

Benchmark Data	Toronto Results (known best solution)		Results-1 Largest-Degree Perturbative Heuristics		Results-2 DSatur-Algorithm Perturbative Heuristics		Results-3 Largest-Enrollment Perturbative Heuristics		Results-4 LW-Degree Perturbative Heuristics		Results-5 Random-Ordering Perturbative Heuristics	
	Timeslots	Penalty	Timeslots	Penalty	Timeslots	Penalty	Timeslots	Penalty	Timeslots	Penalty	Timeslots	Penalty
car-s-91	35	4.42	34	6.56	31	7.49	36	6.10	36	6.06	48	4.18
car-f-92	32	3.74	32	5.20	30	5.84	35	4.46	34	4.59	45	3.02
tre-s-92	23	7.75	23	9.50	23	10.01	22	10.19	22	10.37	29	7.09
yor-f-83	21	34.84	23	35.22	20	44.56	25	31.18	24	33.70	28	26.65
kfu-s-93	20	12.96	20	15.43	19	16.75	21	14.23	21	13.89	26	10.80

**Penalties shown here are best penalties picked from the results obtained after applying perturbative heuristics for 3000, 5000 and 10000 times.*