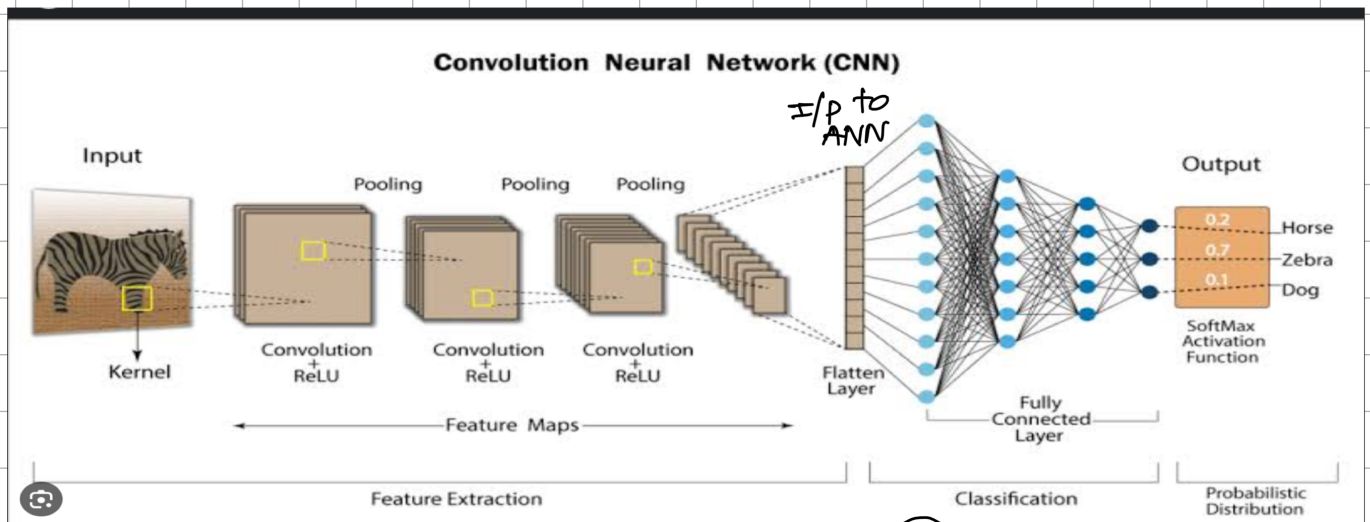


Biological Neuron Network

- * dendrites → i/p ①
- * cell body ②
- * axon ③
- * synapse ④

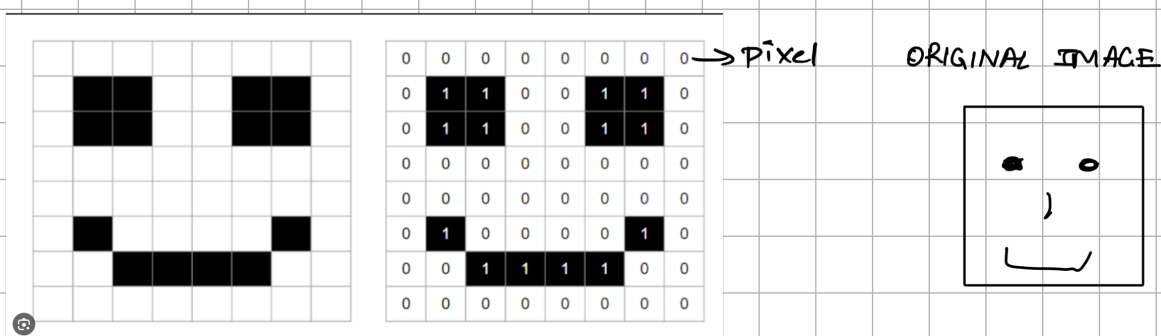
Convolutional Neural Network (CNN)



ANN

Types of Images

Binary Images - 0s and 1s



pixel value - 0 to 255

each color has different value

Machine can only read based on pixel value

Grey Scale Images

coloured Image - RGB coloured Image

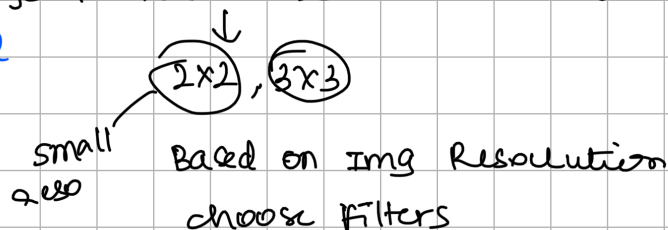
CNN Layers

- * Convolution Layer } Feature Extraction
- * pooling } o/p of pooling - matrix
- * flatten Layer → matrix to vectors
- * fully connected Layer → ANN

CNN

Image * Feature Detector = Feature Map

I/P Pixel



* If filters are not correctly chosen, feature extraction is difficult

* filter values are randomly taken

place 3x3 on I/P image

Since I/P image dimension is large

multiply the matrix value with I/P image pixel value

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \times \begin{bmatrix} 1 & -1 & -1 \\ -1 & 1 & -1 \\ -1 & -1 & 1 \end{bmatrix} = \boxed{3}$$

After this move the detector matrix 1 pixel right
This movement → Stride

Here we are using 3x3 detector for 6x6^{i/p} matrix
But if we take 6x6 detector for 6x6 I/P matrix → feature map
↓
↓ value
↓ loss of info

feature Map
↓
4x4

As we know,

ANN can have many hidden layers

Similarly,

CNN can also have many convolution layers

feature map o/p of convolution layer
will be i/p for Pooling layer

Pooling Layer

$4 \times 4 \rightarrow 3 \times 3$

↓
MAX POOLING - Background removal max value will be chosen

MIN POOLING → object removal min value will be chosen

moving 1 step rgt → stride

3	-1	-3	-1
-3	1	0	-3
-3	-3	0	1
3	-2	-2	-1

3

3	-1	-3	-1
-3	1	0	-3
-3	-3	0	1
3	-2	-2	-1

3	1
---	---

o/p
of
pooling
layer

3	1	0
1	1	1
3	0	1

flatten layer \rightarrow converts matrix to vector

3
1
0
1
1
1
3
0
1

fully connected layer

