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Numerical Linear Algebra: Theory and Applications

- Appendix with programs -

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Chapter 1 **Programs**

Matlab Programs

All programs which are located in the archive file Matlab_code.zip are implemented in Matlab and correspond to the following chapters in the Appendix:

• A.1.1: Matlab Programs for Gaussian Elimination using LU Factorization: the main program is

Poisson2D_LU.m (Example 8.2)

and functions which are used by this program are located in files:

DiscretePoisson2D.m (Example 8.2)

LU_PP.m (Algorithm 8.1)

ForwSub.m (Algorithm 8.2)

BackSub.m (Algorithm 8.3)

 A.1.2: Matlab programs for Cholesky decomposition: the main program is Poisson2D_Chol.m (Example 8.4.4)

and functions which are used by this program are located in files:

DiscretePoisson2D.m (Example 8.2)

Cholesky.m (Algorithm 8.10)

ForwSub.m (Algorithm 8.2)

BackSub.m (Algorithm 8.3)

• A.1.3: Matlab Programs testing Hagers condition estimator: the main program is TestHagersCondAlg.m (Example 8.4)

and function which is used by this program is located in the file:

HagersAlg.m (Algorithm 8.7)

- A.1.4: Matlab Program FitFunctionNormaleq.m (Example 9.2) to test fitting to a polynomial using method of normal equations.
- A.1.5: Matlab Program FitFunctionQRCGS.m to test fitting to a polynomial using QR decomposition via classical Gram-Schmidt (CGS) orthogonalization procedure (Algorithm 9.4).
- A.1.6: Matlab Program CGS.m performing QR decomposition via classical Gram-Schmidt (CGS) orthogonalization procedure (Algorithm 9.4).

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• A.1.7: Matlab Programs to fit a function using linear splines: the main program is

MainHatFit.m (Example 9.3)

and functions which are used by this program are in files:

fihatt.m (Example 9.3)

LLSChol.m (Algorithm 8.10)

LLSQR.m (Algorithm 9.4)

LLSSVD.m

newtonIR.m (Algorithm 8.8)

• A.1.8: Matlab Programs to fit a function using bellsplines. The main program is MainBellspline.m (Example 9.4), and functions which are used by this program are located in files:

LLSChol.m (Algorithm 8.10)

LLSQR.m (Algorithm 9.4)

LLSSVD.m

newtonIR.m (Algorithm 8.8)

- A.1.9: Matlab Program PowerM.m (Example 10.1) to test Power Method (Algorithm 10.1).
- A.1.10: Matlab Program InverseIteration.m (Examples 10.5-10.8) to test Inverse Iteration Method (Algorithm 10.2).
- A.1.11: Matlab Program MethodOrtIter.m (Examples 10.9-10.14) to test Method of Orthogonal Iteration (Algorithm 10.3)
- A.1.12: Matlab Program MethodQR_iter.m (Example 10.15) to test Method of QR Iteration (Algorithm 10.4).
- A.1.13: Matlab Program MethodQR_shift.m (Example 10.16) to test Method of OR Iteration with Shifts (Algorithm 10.5).
- A.1.14: Matlab Program MethodQR_Wshift.m (Example 10.16) to test Method of QR Iteration with shifts (Algorithm 10.5) using Wilkinsons Shift.
- A.1.15: Matlab Program HessenbergQR.m (Example 10.17): first is used Hessenberg Reduction (Algorithm 10.6) and then the Method of QR Iteration (Algorithm 10.4).
- A.1.16: Matlab Program testRayleigh.m (Example 11.1) for computation the Rayleigh Quotient (Algorithm 11.1).

Function which is used by the main program testRayleigh .m is located in the file:

RayleighQuotient.m (Algorithm 11.1)

• A.1.17: Matlab Program for computation of the algorithm of Divide-and-Conquer: the main program is testDC.m (Example 11.2)

and function which is used by this program is in the file:

DivideandConq.m (Algorithm 11.2)

• A.1.18: Matlab Program Bisection.m (Example 11.3, Algorithm 11.4) which finds all eigenvalues of the matrix A ion the input interval [a,b).

Function which is used by the main program Bisection.m is in the file: Negcount.m

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• A.1.19: Matlab Program testClassicalJacobi.m (Example 11.4). Function which is used by the main program testClassicalJacobi.m is in the file: RunJacobi.m (Algorithm 11.7)

- A.1.20: Matlab Program testSVDJacobi.m (Example 11.5). Function which is used by the main program testSVDJacobi.m is located in the file: RunSVDJacobi.m (Algorithm 11.14)
- A.1.21: Matlab Programs for solution of the Dirichlet problem for the Poisson's equation in 2D on a square using iterative Jacobi method: the main program is Poisson2D_Jacobi.m (Example 12.1, Algorithms 12.1, 12.2) and function which is used by this program is located in the file: DiscretePoisson2D.m
- A.1.22: Matlab Programs for solution of the Dirichlet problem for the Poisson's equation in 2D on a square using iterative Gauss-Seidel method: the main program is

Poisson2D_Gauss_Seidel.m (Example 12.2, Algorithms 12.3) and function which is used by this program is in the file: DiscretePoisson2D.m

 A.1.23: Matlab Programs for solution of the Dirichlet problem for the Poisson's equation in 2D on a square using iterative Gauss-Seidel method with red-black ordering: the main program is

Poisson2D_Gauss_SeidelRedBlack.m (Example 12.2, Algorithm 12.4) and function which is used by this program is:

DiscretePoisson2D.m

- A.1.24: Matlab Programs for solution of the Dirichlet problem for the Poisson's equation in 2D on a square using iterative SOR method: the main program is Poisson2D_SOR.m (Example 12.3, Algorithms 12.5, 12.6) and function which is used by this program is in the file: DiscretePoisson2D.m
- A.1.25: Matlab Programs for solution of the Dirichlet problem for the Poisson's equation in 2D on a square using Conjugate Gradient method: the main program is

Poisson2D_ConjugateGrad.m (Example 12.4, Algorithm 12.13) and function which is used by this program is in the file: DiscretePoisson2D.m

• A.1.26: Matlab Programs for solution of the Dirichlet problem for the Poisson's equation in 2D on a square using Preconditioned Conjugate Gradient method: the main program is

Poisson2D_PrecConjugateGrad.m (Example 12.6, Algorithm 12.14) and function which is used by this program is in the file: DiscretePoisson2D.m

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C++ and PETSc Programs

All programs which are located in the archive file PETSc_code.zip are implemented in C++ and the software package PETSc (http://www.mcs.anl.gov/petsc/), and correspond to the Chapter 1.27 in Appendix.

PETSc programs implement solution of the Poissons equation using finite difference discretization of the Laplace operator in two dimensions. These programs illustrate Example 12.5: solution of the Dirichlet problem for the Poisson's equation in 2D on a square using different iterative methods for the obtained linear system of equations. These different iterative methods are encoded by numbers 1-7 in the main program Main.cpp in the following order:

- 1 Jacobis method,
- 2 Gauss-Seidel method,
- 3 Successive Overrelaxation method (SOR),
- 4 Conjugate Gradient method,
- 5 Conjugate Gradient method (Algorithm 12.13),
- 6 Preconditioned Conjugate Gradient method,
- 7 Preconditioned Conjugate Gradient method (Algorithm 12.14).

Methods 1-5 use embedded PETSc functions, and methods 6,7 implement algorithms 12.13, 12.14, respectively, via C++ commands. For example, we can run the program Main.cpp using SOR method as follows:

```
> nohup Main 3 > result.m
```

We have executed programs by running the main program Main.cpp using version of PETSc petsc-3.7.4 on 64 bits Red Hat Linux Workstation.

Below we present an example of Makefile used for compilation of PETSc programs:

```
PETSC_ARCH=/sup64/petsc-3.7.4
include ${PETSC_ARCH}/lib/petsc/conf/variables
include ${PETSC_ARCH}/lib/petsc/conf/rules
MPI_INCLUDE = ${PETSC_ARCH}/include/mpiuni
CXX=q++
CXXFLAGS = -Wall -Wextra -q -00 -c -Iinclude
 -I${PETSC_ARCH}/include -I${MPI_INCLUDE}
LD=q++
LFLAGS=
OBJECTS=Main.o CG.o Create.o DiscretePoisson2D.o
 GaussSeidel.o Jacobi.o PCG.o Solver.o SOR.o
Run=Main
all: $(Run)
$(CXX) $(CXXFLAGS) -0 $@ $<
$ (Run): $ (OBJECTS)
$(LD) $(LFLAGS) $(OBJECTS) $(PETSC_LIB) -0 $@
```

After running the program Main.cpp, results will be printed in the file result.m and can be viewed in Matlab using the command surf(result).

1.1 Matlab Programs for Gaussian Elimination using LU Factorization

```
% Program LU_PP.m
  % LU factorization with partial pivoting
  % This function calculates the permutation matrix P,
  % the unit lower triangular matrix L_{
m r}
 % and the nonsingular upper triangular matrix \emph{U}
 % such that LU = PA for a given nonsingular A.
function [L,U,P]=LU_PP(A)
  [n,n]=size(A);
  P=eye(n); L=eye(n); U=A;
  for i=1:n-1
    [pivot m]=max(abs(U(i:n,i)));
    m=m+i-1;
    _{\tt if} \ {\tt m}\!\sim\!=\!{\tt i}
      % swap rows m and i in P
      temp=P(i,:);
      P(i,:)=P(m,:);
      P(m,:)=temp;
      % swap rows \emph{m} and \emph{i} in \emph{U}
      temp=U(i,:);
      U(i,:) = U(m,:);
      U(m,:)=temp;
      % swap elements L(m,1:i-1) and L(i,1:i-1) in L
      if i >= 2
        temp=L(i,1:i-1);
        L(i, 1:i-1) = L(m, 1:i-1);
        L(m, 1:i-1) = temp;
      end
    end
    L(i+1:n,i)=U(i+1:n,i)/U(i,i);
    U(i+1:n, i+1:n) = U(i+1:n, i+1:n) - L(i+1:n, i) * U(i, i+1:n);
    U(i+1:n,i)=0;
% Program ForwSub.m
% This function computes the vector x, of length n,
% given Lx = b where L is an n \times n nonsingular lower triangular matrix
% and b is a known vector of length n_{\scriptscriptstyle f} by using forward substitution.
function x=ForwSub(L,b)
 s=size(L);
 n=s(1);
 x=zeros(n,1);
```

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```
% First, set x(i) = b(i), then subtract the known values.
  % Lastly, divide by diagonal entry L(i,i)
  x(1) = b(1)/L(1,1);
  for i=2:n
   x(i) = (b(i)-L(i,1:(i-1))*x(1:(i-1)))/L(i,i);
  end
end
  % Program BackSub.m
  % This function computes the vector x by backward substitution.
  % We solve Ux = b, where U is an n \times n nonsingular upper triangular matrix
  % and b is a known vector of the length n_{r} finding the vector x.
function x=BackSub(U,b)
  s=size(U);
  n=s(1);
  x=zeros(n,1);
  x(n) = b(n) / U(n, n);
  for i=n-1:-1:1
   x(i) = (b(i) - U(i, (i+1):n) *x((i+1):n))/U(i,i);
  end
end
% Program Poisson2D_LU.m
% This is the main program for solution of Poisson's equation
% -a\triangle u=f with Dirichlet b.c. condition u=0 in 2D.
close all
%Define input parameters
n=20; % number of inner nodes in one direction.
a_amp = 12; % amplitude for the function a(x_1, x_2)
f_amp = 1; % 1, 50, 100 choose const. f value
x_0=0.5;
y_0=0.5;
c_x=1;
c_y=1;
h = 1/(n+1); % define step length
% Computing all matrices and vectors
\mbox{\%} Generate a n*n by n*n stiffness matrix
S = DiscretePoisson2D(n);
% factorize A using LU decomposition with pivoting
[L,U,P]=LU\_PP(S);
```

```
%% generate coefficient matrix of a((x_1)_i, (x_2)_j) = a(i*h, j*h)
C = zeros(n,n);
for i=1:n
 for j=1:n
   C(i,j) = 1 + a_{amp*exp}(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2));
end
% create diagonal matrix from C
D = zeros(n^2, n^2);
for i=1:n
 for j=1:n
   D(j+n*(i-1), j+n*(i-1)) = C(i,j);
end
%% calculate load vector f
% If f is constant.
% f = f_{amp*ones(n^2,1)};
\mbox{\ensuremath{\mbox{\$}}} If f is Gaussian function.
f=zeros(n^2,1);
for i=1:n
 for j=1:n
   f(n*(i-1)+j)=f_{amp*exp}(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2));
 end
end
% Solving the linear system of equations using Gaussian elimination
% -----
% We have system A u = 1/h^2 D L U u = f
% 1. Compute vector of right hand side
% b = D^{(-1)} *f given by b(i,j) = f(i,j)/a(i,j)
b=zeros(n^2,1);
for i=1:n
  for j=1:n
   b(n*(i-1)+j)=f(n*(i-1)+j)/C(i,j); % Use coefficient matrix C or
    % diagonal matrix D to get a(i,j)
  end
end
% We now have system to solve: 1/h^2 A u = b
% Use first LU decomposition: 1/h^2 L U u = b
% 2. Compute v = L^{(-1)} *b by forward substitution.
v=ForwSub(L,P*b);
% We now have system 1/h^2 U u = v
% 3. Compute w = U^{(-1)} v by backward substitution.
```

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```
w=BackSub(U,v);
% 4. We now have system 1/h^2 u = w
% Compute finally solution as: u=h^2*w
u=h^2*w;
% Plots and figures.
% sort the data in u into the mesh-grid, the boundary nodes are zero.
Z = zeros(n+2,n+2);
for i=1:n
 for j=1:n
   Z(i+1,j+1) = u(j+n*(i-1));
 end
end
%% plotting
x1=0:h:1;
y1=0:h:1;
figure(1)
surf(x1,y1,Z) % same plot as above, (x1, y1 are vectors)
view(2)
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1, x_2)')
title( ['u(x_1,x_2)] with A = ',num2str(a_amp),...
', N = ', num2str(n)])
figure(2)
surf(x1,y1,Z) % same plot as above
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
title( ['u(x_1,x_2)] with A = ',num2str(a_amp),...
', N = ', num2str(n)])
% Plotting a(x,y)
Z_a = zeros(n+2);
for i=1:(n+2)
 for j=1:(n+2)
    Z_a(i,j) = 1 + a_amp*exp(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2));
  end
end
figure(3)
surf(x1, y1, Z_a)
xlabel('x_1')
ylabel('x_2')
```

```
zlabel('a(x_1, x_2)')
title(['a(x_1,x_2) with A = ',num2str(a_amp)])
% plott the function f(x,y)
Z_f = zeros(n+2);
for i=1:(n+2)
  for j=1:(n+2)
    Z_f(i,j) = f_{amp*exp(-((x1(i)-x_0)^2/(2*c_x^2)...}
    +(y1(j)-y_0)^2/(2*c_y^2)));
  end
end
figure(4)
surf(x1,y1,Z_f)
xlabel('x_1')
ylabel('x_2')
zlabel('f(x_1, x_2)')
title( ['f(x_1,x_2) \text{ with } A_f = ', num2str(f_amp)])
  % Program DiscretePoisson2D.m
  % The function for 2D discretization of the Laplace operator \Delta
  % on a square with sign minus: -\triangle
  % Input parameters:
  %\ n - number of inner nodes, which is assumed to be the same in both
  % the x_1- and x_2 directions.
function A=DiscretePoisson2D(n)
  A = zeros(n*n,n*n);
  % Main diagonal
  for i=1:n*n
   A(i,i) = 4;
  % 1st and 2nd off-diagonals
  for k=1:n % go through block 1 to n
    for i=1: (n-1)
      A(n*(k-1)+i,n*(k-1)+i+1)=-1; %
      A(n*(k-1)+i+1, n*(k-1)+i)=-1;
    end
  end
  % 3rd and 4th off-diagonals
  for i=1:n*(n-1)
   A(i, i+n) = -1;
   A(i+n,i) = -1;
  end
end
```

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1.2 Matlab programs for Cholesky decomposition

```
% Program Poisson2D_Chol.m
% This is the main program for solution of Poisson's equation
% -a\Delta u=f with Dirichlet b.c. u=0 in 2D on a square using Cholesky decomposition.
close all
%Define input parameters
n=20; % number of inner nodes in one direction.
A_1 = 10; % amplitude 1 for the rhs
A_2 = 10; % amplitude 2 for the rhs
h = 1/(n+1); % define step length
% Computing all matrices and vectors
% Generate a n*n by n*n stiffness matrix
S = DiscretePoisson2D(n);
% factorize A=L*L^T using Cholesky decomposition
[L]=Cholesky(S);
%% generate coefficient matrix of a((x_1)_i, (x_2)_j) = a(i*h, j*h)
C = zeros(n,n);
for j=1:n
 for i=1:n
   C(i,j) = 1;
 end
end
%% compute load vector f
f=zeros(n^2,1);
for j=1:n
  for i=1:n
    f(n*(i-1)+j) = A_1*exp(-((i*h-0.25)^2/0.02...
    +(j*h-0.25)^2/0.02)) + A_2*exp(-((i*h-0.75)^2/0.02...
    +(j*h-0.75)^2/0.02));
 end
end
% Solving the linear system of equations using Gaussian elimination
% We have system A u = 1/h^2 (C*L*L^T) u = f
\ensuremath{\text{\%}} 1. Compute vector of right hand side
% as b(i,j)=f(i,j)/a(i,j)
```

```
b=zeros(n^2,1);
for j=1:n
 for i=1:n
   b(n*(i-1)+j)=f(n*(i-1)+j)/C(i,j); % Use coefficient matrix C
end
% We now have system to solve: 1/h^2 A u = b
% Use first LU decomposition: 1/h^2 (L L^T) u = b
% 2. Compute v = L^{(-1)} *b by forward substitution.
v=ForwSub(L,b);
% We now have system 1/h^2 L^T u = v
% 3. Compute w = L^T(-1) *v by backward substitution.
w=BackSub(L',v);
% 4. We now have system 1/h^2 u = w
% Compute finally solution as: u=h^2*w
u=h^2*w;
% Plots and figures.
\ensuremath{\text{\%}} sort the data in \ensuremath{\text{u}} into the mesh-grid, the boundary nodes are zero.
Z = zeros(n+2, n+2);
for j=1:n
 for i=1:n
   Z(i+1, j+1) = u(n*(i-1)+j);
  end
end
%% plotting
x1=0:h:1;
y1=0:h:1;
figure(1)
surf(x1,y1,Z) % same plot as above, (x1, y1 are vectors)
view(2)
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
title( ['u(x_1,x_2) \text{ with } N = ',num2str(n)])
figure(2)
surf(x1,y1,Z) % same plot as above
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
```

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```
title(['u(x_1,x_2) \text{ with } N = ', num2str(n)])
 % Program Cholesky.m
  % This function factorizes square matrix A, assuming that A is s.p.d. matrix,
  \mbox{\%} into A=LL', where L' is the transpose
  \mbox{\%} of L, and L is non-singular lower triangular matrix.
function L=Cholesky(A)
  s=size(A);
 n=s(1);
 L=zeros(n);
  % diagonal elements i=j
  % a_jj=v_j*v_j'=l_j1^2+l_j2^2+...+l_jj^2 (sum has j-terms)
  % elements below diagonal, i>j
  a_{j}=v_{i}v_{j}=l_{i}1 l_{j}1 + l_{i}2 l_{j}2 + ... + l_{i}j l_{j}j  (sum has j terms)
  for j=1:n % go through column 1 to n
    % Compute diagonal elements, i=j
    L(j,j) = A(j,j);
    for k=1:(j-1)
     L(j,j)=L(j,j)-L(j,k)^2;
    end
    L(j,j)=L(j,j)^{(1/2)};
    % Compute elements below diagonal, i>j
    for i=(j+1):n
      L(i,j) = A(i,j);
      for k=1:(j-1)
        L(i,j)=L(i,j)-L(i,k)*L(j,k);
      end
     L(i,j)=L(i,j)/L(j,j);
    end
  end
end
```

1.3 Matlab Programs testing Hager's condition estimator

```
n=5;
A=zeros(n);
for i=1:n
 for j=1:n
   tal = rand*30;
   A(i,i) = rand * 20;
   A(i,j)=tal;
   A(j,i)=tal;
 end
end
disp(' The input matrix A is:');
disp(' The computed lower bound of ||A||_1 is:');
HagersEst = HagersAlg(A)
disp(' result of norm(A,1) is:');
norm(A, 1)
% Program HagersAlg.m
% Run Hager's algorithm.
function [LowerBound] = HagersAlg(B)
 x=(1/length(B))*ones(length(B),1);
 iter=1;
 while iter < 1000
   w=B*x; xi=sign(w); z = B'*xi;
    if max(abs(z)) \le z' *x
    else
     x = (max(abs(z)) == abs(z));
    end
    iter = iter + 1;
  LowerBound = norm(w, 1);
```

1.4 Matlab Program FitFunctionNormaleq.m to test fitting to a polynomial using method of normal equations

```
% -----% Program FitFunctionNormaleq.m % Solution of least squares problem \min_x ||Ax-y||_2
```

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```
using the method of normal equations.
% Matrix \emph{A} is constructed as a Vandermonde matrix.
  Program performs fitting to the function y = \sin(pi * x/5) + x/5
d=5; % degree of the polynomial
m=10; % number of discretization points or rows in the matrix A
x=zeros(1,m);
y=zeros(1,m);
Ā=[];
for i=1:1:m
 x = linspace(-10.0, 10.0, m);
  % exact function which should be approximated
 y(i) = \sin(pi * x(i) / 5) + x(i) / 5;
end
% construction of a Vamdermonde matrix
for i=1:1:m
  for j=1:1:d+1
   A(i,j) = power(x(i),j-1);
end
% computing the right hand side in the method of normal equations
c=A'*y';
% computing matrix in the left hand side in the method of normal equations
C=A'*A;
l=zeros(d+1);
% solution of the normal equation using Cholesky decomposition
for j=1:1:d+1
  s1=0;
  for k=1:1:j-1
   s1=s1+l(j,k)*l(j,k);
  end
  l(j,j) = (C(j,j)-s1)^(1/2);
  for i=j+1:1:d+1
    s2=0;
    for k=1:1:j-1
     s2=s2+l(i,k)*l(j,k);
    end
    l(i,j) = (C(i,j)-s2)/l(j,j);
  end
end
for i=1:1:d+1
  for k=1:1:i-1
   c(i) = c(i) - c(k) * l(i, k);
  end
  c(i) = c(i) / l(i, i);
```

```
end
for i=d+1:-1:1
 for k=d+1:-1:i+1
   c(i) = c(i) - c(k) * l(k, i);
  c(i) = c(i) / l(i,i);
end
figure(1)
plot(x,y,'o- r', 'linewidth',1)
hold on
\mbox{\ensuremath{\$}} compute approximation to this exact polynomial with comp. coefficients c
approx = A*c;
plot(x,approx,'*- b', 'linewidth',1)
hold off
str_xlabel = ['poly.degree d=', num2str(d)];
legend('exact sin(pi*x(i)/5) + x(i)/5', str_xlabel);
xlabel('x')
% computation of the relative error as
% norm(approx. value - true value) / norm(true value)
e1=norm(y'- approx)/norm(y')
```

1.5 Matlab Program FitFunctionQRCGS.m to test fitting to a polynomial using QR decomposition via CGS

```
% Program FitFunctionQRCGS.m
   Solution of least squares problem min_x||Ax-y||_2
   using QR decomposition. QR decomposition is performed via classical
% Gram-Schmidt (CGM) orthogonalization procedure.
% Matrix \emph{A} is constructed as a Vandermonde matrix.
   Program performs fitting to the function y = \sin(pi * x/5) + x/5
d=5; % degree of polynomial
m=10;%number of discretization points or rows in the matrix A
p=ones(1,d+1);
x=zeros(1,m);
y=zeros(1,m);
A=[];
for i=1:1:m
 x = linspace(-10.0, 10.0, m);
  % exact function which should be approximated
 y(i) = \sin(pi * x(i) / 5) + x(i) / 5;
end
```

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```
% construction of a Vamdermonde matrix
for i=1:1:m
 for j=1:1:d+1
  A(i,j) = power(x(i),j-1);
 end
end
q=[];
r=[];
%QR decomposition via CGM
for i=1:1:d+1
 q(:,i) = A(:,i);
  for j=1:1:i-1
   r(j,i)=q(:,j)'*A(:,i);
   q(:,i)=q(:,i)-r(j,i)*q(:,j);
 end
 r(i,i) = norm(q(:,i));
 q(:,i)=q(:,i)/r(i,i);
end
b=[];
b=q'*y';
for i=d+1:-1:1
 for k=d+1:-1:i+1
  b(i) = b(i) - b(k) * r(i, k);
 end
 b(i) = b(i) / r(i, i);
end
figure(1)
plot(x,y,'o- r', 'linewidth',1)
hold on
approx = A*b;
plot(x,approx,'*- b', 'linewidth',1)
hold off
str_xlabel = ['poly.degree d=', num2str(d)];
legend('exact sin(pi*x(i)/5) + x(i)/5', str_xlabel);
xlabel('x')
\mbox{\ensuremath{\$}} computation of the relative error as
% norm(approx. value - true value) / norm(true value)
e1=norm(y'- approx)/norm(y')
```

1.6 Matlab Program CGS . m performing QR decomposition via CGS

```
% Program CGS.m
% Classical Gram-Schmidt (CGS) orthogonalization process
\mbox{\ensuremath{\mbox{\$}}} and solution of the linear least square problem using CGS.
% -----
% size of our matrix A is m-by-n
m= 6;
n=3;
% vector of the right hand side
y=zeros(1,m);
A=[1,0,0;
0,1,0;
0,0,1;
-1, 1,0;
-1,0,1;
0, -1, 1];
y = [1237, 1941, 2417, 711, 1177, 475];
\mbox{\ensuremath{\mbox{\$}}} allocate matrices q and r for QR decomposition
q=[];
r=[];
%QR decomposition using classical Gram-Schmidt orthogonalization
for k=1:1:n
 q(:,k) = A(:,k);
  for j=1:1:k-1
   r(j,k)=q(:,j)'*A(:,k);
   q(:,k)=q(:,k)-r(j,k)*q(:,j);
  end
  r(k,k) = norm(q(:,k));
  q(:,k)=q(:,k)/r(k,k);
end
compute solution of the system Ax = QR x = y
% by backward substitution: R x = Q^T y
b=[];
% compute right hand side Q^T y
b=q'*y';
% perform backward substitution to get solution x = R^{(-1)} Q<sup>T</sup> y
% obtain solution in b
```

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```
for i=n:-1:1
  for k=n:-1:i+1
    b(i)=b(i)-b(k)*r(i,k);
end
  b(i)=b(i)/r(i,i);
end
```

1.7 Matlab Programs to fit a function using linear splines. The main program is MainHatFit.m

```
Program MainHatFit.m
  Solution of the least squares problem \min_{x} ||Ax - y||_2
% using the method of normal equations, QR decomposition
  and SVD decomposition.
   Matrix A is constructed using linear splines.
  The program performs fitting to the function y = \sin(\pi * x/5) + x/5
clc
clear
clf
format long
close all
% Define the number of measurements or data points.
% It is also the number of columns in matrix A.
m = 100;
% the number of junction points
K = 5;
x = linspace(-10, 10.0, m)';
T = linspace(-10, 10.0, K)';
% function which we want to fit
b = \sin(pi * x/5) + x/5;
A = zeros(m, K);
% construct matrix A using linear splines
for k = 1:K
 A(:,k) = fihatt(k, x, T);
end
% compute condition number of A
cond(A)
% solution of linear system Ax = b by different methods
% using method of normal equations
xHatChol = LLSChol(A, b);
```

```
% using QR decomposition of A
xHatQR = LLSQR(A, b);
% using SVD decomposition of A
xHatSVD = LLSSVD(A, b);
disp(' Computed relative error ')
disp('
                                                        SVD')
          Method of normal eq.
                                  OR
disp('')
disp([norm(A*xHatChol-b)/norm(b) norm(A*xHatQR-b)/norm(b)
norm(A*xHatSVD-b)/norm(b)])
% Method of iterative refinement via Newton's method
tol = 0.07;
refinedC = newtonIR(A, xHatChol, b, tol);
refinedQ = newtonIR(A, xHatQR, b, tol);
refinedS = newtonIR(A, xHatSVD, b, tol);
disp('Computed relative error after iterative refinement via Newton method ')
disp(' Method of normal eq. QR
                                              SVD')
disp('')
disp([norm(A*refinedC-b)/norm(b) norm(A*refinedQ-b)/norm(b) ...
norm(A*refinedS-b)/norm(b)])
% Plot exact and computed functions
% choose the number of points to plot solution
x = linspace(-10, 10.0, 100)';
b = (\sin(pi*x/5) + x/5);
A = zeros(100, K);
for k = 1:K
 A(:,k) = fihatt(k, x, T);
% choose method to be plotted
%method = 'choleskv';
%method = 'refinedcholesky';
%method = 'qr';
%method = 'refinedqr';
%method = 'svd';
method = 'refinedsvd';
switch lower(method)
        case 'cholesky'
 % Here, A is constructed by linear splines, approximated function is computed
 % via the method of normal equations (Cholesky decomposition)
 solution = A*xHatChol;
case 'refinedcholesky'
```

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```
% Here, A is constructed by linear splines, approximated function is computed
  % via iterative refinement of the Cholesky-solution through the Newton method
  solution = A*refinedC;
case 'qr'
 % Here, A is constructed by linear splines, approximated function is computed
 % via QR decomposition
 solution = A*xHatQR;
case 'refinedgr'
  % Here, A is constructed by linear splines, approximated function is computed
  % via iterative refinement of the QR-solution through the Newton method
  solution = A*refinedQ;
case 'svd'
  % Here, A is constructed by linear splines, approximated function is computed
  % via SVD decomposition
  solution = A*xHatSVD;
case 'refinedsvd'
  % Here, A is constructed by linear splines, approximated function is computed
  % via iterative refinement of the SVD-solution through the Newton method
  solution = A * refinedS;
otherwise
 disp('Unknown method')
end
figure (1)
plot(x, b, 'o r', 'linewidth', 1)
hold on
plot(x, solution, ' - b', 'linewidth', 2)
legend('function', 'approx');
figure ('Name', 'Hat functions')
plot(x, A, 'k')
  Program fihatt.m
% Construction of columns in matrix A using linear splines.
  Input arguments: T - column vector with junction points,
   x are measurement ponts (discretization points).
  Returns column with number k to the matrix A.
function f=fihatt(k,x,T)
 h=diff(T);
 N=length(T);
  f=zeros(size(x));
    I=find(x>=T(k-1) & x<=T(k));
   f(I) = (x(I) - T(k-1)) / h(k-1);
  end
  if k<N
    I=find(x>=T(k) & x<=T(k+1));
    f(I) = (T(k+1)-x(I))/h(k);
  end
```

```
% Program newtonIR.m
% Iterative refinement using Newton's method.
  Matrix A is m-by-n, m > n, the rhs vector b is of the size n.
function w=newtonIR(A,x,b,tol)
 relative_error=1;
 iter = 0;
  while relative_error > tol
   %compute residual
   r = A*x-b;
   d=A\r;
   x=x-d:
   iter = iter+1
   relative\_error = norm(A*x - b)/norm(b)
    % here we introduce the maximal number of iterations
    % in Newton's method: if the relative error
    % is not rediced - we terminate computations
   if iter > 100
     break
   end
  end
  w=x;
  Program LLSChol.m
% Solution of the system of linear equations \boldsymbol{A}^T\boldsymbol{A}\boldsymbol{x} = \boldsymbol{A}^T\boldsymbol{b}
   using Cholesky factorization of A^TA.
% Matrix A is m-by-n, m>n, the vector of the rhs b
% is of the size n.
function x=LLSChol(A,b)
 ATb=A'*b;
 ATA=A'*A;
 n=length(A(1,:));
 lowerChol=zeros(n);
  %Cholesky factorization
  for j=1:1:n
   s1=0;
    for k=1:1:j-1
     s1=s1+lowerChol(j,k)*lowerChol(j,k);
    lowerChol(j,j)=(ATA(j,j)-s1)^(1/2);
```

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```
for i=j+1:1:n
      s2=0;
      for k=1:1:j-1
        s2=s2+lowerChol(i,k)*lowerChol(j,k);
      lowerChol(i,j) = (ATA(i,j)-s2)/lowerChol(j,j);
    end
  end
  % Solver for LL^T x = A^Tb:
  % Define z=L^Tx, then solve
  % Lz=A^T b to find z.
  % After by known z we get x.
  % forward substitution Lz=A^T b to obtain z
  for i=1:1:n
    for k=1:1:i-1
     ATb(i) = ATb(i) - ATb(k) *lowerChol(i,k);
    end
    ATb(i)=ATb(i)/lowerChol(i,i);
  \mbox{\%} Solution of L^Tx=z , backward substitution
  for i=n:-1:1
   for k=n:-1:i+1
     ATb(i) = ATb(i) - ATb(k) \star lowerChol(k, i);
    ATb(i) = ATb(i) / lowerChol(i,i);
  end
  % Obtained solution
  x=ATb;
% Program LLSQR.m
% Solution of the system of linear equations Ax = b via
% QR decomposition of a matrix \boldsymbol{A}.
% Matrix A is m-by-n, m > n, the rhs vector b is of the size n. % QR decomposition of A is done via classical
% Gram-Schmidt (CGM) orthogonalization procedure.
function x=LLSQR(A,b)
 n=length(A(1,:));
 q=[];
  r=[];
  for i=1:1:n
   q(:,i) = A(:,i);
    for j=1:1:i-1
```

```
r(j,i)=q(:,j)'*A(:,i);
     q(:,i) = q(:,i) - r(j,i) * q(:,j);
   r(i,i) = norm(q(:,i));
   q(:,i)=q(:,i)/r(i,i);
  % compute right hand side in the equation
 Rx=q'*b;
  % compute solution via backward substitution
 for i=n:-1:1
   for k=n:-1:i+1
     Rx(i) = Rx(i) - Rx(k) * r(i,k);
   end
   Rx(i) = Rx(i) / r(i, i);
  end
 x = Rx;
% Program LLSSVD.m
   Solution of the system of linear equations Ax = b via
% SVD decomposition of a matrix A.
% SVD decomposition is done via matlab function svd.
% Matrix A is m-by-n, m > n, the rhs vector b is of the size n.
function x=LLSSVD(A,b)
 [U, S, V] = svd(A);
 UTb=U'*b;
  % choose tolerance
 tol=max(size(A)) *eps(S(1,1));
  s=diag(S);
 n=length(A(1,:));
  % compute number of singular values > tol
  r=sum(s > tol);
  W = [(UTb(1:r)./s(1:r))' zeros(1,n-r)]';
```

1.8 Matlab Programs to fit a function using bellsplines. The main program is MainBellspline.m. Functions newtonIR.m, LLSChol.m, LLSQR.m, LLSSVD.m are the same as in section 1.7.

xxx 1 Programs

```
% Program MainBellspline.m
  Solution of least squares problem \min_x ||Ax-y||_2 using the method of normal equations, QR decomposition
% and SVD decomposition.
\mbox{\%} Matrix A is constructed using bellsplines.
% Program performs fitting to the function y = \sin(pi * x/5) + x/5.
clc
clear
clf
close all
format short
% input interval on which we fit the function
interval=10;
% junction points
T=linspace(-10,interval,7)';
% Define number of measurement points m
x=linspace(-10,interval,m)';
%exact function to be fitted
b=\sin(pi*x/5) +x/5;
% construct matrix A with bellsplines
%Number of bellsplines should be number of junction points +2
A=fbell(x,T);
%solution of system Ax = b using different methods for solution
% of least squares problem.
tic
% use method of normal equations
xHatChol = LLSChol(A,b);
toc
tic
%use SVD decomposition of A
xHatSVD = LLSSVD(A,b);
t.oc
tic
\mbox{\%} use QR decomposition of A
xHatQR = LLSQR(A,b);
% compute condition number of A
cond(A)
% use iterative refinement of the obtained solution
% via Newton's method
```

```
1.8 Matlab Programs MainBellspline.m, fbell.m
```

hold on

plot(x, A*xHatSVD, '*- b', 'linewidth', 2)

```
% choose tolerance in Newton's method
tol = 0.2;
y= newtonIR(A,xHatChol,b,tol);
y1= newtonIR(A, xHatQR, b, tol);
y2= newtonIR(A, xHatSVD, b, tol);
% compute relative errors
eC=norm(A*xHatChol-b)/norm(b);
eS=norm(A*xHatSVD-b)/norm(b);
eQ=norm(A*xHatQR-b)/norm(b);
disp(' -----Computed relative errors ----
disp('
          Method of normal eq. QR
                                                   SVD')
disp('')
disp([eC eS eQ ])
disp('Computed relative errors after iterative refinement via Newton method ')
disp(' Method of normal eq. QR
                                                          SVD')
disp('')
\label{eq:disp([norm(A*y-b)/norm(b) norm(A*y1-b)/norm(b) norm(A*y2-b)/norm(b)])} disp([norm(A*y-b)/norm(b) norm(A*y1-b)/norm(b) norm(A*y2-b)/norm(b)])
% Plot results
figure(1)
%plot(t,A,'linewidth',2)
plot(x, A, 'linewidth', 2)
m = size(A, 2);
str_xlabel = [' number of bellsplines=', num2str(m)];
title(str_xlabel)
figure('Name','Cholesky')
title('Cholesky')
plot(x,b,'o- r', 'linewidth',2)
hold on
plot(x,A*xHatChol,' *- b', 'linewidth',2)
legend('exact ', 'B-spline degree 3, Cholesky');
figure('Name','QR')
plot(x,b,'o- r', 'linewidth',2)
hold on
plot(x,A*xHatQR,'* - b', 'linewidth',2)
legend('exact ', 'B-spline degree 3, QR');
figure('Name','SVD')
title('SVD')
plot(x,b,'o- r', 'linewidth',2)
```

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```
legend('exact ', 'B-spline degree 3, SVD');
% Program fbell.m
   Matrix B is constructed using bellsplines.
  Input arguments: T - column vector with junction points,
% x are measurement ponts (discretization points).
function B=fbell(x,T)
 m=length(x);
 N=length(T);
 epsi=1e-14;
 %construct N+6 column vector
 a=[T(1)*[1 1 1]'; T; T(N)*(1+epsi)*[1 1 1]'];
 n=N+5;
 C=zeros(m,n);
 for k=1:n
   I=find(x \ge a(k) & x < a(k+1));
   if ~isempty(I)
     C(I,k)=1;
   end
  end
  for j=1:3
   B=zeros(m, n-j);
    for k=1:n-j
     d1 = (a(k+j)-a(k));
     if abs(d1)<=epsi
       d1=1;
      end
      d2 = (a(k+j+1) - a(k+1));
      if abs(d2)<=epsi</pre>
       d2=1;
      B(:,k) = (x-a(k)) \cdot *C(:,k)/d1 + (a(k+j+1)-x) \cdot *C(:,k+1)/d2;
    end
   C=B;
  end
```

1.9 Matlab Program PowerM.m to Test Power Method

```
eps = 1e-7;
fig = figure;
for i =1:4
 if(i==1)
    % Matrix not diagonalizable
    % n=2;
    % A = [0 10; 0 0];
    % Matrix has two real eigenvalues with the same sign
   n=3;
    A = [5 \ 0 \ 0; 0 \ 2 \ 0; 0 \ 0 \ -5];
  elseif (i==2)
    % Matrix has four real eigenvalues with the same sign
   A=[3,7,8,9;5,-7,4,-7;1,-1,1,-1;9,3,2,5];
  elseif (i ==3)
    % Largest eigenvalue is complex
   n = 3;
    A = [0 -5 2; 6 0 -12; 1 3 0];
  elseif (i==4)
    n = 2;
   A = [7 -2;3 0];
   n=5;
   A=rand(n);
  end
  % get reference values of eigenvalues
  exact_lambda = eig(A);
  % set initial guess for the eigenvector x0
  x0=rand(n,1);
 x0=x0/norm(x0);
  lambda0 = inf ;
  % lambda1 = 0;
 lambdavec =[];
  % counter for number of iterations
  count =1;
  % main loop in the power method
  while (count <1000)</pre>
    y1=A*x0;
    % compute approximate eigenvector
    x1=y1/norm(y1);
    % compute approximate eigenvalue
    lambda1 = transpose(x1)*A*x1;
    lambdavec(count) = lambda1;
    x0=x1;
    if(abs(lambda1 - lambda0 ) < eps )</pre>
```

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```
break;
end
lambda0 = lambda1;
count = count + 1;

end

% Print computed eigenvalue
str =['Computed eigenvalue:' num2str(lambda1)];
str=[str, ', Exact eigenvalues:' num2str(exact_lambda',2)];
subplot (2 ,2,i)
plot (lambdavec, 'LineWidth',3)
xlabel('Number of iterations in Power method')
ylabel('Computed eigenvalue')
title (str, 'fontsize',10)
```

1.10 Matlab Program InverseIteration.m to Test Inverse Iteration Method

```
% Program InverseIteration.m
% Implements Inverse Iteration or Inverse Power method.
\mbox{\ensuremath{\$}} Computes eigenvalue closest to sigma % \mbox{\ensuremath{$}} and corresponding eigenvector.
clc
clear all
close all
eps = 1e-17;
fig = figure;
for i = 1:4
  if(i==1)
    % Matrix not diagonalizable
    n=2;
    A = [0 \ 10; 0 \ 0];
    % Matrix has two real eigenvalues with the same sign
     % n=3;
     % A = [5 \ 0 \ 0; 0 \ 2 \ 0; 0 \ 0 \ -5];
  elseif (i==2)
     \mbox{\%} Matrix has four real eigenvalues with the same sign
    n = 4;
    A=[3,7,8,9;5,-7,4,-7;1,-1,1,-1;9,3,2,5];
  elseif (i == 3)
    % Largest eigenvalue is complex
    n = 3;
    A = [0 -5 2; 6 0 -12; 1 3 0];
  elseif (i==4)
```

```
% n =2;
  % A = [7 -2;3 0];
  n=5;
  A=rand(5,5);
end
% get reference values of eigenvalues
exact_lambda = eig(A);
%make orthogonalization
Q=orth(rand(n,n));
A = Q' * A * Q;
% set initial guess for the eigenvector x0
x0=rand(n,1);
x0=x0/norm(x0);
lambda0 = inf;
% choose a shift: should be choosen as closest to the desired eigenvalue
sigma=10;
% lambda1 = 0;
lambdavec =[];
count =1;
\mbox{\ensuremath{\$}} main loop in the power method
while (count <1000)
 A_{shift} = A - sigma * eye(size(A));
 y1 = inv(A_shift) *x0;
  x1=y1/norm(y1);
  lambda1 = transpose(x1) *A*x1;
  lambdavec(count) = lambda1 ;
  x0=x1;
  if(abs(lambda1 - lambda0 ) < eps )</pre>
    break ;
  lambda0 = lambda1 ;
 count = count + 1;
end
% Print computed and exact eigenvalue
str =['Example ' num2str(i)];
str =[str, '. Comp. eig.:' num2str(lambda1)];
str=[str, ', Ref. eig.:' num2str(exact_lambda',2)];
subplot (2, 2, i)
plot (lambdavec, 'LineWidth',3)
xlabel(' Number of iterations in Inverse Power method')
ylabel('Computed eigenvalues')
title (str, 'fontsize',12)
```

end

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1.11 Matlab Program MethodOrtIter.m to Test Method of Orthogonal Iteration

```
% Program MethodOrtIter.m
% Implements method of Orthogonal Iteration.
% Let initial Q=I. Our goal is compute eigenvalues and eigenvectors of the matrix
% A of the size n-by-n.
clc
clear all
close all
eps = 1e-07;
fig = figure;
N=10;
for i =1:6
 if(i==1)
   n=N;
    A=hilb(N);
  elseif (i==2)
   n=20;
   A=hilb(20);
  elseif (i ==3)
    % Largest eigenvalue is complex
   n = 3;
   A = [0 -5 2; 6 0 -12; 1 3 0];
  elseif (i==4)
    % Matrix has four real eigenvalues
   n = 4;
   A=[3,7,8,9;5,-7,4,-7;1,-1,1,-1;9,3,2,5];
  elseif (i==5)
   n = 5;
   A = [3, 7, 8, 9, 12; 5, -7, 4, -7, 8; 1, 1, -1, 1, -1; 4, 3, 2, 1, 7; 9, 3, 2, 5, 4];
  elseif (i==6)
   n=N;
   A= rand(N,N);
  end
 lambda0 = inf(n, 1);
  count = 1;
  iter =1;
  % get exact eigenvalues in sorted order
  exact_lambda = sort(eig(A));
  %%% Method of orthogonal iteration
  Q = eye(n);
```

```
for k = 1:100
    Y = A * Q;
    [Q,R] = qr(Y);
    % end
    T=Q'*A*Q;
    %end
    % %%%%%%%% Find eigenvalues from Real Schur block
    j =2; count =1;
    eigs = zeros(1,n);
    while (j <=n)</pre>
      %real eigenvalues
      if(abs(T(j,j-1)) < 1e-3)
        eigs(j-1) =T(j -1, j -1);
        count= j -1;
      else
        % Complex eigenvalues
        eigs(j-1: j) = eig(T(j -1:j, j -1:j));
        count =i;
        j=j +1;
      end
      j=j +1;
    end
    if(count < length(eigs))</pre>
      eigs(n) = T(n,n);
    end
    8********
    computed_lambda = sort(eigs);
    computed_lambda = computed_lambda';
    if(norm(abs(computed_lambda - lambda0))<eps)</pre>
      break ;
    end
    lambda0 = computed_lambda ;
    iter = iter + 1;
 str =['Comp. eig.:' num2str(computed_lambda')];
str=[str, ', Ex. eig.:' num2str(exact_lambda',2)];
str_xlabel = ['Example ',num2str(i), ...
'. Nr. of it. in method of Orth. it.:', num2str(iter)];
  subplot (3,2,i)
 plot (exact_lambda, 'o b', 'LineWidth', 2, 'Markersize', 10)
 hold on
 plot (computed_lambda,'+ r','LineWidth',2, 'Markersize',10)
  % xlabel(str, 'fontsize',10)
  xlabel('Real part of eigenvalues');
```

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```
ylabel('Imag. part of eigenvalues');
exact_lambda
computed_lambda
legend('Exact eigenvalues','Computed eigenvalues')
title(str_xlabel,'fontsize',12)
end
```

1.12 Matlab Program MethodQR_iter.m to Test Method of QR Iteration

```
% Program MethodQR_iter.m
\mbox{\ensuremath{\mbox{\$}}} Method of QR iteration. This method reorganizes the method of
\$ orthogonal iteration and is more efficient since it does not requires \$ assumption about distinct absolute eigenvalues of A.
clc
% clear all
% close all
eps = 1e-07;
fig = figure;
N=10;
for i =1:6
 if(i==1)
    n=N;
    A=hilb(N);
  elseif (i==2)
    n=20;
    A=hilb(20);
  elseif (i ==3)
    % Largest eigenvalue is complex
    n = 3;
    A = [0 -5 2; 6 0 -12; 1 3 0];
  elseif (i==4)
    % Matrix has four real eigenvalues
    n = 4;
    A=[3,7,8,9;5,-7,4,-7;1,-1,1,-1;9,3,2,5];
  elseif (i==5)
    n = 5;
    A=[3,7,8,9,12;5,-7,4,-7,8;1,1,-1,1,-1;4,3,2,1,7;9,3,2,5,4];
  elseif (i==6)
    n=N;
    A= rand(N,N);
  end
```

```
lambda0 = inf(n, 1);
 count = 1;
 iter =1;
  % get exact eigenvalues in sorted order
  exact_lambda = sort(eig(A));
  %%% Method of QR iteration
 for k = 1:100
    [Q,R] = qr(A);
   A = R * Q;
    % %%%%%%% Find eigenvalues from Real Schur block
    j =2; count =1;
   eigs = zeros(1,n);
   while (j <=n)</pre>
      %real eigenvalues
      if(abs(A(j,j-1)) < 1e-10)
       eigs(j-1) =A(j -1, j -1);
       count= j -1;
      else
        % Complex eigenvalues
       eigs(j-1: j) = eig(A(j -1:j, j -1:j));
       count =j;
       j=j +1;
      end
      j=j+1;
    end
    if(count < length(eigs))</pre>
     eigs(n) = A(n,n);
    computed_lambda = sort(eigs)';
   if(norm(abs(computed_lambda - lambda0))<eps)</pre>
     break ;
   lambda0 = computed_lambda ;
    iter = iter + 1;
  end
  str =['Comp. eig.:' num2str(computed_lambda')];
 str=[str, ', Ex. eig.:' num2str(exact_lambda',2)];
str_xlabel = ['Example ',num2str(i), ...
'. Nr. of it. in method of QR it.', num2str(iter)];
  subplot (3,2,i)
  plot (exact_lambda, 'o b', 'LineWidth', 2, 'Markersize', 10)
```

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```
hold on
plot (computed_lambda,'+ r','LineWidth',2, 'Markersize',10)
% xlabel(str, 'fontsize',10)
xlabel('Real part of eigenvalues');
ylabel('Imag. part of eigenvalues');
exact_lambda
computed_lambda
legend('Exact eigenvalues','Computed eigenvalues')
title(str_xlabel,'fontsize',12)
end
```

1.13 Matlab Program MethodQR_shift.m to Test Method of QR Iteration with Shift $\sigma = A(n,n)$

```
% Program MethodQR_shift.m
% Implements method of QR iteration with shift \sigma = A(n,n).
clc
%clear all
%close all
eps = 1e-09;
fig = figure;
N=10;
for i =1:6
 if(i==1)
   n=N;
   A=hilb(N);
  elseif (i==2)
   n=20;
    A=hilb(20);
  elseif (i == 3)
    % Largest eigenvalue is complex
   n = 3;
    A = [0 -5 2; 6 0 -12; 1 3 0];
  elseif (i==4)
   % Matrix has four real eigenvalues
   n = 4;
   A=[3,7,8,9;5,-7,4,-7;1,-1,1,-1;9,3,2,5];
  elseif (i==5)
   n = 5;
    A=[3,7,8,9,12;5,-7,4,-7,8;1,1,-1,1,-1;4,3,2,1,7;9,3,2,5,4];
  elseif (i==6)
    n=N;
```

```
A= rand(N,N);
end
lambda0= inf(n,1);
count = 1;
iter =1;
%choose shift
%sigma=1.0;
sigma=A(n,n);
%sigma=A(1,1);
% get exact eigenvalues in sorted order
exact_lambda = sort(eig(A));
%%% Method of QR iteration with shift
for k = 1:100
  A = A - sigma * eye(n);
  [Q,R] = qr(A);
  % end
  A = R*Q + sigma*eye(n);
  %compute shift
  sigma=A(n,n);
  \ensuremath{\$} %%%%%%%% Find eigenvalues from Real Schur block
  j =2; count =1;
  eigs = zeros(1,n);
  while (j <=n)
    %real eigenvalues
    if(abs(A(j,j-1)) < 1e-7)
      eigs(j-1) =A(j -1, j -1);
      count= j -1;
    else
      % Complex eigenvalues
      eigs(j-1: j) = eig(A(j -1:j,j -1:j));
      count =j;
      j=j +1;
    end
    j=j +1;
  if(count < length(eigs))</pre>
   eigs(n)=A(n,n);
  end
  computed_lambda = sort(eigs)';
  if(norm(abs(computed_lambda - lambda0))<eps)</pre>
   break ;
  end
  lambda0 = computed_lambda ;
```

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```
iter = iter + 1;
end
str =['Comp. eig.:' num2str(computed_lambda')];
str=[str, ', Ex. eig.:' num2str(exact_lambda',2)];
str_xlabel = ['Example ', num2str(i), ...
'. Nr.it. in QR it. with shift:', num2str(iter)];
subplot (3,2,i)
plot (exact_lambda, 'o b', 'LineWidth', 2, 'Markersize', 10)
hold on
plot (computed_lambda,'+ r','LineWidth',2, 'Markersize',10)
% xlabel(str, 'fontsize',10)
xlabel('Real part of eigenvalues');
ylabel('Imag. part of eigenvalues');
exact_lambda
computed_lambda
legend('Exact eigenvalues','Computed eigenvalues')
title(str_xlabel,'fontsize',12)
```

1.14 Matlab Program MethodQR_Wshift.m to Test Method of QR Iteration with Wilkinson's Shift

end

```
% Program MethodQR_Wshift.m
\mbox{\%} Method of QR iteration with Wilkinson shift.
clc
%clear all
%close all
eps = 1e-09;
fig = figure;
N=10;
for i = 1:6
 if(i==1)
   n=N;
   A=hilb(N);
  elseif (i==2)
   n=20;
    A=hilb(20);
  elseif (i ==3)
    % Largest eigenvalue is complex
   n = 3;
    A = [0 -5 2; 6 0 -12; 1 3 0];
```

```
elseif (i==4)
 % Matrix has four real eigenvalues
 A=[3,7,8,9;5,-7,4,-7;1,-1,1,-1;9,3,2,5];
elseif (i==5)
 n = 5;
 A=[3,7,8,9,12;5,-7,4,-7,8;1,1,-1,1,-1;4,3,2,1,7;9,3,2,5,4];
elseif (i==6)
 n=N;
 A= rand(N,N);
end
lambda0 = inf(n,1);
count = 1;
iter = 1;
% Wilkinson shift
eig_w = eig([A(n-1,n-1),A(n-1,n); A(n,n-1),A(n,n)]);
abs_eig1 = abs(A(n,n) - eig_w(1));
abs_{eig2} = abs(A(n,n) - eig_w(2));
if abs_eig1 < abs_eig2</pre>
 sigma = eig_w(1);
else
sigma = eig_w(2);
end
% get exact eigenvalues in sorted order
exact_lambda = sort(eig(A));
%% Method of QR iteration with shift
for k = 1:100
 A = A - sigma * eye(n);
 [Q,R] = qr(A);
  % end
 A = R*Q + sigma*eye(n);
  % compute Wilkinson shift
  eig_w = eig([A(n-1,n-1),A(n-1,n); A(n,n-1),A(n,n)]);
  abs_eig1 = abs(A(n,n) - eig_w(1));
 abs_{eig2} = abs(A(n,n) - eig_w(2));
  if abs_eig1 < abs_eig2</pre>
   sigma = eig_w(1);
  else
   sigma = eig_w(2);
```

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```
end
  % %%%%%%% Find eigenvalues from Real Schur block
  j =2; count =1;
  eigs = zeros(1,n);
  while (j <=n)</pre>
    %real eigenvalues
    if(abs(A(j,j-1)) < 1e-7)
      eigs(j-1) =A(j -1, j -1);
      count= j -1;
    else
      % Complex eigenvalues
      eigs(j-1:j) = eig(A(j -1:j,j -1:j));
      count = j;
      j = j + 1;
    end
    j = j + 1;
  if(count < length(eigs))</pre>
    eigs(n)=A(n,n);
  end
  computed_lambda = sort(eigs)';
  if (norm(abs(computed_lambda - lambda0 )) <eps)</pre>
   break ;
  end
  lambda0 = computed_lambda;
  iter = iter + 1;
end
str = ['Comp. eig.:' num2str(computed_lambda')];
str = [str, ', Ex. eig.:' num2str(exact_lambda',2)];
str_xlabel = ['Example ',num2str(i), ...
'. Nr.it. in QR it. with W.shift:', num2str(iter)];
subplot (3,2,i)
plot (exact_lambda, 'o b', 'LineWidth', 2, 'Markersize', 10)
hold on
plot (computed_lambda, '+ r', 'LineWidth', 2, 'Markersize', 10)
% xlabel(str, 'fontsize',10)
xlabel('Real part of eigenvalues');
ylabel('Imag. part of eigenvalues');
exact_lambda
computed_lambda
legend('Exact eigenvalues', 'Computed eigenvalues')
title(str_xlabel, 'fontsize', 12)
```

end

1.15 Matlab Program HessenbergQR.m: First we Use Hessenberg Reduction and then the Method of QR Iteration

```
% Program HessenbergQR.m % We will first reduce the matrix A to the upper
% Hessenberg matrix and then compute it's QR factorization.
clc
clear all
close all
eps = 1e-07;
fig = figure;
N=10;
for i =1:6
  if(i==1)
   n=N;
   A=hilb(N);
  elseif (i==2)
   n=20;
   A=hilb(20);
  elseif (i == 3)
    % Largest eigenvalue is complex
    n = 3;
    A = [0 -5 2; 6 0 -12; 1 3 0];
  elseif (i==4)
    % Matrix has four real eigenvalues
    n = 4;
   A=[3,7,8,9;5,-7,4,-7;1,-1,1,-1;9,3,2,5];
  elseif (i==5)
   n = 5;
    A=[3,7,8,9,12;5,-7,4,-7,8;1,1,-1,1,-1;4,3,2,1,7;9,3,2,5,4];
  elseif (i==6)
   n=N;
   A = rand(N, N);
  lambda0 = inf(n, 1);
  count = 1;
  iter =1;
  % get exact eigenvalues in sorted order
  exact_lambda = sort(eig(A));
```

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```
% First we reduce matrix A to upper Hessenberg
 for k=1:n-2
   x = A(k+1:n,k);
   u=x;
   u(1) = u(1) + sign(x(1)) * norm(x);
   u=u/norm (u);
   P = eye(n-k) - 2*(u*u');
   A(k +1:n, k:n) = P *A(k +1:n, k:n);
   A(1:n,k+1:n) = A(1:n,k+1:n) *P;
 end
 for k = 1:1000
   [Q,R] = qr(A);
   A = R * Q;
 end
 %%%%%%%% Find eigenvalues from Real Schur block
 j =2; count =1;
 eigs = zeros(1,n);
 while (j <=n)</pre>
   %real eigenvalues
   if(abs(A(j,j-1)) < 1e-3)
     eigs(j-1) =A(j -1, j -1);
     count= j -1;
   else
     % Complex eigenvalues
eigs(j-1: j) = eig(A(j -1:j,j -1:j));
     count =j;
     j=j +1;
   end
   j=j +1;
 end
 if(count < length(eigs))</pre>
   eigs(n) = A(n,n);
 end
 computed_lambda = sort(eigs)';
 if (norm(abs(computed_lambda - lambda0)) < eps )</pre>
  break ;
 lambda0 = computed_lambda ;
 iter = iter + 1;
 str =['Comp. eig.:' num2str(computed_lambda')];
 str=[str, ', Ex. eig.:' num2str(exact_lambda',2)];
 str_xlabel = ['Example ',num2str(i), ...
'. Nr. of it. in method of QR it.:', num2str(iter)];
 subplot (3,2,i)
```

end

```
plot (exact_lambda,'o b','LineWidth',2,'Markersize',10)
hold on
plot (computed_lambda,'+ r','LineWidth',2, 'Markersize',10)
% xlabel(str, 'fontsize',10)
xlabel('Real part of eigenvalues');
ylabel('Imag. part of eigenvalues');
exact_lambda
computed_lambda
legend('Exact eigenvalues','Computed eigenvalues')
title(str_xlabel,'fontsize',12)
```

1.16 Matlab Program RayleighQuotient.m for computation the Rayleigh Quotient

```
% Program testRayleigh.m
% Program which generates predefined random tridiagonal matrices
% A \circ f dim(A) = n
% and then calls the function RayleighQuotient.m
n=10;
A=zeros(n);
for i=2:n
 tal = rand*30;
 A(i,i) = rand * 20;
 A(i, i-1) = tal;
 A(i-1,i)=tal;
end
A(1,1) = 22 * rand;
%run algorithm of Rayleigh Quotient Iteration
[rq] = RayleighQuotient(A);
disp('Computed Rayleigh Quotient is:')
disp(rq)
% Program RayleighQuotient.m
% Computes value of Rayleigh Quotient rq which is in the tolerance
% tol from an eigenvalue of A.
```

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```
8 -----
function rq = RayleighQuotient(A)
 [n, \sim] = size(A);
 x0=zeros(n,1);
 % initialize initial vector x0 which has norm 1
 x0(n)=1;
 tol = 1e-10;
 xi = x0/norm(x0,2);
 i=0;
 % initialize Rayleigh Quotient for x0
 rq = (xi'*A*xi)/(xi'*xi);
 while norm((A*xi-rq*xi),2) > tol
  yi = (A-rq*eye(size(A))) xi;
  xi=yi/norm(yi,2);
  rq = (xi'*A*xi)/(xi'*xi)
   i=i+1;
 end
end
```

1.17 Matlab Program DivideandConq.m

```
% Program testDC.m
% Program which generates predefined random tridiagonal matrices
% A \circ f dim(A) = n
% and then calls the function DivideandConq.m
% -----
%Program which generates some random symmetric tridiagonal matrices
n=5;
A=zeros(n);
for i=2:n
 tal = rand*30;
 A(i,i) = rand * 20;
 A(i,i-1)=tal;
 A(i-1,i)=tal;
A(1,1) = 22 * rand;
%run Divide-and-Conquer algorithm
[Q,L]=DivideandConq(A)
```

```
% Program DivideandConq.m
% Computes algorithm of Divide-and-Conquer:
% eigenvalues will be roots of the secular equation f(\lambda)=0
% and will lie on the diagonal of the output matrix L.
% The roots \lambda of the secular equation f(\lambda)=0 are
% computed using Newton's method.
% In the output matrix {\it Q} will be corresponding eigenvectors.
function [Q,L] = DivideandConq(T)
  % Compute size of input matrix T:
  [m,n] = size(T);
  \mbox{\ensuremath{\$}} here we will divide the matrix
  m2 = floor(m/2);
  % if m=0 we shall return
  if m2 == 0 %1 by 1
    Q = 1; L = T;
    return;
    %else we perform recursive computations
    [T,T1,T2,bm,v] = formT(T,m2);
    %recursive computations
    [Q1,L1] = DivideandCong(T1);
    [Q2,L2] = DivideandConq(T2);
    %pick out the last and first columns of the transposes:
    O1T = O1';
    Q2T = Q2';
    u = [Q1T(:,end); Q2T(:,1)];
    %Creating the D-matrix:
    D = zeros(n);
    D(1:m2,1:m2) = L1;
    D((m2+1):end, (m2+1):end) = L2;
    % The Q matrix (with Q1 and Q2 on the "diagonals")
    Q = zeros(n);
    Q(1:m2,1:m2) = Q1;
    Q((m2+1):end, (m2+1):end) = Q2;
    %Creating the matrix B, which determinant is the secular equation:
    % det B = f(\lambda) = 0
    B = D + bm * u * u';
    % Compute eigenvalues as roots of the secular equation
    % f(\lambda) = 0 using Newton's method
    eigs = NewtonMethod(D, bm, u);
    Q3 = zeros(m,n);
    % compute eigenvectors for corresponding eigenvalues
```

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```
for i = 1:length(eigs)
      Q3(:,i) = (D-eigs(i) * eye(m)) \setminus u;
      Q3(:,i) = Q3(:,i)/norm(Q3(:,i));
    \mbox{\ensuremath{\mbox{\rm Compute}}} eigenvectors of the original input matrix T
    Q = Q * Q3;
    % Present eigenvalues of the original matrix input T
    %(they will be on diagonal)
    L = zeros(m,n);
    L(1:(m+1):end) = eigs;
    return;
  end
end
% Compute T1, T2 constant bm and the vector v
%from the input matrix A.
function [T,T1,T2,bm,v] = formT(A,m)
  T1 = A(1:m, 1:m);
  T2 = A((m+1):end, (m+1):end);
 bm = A(m, m+1);
 T1 (end) = T1 (end) - bm;
  T2(1) = T2(1) - bm;
  v = zeros(size(A,1),1);
 v(m:m+1) = 1;
  T = zeros(size(A));
 T(1:m, 1:m) = T1;
 T((m+1):end, (m+1):end) = T2;
end
% compute eigenvalues in the secular equation
% using the Newton's method
function eigs = NewtonMethod(D,p,u)
  [m,n] = size(D);
 %The initial guess in the Newton's method
  % will be the numbers d_i
  startingPoints = sort(diag(D));
  % if p > 0 we have an eigenvalue on the right, else on the left
  if p >= 0
    startingPoints = [startingPoints; startingPoints(end)+10000];
  elseif p < 0</pre>
    startingPoints = [startingPoints(1)-10000; startingPoints];
```

```
end
eigs = zeros(m, 1);
% tolerance in Newton's method
convCriteria = 1e-05;
\ensuremath{\text{\%}} step in the approximation of the derrivative
% in Newton's method
dx = 0.00001;
%plot the secular equation
X = linspace(-3, 3, 1000);
for t = 1:1000
 y(t) =SecularEqEval(D,p,u,X(t),m,n);
end
plot(X,y, 'LineWidth',2)
axis([-3 \ 3 \ -5 \ 5])
legend('graph of the secular equation f(\lambda) = 0')
%Start Newton's method
for i = 1:m
  %the starting value of lambda
  currentVal = (startingPoints(i)+startingPoints(i+1) )/ 2;
  % this value is used inthe stopping criterion below
  currentVal2 = inf;
  % computed secular equation for \lambda=currentVal
  fCurr = SecularEqEval(D,p,u,currentVal,m,n);
  rands = 0:
  k = 0;
  j = 0;
  if \sim((startingPoints(i+1)-startingPoints(i)) < 0.0001)
    while ~(abs(fCurr) < convCriteria)</pre>
      %compute value of the function dfApprox with small step dx to
      %approximate derivative
      fval2 = SecularEqEval(D,p,u,currentVal+dx,m,n);
      fval1 = SecularEqEval(D,p,u,currentVal,m,n);
      dfApprox = (fval2-fval1)/dx;
      % compute new value of currentVal in Newton's method,
      % or perform one iteration in Newton's method
      currentVal = currentVal - fCurr/dfApprox;
      % check: if we are outside of the current range, reinput inside:
      if currentVal <= startingPoints(i)</pre>
        currentVal= startingPoints(i)+0.0001;
        k=k+1:
      elseif currentVal >= startingPoints(i+1);
        currentVal= startingPoints(i+1)-0.0001;
        k=k+1;
```

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```
elseif dfApprox == Inf || dfApprox == -Inf
          currentVal= startingPoints(i) + ...
          rand*(startingPoints(i+1)-startingPoints(i));
          rands = rands+1;
        end
        j = j + 1;
        fCurr = SecularEqEval(D,p,u,currentVal,m,n);
        if k > 10 \mid \mid j > 50;
          tempVec = [startingPoints(i), startingPoints(i+1)];
          [val, ind] = min(abs([startingPoints(i), startingPoints(i+1)]-currentVal));
          if ind == 1
            currentVal = tempVec(ind)+0.00001;
          else
            currentVal = tempVec(ind)-0.00001;
          end
          break;
        elseif currentVal2 == currentVal || rands > 5 || isnan(currentVal) || isnan(fCurr)
          currentVal = currentVal2;
          break;
        end
        %save last value:
        currentVal2 = currentVal;
      end
    end
    %assigning eigenvalue in the right order
    eigs(i) = currentVal;
  end
end
% evaluate the secular equation in Newton's method for the computed
% eigenvalue x
function fVal = SecularEqEval(D,p,u,x,m,n)
  fVal = 1+p*u'*inv((D-x*eye(m,n)))*u;
```

1.18 Matlab Program Bisection.m

```
n=5;
% Generate the symmetric tridiagonal matrix A
A=randomTridiag(n);
% Set bounds for the interval [a,b) in the algorithm and the tolerance
a=-100; b=100;
t.01=0.000001:
%Define functions for the worklist
DeleteRowInWorklist=@(Worklist,linenr) ChangeRowInWorklist(Worklist,linenr,'delete');
InsertRowInWorklist=@(Worklist,LineToAdd)...
ChangeRowInWorklist(Worklist, LineToAdd, 'add');
% Set the info for the first worklist
na=Negcount(A,a);
nb=Negcount(A,b);
Worklist=[];
%If no eigenvalues are found on the interval [a,b) then save an empty worklist
if na∼=nb
 Worklist=InsertRowInWorklist(Worklist,[a,na,b,nb]);
end
while numel(Worklist) \sim = 0
  [Worklist, LineToWorkWith ] = DeleteRowInWorklist(Worklist,1);
 low=LineToWorkWith(1);
  n_low=LineToWorkWith(2);
 up=LineToWorkWith(3);
 n_up=LineToWorkWith(4);
  % if the upper and lower bounds are close enough we print out this interval
 if (up-low) < tol</pre>
   NrOfEigVal = n_up-n_low;
    fprintf('We have computed \$3.0f eigenvalues in the interval [\$4.4f,\$4.4f) \n', \dots
    NrOfEigVal, low, up);
  else
    % Perform the bisection step
   mid= (low+up)/2;
   n_mid= Negcount(A, mid);
    if n_mid > n_low
     Worklist = InsertRowInWorklist(Worklist, [low, n_low, mid, n_mid]);
    if n_up>n_mid
     Worklist = InsertRowInWorklist(Worklist, [mid, n_mid, up, n_up]);
  end
end
% Add or remove rows to the WorkList
```

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```
% If action = 'add' then add a line to the Worklist, return Worklist and
               new line
    If action = 'delete' then delete the given line from the Worklist, return
               Worklist and deleted line
function [ Worklist , LineInQuestion] = ChangeRowInWorklist(Worklist,LINE,action)
  if strcmp(action,'delete')
    if (length(Worklist(:,1)) == 1)
      LineInQuestion=Worklist;
      Worklist=[];
    elseif (LINE==length(Worklist(:,1)))
      LineInQuestion = Worklist(LINE,:);
      Worklist=Worklist(1:(end-1),:);
    elseif (LINE==1)
      LineInQuestion = Worklist(LINE,:);
      Worklist=Worklist(2:end,:);
    else
      LineInQuestion = Worklist(LINE,:);
      Worklist=[Worklist(1:(LINE-1),:);Worklist((LINE+1):end,:)];
    end
  elseif strcmp(action, 'add')
    LineInQuestion = LINE;
    if (length(Worklist) == 0)
     Worklist=LINE;
    else
      Worklist = [Worklist;LINE];
    end
  else
   fprintf('The third argument must be either delete or add!')
  end
end
% Program Negcount.m
% This program computes number of eigenvalues of
% a tridiagonal matrix \emph{A}
%(without pivoting) which are less then z.
function [ neg ] = Negcount( A,z )
  d=zeros(length(A),1);
  d(1) = A(1, 1) - z;
  for i = 2:length(A)
   d(i) = (A(i,i)-z)-(A(i,i-1)^2)/d(i-1);
  %compute number of negative eigenvalues of A
```

1.19 Matlab Program testClassicalJacobi.m

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```
Ainit=A
%Ainit =A*A'
% run classical Jacobi algorithm
A= RunJacobi(Ainit)
%Print out computed by Jacobi algorithm eigenvalues
disp('computed by Jacobi algorithm eigenvalues:');
eig(A)
% Print out eigenvalues of the initial matrix A using eig(Ainit)
disp('eigenvalues of the initial matrix Ainit using eig(Ainit):');
eig(Ainit)
% Run Classical Jacobi rotation algorithm.
\mbox{\ensuremath{\mbox{\$}}} until the matrix A is sufficiently diagonal or off(A) < tol
function [A] = RunJacobi(A)
  tol=0.005;
  iter=1;
  %compute initial off's
  [sum, v] = off(A);
  while sum >tol && iter<100000</pre>
    % search for maximal values of off's
    j=v(2, max(v(1,:)) == v(1,:)); %get index j k=v(3, max(v(1,:)) == v(1,:)); %get index k
    %perform Jacobi rotation for indices (j,k)
    A=jacobiRot(A,j,k);
    [sum, v] = off(A);
    iter=iter+1;
  end
end
% Run one Jacobi rotation
function [A] = jacobiRot( A, j, k )
  tol=0.0001;
  if abs(A(j,k))>tol
    tau=(A(j,j)-A(k,k))/(2*A(j,k));
    t=sign(tau)/(abs(tau)+sqrt(1+tau^2));
    c=1/(sqrt(1+t^2));
    s=c*t;
    R=eye(length(A));
```

```
R(j,j)=c;
    R(k,k)=c;
    R(j,k) = -s;
    R(k,j)=s;
    A=R'*A*R;
  end
end
\mbox{\ensuremath{\mbox{\$}}} Compute off's: the square root of the sum of squares
% of the upper off-diagonal elements.
\ensuremath{\text{\ensuremath{\text{\%}}}}\ v is a matrix that holds the information needed.
function [sum, v] = off(A)
  sum=0:
  %create array v for off's:
  % in the first row will be sum of square root of the squares of computed off's
  % in the second row: the index j
  % in the third row: the index k
  v=[0;0;0];
  for i=1: (length(A)-1)
    for j=(i+1):length(A)
      sum=sum+A(i,j)*A(i,j);
      v=[v,[sqrt(A(i,j)*A(i,j));i;j]];
    end
  end
  sum=sqrt(sum);
  v=v(:,2:end);
```

1.20 Matlab Program testSVDJacobi.m

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```
A(1,1) = 22 * rand;
Ainit=A
disp('computed by one-sided Jacobi algorithm SVD decomposition:');
[U,S,V] = RunSVDJacobi(Ainit)
disp('computed SVD decomposition using svd command (for comparison):');
[u, sigma, v] = svd (Ainit)
% Program RunSVDJAcobi.m
% Computes the SVD decomposition of the matrix G
% using the one-sided Jacobi rotation.
function [U,S,V] = RunSVDJacobi(G)
  % input tolerance
  tol=0.005;
  J=eye(length(G));
  iter=1;
  [sum, v] = off(G'*G);
  while sum>tol && iter<1000</pre>
   for j=1:(length(G)-1)
     for k=j+1:length(G)
        [G,J]=oneSidedJacobiRot(G,J,j,k);
      end
    end
    [sum, v] = off(G'*G);
    iter=iter+1;
  % elements in the matrix sigma will be the two-norm
  \mbox{\%} of i-column of the matrix \mbox{G}
  for i=1:length(G)
   sigma(i)=norm(G(:,i));
  end
  U=[];
  for i=1:length(G)
   U = [U, G(:, i) / sigma(i)];
  V=J;
  S=diag(sigma);
```

end

```
% compute one-sided Jacobi rotation for G
function [G, J] = oneSidedJacobiRot(G, J, j, k)
 tol=0.0001;
 A = (G' * G);
 ajj=A(j,j);
  ajk=A(j,k);
  akk=A(k,k);
  if abs(ajk)>tol
   tau=(ajj-akk)/(2*ajk);
    t=sign(tau)/(abs(tau)+sqrt(1+tau^2));
    c=1/(sqrt(1+t^2));
    s=c*t;
    R=eye(length(G));
    R(j,j)=c;
    R(k,k)=c;
    R(j,k) = -s;
   R(k, j) = s;
    G=G*R;
    % if eigenvectors are desired
    J=J*R;
  end
end
\mbox{\ensuremath{\mbox{\$}}} Compute off's: the square root of the sum of squares
% of the upper off-diagonal elements.
% v is a matrix that holds the information needed.
function [sum, v] = off(A)
  sum=0;
 %create array v for off's:
 % in the first row will be sum of square root of the squares of computed off's
  % in the second row: the index j
  % in the third row: the index k
 v=[0;0;0];
  for i=1: (length(A)-1)
    for j=(i+1):length(A)
     sum=sum+A(i,j)*A(i,j);
      v=[v, [sqrt(A(i,j)*A(i,j)); i; j]];
   end
  end
  sum=sqrt(sum);
  v=v(:,2:end);
```

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end

1.21 Matlab Program Poisson2D_Jacobi.m. The function DiscretePoisson2D.m is given in section 1.1.

```
% Program Poisson2D_Jacobi.m
% This is the main program to solve Poisson's equation
% -a\triangle u = f with Dirichlet b.c. u = 0
% in 2D on a square using iterative Jacobi method.
close all
clc
clear
clf
%Define input parameters
n=20; % number of inner nodes in one direction.
a_amp = 12; % amplitude for the function <math>a(x_1, x_2)
f_{amp} = 1; % we can choose f=1, 50, 100
x_0=0.5;
y_0=0.5;
c_x=1;
c_y=1;
h = 1/(n+1); % define step length
% Computing all matrices and vectors
% Generate a n*n by n*n stiffness matrix
S = DiscretePoisson2D(n);
%% generate coefficient matrix of a((x_1)_i, (x_2)_j) = a(i*h, j*h)
C = zeros(n,n);
for i=1:n
  for j=1:n
    C(i,j) = 1 + a_{amp} \cdot exp(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2));
  end
end
% create diagonal matrix from C
D = zeros(n^2, n^2);
for i=1:n
 for j=1:n
   D(j+n*(i-1), j+n*(i-1)) = C(i, j);
end
% If f is constant.
% f = f_{amp*ones(n^2,1)};
```

```
% If f is Gaussian function.
f=zeros(n^2,1);
for i=1:n
 for j=1:n
   f(n*(i-1)+j) = f_amp*exp(-((i*h-x_0)^2/(2*c_x^2)...
   +(j*h-y_0)^2/(2*c_y^2));
  end
end
% Compute vector of right hand side
% b = D^(-1)*f computed as b(i,j)=f(i,j)/a(i,j)
b=zeros(n^2,1);
for i=1:n
 for j=1:n
   b(n*(i-1)+j) = f(n*(i-1)+j)/C(i,j); % Use coefficient matrix C or
   % diagonal matrix D to get a(i, j)
end
% --- Solution of 1/h^2 S*u = b using Jacobi's method, version I
err = 1; k=0; tol=10^{(-9)};
w_old = ones(length(S), 1);
L=tril(S,-1);
U=L';
Dinv=diag(diag(S).^(-1));
R=Dinv*(-L-U);
c=Dinv*h^2*b;
while(err>tol)
 w_new = R*w_old +c;
 k=k+1;
 % stopping criterion: choose one of two
 err = norm(w_new-w_old);
 % err = norm(S*w_new - h^2*b);
 w_old = w_new;
end
disp('-- Number of iterations in the version I of Jacobi method -----')
% Plots and figures for version I
% sort the data in u into the mesh-grid, the boundary nodes are zero.
V_new = zeros(n+2,n+2);
for i=1:n
```

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```
for j=1:n
   V_{new(i+1,j+1)} = w_{new(j+n*(i-1))};
end
%% plotting
x1=0:h:1;
y1=0:h:1;
figure(1)
subplot (2,2,1)
surf(x1,y1,V_new) % same plot as above, (x1, y1 are vectors)
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
title(['solution u(x_1,x_2) Jacobi version I ',...
', N = ', num2str(n), ', iter. = ', num2str(k)])
subplot (2,2,2)
surf(x1,y1,V_new) % same plot as above
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
title(['solution u(x_1,x_2) Jacobi version I',...
', N = ', num2str(n), ', iter. = ', num2str(k)])
% Plotting a(x,y)
Z_a = zeros(n+2);
for i=1:(n+2)
  for j=1:(n+2)
    Z_a(i,j) = 1 + a_amp*exp(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2));
  end
end
subplot (2,2,3)
surf(x1,y1,Z_a)
xlabel('x_1')
ylabel('x_2')
zlabel('a(x_1,x_2)')
title(['coefficient a(x_1, x_2) with A = ', num2str(a_amp)])
% plott the function f(x,y)
Z_f = zeros(n+2);
for i=1:(n+2)
 for j=1:(n+2)
    Z_f(i,j) = f_{amp} \times exp(-((x1(i)-x_0)^2/(2*c_x^2)...
    +(y1(j)-y_0)^2/(2*c_y^2));
```

```
end
subplot (2,2,4)
surf(x1,y1,Z_f)
xlabel('x_1')
ylabel('x_2')
zlabel('f(x_1, x_2)')
title(['f(x_1,x_2)] with A_f = ',num2str(f_amp)])
% --- Jacobi's method, version II -----
k=0; err = 1;
V_old = zeros(n,n);
V_{new} = zeros(n,n);
F=vec2mat(b,n)';
X=diag(ones(1,n-1),-1);
X=X+X';
while(err>tol)
 V_{new} = (X*V_old + V_old*X' + h^2*F)/4;
 k=k+1;
 err = norm(V_new-V_old);
 V_old = V_new;
end
%apply boundary conditions
V_{new} = [zeros(1,n+2); zeros(n,1) V_{new} zeros(n,1); zeros(1,n+2)]
disp('-- Number of iterations in the version II of Jacobi method -----')
figure(2)
% Plots and figures for version II
%% plotting
x1=0:h:1;
y1=0:h:1;
subplot (1,2,1)
surf(x1,y1,V_new) % same plot as above, (x1, y1 are vectors)
view(2)
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
title( ['solution u(x_1, x_2) Jacobi version II ',...
', N = ', num2str(n), ', iter. = ', num2str(k)])
subplot (1,2,2)
```

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```
surf(x1,y1,V_new) % same plot as above
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1, x_2)')
title( ['solution u(x_1, x_2) Jacobi version II',...
', N = ',num2str(n),', iter. = ',num2str(k)])
% --- Jacobi's method, version III -----
err = 1; k=0; tol=10^(-9);
% Initial guess
uold = zeros(n+2, n+2);
unew= uold;
% counter for iterations
k = 0;
while(err > tol)
 for i = 2:n+1
    for j = 2:n+1
     unew(i, j) = (uold(i-1, j) + uold(i+1, j) + uold(i, j-1) + uold(i, j+1)
+ h^2*b(n*(i-2)+j-1))/4.0;
   end
 end
 k = k+1;
 err = norm(unew-uold);
 uold = unew;
end
u = reshape(unew(2:end-1, 2:end-1)', n*n, 1);
disp('-- Number of iterations in the version III of Jacobi method -----')
figure(3)
% Plots and figures for version III
§ -----
\mbox{\ensuremath{\$}} sort the data in \mbox{\ensuremath{u}} into the mesh-grid, the boundary nodes are zero.
V_{new} = zeros(n+2,n+2);
for i=1:n
 for j=1:n
   V_{new(i+1,j+1)} = u(j+n*(i-1));
 end
end
%% plotting
```

```
x1=0:h:1;
y1=0:h:1;
subplot (1,2,1)
surf(x1,y1,V_new) % same plot as above, (x1, y1 are vectors)
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
title( ['solution u(x_1,x_2) Jacobi version III ',...
', N = ', num2str(n), ', iter. = ', num2str(k)])
subplot (1,2,2)
surf(x1,y1,V_new) % same plot as above
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
title(['solution u(x_1,x_2) Jacobi version III',...
', N = ', num2str(n), ', iter. = ', num2str(k)]
```

1.22 Matlab Program Poisson2D_Gauss_Seidel.m. The function DiscretePoisson2D.m is given in section 1.1.

```
% Program Poisson2D_Gauss_Seidel.m
\mbox{\ensuremath{\mbox{\$}}} This is the main program to solve Poisson's equation
% -a\triangle u=f with Dirichlet b.c. u=0
% in 2D on a square using iterative Gauss-Seidel method.
close all
clc
clear
clf
%Define input parameters
n=20; % number of inner nodes in one direction.
a_amp = 12; % amplitude for the function <math>a(x_1, x_2)
f_{amp} = 1; % we can choose f=1, 50, 100
x_0=0.5;
y_0=0.5;
c_x=1;
c_y=1;
h = 1/(n+1); % define step length
% Computing all matrices and vectors
```

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```
% Generate a n*n by n*n stiffness matrix
S = DiscretePoisson2D(n);
%% generate coefficient matrix of a((x_1)_i, (x_2)_j) = a(i*h, j*h)
C = zeros(n,n);
for i=1:n
 for j=1:n
   C(i,j) = 1 + a_{amp*exp}(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2));
  end
end
% create diagonal matrix from C
D = zeros(n^2, n^2);
for i=1:n
 for j=1:n
   D(j+n*(i-1), j+n*(i-1)) = C(i, j);
 end
end
% If f is constant.
% f = f_{amp*ones(n^2,1)};
% If f is Gaussian function.
f=zeros(n^2,1);
for i=1:n
  for j=1:n
   f(n*(i-1)+j)=f_{amp*exp}(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2));
 end
end
% Compute vector of right hand side
% b = D^(-1)*f computed as b(i,j)=f(i,j)/a(i,j)
b=zeros(n^2,1);
for i=1:n
 for j=1:n
   b(n*(i-1)+j) = h^2*(f(n*(i-1)+j))/C(i,j); % Use coefficient matrix C or
    % diagonal matrix D to get a(i,j)
  end
end
% Solution of S*u = b using iterative Gauss-Seidel method
residual = 1; k=0; tol=10^{(-9)};
u = zeros(n^2, 1);
u_old = u;
% use Gauss-Seidel algorithm without red-black ordering:
```

```
% values u(1:(j-1)) are already updated, and u_old((j+1):n^2)
\ensuremath{\text{\%}} are older, computed on the previous iteration
while (norm(residual)> tol)
 for j = 1:n^2
   u(j) = 1/S(j,j) * (b(j)
    - S(j,1:(j-1))*u(1:(j-1)) - S(j,(j+1):n^2)*u_old((j+1):n^2));
 u \text{ old} = u;
 residual = S*u-b;
 k = k+1;
end
disp('-- Number of iterations in Gauss-Seidel method -----')
% Plots and figures for Gauss-Seidel method
% sort the data in u into the mesh-grid, the boundary nodes are zero.
Z = zeros(n+2,n+2);
for i=1:n
 for j=1:n
   Z(i+1,j+1) = u(j+n*(i-1));
end
%% plotting
x1=0:h:1;
y1=0:h:1;
subplot (2,2,1)
surf(x1,y1, Z) % same plot as above, (x1, y1 are vectors)
view(2)
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
title( ['solution u(x_1,x_2) Gauss-Seidel method ',...
', N = ', num2str(n), ', iter. = ', num2str(k)])
subplot (2,2,2)
surf(x1,y1, Z) % same plot as above
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1, x_2)')
title(['solution u(x_1,x_2) Gauss-Seidel method',...
', N = ', num2str(n), ', iter. = ', num2str(k)]
% Plotting a(x,y)
Z_a = zeros(n+2);
```

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```
for i=1:(n+2)
  for j=1:(n+2)
   Z_a(i,j) = 1 + a_amp*exp(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2)));
end
subplot (2,2,3)
surf(x1,y1,Z_a)
xlabel('x_1')
ylabel('x_2')
zlabel('a(x_1, x_2)')
title(['coefficient a(x_1,x_2) with A = ',num2str(a_amp)])
% plott the function f(x,y)
Z_f = zeros(n+2);
for i=1: (n+2)
  for j=1:(n+2)
   Z_f(i,j) = f_{amp*exp(-((x1(i)-x_0)^2/(2*c_x^2)...)}
    +(y1(j)-y_0)^2/(2*c_y^2));
  end
end
subplot (2,2,4)
surf(x1, y1, Z_f)
xlabel('x_1')
ylabel('x_2')
zlabel('f(x_1,x_2)')
title( ['f(x_1,x_2) \text{ with } A_f = ',num2str(f_amp)])
```

1.23 Matlab Program

Poisson2D_Gauss_SeidelRedBlack.m. The function DiscretePoisson2D.m is given in section 1.1.

```
y_0=0.5;
c_x=1;
c_y=1;
h = 1/(n+1); % define step length
% Computing all matrices and vectors
% Generate a n*n by n*n stiffness matrix
S = DiscretePoisson2D(n);
%% generate coefficient matrix of a((x_1)_i, (x_2)_j) = a(i*h, j*h)
C = zeros(n,n);
for i=1:n
 for j=1:n
   C(i,j) = 1 + a_amp*exp(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2));
  end
end
% create diagonal matrix from C
D = zeros(n^2, n^2);
for i=1:n
 for j=1:n
   D(j+n*(i-1), j+n*(i-1)) = C(i,j);
 end
end
% If f is constant.
% f = f_amp*ones(n^2, 1);
% If f is Gaussian function.
f=zeros(n^2,1);
for i=1:n
 for j=1:n
   f(n*(i-1)+j)=f_{amp}*exp(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2)));
 end
end
% Compute vector of right hand side
% b = D^{(-1)} *f computed as b(i,j)=f(i,j)/a(i,j)
b=zeros(n^2,1);
for i=1:n
 for j=1:n
   b(n*(i-1)+j)=f(n*(i-1)+j)/C(i,j); % Use coefficient matrix C or
    % diagonal matrix D to get a(i,j)
 end
end
% Solution of 1/h^2 S u = b using iterative Gauss-Seidel method
% with red-black ordering, version I
```

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```
§ -----
err = 1; k=0; tol=10^{(-9)};
V = zeros(n,n);
V_old = zeros(n,n);
F=vec2mat(b,n)';
X=diag(ones(1,n-1),-1);
X=X+X';
blackindex = invhilb(n) < 0;
redindex = fliplr(blackindex);
B=V;
V(redindex) = 0;
R=V:
V(blackindex) = 0;
redF = F; redF(blackindex)=0;
blackF = F; blackF(redindex)=0;
while(err>tol)
 R = (X*B + B*X + h^2*redF)/4;
  B = (X*R + R*X + h^2*blackF)/4;
 k=k+1;
 V_new = R+B;
 err = norm(V_new - V_old);
 V_old = V_new;
end
V_{new} = [zeros(1, n+2); zeros(n, 1) V_{new} zeros(n, 1); zeros(1, n+2)]
disp('-- Number of iterations in Gauss-Seidel method -----')
\ensuremath{\,^{\circ}} Plots and figures for Gauss-Seidel method
figure(1)
%% plotting
x1=0:h:1;
y1=0:h:1;
subplot (2,2,1)
surf(x1,y1,V_new) % same plot as above, (x1, y1 are vectors)
view(2)
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
title( ['solution u(x_1, x_2) in Gauss-Seidel Red-Black ordering',...
', N = ', num2str(n), ', iter. = ', num2str(k)])
```

```
subplot (2,2,2)
surf(x1,y1,V_new) % same plot as above
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
title( ['solution u(x_1, x_2) in Gauss-Seidel Red-Black ordering',...
', N = ', num2str(n), ', iter. = ', num2str(k)])
% Plotting a(x,y)
Z_a = zeros(n+2);
for i=1:(n+2)
 for j=1:(n+2)
    Z_a(i,j) = 1 + a_amp*exp(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2));
  end
end
subplot (2,2,3)
surf(x1,y1,Z_a)
xlabel('x_1')
ylabel('x_2')
zlabel('a(x_1, x_2)')
title( ['coefficient a(x_1, x_2) with A = ', num2str(a_amp)])
% plott the function f(x,y)
Z_f = zeros(n+2);
for i=1:(n+2)
  for i=1:(n+2)
    Z_f(i,j) = f_{amp*exp}(-((x1(i)-x_0)^2/(2*c_x^2)...
    +(y1(j)-y_0)^2/(2*c_y^2));
  end
end
subplot (2,2,4)
surf(x1,y1,Z_f)
xlabel('x_1')
ylabel('x_2')
zlabel('f(x_1, x_2)')
title(['f(x_1,x_2)] with A_f = ',num2str(f_amp)])
% Solution of 1/h^2 S u = b using iterative Gauss-Seidel method
% with red-black ordering, version II
err = 1; k=0; tol=10^{(-9)};
% Initial guess
uold = zeros(n+2, n+2);
unew= uold;
while(err > tol)
```

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```
% Red nodes
  for i = 2:n+1
    for j = 2:n+1
     if(mod(i+j,2) == 0)
       unew(i, j) = (uold(i-1, j) + uold(i+1, j) + uold(i, j-1) + uold(i, j+1)
+ h^2*b(n*(i-2)+j-1))/4.0;
       % for computation of residual
       u(j-1 + n*(i-2)) = unew(i,j);
      end
    end
  end
  % Black nodes
  for i = 2:n+1
    for j = 2:n+1
      if(mod(i+j,2) == 1)
        unew(i,j) = 0.25*(unew(i-1,j) + unew(i+1,j) ...
        + unew(i,j-1) + unew(i,j+1) + h^2*b(n*(i-2)+j-1));
       % for computation of residual
       u(j-1 + n*(i-2)) = unew(i,j);
      end
    end
  end
  k = k+1;
 % different stopping rules
  err = norm(unew-uold);
  %computation of residual
  % err = norm(S*u' - h^2*b);
 uold = unew;
end
u = reshape(unew(2:end-1, 2:end-1)', n*n, 1);
disp('-- Number of iterations in the version II of Gauss-Seidel method-----')
% Plots and figures for version II
figure(2)
% sort the data in u into the mesh-grid, the boundary nodes are zero.
V_{new} = zeros(n+2,n+2);
for i=1:n
 for j=1:n
   V_{new(i+1, j+1)} = u(j+n*(i-1));
 end
end
%% plotting
x1=0:h:1;
```

```
y1=0:h:1;
subplot (1,2,1)
surf(x1,y1,V_new) % same plot as above, (x1, y1 are vectors)
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
title(['solution u(x_1,x_2)) in Gauss-Seidel Red-Black ordering, version II',...
', N = ', num2str(n), ', iter. = ', num2str(k)])
subplot (1,2,2)
surf(x1,y1,V_new) % same plot as above
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1, x_2)')
title(['solution u(x_1,x_2) in Gauss-Seidel Red-Black ordering, version II',...
', N = ', num2str(n),', iter. = ', num2str(k)])
```

1.24 Matlab Program Poisson2D_SOR.m. The function DiscretePoisson2D.m is given in section 1.1.

```
% Program Poisson2D_SOR.m
% This is the main program for the solution of
% Poisson's equation
% -a\triangle u=f with Dirichlet b.c. u=0
% in 2D using iterative SOR method.
close all
clc
clear
clf
%Define input parameters
n=20; % number of inner nodes in one direction.
a_amp = 12; % amplitude for the function <math>a(x_1, x_2)
f_{amp} = 1; % we can choose f=1, 50, 100
x_0=0.5;
y_0=0.5;
c_x=1;
c_y=1;
h = 1/(n+1); % define step length
% Computing all matrices and vectors
```

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```
% Generate a n*n by n*n stiffness matrix
S = DiscretePoisson2D(n);
%% generate coefficient matrix of a((x_1)_i, (x_2)_j) = a(i*h, j*h)
C = zeros(n,n);
for i=1:n
 for j=1:n
   C(i,j) = 1 + a_{amp*exp}(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2));
  end
end
% create diagonal matrix from C
D = zeros(n^2, n^2);
for i=1:n
 for j=1:n
   D(j+n*(i-1), j+n*(i-1)) = C(i, j);
 end
end
% If f is constant.
% f = f_{amp*ones(n^2,1)};
% If f is Gaussian function.
f=zeros(n^2,1);
for i=1:n
 for j=1:n
   f(n*(i-1)+j)=f_{amp*exp}(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2));
  end
end
% Compute vector of right hand side
% b = D^(-1)*f computed as b(i,j)=f(i,j)/a(i,j)
b=zeros(n^2,1);
for i=1:n
 for j=1:n
   b(n*(i-1)+j)=f(n*(i-1)+j)/C(i,j); % Use coefficient matrix C or
    % diagonal matrix D to get a(i,j)
 end
end
% Solution of 1/h^2 S u = b using SOR method
\mbox{\ensuremath{\$}} with red-black ordering, version I
err = 1; k=0; sch = 0; tol=10^{(-9)};
V = zeros(n,n);
V_old = zeros(n,n);
F=vec2mat(b,n)';
X=diag(ones(1,n-1),-1);
X=X+X';
```

```
%arrange red-black indexing
blackindex = invhilb(n) < 0;
redindex = fliplr(blackindex);
B=V;
V(redindex) = 0;
V(blackindex) = 0;
redF = F; redF(blackindex)=0;
blackF = F; blackF(redindex)=0;
\mbox{\ensuremath{\$}} extract matrices L and U for matrix RSOR
L=tril(S,-1);
U=L';
Dinv=diag(diag(S).^(-1));
L = Dinv*(-L);
U = Dinv*(-U);
D=diag(ones(1,n*n));
omegas = 1.05:0.05:1.95;
for omega = omegas
 k=0;
 err = 1;
 B=V;
  V(redindex) = 0;
  R=V;
  V(blackindex) = 0;
  % counter for omega
  sch = sch+1;
  while(err>tol)
   R = (1 - omega) *R + omega*(X*B + B*X + h^2*redF)/4;
    B = (1- \text{omega}) *B + \text{omega} * (X*R + R*X + h^2*blackF) /4;
   k=k+1;
    V_new = R+B;
    err = norm(V_new - V_old);
    V_old = V_new;
  end
  % the matrix RSOR in the method SOR: x_m+1 = RSOR*x_m + c_SOR
  RSOR = inv(D - omega*L)*((1-omega)*D + omega*U);
  lambda = max(abs(eig(RSOR)));
  mu = (lambda + omega -1)/(sqrt(lambda)*omega);
  disp('-- Relaxation parameter in SOR method -----')
```

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```
omega
  disp('-- Computed optimal relaxation parameter -----')
  omega_opt = 2/(1 + sqrt(1 - mu^2))
  if (omega <= 2.0 && omega >=omega_opt )
   disp('-- omega_opt < omega < 2.0 --</pre>
    radius = omega -1
  elseif(omega <= omega_opt && omega > 0)
   disp('-- omega < omega_opt ----')</pre>
   omega_tail = -omega +0.5*omega^2*mu^2 ...
    + omega*mu*sqrt(1 - omega + 0.25*omega^2*mu^2)
   radius = 1 + omega_tail
  end
  disp('-- Number of iterations in SOR method -----')
  iterations(sch) = k;
  spectral_radius(sch) = radius;
  omega_optimal(sch) = omega_opt;
end
% apply zero boundary conditions
V_{new} = [zeros(1,n+2); zeros(n,1) V_{new} zeros(n,1); zeros(1,n+2)];
\ensuremath{\text{\%}} Plots and figures for SOR method, version I
figure(1)
%% plotting
x1=0:h:1;
y1=0:h:1;
subplot (2,2,1)
surf(x1,y1,V_new) % same plot as above, (x1, y1 are vectors)
view(2)
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
title( ['solution u(x_1,x_2) in SOR method ',...
', N = ', num2str(n),', iter. = ', num2str(k)])
subplot (2,2,2)
surf(x1,y1,V_new) % same plot as above
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1, x_2)')
title( ['solution u(x_1, x_2) in SOR method',...
```

```
', N = ', num2str(n), ', iter. = ', num2str(k)]
% Plotting a(x,y)
Z_a = zeros(n+2);
for i=1:(n+2)
  for j=1:(n+2)
    Z_a(i,j) = 1 + a_{amp*exp(-((i*h-x_0)^2/(2*c_x^2)...}
    +(j*h-y_0)^2/(2*c_y^2));
  end
end
subplot (2,2,3)
surf(x1,y1,Z_a)
xlabel('x_1')
ylabel('x_2')
zlabel('a(x_1, x_2)')
title( ['coefficient a(x_1, x_2) with A = ', num2str(a_amp)])
% plot the function f(x,y)
Z_f = zeros(n+2);
for i=1:(n+2)
 for j=1: (n+2)
    Z_f(i,j) = f_{amp} * exp(-((x1(i)-x_0)^2/(2*c_x^2)...
    +(y1(j)-y_0)^2/(2*c_y^2));
  end
end
subplot (2,2,4)
surf(x1,y1,Z_f)
xlabel('x_1')
ylabel('x_2')
zlabel('f(x_1,x_2)')
title(['f(x_1,x_2)] with A_f = ',num2str(f_amp)])
% plot convergence of SOR depending on omega
figure(2)
plot (omegas, iterations, 'b o-', 'LineWidth', 2)
hold on
plot(omega_optimal, iterations,'r o ', 'LineWidth',2)
xlabel('Relaxation parameter \omega')
ylabel('Number of iterations in SOR')
legend('SOR(\omega)', 'Computed optimal \omega')
title(['Mesh: ',num2str(n),' by ',num2str(n),' points'])
% plot convergence of SOR depending on omega
figure(3)
plot(omegas, spectral_radius, 'b o-', 'LineWidth', 2)
xlabel('Relaxation parameter \omega')
ylabel(' Spectral radius \rho(R_{SOR(\omega)})')
legend('\rho(R_{SOR(\omega)})')
title(['Mesh: ',num2str(n),' by ',num2str(n),' points'])
```

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```
% Solution of 1/h^2 S u = b using iterative SOR
\mbox{\ensuremath{\upsigma}} with red-black ordering, version II
disp('-- Works SOR method, version II -----')
err = 1; k=0; tol=10^{(-9)};
% choose relaxation parameter 0 < omega < 2
% optimal omega can be computed as
omega_opt = 2/(1 + sin(pi/(n+1)))
% Initial guess
uold = zeros(n+2, n+2);
unew= uold;
while(err > tol)
  % Red nodes
  for i = 2:n+1
    for j = 2:n+1
      if(mod(i+j,2) == 0)
        unew(i, j) = (1-omega) *unew(i, j) + ...
        omega*(uold(i-1, j) + uold(i+1, j) + uold(i, j-1) + uold(i, j+1) \dots
        + h^2*b(n*(i-2)+j-1))/4.0;
        % for computation of residual
       u(j-1 + n*(i-2)) = unew(i,j);
      end
    end
  end
  % Black nodes
  for i = 2:n+1
    for j = 2:n+1
      if(mod(i+j,2) == 1)
        unew(i,j) = (1-omega) * unew(i,j) + ...
        omega*0.25*(unew(i-1,j) + unew(i+1,j) + unew(i,j-1) + unew(i,j+1) + ...
        h^2*b(n*(i-2)+j-1));
        % for computation of residual
       u(j-1 + n*(i-2)) = unew(i,j);
      end
    end
  end
  k = k+1;
  % different stopping rules
  err = norm(unew-uold);
 %computation of residual
 % err = norm(S*u' - h^2*b);
 uold = unew;
end
u = reshape(unew(2:end-1, 2:end-1)', n*n, 1);
```

```
disp('-- Number of iterations in the version II of SOR -----')
% Plots and figures for version II
figure(4)
% sort the data in u into the mesh-grid, the boundary nodes are zero.
V_{new} = zeros(n+2,n+2);
for i=1:n
 for j=1:n
   V_{new(i+1,j+1)} = u(j+n*(i-1));
 end
end
%% plotting
x1=0:h:1;
y1=0:h:1;
subplot (1,2,1)
surf(x1,y1,V_new) % same plot as above, (x1, y1 are vectors)
view(2)
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
title( ['solution u(x_1,x_2) in SOR with Red-Black ordering, version II',...
', N = ', num2str(n), ', iter. = ', num2str(k)])
subplot (1,2,2)
surf(x1,y1,V_new) % same plot as above
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
title( ['solution u(x_1,x_2) in SOR with Red-Black ordering, version II',...
', N = ', num2str(n), ', iter. = ', num2str(k)])
```

1.25 Matlab Program Poisson2D_ConjugateGrad.m. The function DiscretePoisson2D.m is given in section 1.1.

```
% Program Poisson2D_ConjugateGrad.m % This is the main program for the solution of % Poisson's equation -a\Delta u=f % with Dirichlet b.c. u=0 in 2D on a square
```

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```
% using Conjugate Gradient Method.
close all
%Define input parameters
n{=}20\,\text{;} % number of inner nodes in one direction.
a_amp = 12; % amplitude for the function a(x_1, x_2)
f_{amp} = 1; % 1, 50, 100 choose const. f value
x 0=0.5;
y_0=0.5;
c_x=1;
c_y=1;
h = 1/(n+1); % define step length
\ensuremath{\,^{\circ}} Computing all matrices and vectors
% Generate a n*n by n*n stiffness matrix
S = DiscretePoisson2D(n);
%% generate coefficient matrix of a((x_1)_i, (x_2)_j) = a(i*h, j*h)
C = zeros(n,n);
for i=1:n
  for j=1:n
   C(i,j) = 1 + a_{amp} \cdot exp(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2)));
  end
end
% create diagonal matrix from C
D = zeros(n^2, n^2);
for i=1:n
 for j=1:n
   D(j+n*(i-1), j+n*(i-1)) = C(i, j);
  end
end
%% calculate load vector f
% If f is constant.
% f = f_amp * ones(n^2, 1);
% If f is Gaussian function.
f=zeros(n^2,1);
for i=1:n
 for j=1:n
    f(n*(i-1)+j)=f_amp*exp(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2));
  end
end
% Compute vector of right hand side
% b = D^{(-1)} *f given by b(i,j) = f(i,j)/a(i,j)
```

```
b=zeros(n^2,1);
for i=1:n
 for j=1:n
   b(n*(i-1)+j)=f(n*(i-1)+j)/C(i,j); % Use coefficient matrix C or
    % diagonal matrix D to get a(i,j)
end
% ----- Conjugate gradient method
% We should solve: 1/h^2 S u = b
err = 1; x=0; r0= h^2*b; p= h^2*b; tol=10^(-9);
while(err>tol)
 k=k+1;
 z = S*p;
 nu = (r0'*r0)/(p'*z);
 x = x + nu*p;
 r1 = r0 - nu*z;
 mu = (r1'*r1)/(r0'*r0);
 p = r1 + mu*p;
 r0=r1;
 err = norm(r0);
end
disp('-- Number of iterations in Conjugate gradient method -----')
% Plots and figures.
% sort the data in u into the mesh-grid, the boundary nodes are zero.
Z = zeros(n+2,n+2);
for i=1:n
 for j=1:n
   Z(i+1, j+1) = x(j+n*(i-1));
 end
end
%% plotting
x1=0:h:1;
y1=0:h:1;
subplot(2,2,1)
surf(x1,y1,Z) % same plot as above, (x1, y1 are vectors)
view(2)
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
title( ['u(x_1, x_2) in Conjugate gradient method ',...
```

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```
', N = ', num2str(n)])
subplot(2,2,2)
surf(x1,y1,Z) % same plot as above
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
title(['u(x_1,x_2)] in Conjugate gradient method ', ...
', N = ', num2str(n)])
% Plotting a(x,y)
Z_a = zeros(n+2);
for i=1:(n+2)
 for j=1:(n+2)
    Z_a(i,j) = 1 + a_amp*exp(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2));
 end
end
subplot(2,2,3)
surf(x1,y1,Z_a)
xlabel('x_1')
ylabel('x_2')
zlabel('a(x_1,x_2)')
title(['a(x_1,x_2) with A = ',num2str(a_amp)])
% plott the function f(x,y)
Z_f = zeros(n+2);
for i=1:(n+2)
 for j=1:(n+2)
   Z_f(i,j) = f_{amp*exp(-((x1(i)-x_0)^2/(2*c_x^2)...}
    +(y1(j)-y_0)^2/(2*c_y^2)));
  end
end
subplot(2,2,4)
surf(x1,y1,Z_f)
xlabel('x_1')
ylabel('x_2')
zlabel('f(x_1, x_2)')
title( ['f(x_1,x_2) \text{ with } A_f = ', num2str(f_amp)])
```

1.26 Matlab Program Poisson2D_PrecConjugateGrad.m. The function DiscretePoisson2D.m is given in section 1.1

```
% ------
% Program Poisson2D_PrecConjugateGrad.m
```

```
% This is the main program for the solution of
% Poisson's equation -a\Delta u=f with
% Dirichlet b.c. u=0 in 2D on a square
% using Preconditioned Conjugate Gradient Method.
close all
%Define input parameters
n=20; % number of inner nodes in one direction.
a_amp = 12; % amplitude for the function <math>a(x_1, x_2)
f_{amp} = 1; % we can set f = 1, 50, 100
x_0=0.5;
y_0=0.5;
c_x=1;
c_y=1;
h = 1/(n+1); % define step length
% Computing all matrices and vectors
% Generate a n*n by n*n stiffness matrix
S = DiscretePoisson2D(n);
%% generate coefficient matrix of a((x_1)_i, (x_2)_j) = a(i*h, j*h)
C = zeros(n,n);
for i=1:n
 for j=1:n
   C(i,j) = 1 + a_{amp*exp}(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2));
  end
end
% create diagonal matrix from C
D = zeros(n^2, n^2);
for i=1:n
 for j=1:n
   D(j+n*(i-1),j+n*(i-1)) = C(i,j);
 end
end
%% calculate load vector f
% If f is constant.
% f = f_{amp*ones(n^2, 1)};
% If f is Gaussian function.
f=zeros(n^2,1);
for i=1:n
 for j=1:n
   f(n*(i-1)+j)=f_{amp*exp}(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2)));
  end
end
```

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```
% 1. Compute vector of right hand side
% b = D^{(-1)} *f given by b(i,j) = f(i,j)/a(i,j)
b=zeros(n^2,1);
for i=1:n
  for j=1:n
   b(n*(i-1)+j)=f(n*(i-1)+j)/C(i,j); % Use coefficient matrix C or
   % diagonal matrix D to get a(i, j)
 end
end
% choose different preconditioners:
% Cholesky factorization, Jacobi preconditioner, block Jacobi preconditioner
% We now have system to solve: 1/h^2 S u = b
%initialize preconditioner
Ssparse = sparse(S);
% Preconditioner: preconditioner matrix here is incomplete
% Cholesky factorization of S
cond = ichol(Ssparse); cond=cond*cond'; cond=full(inv(cond));
% Preconditioner: preconditioner matrix here is
% Jacobi preconditioner.
% Results are the same as in usual conjugate gradient update
%M = diag(diag(S));
%cond = diag(1.0./diag(M));
% Preconditioner: preconditioner matrix here is
%Block Jacobi Preconditioner
%blockSize = 2; % size of blocks
cond = zeros(n^2);
%Iinds = ceil( (1:(blockSize*n^2))/blockSize);
%Jinds = blockSize*ceil( (1:(blockSize*n^2))/blockSize^2)-(blockSize-1) ...
    + repmat%(0:blockSize-1,1,n^2);
%vecInds = sub2ind(size(S), Iinds, Jinds);
%cond(vecInds) = S(vecInds);
%initialize parameters in the method
err = 1; x=0; r0= h^2*b; p=cond*h^2*b; y0=cond*r0; tol=10^(-9);
k=0;
while(err>tol)
 z = S*p;
 nu = (y0'*r0)/(p'*z);
 x = x + nu*p;
 r1 = r0 - nu*z;
 y1 = cond*r1;
  mu = (y1'*r1)/(y0'*r0);
```

```
p = y1 + mu * p;
  r0=r1;
  y0=y1;
  err = norm(r0);
 k=k+1;
disp('-- Number of iterations in Preconditioned conjugate gradient method (PCGM) ')
% Plots and figures.
\mbox{\$} sort the data in \mbox{u} into the mesh-grid, the boundary nodes are zero.
Z = zeros(n+2, n+2);
for i=1:n
 for j=1:n
   Z(i+1, j+1) = x(j+n*(i-1));
 end
end
%% plotting
x1=0:h:1;
y1=0:h:1;
subplot(2,2,1)
surf(x1,y1,Z) % same plot as above, (x1, y1 are vectors)
view(2)
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
title( ['u(x_1, x_2) in PCGM',...
', N = ', num2str(n)]
subplot(2,2,2)
surf(x1,y1,Z) % same plot as above
colorbar
xlabel('x_1')
ylabel('x_2')
zlabel('u(x_1,x_2)')
title( ['u(x_1,x_2) in PCGM',...
', N = ', num2str(n)])
% Plotting a(x,y)
Z_a = zeros(n+2);
for i=1:(n+2)
  for j=1:(n+2)
    Z_a(i,j) = 1 + a_{amp*exp}(-((i*h-x_0)^2/(2*c_x^2)...
    +(j*h-y_0)^2/(2*c_y^2));
  end
end
```

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```
subplot(2,2,3)
surf(x1,y1,Z_a)
xlabel('x_1')
ylabel('x_2')
zlabel('a(x_1, x_2)')
title(['a(x_1,x_2) with A = ',num2str(a_amp)])
% plott the function f(x,y)
Z_f = zeros(n+2);
for i=1:(n+2)
 for j=1:(n+2)
   Z_f(i,j) = f_{amp} \cdot exp(-((x1(i)-x_0)^2/(2*c_x^2)...
    +(y1(j)-y_0)^2/(2*c_y^2)));
end
subplot(2,2,4)
surf(x1, y1, Z_f)
xlabel('x_1')
ylabel('x_2')
zlabel('f(x_1, x_2)')
title(['f(x_1,x_2)] with A_f = ',num2str(f_amp)])
```

1.27 PETSc programs for solution of the Poisson's equation in two dimensions.

```
// Program Main.cpp
\ensuremath{//} This is the Main program
// for the solution of
// Poisson's equation -a\Delta u = f with
// Dirichlet b.c. u=0 in 2D on a square
// using C++ and PETSc.
static char help[] ="";
#include <iostream>
#include <petsc.h>
#include <petscmat.h>
#include <petscvec.h>
#include <cmath>
#include <time.h>
#include "Poisson.h"
const PetscInt n = 20;
const PetscScalar h = 1 / (PetscScalar) (n + 1);
const bool VERBOSE = true;
using namespace std;
char METHOD_NAMES[8][70] = \{
```

```
"invalid method",
    "Jacobi's method",
    "Gauss-Seidel method",
    "Successive Overrelaxation method (SOR)",
    "Conjugate Gradient method",
    "Conjugate Gradient method (Algorithm 12.13)",
    "Preconditioned Conjugate Gradient method",
    "Preconditioned Conjugate Gradient method (Algorithm 12.14)"};
char *GetMethodName(PetscInt method) {
   if (method < 0 || method > 7)
       return METHOD_NAMES[0];
    else
       return METHOD_NAMES[method];
int main(int argc, char **argv) {
 PetscErrorCode ierr;
 ierr = PetscInitialize(&argc, &argv, (char *)0, help); CHKERRQ(ierr);
 PetscInt method = atoi(argv[1]);
 PetscBool methodSet = PETSC_FALSE;
 Mat S;
 Vec h2b, u;
    ierr = PetscOptionsGetInt(NULL, NULL, "-m", &method, &methodSet);
    if (method < 1 || method > 7) {
       cout << "Invalid number of the selected method: "</pre>
        << method << ".\nExiting..." << endl;
       exit(-1);
    }
    // To use SOR with omega != 1, we need to disable inodes
    if (method == METHOD_SOR)
       PetscOptionsSetValue(NULL, "-mat_no_inode", NULL);
    ierr = CreateMatrix(&S, n*n, n*n); CHKERRQ(ierr);
    ierr = CreateVector(&h2b, n*n); CHKERRQ(ierr);
    ierr = CreateVector(&u, n*n); CHKERRQ(ierr);
    // create discrete Laplacian
    ierr = DiscretePoisson2D(n, &S);
    // create right hand side
   ierr = DiscretePoisson2D_coeffs(n, h, &h2b);
    ierr = MatAssemblyBegin(S, MAT_FINAL_ASSEMBLY); CHKERRQ(ierr);
   ierr = MatAssemblyEnd(S, MAT_FINAL_ASSEMBLY); CHKERRQ(ierr);
   ierr = VecAssemblyBegin(h2b); CHKERRQ(ierr);
    ierr = VecAssemblyEnd(h2b); CHKERRQ(ierr);
    ierr = VecAssemblyBegin(u); CHKERRQ(ierr);
    ierr = VecAssemblyEnd(u); CHKERRQ(ierr);
```

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```
Below we solve system S*u= h2b
    if (VERBOSE)
       PetscPrintf(PETSC_COMM_WORLD, "Using %s\n", GetMethodName(method));
    if (method == METHOD_CG_FULL)
       ConjugateGradient_full(S, h2b, u, VERBOSE);
    else if (method == METHOD PCG FULL)
       PreconditionedConjugateGradient_full(S, h2b, u, VERBOSE);
    else
        Solve(S, h2b, u, method, VERBOSE);
    // Print out solution
FILE* resultfile = fopen("solution.m", "w");
    if (VERBOSE) {
     PetscInt i, j, matsize, *idx = new PetscInt[n*n];
     PetscScalar *vecu = new PetscScalar[n*n];
     matsize = n*n;
     for (i = 0; i < matsize; i++)</pre>
    idx[i] = i;
      ierr = VecGetValues(u, matsize, idx, vecu);
     for (i = 0; i < n; i++) {
    for (j = 0; j < n; j++) {
     PetscPrintf(PETSC_COMM_WORLD, "%.12e ", vecu[n*i + j]);
     fprintf(resultfile, "%.12e ", vecu[n*i + j]);
    PetscPrintf(PETSC_COMM_WORLD, "\n");
    fprintf(resultfile, "\n");
     }
     delete [] vecu;
     delete [] idx;
    fclose(resultfile);
    ierr = PetscFinalize(); CHKERRQ(ierr);
    return 0;
#ifndef _CE3_H
#define _CE3_H
#include <petsc.h>
PetscErrorCode CreateMatrix(Mat*, PetscInt, PetscInt);
PetscErrorCode CreateVector(Vec*, PetscInt);
PetscErrorCode DiscretePoisson2D(PetscInt, Mat*);
//PetscErrorCode DiscretePoisson2D_coeffs(PetscInt, PetscScalar, Mat*, Mat*, Vec*);
```

```
PetscErrorCode DiscretePoisson2D_coeffs(PetscInt, PetscScalar, Vec*);
/*****************/
/* METHODS OF SOLUTION */
/*********
PetscErrorCode Solve(Mat, Vec, Vec, PetscInt, bool);
PetscErrorCode Jacobi(PC);
PetscErrorCode GaussSeidel(PC);
PetscErrorCode SOR(PC);
PetscErrorCode ConjugateGradient(KSP, PC);
PetscErrorCode ConjugateGradient_full(Mat, Vec, Vec, bool);
PetscErrorCode ConjugateGradient_inner(Mat, Vec, Vec, Mat, bool);
PetscErrorCode PreconditionedConjugateGradient(KSP, PC);
PetscErrorCode PreconditionedConjugateGradient_full(Mat, Vec, Vec, bool);
PetscErrorCode PreconditionedConjugateGradient_inner(Mat, Vec, Vec, Mat, bool);
enum SolverMethod {
   METHOD_INVALID=0,
   METHOD_JACOBI=1,
   METHOD_GAUSS_SEIDEL=2,
   METHOD_SOR=3,
   METHOD_CG=4,
   METHOD_CG_FULL=5,
   METHOD_PCG=6,
   METHOD_PCG_FULL=7
} ;
#endif/*_CE3_H*/
// Program Create.cpp
// This program creates PETSc-matrix and PETSc-vector.
#include <petsc.h>
#include <petscmat.h>
#include <petscvec.h>
PetscErrorCode CreateMatrix(Mat *A, PetscInt rows, PetscInt cols) {
   PetscErrorCode ierr;
    ierr = MatCreate(PETSC_COMM_WORLD, A); CHKERRQ(ierr);
    ierr = MatSetSizes(*A, PETSC_DECIDE, PETSC_DECIDE, rows, cols); CHKERRQ(ierr);
   ierr = MatSetFromOptions(*A); CHKERRQ(ierr);
   ierr = MatSetUp(*A); CHKERRQ(ierr);
    return 0;
}
PetscErrorCode CreateVector(Vec *v, PetscInt N) {
   PetscErrorCode ierr;
   ierr = VecCreate(PETSC_COMM_WORLD, v); CHKERRQ(ierr);
    ierr = VecSetSizes(*v, PETSC_DECIDE, N); CHKERRQ(ierr);
    ierr = VecSetFromOptions(*v); CHKERRQ(ierr);
```

xc 1 Programs

```
return 0;
// Program DiscretePoisson2D.cpp
\ensuremath{//} This program generates the discretized Laplacian.
#include <petsc.h>
#include <petscmat.h>
#include <petscvec.h>
#include <cmath>
const PetscScalar A_amplitude = 12.;
const PetscScalar f_amplitude = 1.;
const PetscScalar c_x = 1.;
const PetscScalar c_y = 1.;
const PetscScalar poisson_x0 = 0.5;
const PetscScalar poisson_y0 = 0.5;
/**
* Compute coefficient matrices.
 * n: Number of rows of matrices
* h: Timestep length
 * C: n-by-n matrix
 * D: (n*n)-by-(n*n) matrix
 * f:
 **/
PetscErrorCode DiscretePoisson2D_coeffs(PetscInt n, PetscScalar h, Vec *h2b) {
   PetscErrorCode ierr;
    PetscInt i, j, idx2[n*n];
PetscScalar *vecb = new PetscScalar[n*n];
    // Compute C, D and f
    PetscScalar xarg, yarg, expfunc, a, f;
    for (i = 0; i < n; i++) {</pre>
        xarg = (((i+1) * h - poisson_x0)) / c_x;
        for (j = 0; j < n; j++) {
            idx2[i*n + j] = i*n + j;
            yarg = (((j+1) * h - poisson_y0)) / c_y;
            expfunc = exp(-(xarg*xarg/2 + yarg*yarg/2));
            f = f_amplitude * expfunc;
            a = 1 + A_amplitude * expfunc;
            vecb[i*n + j] = h*h * f / a;
        }
    ierr = VecSetValues(*h2b, n*n, idx2, vecb, INSERT_VALUES); CHKERRQ(ierr);
```

```
delete [] vecb;
    return 0;
PetscErrorCode DiscretePoisson2D(PetscInt n, Mat *A) {
    PetscErrorCode ierr;
    PetscInt i, k, curr, next, matsize = n*n, idx[matsize];
    PetscScalar *matrep = new PetscScalar[matsize*matsize];
    // Initialize all elements to 0
    for (i = 0; i < matsize; i++) {</pre>
        // Create index vectors
        idx[i] = i;
        for (k = 0; k < matsize; k++) {
           matrep[i*matsize + k] = 0;
    // Set main diagonal
    for (i = 0; i < matsize; i++)</pre>
        matrep[i*matsize + i] = 4.;
    // 1st and 2nd off-diagonals
    for (k = 0; k < n; k++) {
        for (i = 0; i < n-1; i++) {</pre>
           curr = (n*k + i);
           next = (n*k + i + 1);
            matrep[curr*matsize + next] = -1;
            matrep[next*matsize + curr] = -1;
    }
    // 3rd and 4th off-diagonals
    for (i = 0; i < n*(n-1); i++) {
       matrep[i*matsize + (i+n)] = -1;
       matrep[(i+n)*matsize + i] = -1;
    ierr = MatSetValues(*A, matsize, idx, matsize, idx, matrep, INSERT_VALUES);
   CHKERRQ(ierr);
   delete [] matrep;
   return 0;
// Program Solver.cpp
// This program chooses different PETSc preconditioners
// for different iterative methods.
#include <petsc.h>
```

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// Program Jacobi.cpp

```
#include <petscmat.h>
#include <petscvec.h>
#include <petscksp.h>
#include <cmath>
#include "Poisson.h"
PetscErrorCode Solve(Mat S, Vec h2b, Vec u, PetscInt method, bool VERBOSE) {
    PetscErrorCode ierr;
    KSP ksp;
    KSPConvergedReason convergedReason;
    PC preconditioner;
    PetscInt number_of_iterations;
    ierr = KSPCreate(PETSC_COMM_WORLD, &ksp); CHKERRQ(ierr);
    ierr = KSPSetOperators(ksp, S, S); CHKERRQ(ierr);
    //ierr = KSPSetOperators(ksp, S, S, DIFFERENT_NONZERO_PATTERN); CHKERRQ(ierr);
    ierr = KSPGetPC(ksp, &preconditioner); CHKERRQ(ierr);
    if (method == METHOD_JACOBI) {
        ierr = Jacobi(preconditioner); CHKERRQ(ierr);
    } else if (method == METHOD_GAUSS_SEIDEL) {
        ierr = GaussSeidel(preconditioner); CHKERRQ(ierr);
    } else if (method == METHOD_SOR) {
        ierr = SOR(preconditioner); CHKERRQ(ierr);
    } else if (method == METHOD_CG) {
        ierr = ConjugateGradient(ksp, preconditioner); CHKERRQ(ierr);
    } else if (method == METHOD_PCG) {
        ierr = PreconditionedConjugateGradient(ksp, preconditioner); CHKERRQ(ierr);
    ierr = KSPSetFromOptions(ksp); CHKERRQ(ierr);
    ierr = KSPSolve(ksp, h2b, u); CHKERRQ(ierr);
    ierr = KSPGetIterationNumber(ksp, &number_of_iterations); CHKERRQ(ierr);
    ierr = KSPGetConvergedReason(ksp, &convergedReason); CHKERRQ(ierr);
    if (convergedReason < 0) {</pre>
        PetscPrintf(PETSC_COMM_WORLD,
       "KSP solver failed to converge! Reason: %d\n", convergedReason);
    if (VERBOSE) {
        PetscPrintf(PETSC_COMM_WORLD, "Number of iterations: %d\n", number_of_iterations);
    ierr = KSPDestroy(&ksp); CHKERRQ(ierr);
    return 0;
```

```
// This program implements Jacobi's method.
#include <petsc.h>
#include <petscmat.h>
#include <petscvec.h>
#include <petscksp.h>
#include <cmath>
* Returns the preconditioner used for Jacobi's method
PetscErrorCode Jacobi(PC preconditioner) {
   PetscErrorCode ierr;
   ierr = PCSetType(preconditioner, PCJACOBI); CHKERRQ(ierr);
   return 0;
}
// Program GaussSeidel.cpp
// This program implements Gauss-Seidel method.
#include <petsc.h>
#include <petscmat.h>
#include <petscvec.h>
#include <petscksp.h>
#include <cmath>
#include "Poisson.h"
PetscErrorCode GaussSeidel(PC preconditioner) {
    PetscErrorCode ierr;
    ierr = PCSetType(preconditioner, PCSOR); CHKERRQ(ierr);
    * To use the Gauss-Seidel method we set
    * omega = 1.
    // By default, omega = 1, so the below line is not necessary
    //ierr = PCSORSetOmega(preconditioner, 1.0); CHKERRQ(ierr);
   return 0;
}
// Program SOR.cpp
// This program computes SOR(\omega)
// for \omega = 1.5
#include <petsc.h>
#include <petscmat.h>
#include <petscvec.h>
```

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```
#include <petscksp.h>
#include <cmath>
#include "Poisson.h"
const PetscScalar omega = 1.5;
PetscErrorCode SOR(PC preconditioner) {
    PetscErrorCode ierr;
    ierr = PCSetType(preconditioner, PCSOR); CHKERRQ(ierr);
    ierr = PCSORSetOmega(preconditioner, omega); CHKERRQ(ierr);
   return 0;
// Program CG.cpp
\ensuremath{//} This program implements two versions
// of the Conjugate gradient method.
#include <petsc.h>
#include <petscmat.h>
#include <petscvec.h>
#include <petscksp.h>
#include <cmath>
#include "Poisson.h"
* Conjugate gradient method using inbuilt PETSc functions.
PetscErrorCode ConjugateGradient(KSP ksp, PC preconditioner) {
   PetscErrorCode ierr;
    ierr = KSPSetType(ksp, KSPCG);
   ierr = PCSetType(preconditioner, PCNONE); CHKERRQ(ierr);
   return 0;
}
* An implementation of the conjugate gradient method
* not utilizing the PETSc KSP interface, but
 * implementing the matrix/vector operations directly.
PetscErrorCode ConjugateGradient_full(Mat A, Vec b, Vec x, bool VERBOSE) {
   PetscErrorCode ierr;
   PetscInt k=0, n;
   PetscScalar mu, nu, rTr, pTz, rNorm, tol = 1e-12;
    Vec p, r, z;
    ierr = MatGetSize(A, &n, NULL); CHKERRQ(ierr);
    CreateVector(&p, n);
```

```
CreateVector(&r, n);
   CreateVector(&z, n);
   VecCopy(b, p);
   VecCopy(b, r);
   ierr = VecAssemblyBegin(p); CHKERRQ(ierr);
   ierr = VecAssemblyEnd(p); CHKERRQ(ierr);
   ierr = VecAssemblyBegin(r); CHKERRQ(ierr);
   ierr = VecAssemblyEnd(r); CHKERRQ(ierr);
   ierr = VecAssemblyBegin(z); CHKERRQ(ierr);
    ierr = VecAssemblyEnd(z); CHKERRQ(ierr);
   ierr = VecZeroEntries(x);
    // Pre-compute first (r^T r)
   ierr = VecDot(r, r, &rTr); CHKERRQ(ierr);
   do {
       k++;
       //z = A * p_k
       ierr = MatMult(A, p, z); CHKERRQ(ierr);
        // nu_k = r_{k-1}^T r_{k-1} / p_k^T z
       ierr = VecDot(p, z, &pTz); CHKERRQ(ierr);
       nu = rTr / pTz;
       // x_k = x_{k-1} + nu_k p_k
       ierr = VecAXPY(x, nu, p); CHKERRQ(ierr);
       // r_k = r_{k-1} - nu_k z
       ierr = VecAXPY(r, -nu, z); CHKERRQ(ierr);
       // r_k^T r_k
       mu = 1 / rTr;
       ierr = VecDot(r, r, &rTr); CHKERRQ(ierr);
       // mu_{k+1}
       mu = rTr * mu;
       // p_{k+1} = r_k + mu_{k+1} p_k
        ierr = VecAYPX(p, mu, r);
       // || r_k ||_2
       ierr = VecNorm(r, NORM_2, &rNorm);
    } while (rNorm > tol);
    if (VERBOSE) {
       PetscPrintf(PETSC_COMM_WORLD, "Number of iterations: %d\n", k);
   return 0;
}
```

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```
// Program PCG.cpp
// This program implements Preconditioned Conjugate gradient method.
#include <petsc.h>
#include <petscmat.h>
#include <petscvec.h>
#include <petscksp.h>
#include <cmath>
#include "Poisson.h"
PetscErrorCode PreconditionedConjugateGradient(KSP ksp, PC preconditioner) {
    PetscErrorCode ierr:
    ierr = KSPSetType(ksp, KSPCG);
    //ierr = PCSetType(preconditioner, PCJACOBI); CHKERRQ(ierr);
    ierr = PCSetType(preconditioner, PCCHOLESKY); CHKERRQ(ierr);
   return 0:
 \star Implements the preconditioned conjugate gradient
 * method with Jacobi preconditioning.
PetscErrorCode PreconditionedConjugateGradient_full(Mat A, Vec b, Vec x,
                            bool VERBOSE) {
    PetscErrorCode ierr;
    Mat Minv;
    Vec diagonal, unity;
   PetscInt n;
    ierr = MatGetSize(A, &n, NULL); CHKERRQ(ierr);
    ierr = CreateMatrix(&Minv, n, n); CHKERRQ(ierr);
    ierr = CreateVector(&diagonal, n); CHKERRQ(ierr);
    ierr = CreateVector(&unity, n); CHKERRQ(ierr);
    ierr = MatAssemblyBegin(Minv, MAT_FINAL_ASSEMBLY); CHKERRQ(ierr);
   ierr = MatAssemblyEnd(Minv, MAT_FINAL_ASSEMBLY); CHKERRQ(ierr);
    ierr = VecAssemblyBegin(diagonal); CHKERRQ(ierr);
    ierr = VecAssemblyEnd(diagonal); CHKERRQ(ierr);
    ierr = VecAssemblyBegin(unity); CHKERRQ(ierr);
    ierr = VecAssemblyEnd(unity); CHKERRQ(ierr);
    // We use the diagonal preconditioner for simplicity
    ierr = MatGetDiagonal(A, diagonal); CHKERRQ(ierr);
    // Compute inverse of all diagonal entries
    ierr = VecSet(unity, 1.0); CHKERRQ(ierr);
    ierr = VecPointwiseDivide(diagonal, unity, diagonal);
    // Create M^{-1}
    ierr = MatDiagonalSet(Minv, diagonal, INSERT_VALUES); CHKERRQ(ierr);
```

```
return PreconditionedConjugateGradient_inner(A, b, x, Minv, VERBOSE);
PetscErrorCode PreconditionedConjugateGradient_inner(Mat A, Vec b, Vec x,
                               Mat Minv, bool VERBOSE) {
   PetscErrorCode ierr;
   PetscInt k=0, n;
    PetscScalar mu, nu, yTr, pTz, rNorm, tol = 1e-12;
   Vec p, r, y, z;
   ierr = MatGetSize(A, &n, NULL); CHKERRQ(ierr);
   CreateVector(&p, n);
   CreateVector(&r, n);
   CreateVector(&y, n);
   CreateVector(&z, n);
   VecCopy(b, r);
   ierr = MatMult(Minv, b, p); CHKERRQ(ierr);
   VecCopy(p, y);
   ierr = VecAssemblyBegin(p); CHKERRQ(ierr);
   ierr = VecAssemblyEnd(p); CHKERRQ(ierr);
    ierr = VecAssemblyBegin(r); CHKERRQ(ierr);
    ierr = VecAssemblyEnd(r); CHKERRQ(ierr);
    ierr = VecAssemblyBegin(y); CHKERRQ(ierr);
    ierr = VecAssemblyEnd(y); CHKERRQ(ierr);
    ierr = VecAssemblyBegin(z); CHKERRQ(ierr);
   ierr = VecAssemblyEnd(z); CHKERRQ(ierr);
   ierr = VecZeroEntries(x);
    // Pre-compute first (y^T r)
    ierr = VecDot(y, r, &yTr); CHKERRQ(ierr);
    do {
        k++;
        //z = A * p_k
        ierr = MatMult(A, p, z); CHKERRQ(ierr);
        // nu_k = y_{k-1}^T r_{k-1} / p_k^T z
        ierr = VecDot(p, z, &pTz); CHKERRQ(ierr);
        nu = yTr / pTz;
        // x_k = x_{k-1} + nu_k p_k
        ierr = VecAXPY(x, nu, p); CHKERRQ(ierr);
        // r_k = r_{k-1} - nu_k z
       ierr = VecAXPY(r, -nu, z); CHKERRQ(ierr);
        // y_k = M^{-1} r_k
        ierr = MatMult(Minv, r, y); CHKERRQ(ierr);
```

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```
// y_k^T r_k
mu = 1 / yTr;
ierr = VecDot(y, r, &yTr); CHKERRQ(ierr);

// mu_{k+1}
mu = yTr * mu;

// p_{k+1} = r_k + mu_{k+1} p_k
ierr = VecAYPX(p, mu, y);

// || r_k ||_2
ierr = VecNorm(r, NORM_2, &rNorm);
} while (rNorm > tol);

if (VERBOSE) {
   PetscPrintf(PETSC_COMM_WORLD, "Number of iterations: %d\n", k);
}

return 0;
}
```