

SE 3XA3: Test Report

PocketSaver

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Contents

1	Functional Requirements Evaluation	1
1.0.1	Input	1
1.0.2	Application Output	2
2	Nonfunctional Requirements Evaluation	3
2.1	Survey Questions	3
2.1.1	Look and Feel	4
2.1.2	Usability and Humanity Requirements	4
2.1.3	Performance Requirements	5
2.1.4	Legal Requirements	5
2.1.5	Security Requirements	5
2.1.6	Additional Suggestions from the Survey and inLab Feed-back	5
3	Comparison to Existing Implementation	6
4	Unit Testing	6
5	Changes Due to Testing	6
6	Automated Testing	7
7	Trace to Requirements	7
8	Trace to Modules	7
9	Code Coverage Metrics	7
10	Appendix	7

List of Tables

1	Revision History	i
2	Trace to Functional Requirements	12
3	Trace to Non Functional Requirements	12
4	Modular Trace to Functional Requirements	13

List of Figures

1	Sample of the Unit Testing in Visual Studios	6
2	Results of Question 1 of the Survey	8
3	Results of Question 2 of the Survey	8
4	Results of Question 3 of the Survey	9
5	Results of Question 4 of the Survey	9
6	Results of Question 5 of the Survey	10
7	Results of Question 6 of the Survey	10
8	Results of Question 8 of the Survey	11
9	Results of Question 9 of the Survey	11

Table 1: **Revision History**

Date	Version	Notes
12/04/2017	1.0	Initial
12/06/2017	1.1	Rev1

This document describes the results of all testing done for PocketSaver based on the Test Plan we documented.

1 Functional Requirements Evaluation

1.0.1 Input

1. Test User Input

inputTest-id1 : Testing if users input is being received

Type: Functional, Dynamic, Automatic

Initial State: Application is on the enter transaction page

Input/Condition: User inputs their transaction details and clicks Enter

Expected Output/Result: The transaction should update the database

Actual Output/Result: The transaction is updated on the database

Result: Unit Test Passed

2. Test Entry Modification

inputTest-id2 : Testing if user is able to modify entries

Type: Functional, Dynamic, Automatic

Initial State: Database has at least one transaction

Input/Condition: User selects an existing transaction and modifies a parameter

Expected Output/Result: Modified transaction should update according to the modifications in the database

Actual Output/Result: The modified transaction is correctly updated on the database

Result: Unit Test Passed

3. Test Entry Deletion

inputTest-id3 : Testing if user is able to delete entries

Type: Functional, Dynamic

Initial State: Database has at least one transaction

Input/Condition: User selects an existing transaction and deletes it

Expected Output/Result: Deleted transaction should not appear within database

Actual Output/Result: The deleted transaction is deleted on the database

Result: Unit Test Passed

4. Set monthly budget inputTest-id4 : Testing if user can set monthly budget
 Type: Functional, Dynamic, Manual
 Initial State: no budget set
 Input/Condition: User enters a numerical value
 Expected Output/Result: budget set, StorageSV is updated
 Actual Output/Result: The budget is set and StorageSV is updated
 Result: Manual Test Passed
5. View monthly expenses inputTest-id5 : Select month to view expenses.
 Type: Functional, Dynamic, Manual
 Initial State: 'select one of the following options' is displayed
 Input/Condition: User selects month
 Expected Output/Result: Month's total expense is displayed
 Actual Output/Result: Correct total expense is displayed
 Result: Manual Test Passed

1.0.2 Application Output

1. Test delay of Cumulative Amount Spent
 outputTest-id1 : Testing if the total amount spent is up-to-date and has no delay
 Type: Functional, Dynamic
 Initial State: Database has at least one transaction
 Input/Condition: User enters a new transaction on current date
 Expected Output/Result: Entered transaction should appear in database and total amount spent today should be incremented.
 Actual Output/Result: The entered transaction is present on the database and daily amount is incremented
 Result: Unit Test Passed
2. Testing Transaction List Page
 outputTest-id2 : Testing if the transaction page is up-to-date and has no delay
 Type: Functional, Dynamic, Automatic
 Initial State: Database has at least one transaction
 Input/Condition: User enters a new transaction
 Expected Output/Result: Entered transaction should appear in database and transaction list view

Actual Output/Result: The entered transaction is present on the database and transaction list view
Result: Unit Test Passed

3. View daily expenses outputTest-id3 : Display current days' expenses
Type: Functional, Dynamic, Manual
Initial State: 'select one of the following options' is displayed
Input/Condition: User selects 'Daily'
Expected Output/Result: 'Daily' total expense is displayed
Actual Output/Result: The current days' expense is correctly displayed
Result: Unit Test Passed
4. Display current budget outputTest-id4 : Display current budget
Type: Functional, Dynamic, Manual
Initial State: No budget is entered
Input/Condition: User inputted numerical value into textbox
Expected Output/Result: Inputted budget value should be shown to user
Actual Output/Result: Current budget is displayed correctly
Result: Unit Test Passed

2 Nonfunctional Requirements Evaluation

The nonfunction requirements were tested using a combination of manual testing, the usability survey we referenced in the test plan, and the feedback from the inlab presentation. Based on the feedback from the survey and inlab presentation, we made some modifications to our project and added a couple of features to better improve our application.

2.1 Survey Questions

Please provide a rating from 1 to 5 for the following statements (1 - Strongly Disagree, 2 - Disagree, 3 - Neutral, 4 - Agree, 5 - Strongly Agree) :

1. The application is easy to navigate and easy to use.
2. The colour scheme is visually appealing.

3. Entering/modifying/deleting transactions are reflected on the total amount spent with little to no delay
4. Entering/modifying/deleting transactions are reflected on the transaction page with little to no delay
5. The application runs smoothly and with minimal wait/loading time.
6. I was comfortable with entering all information that the application asked me to.
7. Please provide detailed answers for the following questions (point-form is acceptable)
8. Does the application run smoothly on your device? Please indicate the device you used.
9. Were you offended by anything in this game? Please provide details
10. Is there anything you feel is missing or could be improved in this application?

2.1.1 Look and Feel

1. lookTest-id1
 lookTest-id1 : This will be tested by survey question 4 and 3 and 8
 Expected Result: An average of 90% rating (4.5/5)
 Actual Result: Test Passed (Q3: $18/20 * 100\% = 90\%$, $20/20 * 100\% = 100\%$)

2.1.2 Usability and Humanity Requirements

1. usabilityTest-id1
 usabilityTest-id1 : This will be tested by survey question 2 and 3
 Expected Result: An average of 90% rating (4.5/5)
 Actual Result: Test Passed (Q1: $19/20 * 100\% = 95\%$, Q2: $18/20 * 100\% = 90\%$)
2. usabilityTest-id2
 usabilityTest-id2 : This will be tested by survey question 6
 Expected Result: An average of 90% rating (4.5/5)
 Actual Result: Test Passed ($20/20 * 100\% = 100\%$)

2.1.3 Performance Requirements

1. performanceTest-id1
performanceTest-id1 : This will be tested by survey question 5
Expected Result: An average of 90% rating (4.5/5)
Actual Result: Test Passed ($19/20 * 100\% = 95\%$)
2. performanceTest-id2
performanceTest-id2 : This will be tested by survey question 6
Expected Result: An average of 90% rating (4.5/5)
Actual Result: Test Passed ($20/20 * 100\% = 100\%$)

2.1.4 Legal Requirements

1. legalTest-id1
legalTest-id1 : This will be tested by survey question 9
Expected Result: An average of 90% of surveys say no
Actual Result: Test Passed ($20/20 * 100\% = 100\%$)

2.1.5 Security Requirements

1. securityTest-id1
securityTest-id1 : This will be tested by survey question 7
Expected Result: An average of 90% of surveys say no
Actual Result: Test Passed ($18/20 * 100\% = 90\%$)

2.1.6 Additional Suggestions from the Survey and inLab Feedback

- Add a today button to make it easier to enter today's date when entering a transaction.
- A graph implementation to view monthly transaction
- An overview of multiple months
- Filter through transaction list page

3 Comparison to Existing Implementation

As we strived to accomplish, we created a smoother user interface than the existing implementation, CoCoin. PocketSaver uses an online database rather than a local one like CoCoin to ensure data integrity and save space on the user's local device. Another obstacle we had to over come was the language barrier, CoCoin was written in Mandrian, making it very difficult for us to follow along the project.

4 Unit Testing

Unit Testing was completed using the Visual Studios Testing Framework. The tests are located in the src directory as its own solution. There were 4 tests for the API service and 3 tests for the homepage view model. When running the unit tests, it is important to run the homepage view model tests before the API service because the API service generates new data which the homepage view model unit tests are not expecting. Therefore causing the homepage view model to fail even if its functionality is correct.

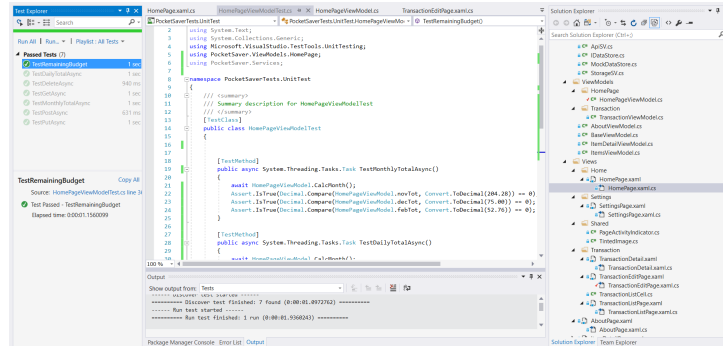


Figure 1: Sample of the Unit Testing in Visual Studios

5 Changes Due to Testing

After conducting the non functional testing, we created a today button for easier use of the entering a transaction function of the applicaiton. We also fixed a few bugs that those who took our survey caught. We ensured that the

navagation between the pages was correct and smooth. Taking into account the feedback from our tests, we were able to improve our application.

6 Automated Testing

Automated Testing was implemented using the Visual Studios Testing Framework as mentioned above. The automated testing was implementing to ensure the API calls to the database were working. This is the core of the application since without this none of the data would be saved and nothing else would work. Therefore ensuring the API calls were working was very important.

7 Trace to Requirements

The tables are found at the appendix at Table 2 and Table 3.

8 Trace to Modules

The tables are found at the appendix at Table 4.

9 Code Coverage Metrics

For our application, every testcase passed, through both unit testing and manual testing. During testing both functional and non-functional requirements were tested, with normal cases and edge cases. The application has a smooth user interface, there for it was easy to validate functionality through a usability survey (inserted in this document) where targeted users tested the application. Therefore, our goal for 90% coverage metric was reached.

10 Appendix

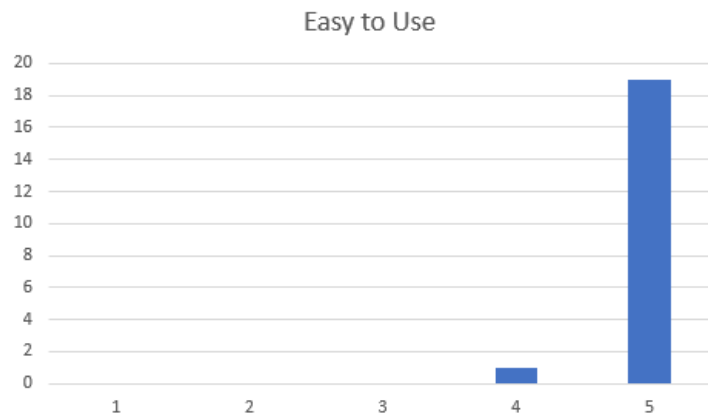


Figure 2: Results of Question 1 of the Survey

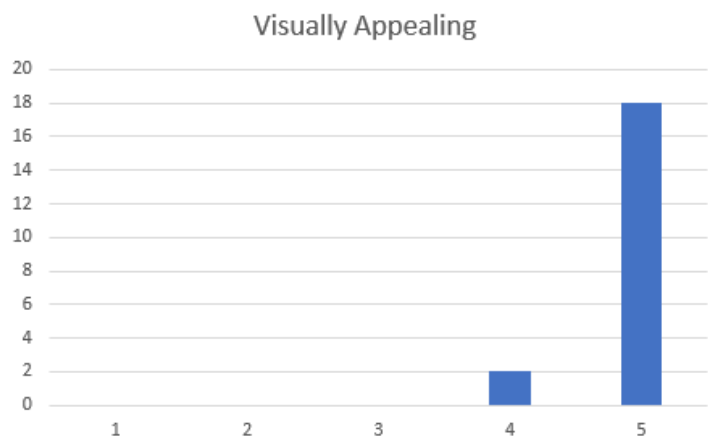


Figure 3: Results of Question 2 of the Survey

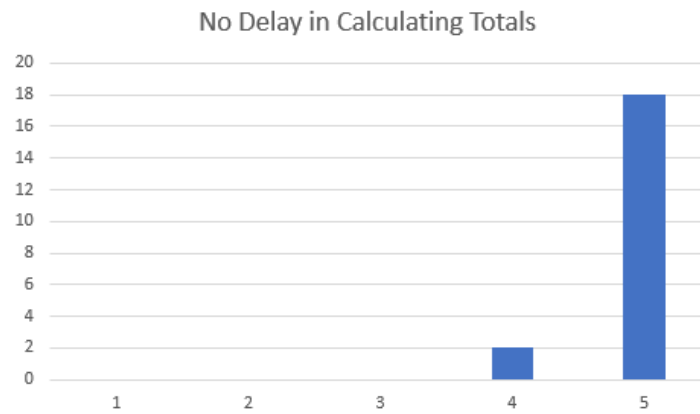


Figure 4: Results of Question 3 of the Survey

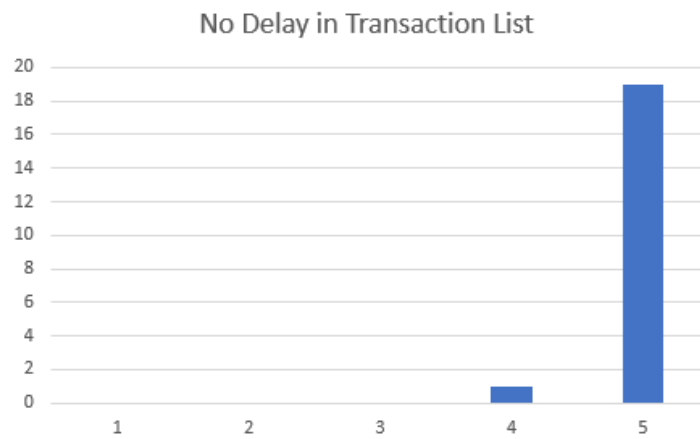


Figure 5: Results of Question 4 of the Survey

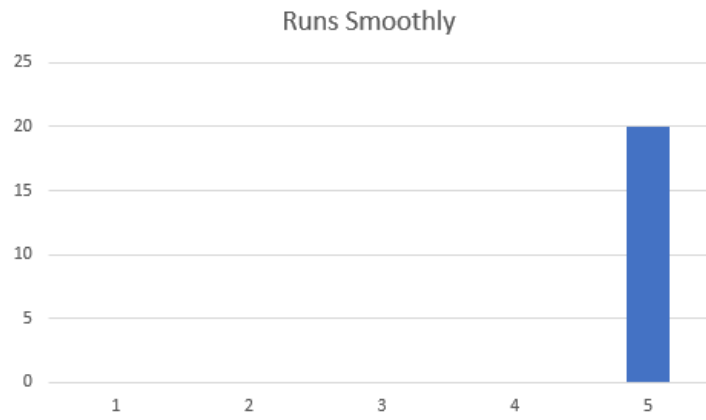


Figure 6: Results of Question 5 of the Survey

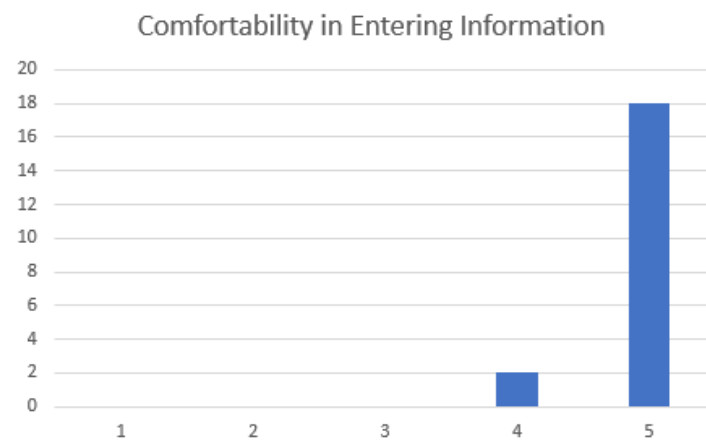


Figure 7: Results of Question 6 of the Survey

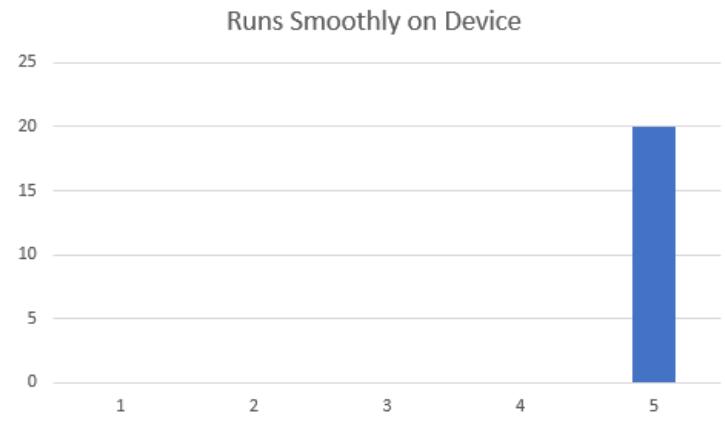


Figure 8: Results of Question 8 of the Survey

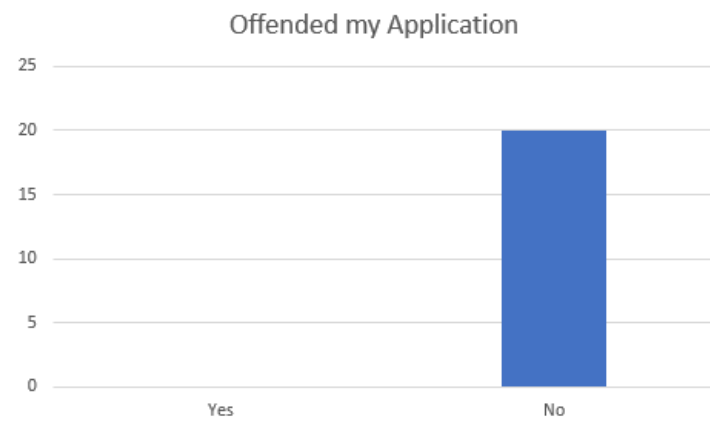


Figure 9: Results of Question 9 of the Survey

Table 2: **Trace to Funcitonal Requirements**

TestID	Functional Requirements ID
inputTest-id1	Functional Requirement 1 and 4
inputTest-id2	Functional Requirement 3 and 4
inputTest-id3	Functional Requirement 1 and 4
inputTest-id4	Functional Requirement 7
inputTest-id5	Functional Requirement 10
outputTest-id1.0.2	Functional Requirement 2 and 4
outputTest-id2	Functional Requirement 2 and 4
outputTest-id3	Functional Requirement 9
outputTest-id4	Functional Requirement 8

Table 3: **Trace to Non Funcitonal Requirements**

TestID	Non Functional Requirements ID
Survey Question 1	usabilityTest-id1
Survey Question 2	lookTest-id1, usabilityTest-id1
Survey Question 3	lookTest-id1
Survey Question 4	performance-Test-id1
Survey Question 5	usabilityTest-id2, performance-Test-id2
Survey Question 7	usabilityTest-id2, performance-Test-id2
Survey Question 6	securityTest-id1
Survey Question 8	usabilityTest-id1
Survey Question 9	legalTest-id1

Table 4: **Modular Trace to Functional Requirements**

TestID	Functional Requirements ID
inputTest-id ¹	Module 3
inputTest-id ²	Module 3
inputTest-id ³	Module 3
inputTest-id ⁴	Module 17
inputTest-id ⁵	Module 12 and 4
outputTest-id ^{1.0.2}	Module 9 and 10
outputTest-id ²	Module 9 and 10
outputTest-id ³	Module 12 and 4
outputTest-id ⁴	Module 17, 12 and 4