```
TASK 21: and TASK 22:
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width,initial-scale=1">
<title>document</title>
</head>
<body>
   <script>
let Str= "Hello, World!";
let Num = 42;
let Bool= true;
let n= null;
let x;
let obj={
           name:"john",
           age:18
       };
console.log(Str,Num,Bool,n,x,obj);// create a variable
console.log(typeof "hello");//using typeof variable
console.log(typeof 5);
console.log(typeof true);
console.log(typeof y);
console.log(typeof null);
console.log(typeof obj);
</script>
</body>
 </html>
OUTPUT:
Default levels ▼ 91 0
           〒 Filter
    Hello, World! 42 true null undefined ▶ {name: 'john', age: 18} num.html:19
    string
                                                                     num.html:21
    number
                                                                     num.html:22
    boolean
                                                                     num.html:23
    undefined
                                                                     num.html:24
    object
                                                                     num.html:25
    object
                                                                     num.html:26
TASK 23:
```

```
!DOCTYPE html>
<html lang="en">
<head>
```

```
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width,initial-scale=1">
<title>document</title>
</head>
<body>
   <script>
const id = Symbol('id');
console.log(typeof id);
</script>
</body>
</html>
```

## OUTPUT:



## **TASK 24:**

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width,initial-scale=1">
<title>document</title>
</head>
<body>
   <script>
var t=null;
console.log(typeof t);
</script>
</body>
</html>
```

## **OUTPUT:**



## **TASK 25:**

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width,initial-scale=1">
<title>document</title>
</head>
<body>
   <script>
```

```
function ex()
   v=24;
   let w=25;
   if(true){
   var u=28;
   let y=78;
}
console.log(v);
console.log(u);
console.log(w);
console.log(y);
}
ex();
</script>
</body>
</html>
OUTPUT:
                                     ☆ 洪
 6
                   </>
                        Console
                                                                  ... ② X
 Default levels ▼ | 👂 1 | 🛞
                                                               num.html:18
                                                               num.html:19
                                                               num.html:20

    ▶ Uncaught ReferenceError: y is not defined

                                                           num.html:21 @
       at ex (num.html:21:13)
at num.html:23:1
```