```
class Books:
  library_name="Technical library"
  def _init_(self,name,author):
    self.name=name
    self.author=author
  def show(self):
    print ("Book name",self.name,"Author name",self.author,self.library_name)
stud=Books("python","charles")
stud.show()
class Books:
  library_name="Technical library"
  def _init_(self):
    self.name="Python"
    self.author="Charles"
  def show(self):
    print ("Book name",self.name,'\n',"Author name",self.author,self.library_name)
stud=Books()
stud.show()
class Books:
  library_name="Technical library"
  def _init_(self,name="Python"):
    self.name=name
    self.author="Charles"
  def show(self):
    print ("Book name",self.name,'\n',"Author name",self.author,self.library_name)
stud=Books()
stud.show()
```

```
class Bankaccount:
  def __init__(self,name,acc_no,bal=0):
    self.name=name
    self.acc_no=acc_no
    self.bal=bal
  def deposit(self,amount):
    self.bal+=amount
    print(f"${amount} deposited")
  def withdraw(self,amount):
    self.bal-=amount
    print(f"{amount}withdrawn successfully,Remainig balance:{self.bal}")
  def checkbal(self):
    print("Acoount Balance",self.bal)
acc=Bankaccount('khan',"1007200722042006",12000)
acc.deposit(5000)
acc.withdraw(1000)
acc.checkbal()
class Cosmetics:
  def __init__(self,name="Lipstick",brand="NARS",price=1500,category="Make-up"):
    self.name=name
    self.brand=brand
    self.price=price
    self.category=category
  def disp(self):
```

```
print("COSMETIC NAME:",self.name)
      print('BRAND NAME:',self.brand)
      print('PRICE',self.price)
      print('CATEGORY',self.category)
prdt=Cosmetics("sunscreen","nars",13542,"skincrae")
prdt.disp()
roll_no=int(input('enter roll number'))
name=input('enter name')
m1=int(input('enter mark1'))
m2=int(input('enter nark2'))
m3=int(input('enter mark3'))
tot=m1+m2+m3
percent=(tot/3)*100
if percent>=85:
  print('Grade S')
elif percent>=75:
  print('Grade A')
elif percent>=65:
  print('Grade B')
elif percent>=55:
  print('Grade C')
elif percent>=50:
  print('Grade D')
else:
  print('Invalid input')
```

```
class Stud:
  def __init__(self,name,age,course,grade):
    self.name=name
    self.age=age
    self.course=course
    self.grade=grade
  def show(self):
    print(f"STUDENT NAME:{self.name}\nSTUDENT
AGE:{self.age}\nCOURSE:{self.course}\nGRADE:{self.grade}")
  def __del__(self):
    print("destructor executed successfully")
s=Stud('SHALINI',17,'BSC','A')
s.show()
class student():
  def __init__(self,roll_no,m1,m2,m3):
    self.roll_no=roll_no
    self.m1=m1
    self.m2=m2
    self.m3=m3
  def show(self):
    percent=int(((self.m1+self.m2+self.m3)/300)*100)
    print(percent)
    if percent>=85:
      print('Grade S')
    elif percent>=75:
      print('Grade A')
    elif percent>=65:
      print('Grade B')
    elif percent>=55:
```

```
print('Grade C')
    elif percent>=50:
       print('Grade D')
    else:
       print('Invalid input')
s=student(1022,99,98,97,)
s.show()
class Employee:
  def getinfo(self):
    self.id=input('enter id')
    self.name=input('enter name')
  def displayempinfo(self):
    print(f"ID={self.id}\nName={self.name}")
class perks(Employee):
  def getdetails(self):
    self.displayinfo()
    self.sal=int(input('enter salary'))
  def displayinfo(self):
    self.displayempinfo()
    print('salary=',self.sal)
p=perks()
p.getdetails()
p.displayinfo()
class Inventory:
  def __init__(self):
    self.prodid=int(input('enter Id'))
    self.prodname=input('enter name')
    self.prodcount=int(input('enter the count'))
```

```
class Display(Inventory):
    def show(self):
        print('Product name',self.prodid,'product name',self.prodname,'product count',self.prodcount)

d=Display()
d.show()

class Inventory:
    def __init__(self):
        self.prodid=int(input('enter Id'))
        self.prodname=input('enter name')
        self.prodcount=int(input('enter the count'))
    def show(self):
        print('Product name',self.prodid,'product name',self.prodname,'product count',self.prodcount)

d=Inventory()
d.show()
```