

# Two Sum IV – Input is a BST

## Leet Code:

</> Code

C Auto

```
1  /**
2  * Definition for a binary tree node.
3  * struct TreeNode {
4  *     int val;
5  *     struct TreeNode *left;
6  *     struct TreeNode *right;
7  * };
8 */
9 void inorder(struct TreeNode* root, int* arr, int* size) {
10    if (root == NULL) return;
11    inorder(root->left, arr, size);
12    arr[(*size)++] = root->val;
13    inorder(root->right, arr, size);
14 }
15 bool findTarget(struct TreeNode* root, int k) {
16    if (root == NULL) return false;
17    int arr[1000];
18    int size = 0;
19    inorder(root, arr, &size);
20    int left = 0, right = size - 1;
21    while (left < right) {
22        int sum = arr[left] + arr[right];
23
24        if (sum == k)
25            return true;
26        else if (sum < k)
27            left++;
28        else
29            right--;
30    }
31    return false;
32 }
```

## Output:

### Test Case 1:

Testcase |  Test Result

**Accepted** Runtime: 0 ms 

Case 1  Case 2

Input

```
root =  
[5,3,6,2,4,null,7]
```

k =  
9

Output

```
true
```

Expected

```
true
```

### Test Case 2:

Testcase |  Test Result

**Accepted** Runtime: 0 ms 

Case 1  Case 2

Input

```
root =  
[5,3,6,2,4,null,7]
```

k =  
28

Output

```
false
```

Expected

```
false
```