```
import random
from typing import List
# A class to represent a Student
class Student:
  def init (self, name: str, scores: List[int]):
     self.name = name
     self.scores = scores
  def average_score(self):
     # BUG: Division by len(self.scores) may fail if empty
     return sum(self.scores) / len(self.scores)
  def str (self):
     return f"{self.name}: {self.scores}"
# Function to find the top student
def find top student(students: List[Student]) -> Student:
  top = students[0]
  for s in students:
     if s.average score() > top.average score():
       top = s
  return top
# Function to generate random students
def generate students(n: int) -> List[Student]:
  names = ["Alice", "Bob", "Charlie", "Diana", "Eve"]
```

```
students = []
  for i in range(n):
     name = random.choice(names)
     scores = [random.randint(0, 100) for _ in range(random.randint(0, 5))] # may generate
empty list!
     students.append(Student(name, scores))
  return students
# Function with inefficient algorithm (O(n^2))
def find duplicates(numbers: List[int]) -> List[int]:
  duplicates = []
  for i in range(len(numbers)):
     for j in range(i + 1, len(numbers)):
       if numbers[i] == numbers[j] and numbers[i] not in duplicates:
          duplicates.append(numbers[i])
  return duplicates
if __name__ == "__main__":
  students = generate_students(5)
  for s in students:
     print(s, "Average:", s.average score())
  top = find top student(students)
  print("Top student:", top.name, "with avg", top.average_score())
  nums = [1, 3, 5, 3, 7, 1, 9, 5]
  print("Duplicates:", find duplicates(nums))
```