

# Wonderwall

Oasis

By: Noel Gallagher  
arr: Brian Streckfus

♩ = 87

Em<sup>7</sup> G D(SUS2)/A A<sup>7</sup>(SUS4)

5 Em<sup>7</sup> G D(SUS2)/A A<sup>7</sup>(SUS4)

To - day it's gon-na be the day that they're gon-na throw it back to you .

9 Em<sup>7</sup> G D(SUS2) A<sup>7</sup>(SUS4)

By now you should- 've some how re - a - lized what you got - ta do .

13 Em<sup>7</sup> G D(SUS2) A<sup>7</sup>(SUS4)

I don't be-lieve that a - ny-bo - dy feels the way I do, a - bout you now

17 **C(add9)** **D(SUS2)** **A7(SUS4)**

TAB

0 2 7

2

21 **Em7** **G** **D(SUS2)** **A7(SUS4)**

Back-beat, the word was on the street, that the fi-re in your heart is out.

TAB

0 2 0 2 0 2 0 2 0 2 0 0 0 0 7

25 **Em7** **G** **D(SUS2)** **A7(SUS4)**

I'm sure you've heard it all be-fore but you ne-ver real-ly had a doubt.

TAB

0 2 0 2 0 2 0 2 0 2 0 0 0 0

29 **Em7** **G** **D(SUS2)**

I don't be-lieve that a - ny - bo - dy feels the way I do

TAB

0 3 0 3 3 0 0 3 0 0 2 2 0 2 0 0

**A7(SUS4)** **Em7** **G** **D(SUS2)**

a - bout you now

TAB: 0 2 2 2 0 0 2

36 **A7(SUS4)** **C(add9)** **D(SUS2)** **Em7**

And all the roads we have to walk are win - ding,

TAB: 4 0 2 2 4 0 0 2 2 4 0 0 2

40 **C(add9)** **D(SUS2)** **Em7**

and all the lights that lead us there are blin - ding.

TAB: 4 0 2 2 4 0 0 2

44 **C(add9)** **D(SUS2)** **G** **D(SUS2)**

There are ma - ny things that I would like to say to you

TAB: 0 2 2 4 0 2 0 0 3 2 0 0

48 **Em<sup>7</sup>** **A<sup>7</sup>(sus4)**

— but I don't know how — .

2 2

T A B

52 **C(add9)** **Em<sup>7</sup>** **G**

Be-cause may - be, you're gon

T A B

56 **Em<sup>7</sup>** **C(add9)** **Em<sup>7</sup>** **G**

- na be the one that saves me,

2 2

T A B

60 **Em<sup>7</sup>** **C(add9)** **Em<sup>7</sup>** **G**

af - ter all you're my

2 2

T A B

64 **Em<sup>7</sup>** **C(add9)** **Em<sup>7</sup>** **G**

won - der wall .

2 2

T A B

68 **Em<sup>7</sup>** **A<sup>7</sup>(SUS4)**

To Coda  $\oplus$

2 2

T A B

72 **Em<sup>7</sup>** **G** **D(SUS2)** **A<sup>7</sup>(SUS4)**

To day was gon-na be the day but they're gon-na throw it back to you.

T A B

0 2 0 2 0 2 0 2 0 2 0 0 0

76 **Em<sup>7</sup>** **G** **D(SUS2)** **A<sup>7</sup>(SUS4)**

By now you should-'ve some how re - a - lized what you're not - to do.

T A B

0 2 0 2 0 2 2 0 2 2 0 2 0 0 0

80 **Em<sup>7</sup>** **G** **D(SUS2)** **A<sup>7</sup>(SUS4)**

I don't be lieve that a - ny-bo - dy feels the way I do a - bout you now

T A B

0 3 0 3 3 0 3 0 0 2 2 0 2 0 0 0 2 2 2 0

84 **Em<sup>7</sup>** **G** **D(SUS2)** **A<sup>7</sup>(SUS4)**

2 2

T A B

0 2 0 2 0 2 0 2 0 2 0 2 0 2 0 2 0 2 0 2

6 88 **CODA** **C(add9)** **Em7** **G**

I - said may - be, (I said may - be) you're gon

92 **Em7** **C(add9)** **Em7** **G**

- na be the one who saves me. (saves me) And

96 **Em7** **C(add9)** **Em7** **G**

af - ter all, you're my

100 **Em7** **C(add9)** **Em7** **G** **Em7**

won - der wall I said

105 **C(add9)** **Em7** **G** **Em7**

may - be (I said may - be) you're gon - na be the one who

T 0 0 7 0 0 0 0 0 0 0 0 0

A 0 0 0 0 0 0 0 0 0 0 0 0

B 0 0 0 0 0 0 0 0 0 0 0 0

109 **C(add9)** **Em7** **G** **Em7**

saves me (saves me) you're gon - na be the one who

T 0 0 0 0 0 0 0 0 0 0 0 0

A 0 0 0 0 0 0 0 0 0 0 0 0

B 0 0 0 0 0 0 0 0 0 0 0 0

113 **C(add9)** **Em7** **G** **Em7**

saves me (saves me). you're gon - na be the one who

T 0 0 0 0 0 0 0 0 0 0 0 0

A 0 0 0 0 0 0 0 0 0 0 0 0

B 0 0 0 0 0 0 0 0 0 0 0 0

117 **C(add9)** **Em7** **G** **Em7**

saves me (saves me).

T 0 0 0 0 0 0 0 0 0 0 0 0

A 0 0 0 0 0 0 0 0 0 0 0 0

B 0 0 0 0 0 0 0 0 0 0 0 0

121 **C(add9)** **Em7** **G** **Em7**

saves me (saves me).

T 0 1 3 3 3 1 0 1 3 3 3 1

A 0 0 0 0 0 0 0 0 0 0 0 0

B 0 0 0 0 0 0 0 0 0 0 0 0

125 **C**(add9) **Em**<sup>7</sup> **G** **Em**<sup>7</sup>

T 0 1 3 3 3 1 0 1 3 3 3 1  
A  
B

129 **C**(add9) **Em**<sup>7</sup> **G** **Em**<sup>7</sup>

T 0 1 3 3 3 1 0 1 3 3 3 1  
A  
B

133 **C**(add9) **Em**<sup>7</sup> **G** **Em**<sup>7</sup>

T 0 1 3 3 3 1 0 1 3 3 3  
A  
B

137

T 3 3 3  
A  
B