                                        true
  \perp, false, False, f
                                                       false
                                                      not ...
          ¬ ...
                                                    ... and ...
         ... ^ ...
         ... V ...
                                                     ... or ...
                                        if ... then ... (... implies ...)
\dots \rightarrow , \Rightarrow , \supset , \Longrightarrow \dots
                                         ... if ... (... implied by ...)
... ←, ⇐, ⊂, ⇐ ...
                                              ... if and only if ...
... ↔, ⇔, ≣, ⇔ ...
```

The set of words and/or single characters used for propositions is called the *signature* of the logic, and can include any symbols except the above:

```
 [(is\_lecturer \lor is\_student) \land is\_at\_UCL] \leftrightarrow is\_very\_clever)
```

Using the propositions $electric_shock$ and $touch_wire$, how if at all can the following sentences be represented as propositional logic formulas?

"If you touch the wire then you'll get an electric shock."

Using the propositions $electric_shock$ and $touch_wire$, how if at all can the following sentences be represented as propositional logic formulas?

"If you touch the wire then you'll get an electric shock."
touch_wire → electric_shock electric_shock ← touch_wire
¬touch_wire ∨ electric_shock ¬(touch_wire ∧ ¬electric_shock)

- "If you touch the wire then you'll get an electric shock."
 touch_wire → electric_shock electric_shock ← touch_wire
 ¬touch_wire ∨ electric_shock ¬(touch_wire ∧ ¬electric_shock)
- If you don't touch the wire then you won't get an electric shock."

Using the propositions $electric_shock$ and $touch_wire$, how if at all can the following sentences be represented as propositional logic formulas?

"If you touch the wire then you'll get an electric shock."
touch_wire → electric_shock electric_shock ← touch_wire
¬touch_wire ∨ electric_shock ¬(touch_wire ∧ ¬electric_shock)

"If you don't touch the wire then you won't get an electric shock."
¬touch_wire → ¬electric_shock ¬electric_shock ← ¬touch_wire touch_wire ∨ ¬electric_shock ¬(¬touch_wire ∧ electric_shock)

- "If you touch the wire then you'll get an electric shock."
 touch_wire → electric_shock electric_shock ← touch_wire
 ¬touch_wire ∨ electric_shock ¬(touch_wire ∧ ¬electric_shock)
- "If you don't touch the wire then you won't get an electric shock."
 ¬touch_wire → ¬electric_shock ¬electric_shock ← ¬touch_wire touch_wire ∨ ¬electric_shock ¬(¬touch_wire ∧ electric_shock)
- If you touch the wire then you may get an electric shock."

- "If you touch the wire then you'll get an electric shock."
 touch_wire → electric_shock electric_shock ← touch_wire
 ¬touch_wire ∨ electric_shock ¬(touch_wire ∧ ¬electric_shock)
- "If you don't touch the wire then you won't get an electric shock."
 ¬touch_wire → ¬electric_shock ¬electric_shock ← ¬touch_wire
 touch_wire ∨ ¬electric_shock ¬(¬touch_wire ∧ electric_shock)
- "If you touch the wire then you may get an electric shock." Logically vacuous (touch_wire → (electric_shock ∨ ¬electric_shock)), unless interpreted as "if you don't touch the wire then you won't get an electric shock".

- "If you don't touch the wire then you won't get an electric shock."
 ¬touch_wire → ¬electric_shock ¬electric_shock ← ¬touch_wire touch_wire ∨ ¬electric_shock ¬(¬touch_wire ∧ electric_shock)
- If you touch the wire then you may get an electric shock." Logically vacuous (touch_wire → (electric_shock ∨ ¬electric_shock)), unless interpreted as "if you don't touch the wire then you won't get an electric shock".
- "If you touch the wire then you'll probably get an electric shock."

- "If you touch the wire then you'll get an electric shock."
 touch_wire → electric_shock electric_shock ← touch_wire
 ¬touch_wire ∨ electric_shock ¬(touch_wire ∧ ¬electric_shock)
- "If you don't touch the wire then you won't get an electric shock."
 ¬touch_wire → ¬electric_shock ¬touch_wire touch_wire ∨ ¬electric_shock ¬(¬touch_wire ∧ electric_shock)
- If you touch the wire then you may get an electric shock." Logically vacuous (touch_wire → (electric_shock ∨ ¬electric_shock)), unless interpreted as "if you don't touch the wire then you won't get an electric shock".
- "If you touch the wire then you'll probably get an electric shock."
 Not possible to represent. (Need default or probabilistic reasoning.)

- "If you touch the wire then you'll get an electric shock."
 touch_wire → electric_shock electric_shock ← touch_wire
 ¬touch_wire ∨ electric_shock ¬(touch_wire ∧ ¬electric_shock)
- "If you don't touch the wire then you won't get an electric shock."
 ¬touch_wire → ¬electric_shock ¬electric_shock ← ¬touch_wire touch_wire ∨ ¬electric_shock ¬(¬touch_wire ∧ electric_shock)
- "If you touch the wire then you may get an electric shock." Logically vacuous (touch_wire → (electric_shock ∨ ¬electric_shock)), unless interpreted as "if you don't touch the wire then you won't get an electric shock".
- "If you touch the wire then you'll probably get an electric shock." Not possible to represent. (Need default or probabilistic reasoning.)
- "Don't touch the wire!"

- "If you touch the wire then you'll get an electric shock."
 touch_wire → electric_shock electric_shock ← touch_wire
 ¬touch_wire ∨ electric_shock ¬(touch_wire ∧ ¬electric_shock)
- "If you don't touch the wire then you won't get an electric shock."
 ¬touch_wire → ¬electric_shock ¬electric_shock ← ¬touch_wire touch_wire ∨ ¬electric_shock ¬(¬touch_wire ∧ electric_shock)
- If you touch the wire then you may get an electric shock." Logically vacuous (touch_wire → (electric_shock ∨ ¬electric_shock)), unless interpreted as "if you don't touch the wire then you won't get an electric shock".
- "If you touch the wire then you'll probably get an electric shock." Not possible to represent. (Need default or probabilistic reasoning.)
- "Don't touch the wire!"Not possible to represent. (An instruction, not an assertion.)

7. Interpretations and the Meanings of the Logical Operators

An *interpretation* of a propositional logic is an assignment of a truth value to each proposition in its signature. In other words it is a *mapping* from the signature to the set $\{f, t\}$, e.g.:

$$I: \{electric_shock, touch_wire\} \mapsto \{f, t\}$$

 $I(electric_shock) = f, I(touch_wire) = t$

▶ The meaning (or *semantics*) of each logical operator is shown in the following table. Each row in the first two columns is a different interpretation of the logic with signature $\{A, B\}$:

A	B	$\neg A$	$A \wedge B$	$A \vee B$	$A \to B$	$A \leftarrow B$	$A \leftrightarrow B$
\overline{t}	t	f	t	t	t	t	\overline{t}
t	f	f	f	t	f	t	f
			f		t	f	f
f	f	t	f	f	t	t	t

We can use the rules in the table on the previous slide to form a *truth table* for any formula, as in this example:

$$((red \lor big) \land \neg red) \to big$$

We construct the table as follows:

red	big	$red \lor big$	$\neg red$	$(\mathit{red} \lor \mathit{big}) \land \neg \mathit{red}$	$((red \lor big) \land \neg red) \to big$
\overline{t}	t				
t	f				
f	t				
f	f				

We can use the rules in the table on the previous slide to form a *truth table* for any formula, as in this example:

$$((red \lor big) \land \neg red) \to big$$

We construct the table as follows:

red	big	$red \lor big$	$\neg red$	$(red \lor big) \land \neg red$	$((red \lor big) \land \neg red) \to big$
t	t	t			
t	f	t			
f	t	t			
f	f	f			

We can use the rules in the table on the previous slide to form a *truth table* for any formula, as in this example:

$$((red \lor big) \land \neg red) \to big$$

We construct the table as follows:

red	big	$red \lor big$	$\neg red$	$(red \lor big) \land \neg red$	$((\mathit{red} \lor \mathit{big}) \land \neg \mathit{red}) \to \mathit{big}$
t	t	t	f		
t	f	t	f		
f	t	t	t		
f	f	f	t		

We can use the rules in the table on the previous slide to form a *truth table* for any formula, as in this example:

$$((red \lor big) \land \neg red) \to big$$

We construct the table as follows:

red	big	$red \lor big$	$\neg red$	$(red \lor big) \land \neg red$	$((red \lor big) \land \neg red) \rightarrow big$
\overline{t}	t	t	f	f	
t	f	t	f	f	
f	t	t	t	t	
f	f	f	t	f	

We can use the rules in the table on the previous slide to form a *truth table* for any formula, as in this example:

$$((red \lor big) \land \neg red) \to big$$

We construct the table as follows:

red	big	$red \lor big$	$\neg red$	$(red \lor big) \land \neg red$	$((red \lor big) \land \neg red) \to big$
\overline{t}	t	t	f	f	t
t	f	t	f	f	t
f	t	t	t	t	t
f	f	f	t	f	t

Interpretations that result in a value of true for the formula are called *models of the formula*. So the formula above has four models.

An alternative method for working out truth tables for large formulas is to place truth values under each proposition and connective, working outwards from the most nested connectives to the single least nested connective, as in the following example:

$$((red \lor big) \land (\neg red \lor soft)) \rightarrow (big \lor soft)$$

red	big	soft	((red \	∨ big)	∧ (¬red ∨	soft))	\rightarrow (big \vee	soft)
t	t	t	t	t	t	t	t	t
t	t	f	t	t	t	f	t	f
t	f	t	t	f	t	t	f	t
t	f	f	t	f	t	f	f	f
f	t	t	f	t	f	t	t	t
f	t	f	f	t	f	f	t	f
f	f	t	f	f	f	t	f	t
f	f	f	f	f	f	f	f	f

An alternative method for working out truth tables for large formulas is to place truth values under each proposition and connective, working outwards from the most nested connectives to the single least nested connective, as in the following example:

$$((red \lor big) \land (\neg red \lor soft)) \rightarrow (big \lor soft)$$

red	big	soft	((red \	big)	\land ($\neg red \lor$	soft))	\rightarrow (big \vee	soft)
t	t	t	t	t	f \not t	t	t	t
t	t	f	t	t	f $\not\!\! t$	f	t	f
t	f	t	t	f	f t	t	f	t
t	f	f	t	f	f \not t	f	f	f
f	t	t	f	t	t f	t	t	t
f	t	f	f	t	t f	f	t	f
f	f	t	f	f	t f	t	f	t
f	f	f	f	f	t f	f	f	f

An alternative method for working out truth tables for large formulas is to place truth values under each proposition and connective, working outwards from the most nested connectives to the single least nested connective, as in the following example:

$$((red \lor big) \land (\neg red \lor soft)) \rightarrow (big \lor soft)$$

red	big	soft	((red	٧	big)	٨	$(\neg red$	٧	soft))	\rightarrow	(big	٧	soft)
t	t	t	*	t	*		1 ×	t	*		*	t	*
t	t	f	#	t	*		f t	f	J		*	t	f
t	f	t	#	t	f		f t	t	*		f	t	Ľ
t	f	f	£	t	f		f t	f	f		f	f	f
f	t	t	f	t	#		# f	t	ť		ť	t	ť
f	t	f	f	t	#		# f	t	f		*	t	f
f	f	t	f	f	f		# f	t	*		f	t	Ľ
f	f	f	f	f	f		# f	t	f		f	f	f

An alternative method for working out truth tables for large formulas is to place truth values under each proposition and connective, working outwards from the most nested connectives to the single least nested connective, as in the following example:

$$((red \lor big) \land (\neg red \lor soft)) \rightarrow (big \lor soft)$$

red	big	soft	((red	٧	big)	٨	$(\neg red$	٧	soft))	\rightarrow	(big	٧	soft)
\overline{t}	t	t	*	*	*	t	f t	*	*		*	t	*
t	t	f	*	*	*	f	f t	J	J		*	t	J
t	f	t	*	#	J	t	f t	*	*		f	t	*
t	f	f	*	#	f	f	f t	J	J		f	f	f
f	t	t	f	*	#	t	* f	*	*		*	t	Ľ
f	t	f	f	*	#	t	* f	*	J		*	t	f
f	f	t	f	f	f	f	* f	*	*		f	t	Ľ
f	f	f	f	f	f	f	t f	ť	f		f	f	f

An alternative method for working out truth tables for large formulas is to place truth values under each proposition and connective, working outwards from the most nested connectives to the single least nested connective, as in the following example:

$$((red \lor big) \land (\neg red \lor soft)) \rightarrow (big \lor soft)$$

red	big	soft	((red	٧	big)	٨	$(\neg r$	ed	V	soft))	\rightarrow	(big	٧	soft)
t	t	t	#	*	*	*	f,	ť	#	*	t	*	#	*
t	t	f	*	*	*	f	f,	ť	f	J	t	*	#	J
t	f	t	*	#	J	#	1	ť	ť	*	t	f	#	Ľ
t	f	f	*	#	J	f	1	ť	f	f	t	f	f	f
f	t	t	f	£	*	ť	# ,	f	ť	*	t	*	#	*
f	t	f	f	t	ť	t	# ,	f	ť	f	t	ť	#	f
f	f	t	f	f	f	f	# ,	f	ť	£	t	f	#	*
f	f	f	f	f	1	f	#	f	ť	1	t	f	f	9

10. Another Truth Table Example

What is the truth table of the formula

?

```
(touch\_wire \rightarrow electric\_shock) \leftrightarrow (touch\_wire \land \neg electric\_shock)
```

10. Another Truth Table Example

What is the truth table of the formula

```
(touch\_wire \rightarrow electric\_shock) \leftrightarrow (touch\_wire \land \neg electric\_shock)
```

?

$touch_wire$	electric_shock	$\mid (touch_wire$	\rightarrow	$electric_shock)$	\leftrightarrow	$(touch_wire$	٨	$\neg e$	$lectric_shock)$
t	t	#	#	£	f	*	f	f	#
t	f	#	f	f	f	*	*	£	f
f	t	f	#	#	f	f	1	1	#
f	f	f	#	f	f	f	1	£	f

(So this formula has no models.)

11. Some Logic Terminology

- ➤ Semantic Equivalence: Two formulas are semantically equivalent if they have the same truth table.
- Satisfaction: An interpretation satisfies a formula if it assigns a value of true (t) to the formula, in which case the interpretation is a model of the formula. A formula is satisfiable or consistent if it has at least one model. Otherwise it is unsatisfiable or inconsistent or a contradiction.
- ▶ Validity: A formula is (logically) valid or a tautology if it is satisfied by every interpretation, i.e. if every interpretation is a model of the formula. For any formula A, the expression $\models A$ means that A is logically valid.
- ▶ Entailment: For any two formulas A and B, the expression $A \models B$ (read as "A entails B") means that every model of A is also a model of B. In this case B is entailed by or is a semantic consequence of A.

12. Some Standard Equivalences

For any formulas A, B and C:

Formula	Equivalent to	
$\neg A \lor B$	$A \rightarrow B$	(implication)
$A \rightarrow B$	$\neg B \rightarrow \neg A$	(contrapositive)
$(A \to B) \land (B \to A)$	$A \leftrightarrow B$	(equivalence)
$\neg(A \land B)$	$\neg A \lor \neg B$	(De Morgan's laws)
$\neg(A \lor B)$	$\neg A \land \neg B$	(De Morgan's laws)
$A \vee (B \wedge C)$	$(A \lor B) \land (A \lor C)$	(∨ distribution)
$A \wedge (B \vee C)$	$(A \wedge B) \vee (A \wedge C)$	(∧ distribution)
$A \vee \neg A$	$any \ tautology$	(tautology)
$A \wedge \neg A$	$any\ contradiction$	(contradiction)
$A \wedge (B \vee \neg B)$	A	(tautology elimination)
$A \lor (B \land \neg B)$	A	(contradiction elimination)
$A \wedge (B \wedge C)$	$(A \wedge B) \wedge C$	(∧ associativity)
$A \lor (B \lor C)$	$(A \lor B) \lor C$	(∨ associativity)
$A \wedge B$	$B \wedge A$	(∧ reordering)
$A \vee B$	$B \vee A$	(∨ reordering)
$A \leftrightarrow B$	$B \leftrightarrow A$	$(\leftrightarrow reordering)$
$\neg \neg A$	A	$(\neg cancellation)$
$A \wedge A$	A	(∧ repetition)
$A \vee A$	A	(∨ repetition)

$$(a \to b) \leftrightarrow \neg (a \land \neg b)$$

Which of the terms "satisfiable", "consistent", "unsatisfiable", "inconsistent", "contradiction", "valid" and "tautology" are true of each of the following formulas, and how many models does each have?

► $(a \rightarrow b) \leftrightarrow \neg (a \land \neg b)$ Satisfiable, consistent, valid, a tautology. Has 4 models.

- ► $(a \rightarrow b) \leftrightarrow \neg (a \land \neg b)$ Satisfiable, consistent, valid, a tautology. Has 4 models.

- ► $(a \rightarrow b) \leftrightarrow \neg (a \land \neg b)$ Satisfiable, consistent, valid, a tautology. Has 4 models.
- ► $(\neg a \rightarrow \neg b) \land \neg (\neg b \lor a)$ Unsatisfiable, inconsistent, a contradiction, Has 0 models.

- ► $(a \rightarrow b) \leftrightarrow \neg (a \land \neg b)$ Satisfiable, consistent, valid, a tautology. Has 4 models.
- ► $(\neg a \rightarrow \neg b) \land \neg (\neg b \lor a)$ Unsatisfiable, inconsistent, a contradiction, Has 0 models.
- $(a \rightarrow b) \rightarrow a$

13. Some Examples

- ▶ Which of the terms "satisfiable", "consistent", "unsatisfiable", "inconsistent", "contradiction", "valid" and "tautology" are true of each of the following formulas, and how many models does each have?
 - ► $(a \rightarrow b) \leftrightarrow \neg (a \land \neg b)$ Satisfiable, consistent, valid, a tautology. Has 4 models.
 - ► $(\neg a \rightarrow \neg b) \land \neg (\neg b \lor a)$ Unsatisfiable, inconsistent, a contradiction, Has 0 models.
 - $(a \rightarrow b) \rightarrow a$ Satisfiable, consistent. Has 2 models.

13. Some Examples

Which of the terms "satisfiable", "consistent", "unsatisfiable", "inconsistent", "contradiction", "valid" and "tautology" are true of each of the following formulas, and how many models does each have?

►
$$(a \rightarrow b) \leftrightarrow \neg (a \land \neg b)$$

Satisfiable, consistent, valid, a tautology. Has 4 models.

- ► $(\neg a \rightarrow \neg b) \land \neg (\neg b \lor a)$ Unsatisfiable, inconsistent, a contradiction, Has 0 models.
- ► $(a \rightarrow b) \rightarrow a$ Satisfiable, consistent. Has 2 models.
- ▶ Which two of these formulas are semantically equivalent?
 - $(1) \neg (a \lor \neg b)$
 - (2) $\neg a \land \neg b$
 - (3) $\neg a \wedge b$

13. Some Examples

Which of the terms "satisfiable", "consistent", "unsatisfiable", "inconsistent", "contradiction", "valid" and "tautology" are true of each of the following formulas, and how many models does each have?

- ► $(a \rightarrow b) \leftrightarrow \neg (a \land \neg b)$ Satisfiable, consistent, valid, a tautology. Has 4 models.
- ► $(\neg a \rightarrow \neg b) \land \neg (\neg b \lor a)$ Unsatisfiable, inconsistent, a contradiction, Has 0 models.
- ► $(a \rightarrow b) \rightarrow a$ Satisfiable, consistent. Has 2 models.
- Which two of these formulas are semantically equivalent?
 - $(1) \neg (a \lor \neg b)$
 - (2) $\neg a \land \neg b$
 - (3) $\neg a \wedge b$
 - (1) and (3)

14. Two Theorems

The Deduction Theorem

For any two formulas \boldsymbol{A} and \boldsymbol{B}

 $A \vDash B \qquad \text{if and only if} \qquad \vDash A \to B$

Proof is by considering all the possible models for $A \rightarrow B$. (See Ertel, page 27.)

Proof by Contradiction

For any two formulas A and B

 $A \models B$ if and only if $A \land \neg B$ is a contradiction.

Proof: $A \land \neg B$ is a contradiction if and only if $\neg (A \land \neg B)$ is a tautology. $\neg (A \land \neg B)$ is equivalent to $\neg A \lor \neg \neg B$ and so also to $A \to B$, so the theorem is a consequence of the Deduction Theorem.

15. Sets of Formulas, Knowledge Bases, Theories and Axioms

- ▶ A logic *knowledge base* is a (possibly large) finite set *KB* of formulas. A set of formulas is also sometimes called a *theory* or *axiomatisation*, and the formulas within it are sometimes called *axioms*.
- ▶ In propositional logic, the theory $KB = \{F_1, F_2, \dots, F_n\}$ is defined as semantically equivalent to the single (possibly long) formula $F_1 \wedge F_2 \wedge \dots \wedge F_n$. So

$$KB \models F$$
 means $(F_1 \land F_2 \land \ldots \land F_n) \models F$

▶ Using the above, the *Proof by Contradiction* theorem can be re-expressed in terms of sets of formulas:

Proof by Contradiction (set-theoretic version)

For any knowledge base or theory KB and formula F $KB \models F$ if and only if $KB \cup \{\neg F\}$ is unsatisfiable.

16. Inference Rules and Soundness

An inference rule has the form

$$\frac{P_1, \ldots, P_n}{C}$$

 P_1, \ldots, P_n are called the *premises* of the rule, and C is called the *conculsion*. P_1, \ldots, P_n and C are all formula templates or patterns (sometimes called *formula* or *axiom schemas*).

Examples:

$$\frac{A, A \to B}{B}$$
 (modus ponens) $\frac{A \to B, \neg B}{\neg A}$ (modus tollens)

- An inference rule is *sound* if the conclusion is always a semantic consequence of the premises, i.e. if $F_1 \wedge \ldots \wedge F_n \models F$ for any formulas F_1, \ldots, F_n and F that collectively match the formula templates P_1, \ldots, P_n and C.
- A set of inference rules is sometimes called a calculus.

17. Derivations

- ▶ Given a set of inference rules (i.e. a calculus) and a theory KB, a derivation of a formula F is a process in which KB is made increasingly large by repeatedly adding a conclusion C of an inference rule whose premises P_1, \ldots, P_n are already in the (growing) theory, until F itself is in the theory.
- $ightharpoonup KB \vdash F$ means it is possible to derive F from KB in this way.
- ► Here is an example when $KB = \{a, a \rightarrow \neg b, c \rightarrow b\}$:

Example:

$$KB = \{raining, raining \rightarrow \neg warm, sunny \rightarrow warm\}$$

 $KB \vdash \neg sunny$

Derivation:

Example:

$$KB = \{raining, raining \rightarrow \neg warm, sunny \rightarrow warm\}$$

 $KB \vdash \neg sunny$

Derivation:

(1) raining

by assumption (from KB)

Example:

$$KB = \{raining, raining \rightarrow \neg warm, sunny \rightarrow warm\}$$

 $KB \vdash \neg sunny$

Derivation:

- (1) raining
- (2) $raining \rightarrow \neg warm$

- by assumption (from KB)
- by assumption (from KB)

Example:

$$KB = \{raining, raining \rightarrow \neg warm, sunny \rightarrow warm\}$$

 $KB \vdash \neg sunny$

Derivation:

- (1) raining
- (2) $raining \rightarrow \neg warm$
- (3) $\neg warm$

by assumption (from KB) by assumption (from KB) by (1), (2), modus ponens

Example:

$$KB = \{raining, raining \rightarrow \neg warm, sunny \rightarrow warm\}$$

 $KB \vdash \neg sunny$

Derivation:

- (1) raining
- (2) $raining \rightarrow \neg warm$
- (3) $\neg warm$
- (4) $sunny \rightarrow warm$

by assumption (from KB) by assumption (from KB) by (1), (2), modus ponens by assumption (from KB)

Example:

$$KB = \{raining, raining \rightarrow \neg warm, sunny \rightarrow warm\}$$

$$KB \vdash \neg sunny$$

Derivation:

- (1) raining
- (2) $raining \rightarrow \neg warm$
- $(3) \neg warm$
- (4) $sunny \rightarrow warm$
- (5) $\neg sunny$

by assumption (from KB) by assumption (from KB) by (1), (2), modus ponens by assumption (from KB) by (3), (4), modus tollens

[index]