OS Unit 1 Quiz - Answer Key

- In a microkernel-based operating system, of the operating system services such as file management and device drivers are implemented in:
 - a) User space
 - b) Kernel space
 - c) CPU cache
 - d) Memory buffer

Answer: a) User Space

- 2. The main purpose of using time-sharing in an operating system is to:
 - a) Reduce CPU idle time.
 - b) Improve memory management.
- c) Allow multiple users to interact with the computer simultaneously.
 - d) Manage I/O devices efficiently.

Answer: c) Allow multiple users to interact with the computer simultaneously.

- 3. Which of the following components of an operating system maintains information about currently executing processes?
 - a) Process control block (PCB)
 - b) System call interface
 - c) File control block (FCB)
 - d) Stack control block (SCB)

Answer: a) Process control (PCB)

- 4. Which of the following is NOT a goal of an operating system's memory management function?:
 - a) To allocate and deallocate memory to processes.
 - b) To ensure fair CPU scheduling.
 - c) To manage swapping between main memory and disk.
 - d) To protect memory regions belonging to different processes.

Answer: b) To ensure fair CPU scheduling.

- 5. In an operating system, the 'context' of a refers to:
 - a) The entire state of the process
 - b) The scheduling information of the process
 - c) The contents of the CPU registers
 - d) The contents of the memory used by the process

Answer: a) The entire state of the process

- 6. Which system call is used to terminate a process in Unix?
 - a) abort()
 - b) exit()
 - c) stop()
 - d) terminate()

Answer: b) exit()

- 7. Which of the following is not a function of the operating system?
 - a) Memory management
 - b) management
 - c) Compilation
 - d) File management

Answer: c) Compilation

- 8. In a time-sharing operating system, the operating system uses a context switch to:
 - a) Switch between I/O devices.
 - b) Switch between processes.
 - c) Manage memory allocation.
 - d) Maintain a process queue.

Answer: b) Switch between processes.

- 9. In a system call, when a process moves from running to waiting state, it is due to:
 - a) Completion of CPU burst
 - b) Waiting for I/O
 - c) Execution of a trap
 - d) Completion of a time slice

Answer: b) Waiting for I/O

- 10. Which of the following is NOT a core responsibility of an operating system?
 - a) Process management

- b) Memory management
- c) File system management
- d) Application development

Answer: d) Application development

- 11. What is the primary advantage of using a microkernel approach in the operating system design? a) Better performance
 - b) Increased security and reliability
 - c) Simplified memory management
 - d) Simplified process

Answer: b) Increased security and reliability

- 12. The main objective of multiprogramming is to:
 - a) Maximize CPU utilization
 - b) Minimize the number of processes in the system
 - c) Maximize memory usage
 - d) Maximize the number of I/O devices

Answer: a) Maximize CPU utilization

- 13. Which of the following operating system structures is the most appropriate for implementing a time-critical system?
 - a) Layered
 - b) Monolithic
 - c) Microkernel
 - d) Distributed

Answer: c) Microkernel

- 14. Which of the following is NOT a time-sharing operating system?
 - a) Multiple jobs are executed by switching the CPU between them.
 - b) CPU scheduling allows multiple jobs to execute at the same time.
 - c) Time-slicing is used to cycle between jobs.
 - d) An interactive user interface is provided.

Answer: b) CPU scheduling allows multiple jobs to execute at the same time.

- 15. Which memory management technique allows the execution of a process that is not entirely in memory?
 - a) Segmentation
 - b) Paging
 - c) Virtual memory
 - d) Caching

Answer: c) Virtual memory

- 16. Which of the following is a key aspect of protection and security in operating systems?
 - a) Increasing system speed
 - b) Managing file systems
 - c) Controlling access to system resources
 - d) Designing user interfaces

Answer: c) Controlling access to system resources

- 17. What is a system call?
 - a) A function that allows user programs to request services from the OS
 - b) A type of computer hardware
 - c) A method of connecting to the internet
 - d) A way to shut down the computer

Answer: a) A function that allows user programs to request services from the OS

- 18. Which of the following is an example of a system call?
 - a) print()
 - b) fork()
 - c) scanf()
 - d) malloc()

Answer: b) fork()

- 19. Which of the following best describes a monolithic kernel?
 - a) A kernel where all OS services run in kernel space
 - b) A kernel that supports only one user at a time
 - c) A kernel designed for embedded systems
 - d) A kernel that runs entirely in user mode

Answer: a) A kernel where all OS services run in kernel space

20. Which of the following is a responsibility of process management?

- a) Creating and deleting processes
- b) Managing file systems
- c) Handling network protocols
- d) Designing user interfaces

Answer: a) Creating and deleting processes

21. What is the main function of the CPU scheduler?

- a) To allocate memory to processes
- b) To manage file systems
- c) To decide which process runs next
- d) To handle I/O operations

Answer: c) To decide which process runs next

22. Which of the following best describes paging in memory management?

- a) A method of compressing files
- b) A technique for dividing memory into **memory** fixed-size blocks
- c) A way to prioritize processes
- d) A file system organization method

Answer: b) A technique for dividing memory into fixed-size blocks

23. What is the main purpose of a device driver?

- a) To manage CPU scheduling
- b) To provide an interface between the OS and hardware devices
- c) To allocate memory
- d) To manage user accounts

Answer: b) To provide an interface between the OS and hardware devices

24. Which of the following best describes multitasking?

a) Running multiple applications simultaneously

- b) Using multiple computers at once
- c) Having multiple users on a system
- d) Connecting to multiple networks

Answer: a) Running multiple applications simultaneously

25. What is the primary function of the shell in an operating system?

- a) To manage hardware resources
- b) To provide a user interface for interacting with the OS
- c) To allocate memory to processes
- d) To handle network protocols

Answer: b) To provide a user interface for interacting with the OS

26. What is the main purpose of the boot loader in an operating system?

- a) To shut down the computer
- b) To load the operating system into memory
- c) To manage file systems
- d) To schedule processes

Answer: b) To load the operating system into

27. Which of the following is a primary function of an operating system?

- a) Compiling code
- b) Managing hardware resources
- c) Designing software
- d) Creating user documentation

Answer: b) Managing hardware resources

28. What does the term "multiprogramming" refer to?

- a) Running multiple applications in sequence
- b) Running multiple applications simultaneously
- c) Running multiple operating systems on a single machine
- d) Running a single application on multiple machines

Answer: b) Running multiple applications simultaneously

29. Which of the following best describes the role of the operating system kernel?

- a) Handles user interactions
- b) Manages hardware and software resources
- c) Provides network connectivity
- d) Compiles programming code

Answer: b) Manages hardware and software resources

- 30. Which operating system structure allows the user to interact directly with the hardware?
 - a) Monolithic
 - b) Microkernel
 - c) Layered
 - d) Client-server

Answer: a) Monolithic

- 31. Which of the following is a characteristic of real-time operating systems?
 - a) Non-deterministic response time
 - b) Fixed priority scheduling
 - c) High throughput
 - d) High interactivity

Answer: b) Fixed priority scheduling

32. What is a deadlock in operating systems?

- a) A situation where a process cannot be terminated
- b) A situation where two or more processes cannot proceed because each is waiting for the other
- c) A situation where a process exceeds its allocated memory
- d) A failure in hardware communication

Answer: b) A situation where two or more processes cannot proceed because each is waiting for the other

- 33. Which of the following best defines a thread?
 - a) A lightweight process
 - b) A hardware interrupt
 - c) A data structure in memory
 - d) A program stored on disk

Answer: a) A lightweight process

- 34. Which of the following is NOT a benefit of virtual memory?
 - a) Allows larger applications to run
 - b) Provides isolation between processes
 - c) Increases physical memory size
 - d) Simplifies memory management

Answer: c) Increases physical memory size

- 35. Which of the following refers to a set of techniques for protecting computer systems from unauthorized access?
 - a) Virtualization
 - b) Security policies
 - c) Encryption
 - d) Access control

Answer: d) Access control

- 36. Which type of OS is designed to perform a task within a guaranteed time frame?
 - a) Real-time OS
 - b) Batch OS
 - c) Time-sharing OS
 - d) Distributed OS

Answer: a) Real-time OS

- 37. Which scheduling algorithm allocates the CPU first to the process that requests it first?
 - a) Shortest Job First
 - b) Round Robin
 - c) Priority Scheduling
 - d) First-Come-First-Served (FCFS)

Answer: d) First-Come-First-Served (FCFS)

- 38. Which operating system does not support multitasking?
 - a) Windows
 - b) MS-DOS
 - c) UNIX
 - d) Linux

Answer: b) MS-DOS

- 39. What is the use of the exec() system call in an operating system?
 - a) To create a new process
 - b) To terminate a process

- c) To replace the current process image with a new process image
- d) To wait for child process termination

Answer: c) To replace the current process image with a new process image

- 40. Which scheduling algorithm is most suitable for a time-sharing operating system?
 - a) Shortest Job First
 - b) First-Come, First-Served
 - c) Priority Scheduling
 - d) Round Robin

Answer: d) Round Robin