

KHULNA UNIVERSITY OF ENGINEERING & TECHNOLOGY

Department of Computer Science and Engineering

Course Title: Compiler Design Laboratory

Course No: CSE 3212

Project Report on Compiler Design

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Objectives:

- To know about the steps of compilation and compilers.
- To learn about lexical analyzers and parsers
- To learn about flex and bison
- To gather knowledge about CFG and Regular Expressions
- To implement lexical analysis, syntax analysis and semantic analysis through flex and bison

Introduction:

Compilation is the process of translating a high level programming language into a executable machine code. It involves six steps. The first three are – lexical analysis, syntax analysis and semantic analysis. The first step i.e lexical analysis breaks the source code into meaningful structures (tokens). Parsing or Syntax analysis is where CFG is used to analyze the structure of the source code. Semantics analysis checks for the meaning of the statements.

Flex: Flex is the acronym for Fast Lexical Analyzer Generator. It is a tool for generating tokens from regular expressions from the input source file. It uses the regular expressions from the flex (.l) file to generate tokens and generates a c file (lex.yy.c) containing a yylex() function.

Bison(GNU Parser Generator): Bison generates a parser to process the tokens generated by flex. It takes CFG from the .y file and generates tab.h and tab.c file. It uses LALR(1) parsing and parses from bottom to up to traverse to the start symbol. The yyparse() generated by bison calls the yylex() to obtain tokens. Two stacks – parse stack and value stack is used by Bison.

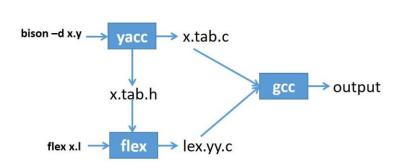


Figure 1.1: Workflow of flex and bison

Tools:

- Flex
- Bison
- C or C++ (g++) compiler
- Text editor

Methodology and Key Elements

```
Running the program: from cmd we write-
bison -d app.y
flex app.l
g++ app.tab.c lex.yy.c -o p
```

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Regular Expressions and Tokens:

Serial	Regular Expression	Generated Token	Purpose
1.	Core	MAIN	Core or Main
			Function
2.	begin	BEGINN	Beginning of a
			function
3.	end	ENDD	End of a function
4.	Function	function	Keyword
5.	Void	VOID	Return type Void
6.	return	RETURN	Return statement
7.	Invite	CALL	Call a function
8.	arg	ARG	Access parameters of
			a function
9.	{white}*"("{white}*	LeftPAR	Left Bracket
10.	{white}*")"{white}*	RightPAR	Right Parenthesis
11.	{white}*"{"{white}*	RETBEGIN	Return type
12.	{white}*"}"{white}*	RETEND	Return type
13.	Constant	CONSTANT	Keyword

Serial	Regular Expression	Generated Token	Purpose
14.	Integer	INTEGER	Datatype
15.	Fraction	FLOAT	Datatype
16.	String	STRING	Datatype
17.	Binary	BOOLEAN	Datatype
18.	Symbol	CHARACTER	Datatype
19.	true	BOOLVALUE1	Boolean true
20.	false	BOOLVALUEO	Boolean false
21.	{id}	IDENTIFIER	Identifier
	id [A-Za-z][a-zA-Z0-9_@]*		
22.	[+-]?[0-9]+	INTEGERVALUE	Integer
23.	[+-]?[0-9]+\.[0-9]+	FLOATVALUE	Float
24.	\'.\'	CHARVALUE	Character
25.	\"([^\\\"] \\.)*\"	STRINGVALUE	String
26.	[\n]		Newline
27.	[\t]		Tab
28.	print	PRINT	Print something
29.	input	CIN	Take input from the
	•		user
30.	for	FOR	For loop
31.	next	NEXT	Continue statement
32.	out	BREAK	Break statement
33.	LoopStart	LOOPSTART	Start loop
34.	LoopEnd	LOOPEND	End loop
35.	Range	RANGE	Range loop
36.	RepeatWhile	WHILE	While loop
37.	if	IF	Condition
38.	elif	ELSEIF	Condition
39.	else	ELSE	Condition
40.	begif	BEGIF	Begin if or switch
41.	endif	ENDIF	End if or switch
42.	observe	SWITCH	Switch statement
43.	scenario	DEFAULT	Default
44.	Default	CASE	Case
45.	\;	NOSPACE_SPACE_SEMICOLON	End statement
46.		NOSPACE_SPACE_COMMA	Separator
47.	\=	ASSIGN	assign
48.	\+	PLUS	Add
49.	\-	MINUS	subtract
50.	\ *	MUL	Product
51.	V	DIV	Division
52.	\%	MOD	Modulo

Serial	Regular Expression	Generated Token	Purpose
53.	OR	OR	Or
54.	AND	AND	And
55.	NOT	NOT	Not
56.	ORbit	BITWISEOR	Bitwise or
57.	ANDbit	BITWISEAND	Bitwise and
58.	XORbit	BITWISEXOR	Bitwise xor
59.	\=\=	EQ	Relational op
60.	">="	GREATEREQ	Relational op
61.	"<="	LESSEQ	Relational op
62.	"!="	NOTEQUAL	Relational op
63.	"\>"	GREATER	Relational op
64.	"\<"	LESS	Relational op
65.	\!	FACT	Calculate factorial
66.	\^	POW	Calculate power
67.	\:	COLON	
68.	{white}*\ <import\></import\>	DIR	Directive
	{white}+\<[0-9A-Za-		
	$z_]+.lib\>\{white\}*$		
69.	{white}*\ <include\></include\>	USER_DIR	Directive - User
	{white}+\<[0-9A-Za-		
	z_]+.h\>{white}*		
70.	"#"[^#]*"#"	MULTI_LINE_COMMENT	Multi line comment
71.	$\{white\}*\^{!.*}$	SINGLE_LINE_COMMENT	Single line comment

CFG (.y) file:

```
start : line globe function main function
line:

| line dir

| line SINGLE_LINE_COMMENT

| line MULTI_LINE_COMMENT

| dir

| SINGLE_LINE_COMMENT
```

| MULTI_LINE_COMMENT

```
globe:
             | globe declaration
             | declaration
             | globe SINGLE_LINE_COMMENT
             | globe MULTI_LINE_COMMENT
             | SINGLE_LINE_COMMENT
             | MULTI_LINE_COMMENT
             | globe const
main : MAIN LeftPAR RightPAR RETBEGIN RETEND BEGINN statement ret ENDD
statement
                   | statement declaration
                   declaration
                   | statement SINGLE_LINE_COMMENT
          | statement MULTI_LINE_COMMENT
               | SINGLE_LINE_COMMENT
          | MULTI_LINE_COMMENT
                   statement Arithmetic
                   |Arithmetic
                   statement print
                   |print
                   |statement input
                   statement ifs
                   statement exp NOSPACE_SPACE_SEMICOLON
                   |statement loop
```

```
statement range
                    statement while
                    statement call
                    statement switch
                    statement const
/*header files */
dir: DIR
  |USER_DIR
/*function*/
function:
    |function FUNCTION IDENTIFIER LeftPAR param RightPAR RETBEGIN datatype1 RETEND
BEGINN statement ret
datatype1:
|datatype
|VOID
param:
  | datatype1 IDENTIFIER
       |param NOSPACE_SPACE_COMMA param
ret:
| RETURN NOSPACE_SPACE_SEMICOLON
| RETURN exp NOSPACE_SPACE_SEMICOLON
```

```
call: CALL IDENTIFIER LeftPAR callparam RightPAR NOSPACE_SPACE_
   ;
callparam:
    | callparam NOSPACE_SPACE_COMMA callparam
        INTEGERVALUE
             | FLOATVALUE
             |STRINGVALUE
             |BOOLVALUE0
             |BOOLVALUE1
             |CHARVALUE
             |IDENTIFIER
/*variable declaration */
declaration: datatype idName NOSPACE SPACE SEMICOLON
datatype: INTEGER | FLOAT | CHARACTER | STRING | BOOLEAN
idName: id NOSPACE_SPACE_COMMA idName
    |id
id:IDENTIFIER
      | IDENTIFIER ASSIGN exp
      | IDENTIFIER ASSIGN float_exp
       | IDENTIFIER ASSIGN char_exp
                                              | IDENTIFIER ASSIGN str_exp
       | IDENTIFIER ASSIGN bool_exp
```

```
;
/*Constants */
const : CONSTANT datatypeconst constid NOSPACE_SPACE_SEMICOLON;
datatypeconst: INTEGER
       | FLOAT
constld: conId NOSPACE SPACE COMMA constld
    conId
conId:
    | IDENTIFIER ASSIGN exp
              | IDENTIFIER ASSIGN float exp
/* Arithmetic Statement */
Arithmetic: IDENTIFIER ASSIGN exp NOSPACE_SPACE_SEMICOLON
|IDENTIFIER ASSIGN str_exp NOSPACE_SPACE_SEMICOLON
| IDENTIFIER ASSIGN float exp NOSPACE SPACE SEMICOLON
| IDENTIFIER ASSIGN char exp NOSPACE SPACE SEMICOLON
| IDENTIFIER ASSIGN bool_exp NOSPACE_SPACE_SEMICOLON
  ARG Leftpar Identifier Rightpar assign exp Nospace Space Semicolon
      ARG Leftpar Identifier Rightpar assign float exp Nospace Space Semicolon
      ARG LeftPAR IDENTIFIER RightPAR ASSIGN char exp NOSPACE SPACE SEMICOLON
       ARG Leftpar identifier rightpar assign str exp nospace space semicolon
```

```
/*printf and scanf*/
print: PRINT LeftPAR exp RightPAR NOSPACE_SPACE_SEMICOLON
      | PRINT LeftPAR float_exp RightPAR NOSPACE_SPACE_SEMICOLON
      | PRINT LeftPAR char exp RightPAR NOSPACE SPACE SEMICOLON
      | PRINT LeftPAR str exp RightPAR NOSPACE SPACE SEMICOLON
      | PRINT LeftPAR bool exp RightPAR NOSPACE SPACE SEMICOLON
      | PRINT LeftPAR STRINGVALUE RightPAR NOSPACE SPACE SEMICOLON
      | PRINT LeftPAR RightPAR NOSPACE SPACE SEMICOLON
      | PRINT LeftPAR STRINGVALUE NOSPACE SPACE COMMA exp RightPAR
NOSPACE SPACE SEMICOLON
input: CIN LeftPAR IDENTIFIER RightPAR NOSPACE_SPACE_SEMICOLON
/* Conditional */
ifs: IF LeftPAR exp RightPAR BEGIF statement11 elseif
       statement11:
```

```
statement
        |ifs
elseif:
   | ELSEIF LeftPAR exp RightPAR statement11 elseif
        | ELSE statement11
/* Switch Case */
switch :SWITCH LeftPAR value1 RightPAR BEGIF rec DEFAULT COLON stat ENDIF
rec: CASE INTEGERVALUE COLON stat rec
stat:
 | stat Arithmetic
 | stat print
 | stat declaration
       declaration
       | stat SINGLE_LINE_COMMENT
       | stat MULTI_LINE_COMMENT
       |stat input
       |stat exp NOSPACE_SPACE_SEMICOLON
 stat const
```

```
value1:IDENTIFIER
/*loop*/
loop: FOR LeftPAR value COLON condition COLON value RightPAR LOOPSTART lines LOOPEND
lines:
  loop
       statement
       |lines BREAK
       |lines NEXT
value: IDENTIFIER
             INTEGERVALUE
condition: condition1 GREATER condition1
     | condition1 GREATEREQ condition1
              | condition1 LESSEQ condition1
              | condition1 LESS condition1
              | condition1 EQ condition1
              | condition1 NOTEQUAL condition1
condition1:
             IDENTIFIER {
             INTEGERVALUE
range: RANGE LeftPAR value COLON value COLON value RightPAR LOOPSTART liness LOOPEND;
liness:
    | range
```

```
statement
              |liness BREAK
              |liness NEXT
while: WHILE LeftPAR condition RightPAR LOOPSTART linee
linee:
    | while
              statement
              |linee BREAK
              |linee NEXT
/*expression*/
 exp: INTEGERVALUE
         | IDENTIFIER
       ARG LeftPAR IDENTIFIER RightPAR
        |MINUS exp %prec UMINUS { $$ = -$2;}
        | \exp PLUS \exp { $$ = $1 + $3;}
        | \exp MINUS \exp { $$ = $1 - $3;}
        | \exp MUL \exp { $$ = $1 * $3;}
        exp DIV exp
        exp MOD exp
        | \exp AND \exp { $$ = $1 \&\& $3;} 
        |exp OR exp { $$ = $1 | | $3;}
        |NOT exp \{ \$\$ = ! \$2 ; \}
        |exp BITWISEAND exp { $$ = $1 & $3;}
```

```
| exp BITWISEOR exp { $$ = $1 | $3;}
        \left\{ \exp BITWISEXOR \exp \left\{ \$\$ = \$1 ^ \$3; \right\} \right\}
        exp FACT
        exp POW exp
        | \exp EQ \exp { $$ = $1 == $3;}
        | \exp GREATER \exp { $$ = $1 > $3;}
        | exp GREATEREQ exp { $$ = $1 >= $3;}
        |exp NOTEQUAL exp { $$ = $1 != $3;}
        | \exp LESS \exp { $$ = $1 < $3;} 
        | \exp LESSEQ \exp { $$ = $1 <= $3;}
        |LeftPAR exp RightPAR {($2);}
str exp: STRINGVALUE
           |IDENTIFIER
float_exp: FLOATVALUE
      | IDENTIFIER
        |MINUS float exp %prec UMINUS { $$ = -$2;}
        |float exp PLUS float exp \{$$ = $1 + $3;\}
        |float exp MINUS float exp \{\$\$ = \$1 - \$3;\}
        |float exp MUL float exp \{\$\$ = \$1 * \$3;\}
        |float exp DIV float exp
        |float exp OR float exp \{\$\$ = \$1 \mid \$3;\}
        |float exp float exp \{ \$\$ = ! \$2 ; \}
        |float exp EQ float exp \{ \$\$ = \$1 == \$3; \}
        |float exp GREATER float exp \{\$\$ = \$1 > \$3;\}
```

```
|float_exp GREATEREQ float_exp { $$ = $1 >= $3;}
|float_exp NOTEQUAL float_exp { $$ = $1 != $3;}
|float_exp LESS float_exp { $$ = $1 < $3;}
|float_exp LESSEQ float_exp { $$ = $1 <= $3;}
|LeftPAR float_exp RightPAR {($2);}
;

char_exp: CHARVALUE {$$=$1;}
|IDENTIFIER
;

bool_exp: BOOLVALUE0
|BOOLVALUE1
|IDENTIFIER
```

Sample Input and output:

Input:

# Compiler Project 1907033	87 is a while loop statement
Flex and bison #	Integer x0=0;
~! Directives : System libraries	RepeatWhile (x1 == 0)
<import> <inout.lib></inout.lib></import>	LoopStart
<import> <stl.lib></stl.lib></import>	Range (1 : 100 : 20)
	LoopStart
~! Directives : User defined header	LoopEnd
<include> <file.h></file.h></include>	Integer x0=0;
	LoopEnd
<import> <py.lib></py.lib></import>	
	Integer aii = 90;
~!Global Variable and Constant	observe (aii)
Integer global_i = 8;	begif

```
Constant Fraction GLOBAL F = 7.5;
                                                  scenario 90:
Symbol sym = '1';
                                                     print (" sce0", 90 );
String global str;
                                                  scenario 5:
                                                    print (" sce1 ", 5);
                                                  default:
~!Function
                                                  endif
Function function (Integer r, Integer y) {
Integer }
begin
arg(r) = 5;
                                                  if (0)
Integer x = arg(r);
                                                    begif
                                                    print (5);
print (x);
return 5;
                                                  elif (0)
                                                    print ("else if");
end
                                                  elif (1)
Core () { }
                                                    print ( "else if" );
begin
                                                  else
                                                    print ("else");
Integer integer,integer1=1;
Fraction fraction = 9.5, fraction1;
                                                  endif
Symbol sym1 = 's', sym2;
String string1;
                                                  if (1)
Binary bin1 = true;
                                                    begif
Binary bin2 = "true";
                                                    if (1)
integer = 8 + 7 + 1;
                                                    begif
print ( "integer value : ", integer);
                                                    endif
string1= "abc";
                                                  endif
Invite fun (3,4);
Invite function (1, 2, 3);
                                                  Range (1:100:20)
Invite function (1,2);
                                                  LoopStart
Constant Integer const = 9;
                                                  if (0)
const = 10;
                                                    begif
                                                    print (5);
integer1 = const;
integer1= integer1 + 1*10;
                                                  elif (0)
print (12.09);
                                                    print ( "else if" );
print ("Enter an integer:");
                                                  elif (1)
~!input (integer1);
                                                    print ("else if");
print (integer1);
                                                  else
print("String");
                                                    print ("else");
Integer bi=90 + 6, ci = bi + 34, aiii;
                                                  endif
ci = bi + 6;
                                                  LoopEnd
                                                  Integer x = 2;
for (bi: bi>89:2)
                                                  Integer y = 3;
  LoopStart
                                                  Integer z = x ORbit y;
  3 < 4;
                                                  return;
```

```
aiii = 889;
                                               end
  LoopEnd
aiii = 80;
for (bi: bi<89:2)
  LoopStart
                                               Function fun (Integer X, Fraction rtfrac) {
  for (aiii: bi<89:2)
  LoopStart
                                               Void }
  print ("Aiii: ", aiii);
                                               begin
  LoopEnd
                                               Binary bin = true;
                                               return;
  out
                                               end
  next
  LoopEnd
Integer x1=0;
                                               Function fun_to_call (Integer Xio , Fraction
Range (1:100:20)
                                               rtfracy ) { Void }
  LoopStart
                                               begin
  Fraction frax=0.0;
                                               Integer xop = 1;
  Range (1:10:2)
                                               arg (Xio) = xop;
  LoopStart
                                               Integer gk;
  Integer x0=0;
                                               gk = arg (Xio);
                                               Constant Fraction gh = 7.9;
  LoopEnd
  LoopEnd
                                               print (3 < 4);
                                               return;
                                               end
```

Output:

line 2: MultiLine Comment Ends.	line 76 : Datatype : Integer
line 4 : SINGLE_LINE_COMMENT	line: 76 Variable: x0 initialized with 0
line 5 : System Library	line 76: Variable Declared
line 6: System Library	
line 8: SINGLE_LINE_COMMENT	77 is a Range loop statement
line 9: User Header	initial value: 1 ,final value: 10increment : 2
line 11: System Library	Number of execution : 5
line 13: SINGLE_LINE_COMMENT	78 is a Range loop statement
	initial value: 1 ,final value: 100increment : 20
line 14 : Datatype : Integer	Number of execution : 5
line: 14 Variable: global_i initialized with 8	
line 14: Variable Declared	line 79 : Datatype : Integer
	line: 79 Variable: x0 initialized with 0

Identifier: GLOBAL_F value: 7.5 Line: 15

Constant declared

line 16: Datatype: character/symbol line: 16 Variable: sym initialized with 1

line 16: Variable Declared

line 17: Datatype: string, Variable global str

line 17: Variable Declared

line 19: SINGLE_LINE_COMMENT

line 20 : Datatype : Integer line 20 : Datatype : Integer

line 20: Datatype: Integer Function begins

line: 22 value 5 assigned to arg r

line 23 : Datatype : Integer

line: 23 Variable: x initialized with 5

line 23: Variable Declared

line 24 print output

5

Function ends

Function declaration complete at line 26

no_arg : 2 Core Function Function begins

line 30 : Datatype : Integer ,Variable integer

line: 30 Variable: integer1 initialized with 1

line 30: Variable Declared

line 31 : Datatype : Float/Fraction

line: 31 Variable: fraction initialized with 9.5

,Variable fraction1

line 31: Variable Declared

Compilation Error : Variable x0is already

declared79

line 79: Variable Declared

85 is a Range loop statement

initial value: 1, final value: 100increment: 20

Number of execution: 5

line 86 : Datatype : Integer

line: 86 Variable: x0 initialized with 0

Compilation Error: Variable x0is already

declared86

line 86: Variable Declared

line 89 : Datatype : Integer

line: 89 Variable: aii initialized with 90

line 89: Variable Declared

line 93 print output

sce090

line 95 print output

sce1 5 switch

90 block is executed

Switch Statement Completed, line 97

line 102 print output

5

line 104 print output

else if

line 106 print output

else if

line 108 print output

عاده

if statement completed of 109

about if block of 109

else if block 2will be executed This is an else if ladder block

line 32 : Datatype : character/symbol

line: 32 Variable: sym1 initialized with s

,Variable sym2

line 32: Variable Declared

line 33 : Datatype : string ,Variable string1

line 33: Variable Declared

line 34 : Datatype : Boolean/Binary

line: 34 Variable: bin1 initialized with true

line 34: Variable Declared

line 35 : Datatype : Boolean/Binary

Compilation Error: attempt to assign a string

value to a non string variable line 35

line 35: Variable Declared

line: 36 value 16 assigned to integer

line 37 print output integer value : 16

line: 38 value "abc" assigned to string1 Error: Function fun not found. line 39

ERROR: Function has 2 parameters. It does

not match with 3 number . line : 40

Line - 41 : Function called with 2 parameters.

Identifier : const value: 9 Line : 42

Line: 42Constant declared:

Compilation Error:

Line no: 43 Variable const is not of integer

type or is contant

line: 44 value 9 assigned to integer1

line: 45 value 19 assigned to integer1

line 46 print output

12.09

line 47 print output

if statement completed of 115

about if block of 115 if block will be executed.

NESTED IF115

if statement completed of 116

about if block of 116
if block will be executed.
line 122 print output

5

line 124 print output

else if

line 126 print output

else if

line 128 print output

else

if statement completed of 129

about if block of 129

else if block 2will be executed This is an else if ladder block 130 is a Range loop statement

initial value: 1, final value: 100increment: 20

Number of execution: 5

line 132 : Datatype : Integer

line: 132 Variable: x initialized with 2

Compilation Error: Variable xis already

declared132

line 132: Variable Declared

line 133 : Datatype : Integer

line: 133 Variable: y initialized with 3

line 133: Variable Declared

line 134 : Datatype : Integer

line: 134 Variable: z initialized with 7

line 134: Variable Declared

Function ends

Core Function complete at line 136

line 141 : Datatype : Integer

Enter an integer: line 141: Datatype: Float/Fraction Function line 48: SINGLE LINE COMMENT begins line 49 print output line 143: Datatype: Boolean/Binary line: 143 Variable: bin initialized with true line 50 print output line 143: Variable Declared String line 51 : Datatype : Integer Function ends line: 51 Variable: bi initialized with 96 Function declaration complete at line 145 no_arg: 2 line: 51 Variable: ci initialized with 130 ,Variable aiii line 147 : Datatype : Integer line 51: Variable Declared line 147: Datatype: Float/Fraction Function begins line: 52 value 102 assigned to ci line 149 : Datatype : Integer line: 149 Variable: xop initialized with 1 line: 58 value 889 assigned to aiii line 149: Variable Declared This is a for loop statement line: 59 initial value: 96 ,Condition: 1increment: 2 line: 150 value 1 assigned to arg Xio line: 60 value 80 assigned to aiii line 65 print output line 151: Datatype: Integer, Variable gk Aiii: 80 line 151: Variable Declared This is a for loop statement line: 66 initial value: 80 ,Condition: 0increment: 2 **NESTED FOR LOOP** line: 152 value 1 assigned to gk break continue Identifier: gh value: 7.9 Line: 153 This is a for loop statement line: 69 Constant declared initial value: 96 ,Condition: 0increment: 2 line 154 print output 1 line 70 : Datatype : Integer Function ends line: 70 Variable: x1 initialized with 0 Function declaration complete at line 156 line 70: Variable Declared no arg:2 line 73: Datatype: Float/Fraction -----Compiled Successsfully----line: 73 Variable: frax initialized with 0 line 73: Variable Declared

Discussion:

In this lab we learned about compiler design phases. The first three stages are implemented in this small project. Some difficulties were encountered while completing the project like shift reduce and reduce-reduce conflicts. The grammar writing system in bison is quite similar to the theoretical approach with a few differences. The C++ language is used in this project. This project contains regular expressions as well as CFGs and corresponding actions or semantics.

Overall, this project has functions, error handling, declaration of variables and constants, assignment, arithmetic expressions, loop, conditional statements etc.

Conclusion:

Compilers are necessary tools for programming. The compiler developed in this lab does not contain all the features of a complete compiler. It only has the basic three stages implemented.

Also many features like stl, structures, loops can be added. Overall this incorporates the basic features with slots for further improvement.

References:

https://www.skenz.it/compilers/flex bison