

# Introduction to Traditional Machine Learning

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# Agenda

- **Overview of Machine Learning**
- **Traditional Machine Learning vs. Deep Learning**
- **Key Concepts in Traditional Machine Learning**
- **Common Algorithms in Traditional Machine Learning**
- **Conclusion and Future Trends**



## Traditional Programming



## Machine Learning



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# Overview of Machine Learning

- **Definition of Machine Learning:** The field of study that gives computers the ability to learn and improve from experience without being explicitly programmed.
- **Three main types of Machine Learning:**
  - Supervised Learning
  - Unsupervised Learning
  - Reinforcement Learning



# Traditional Machine Learning vs. Deep Learning

- **Traditional Machine Learning:**

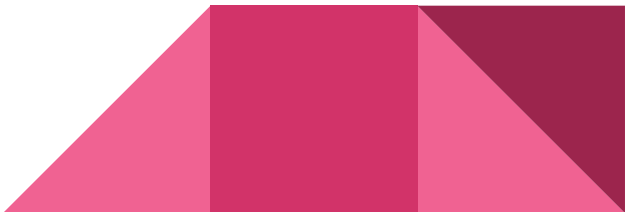
- Relies on manually engineered features
- Uses statistical algorithms to make predictions
- Suitable for structured data and smaller datasets

- **Deep Learning:**

- Learns features automatically from raw data
- Utilizes deep neural networks for prediction
- Performs well on unstructured data and large datasets



# Key Concepts in Traditional Machine Learning

- ❑ Features: Representations of the input data used for learning and prediction.
  - ❑ Training Data: Examples used to train the machine learning model.
  - ❑ Labels: Known outputs corresponding to the training data used for supervised learning.
  - ❑ Model: Mathematical representation of the relationship between inputs and outputs.
  - ❑ Loss Function: Measures the model's performance and guides the learning process.
  - ❑ Optimization: The process of adjusting model parameters to minimize the loss function.
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# Visual Overview

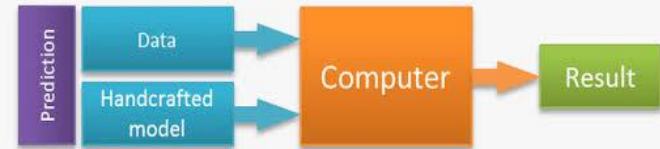
## Traditional Programming



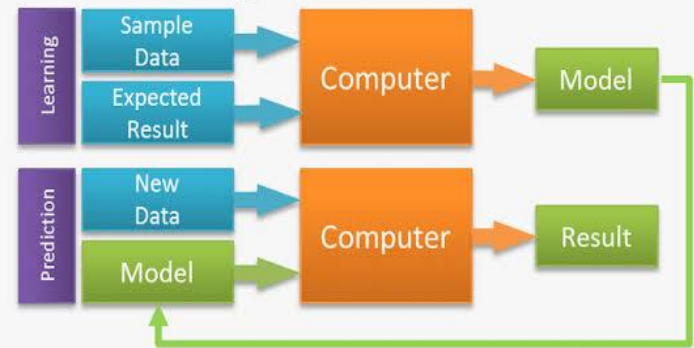
## Machine Learning



### Traditional modeling:



### Machine Learning:



# Common Algorithms in Traditional Machine Learning

- ❖ Linear Regression
  - Gradient descent
- ❖ Logistic Regression
- ❖ Decision Trees
- ❖ Random Forests
- ❖ Support Vector Machines (SVM)
- ❖ Naive Bayes
- ❖ k-Nearest Neighbors (k-NN)





# Linear Regression

computes the linear relationship between a dependent variable and one or more independent features

**Hypothesis function for Linear Regression :**

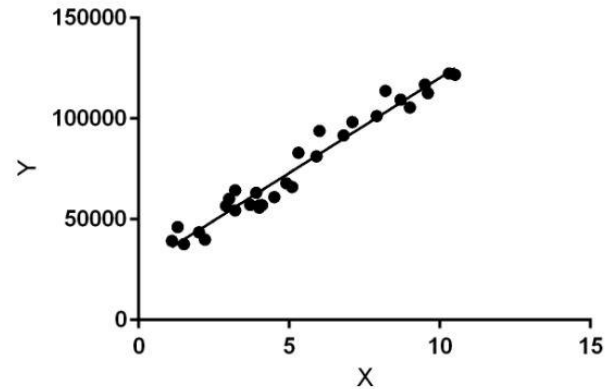
$$\hat{Y} = \theta_1 + \theta_2 X$$

OR

$$\hat{y}_i = \theta_1 + \theta_2 x_i$$

**Cost function**

$$\text{Cost function}(J) = \frac{1}{n} \sum_n^i (\hat{y}_i - y_i)^2$$



# Gradient Descent

start with random  $\theta_1$  and  $\theta_2$  values and then iteratively update the values, reaching minimum cost

$$\begin{aligned}\theta_1 &= \theta_1 - \alpha (J'_{\theta_1}) \\ &= \theta_1 - \alpha \left( \frac{2}{n} \sum_{i=1}^n (\hat{y}_i - y_i) \right) \\ \theta_2 &= \theta_2 - \alpha (J'_{\theta_2}) \\ &= \theta_2 - \alpha \left( \frac{2}{n} \sum_{i=1}^n (\hat{y}_i - y_i) \cdot x_i \right)\end{aligned}$$



# Decision Trees

- flowchart-like tree structure
- recursively splitting the training data into subsets based on the values of the attributes
- **Entropy**

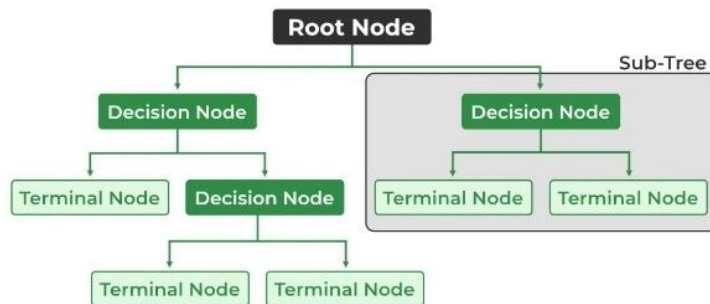
measure of the degree of randomness

or uncertainty in the dataset

- **Gini Impurity or index**

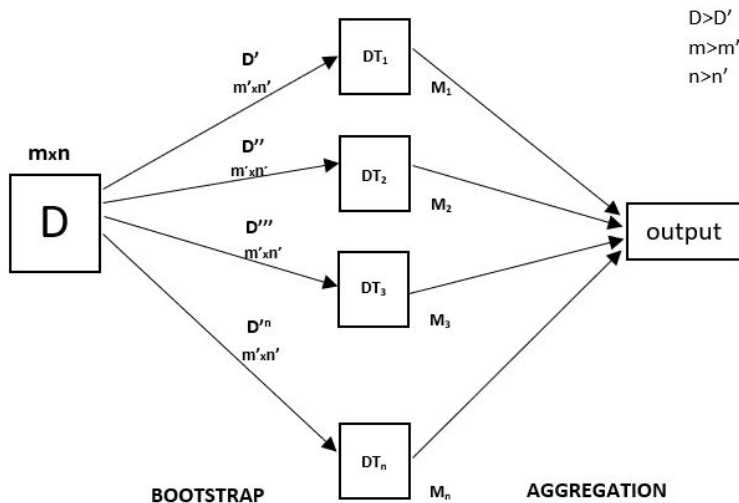
a score that evaluates how accurate

a split is among the classified groups



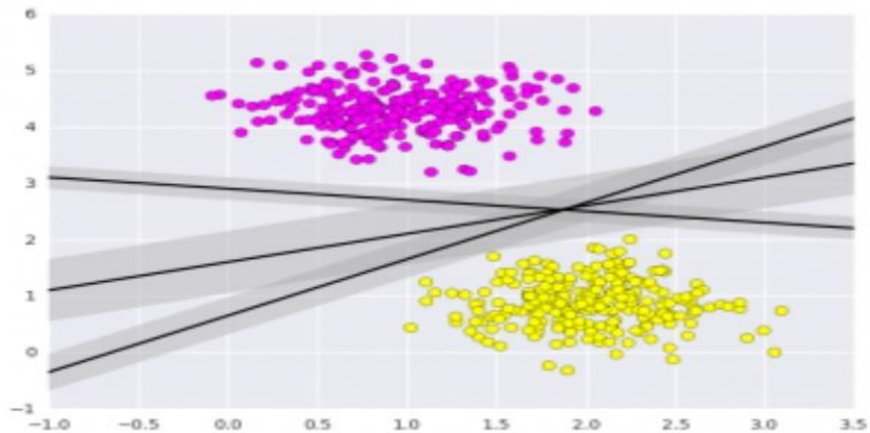
# Random Forests

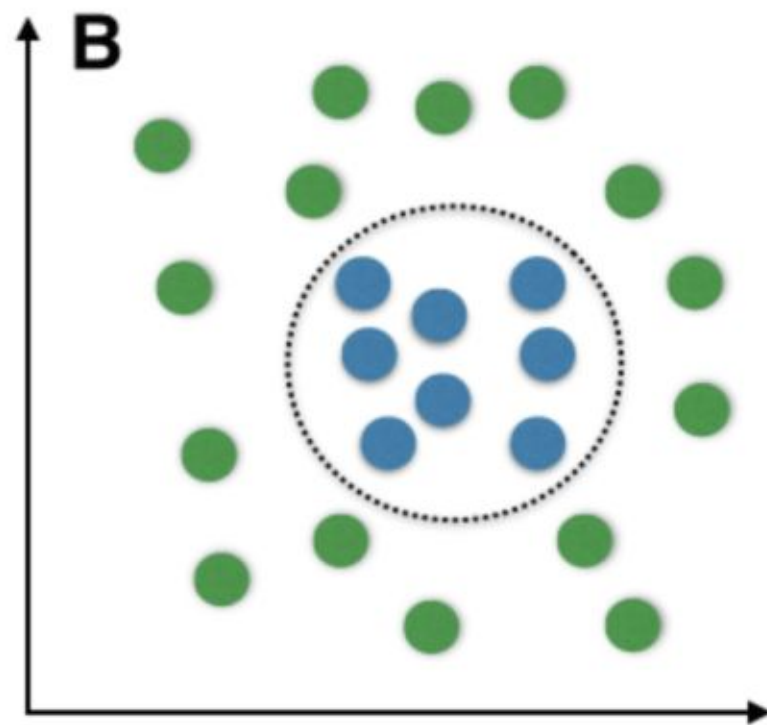
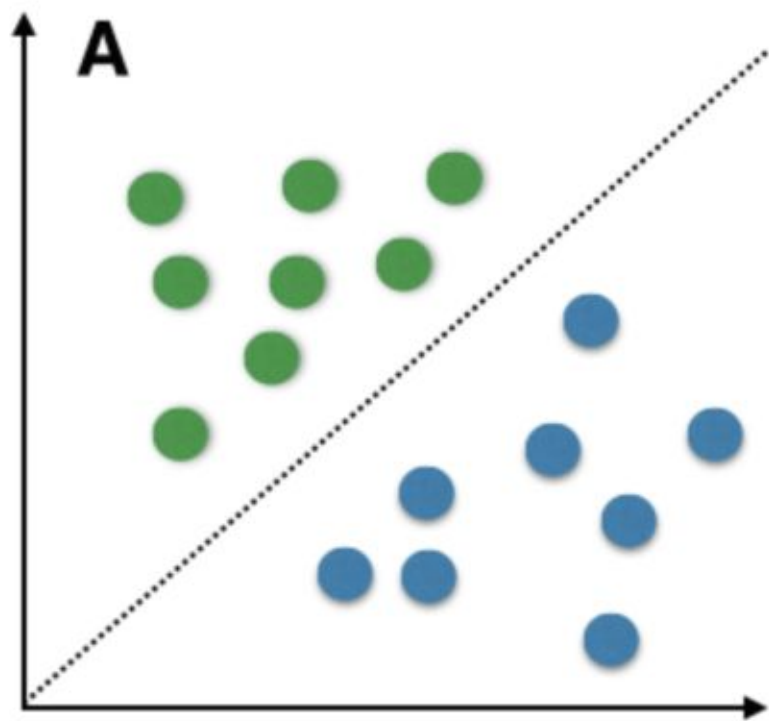
output doesn't depend on one decision tree but on multiple decision trees



# Support Vector Machine

Given a set of training examples, each marked as belonging to one or the other of two categories, an SVM training algorithm builds a model that assigns new examples to one category or the other





# Naive Bayes

- Naive Bayes is a probabilistic classifier based on Bayes' theorem.
- It assumes that the features are conditionally independent given the class.
- The algorithm calculates the probability of an instance belonging to a particular class and predicts the class with the highest probability.

$$P(\text{😞})P(\text{"my"} \mid \text{😞})P(\text{"grandson"} \mid \text{😞}) \\ P(\text{"loved"} \mid \text{😞})P(\text{"it"} \mid \text{😞})$$

😄	😞
0.49	0.51

😄 0.00000000

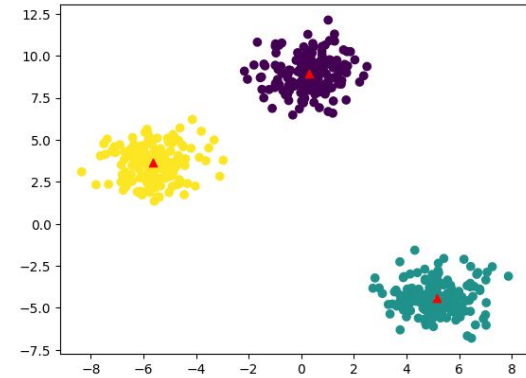
😞 0.00006528

	😄	😞
my	0.30	0.20
grandson	0.00	0.02
loved	0.32	0.08
it	0.30	0.40

# K-nearest Neighbour [ Unsupervised ]

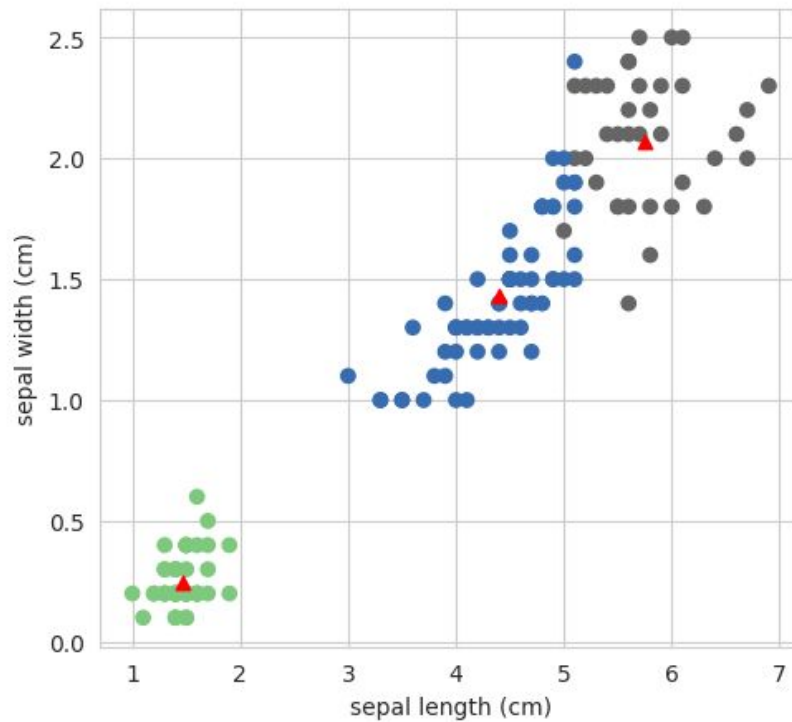
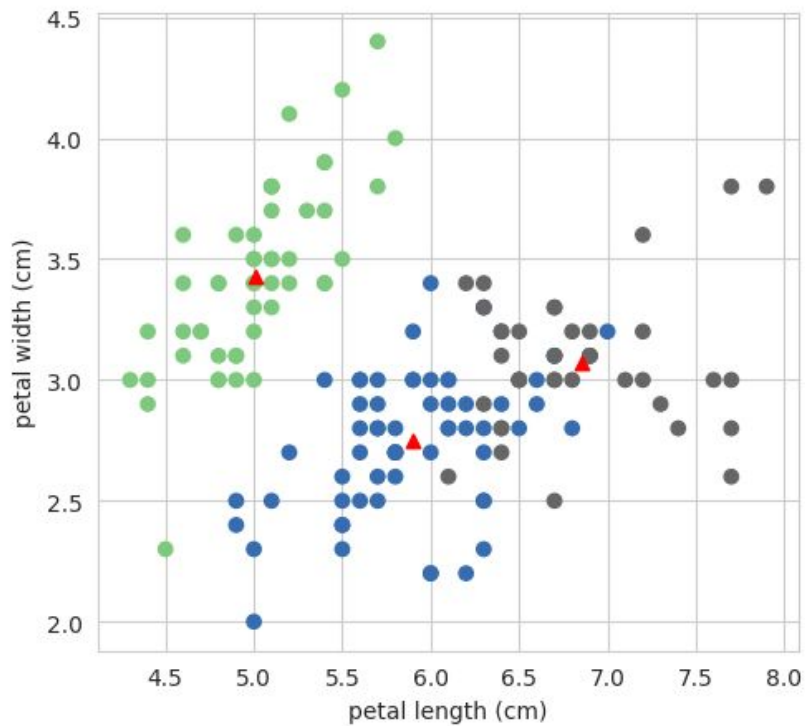
an Unsupervised Machine Learning algorithm, which groups the unlabeled dataset into different clusters

- randomly initialize k points, called means or cluster centroids
- categorize each item to its closest mean
- and we update the mean's coordinates
- After some iterations, we have our clusters





# A practical Example



# Conclusion and Future Trends

- Traditional machine learning remains a valuable and widely used approach.
- Deep learning has achieved remarkable success in various domains.
- Future trends:
  - Combination of traditional and deep learning techniques.
  - Advances in interpretability and explainability of machine learning models.
  - Handling unstructured and multimodal data.
  - Development of efficient algorithms for large-scale machine learning.



# Acknowledgments

- ChatGPT
- GeeksForGeeks

**Any Questions???**

**Thank You!**

