Mike wants to create a website about football updates!

In that websites LEAGUES all over the world will be registered and their relevant information like league name, country, estd etc. will be stored. Each league has some teams. Each team has team name, location, stadium name, total trophies etc. information. Each team have a head coach (aka. Manager). Mike also wants to store details about the manager as well.

Mike wants to attract the fans. So he wants to store the profile of the players as well. He wants to keep player information like name, teamName, nationality, strongFoot, skillRating etc.

As the website is for football update, the match information is also needed to be stored. First of all Mike wants to show the match fixtures with the matchID, homeTeam, awayTeam, Date, season. Along with this, Mike wants to show the match details in a detailed manner. He wants to keep all the information like update type, player, and time. For example:

RecordID	MatchID	type	playerID	TeamID	Time (min)	Reference
1	101	Goal	1	Real	12.13	
2	101	Assist	2	Real	12.13	1
3	101	Yellow	3	Barca	18.17	
4	101	RED	1	Real	90.00	
5	102	Injury	5	Bayern	25.00	

Now help Mike to Design how he can store all these information in the most efficient manner!
Write the necessary DDL to implement the design.