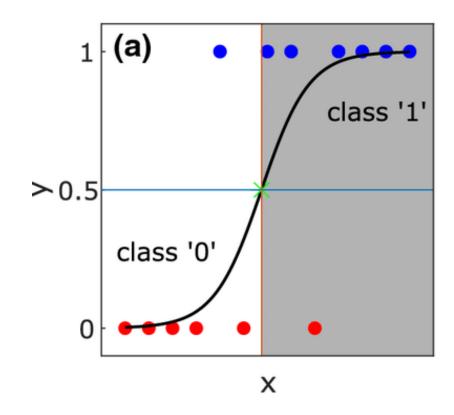
Computer Vision sec4

Logistic Regression

* Logistic regression is a statistical model used for classification tasks, designed to predict the probability that a given input belongs to a particular class. It can handle both **binary classification** (where there are two possible outcomes) and **multi-class classification** (where there are more than two classes).

* The model estimates probabilities using a logistic (sigmoid) function for binary cases, or a softmax function for multi-class cases



important Parameters:

• C: Inverse of regularization strength (smaller values specify stronger regularization).

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•solver: Algorithm to use in the optimization problem (e.g., 'lbfgs', 'liblinear', 'newton-cg','saga','sag').
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•max_iter: Maximum number of iterations for the solver.

Penalty: type of regularization (l1,l2)

Decision Tree

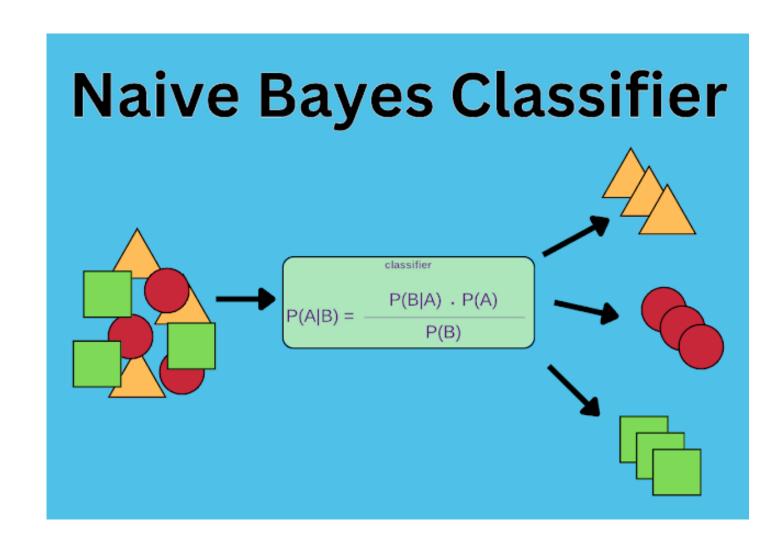
Decision Tree is a supervised learning method used for classification. They split the data into subsets based on the value of input features, creating a tree-like model of decisions.

important Parameters:

- criterion: Function to measure the quality of a split ('gini', 'entropy').
- max_depth: Maximum depth of the tree (limits the number of splits).

Naïve Bayes

Naive Bayes is a probabilistic algorithms based on Bayes' theorem, which is used for classification tasks.



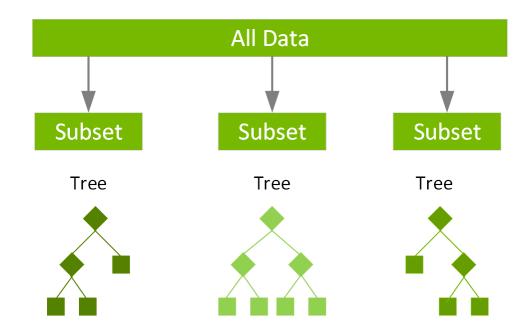
 var_smoothing: A small constant added to feature variances to ensure numerical stability during calculations. Helps avoid issues when variances are too small or zero.

XGBoost

XGBoost (Extreme Gradient Boosting) is a powerful and efficient open-source machine learning library designed for gradient boosting

XGBoost implements the gradient boosting algorithm, which combines the predictions of multiple weak learners (typically decision trees) to create a strong predictive model.

It builds trees sequentially, with each new tree aiming to correct the errors made by the previously built trees.





- n_estimators: The number of boosting rounds (trees to build)
- learning_rate: used to prevent overfitting. A lower value makes the model more robust
- max_depth:maximum depth of the individual trees
- eval_metric: The default evaluation metric varies based on the task (e.g., logloss for binary classification, mlogloss for multi-class).

CatBoost

- Boosting algorithm
- It builds trees sequentially, with each tree correcting the errors of the previous ones, similar to other boosting algorithms like XGBoost
- It uses a technique called order-based encoding that allows it to efficiently incorporate categorical data into the model.
- Output: Final prediction is made through a aggregation



- **Iterations**: The total number of trees
- learning_rate:Lower values can lead to better generalization
- **Depth:**maximum tree depth

Adaboost

- Boosting algorithm
- Combines multiple weak learners (often decision trees) in a sequential manner. Each weak learner is trained to correct the errors made by the previous ones, focusing on misclassified examples by adjusting their weights.
- Output: Final prediction is made through a majority vote

- Estimator: base estimator
- n_estimators: number of trees
- learning_rate: A lower value makes the learning process more robust
- Algorithm: SAMME, SAMME.R

LightGBM

• is an open-source, distributed gradient boosting framework developed by Microsoft. It is designed to be efficient and scalable for machine learning tasks, particularly for large datasets.

- boosting_type:gbdt, dart, goss
- num_leaves:maximum number of leaves in one tree
- max_depth:maximum depth of the tree
- learning_rate: A lower value makes the learning process more robust
- n_estimators:number of trees
- Objective: binary, multiclass