

## Algorithms

### Lab 01 (8%)

#### Topics: Doubly Linked Lists

##### Problem 01 (3%)

(low-level mechanisms of linked lists in C++)

You have to do following operations in your C++ program using doubly linked list

- read arbitrary amount of integer numbers in linked list;
- print list in direct and reversed order;
- insert before each even element in the list value 0;
- print list in direct and reversed order;
- remove all even elements from list;
- print list in direct and reversed order;

You have to use structure:

```
struct Node
{
    int data;
    Node* next;
    Node* prev;

    Node(int aData, Node* aNext, Node* aPrev)
        : data(aData), next(aNext), prev(aPrev)
    {
    }
};
```

and implement following functions in your program:

```
void pushBack(Node*& head, Node*& tail, int elem);
void printInDirectOrder(Node* head);
void printInReversedOrder(Node* tail);
void insertBefore(Node*& head, Node* cur, int elem);
Node* erase(Node*& head, Node*& tail, Node *curr);
Void clear(Node*& head, Node*& tail);
```

##### Problem 02 (1%)

(standard class list)

Solve previous problem using standard `std::list`;

##### Problem 03 (3%)

(class `ListInt`)

You have to develop class `ListInt` which mimics several fundamental features of standard list and solve Problem 02 again using this class instead of `std::list`. Test your class with unit-tests library `CATCH`.

Your class has to have:

- constructor `ListInt()`: creates empty ready to use list;
- copy constructor;
- assignment operator;

- destructor;
- method `int size()`: returns the current size of the list;
- class `ListInt::Iter` (like `iterator` of `std::list`) with operations: `++`, `--`, `*`, `==`, `!=`
  - class `ListInt::RIter` (like `reverse_iterator` of `std::list`) with operations: `++`, `--`, `*`, `==`, `!=`
- method `Iter begin()`;
- method `Iter end()`;
- method `RIter rbegin()`;
- method `RIter rend()`;
- method `void pushBack(int e)`;
- method `void popBack()`;
- method `void pushFront(int e)`;
- method `void popFront()`;
- method `Iter insert(Iter pos, int elem)`;
- method `Iter erase(Iter pos)`;

#### Problem 04 (1%)

(performance of lists and vectors)

You have to compare performance of `std::list` and `std::vector` for this simple problem:

create empty container

do n times:

generate random integer number

insert this number in container before first element in container greater or equal to this number

Solve this problem using `std::vector` and `std::list` for  $n = 50000, 100000, \dots, 500000$  and output the time of each case. Explain results. Watch video [Going Native 2012 Stroustrup Keynote](#) (from 44:40)

[link](#).