

Compilers Assignment 2 CA4003

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Introduction

This assignment is a continuation of assignment 1 where we had to implement a lexical and syntax analyser for the ccal language

Firstly I started by changing the original assign1.jj file to assign2.jjt. I copied the test files from the first assignment also. The user code was taken from the video and notes provided.

Before beginning assignment 2 I had to improve my code from assignment 1 to make sure I could test it properly.

After making some changes i began by adding in user code to print the AST and Symbol Table.

The user code was taken from the course notes/video for taking in the test files and print the AST and

Symbol table. The root.dump works with the simpleNode.java and the ST.print() works with the STC.java file.

No changes were needed in the token declaration section.

The grammar rules are where most of the changes were made

```
try{
SimpleNode root = parser.program();
System.out.println(".....");
System.out.println("Abstract Syntax Tree:");
System.out.println(".....");

root.dump(" ");

System.out.println();
System.out.println(".....");
System.out.println("Symbol Table:");
System.out.println(".....");
ST.print();
}
```

Abstract Syntax Tree

To view the tree you can use root.dump("") which print the entire AST.

Any node that was to be added to the AST got a name in the form of "#NAME". I have added some decorations to the code to help build an abstract syntax tree.

Abstract Syntax Tree:

```
Program
  decl_list
  function_list
  main
  decl_list
  statement_block
```

Symbol Table:

This is what was outputted after I added a node in the first grammar rule using a simple test file from assignment 1.

```
// chnaged from void to SimpleNode
SimpleNode program() #Program : {} {
|   decl_list() function_list() main() {return jjtThis;}
}
```

Once I had added decorations to any grammar that needed it my tree looked like this when tested.
Once I tested the AST with a longer test code I received this AST.

Test code :
var i:integer;

var i:integer;

integer test_fn (i:integer){
 var i:integer;
 i=2;
 return(x);
}

main{
 var i:integer;
 var j:boolean;
 i=1;
 i=test_fn(i);
}

```
Program
__VarDec
__ID
__TYPE
__INTT
__function
__TYPE
__INTT
__ID
__paremlist
__ID
__TYPE
__INTT
__VarDec
__ID
__TYPE
__INTT
__statement
__ID
__Num
__FuncReturn
__Retur
__MAIN
__VarDec
__ID
__TYPE
__INTT
__VarDec
__ID
__TYPE
__BOOLL
__statement
__ID
__Num
__statement
__ID
__FuncReturn
__nArglist
__ID
```

Symbol Table

When it came to the symbol table I had to go in and edit my functions so it would return the type and value of the variable and store it in a hash table to be printed when running a test file.

The `jjtThis` is a pointer to an AST node.

It took a var of token and returned it to the `STC.java` file.

The `STC.java` file held a hashmap that all the variables and their description were stored in. The grammar rules sent back the id var and scope of a variable as it ran through the grammar files.

When I ran the test code on this file.

```
test1.txt
1  main{
2      var result:integer;
3      var minus_sign : boolean;
4  }
```

I received this AST and Symbol Table. This part of the assignment works with the `STC.java` file onto hold all values for variables and name and types.

Abstract Syntax Tree:

```
Program
decl_list
function_list
MAIN
decl_list
decl
VarDec
ID
TYPE
INTT
decl_list
decl
VarDec
ID
TYPE
BOOLL
decl_list
statement_block
```

When I ran this test code against my parser it returned this symbol table as well as the AST below.

```
var i:integer;

integer test_fn (x:integer){
    var i:integer;
    i=2;
    return(x);
}

main{
    var i:integer;
    i=1;
    i=test_fn(i);
}
```

Symbol Table:

ID	Type	Scope	Description
i	integer	main	variable
i	integer	global	variable
i	integer	test_fn	variable
x	integer	test_fn	param
test_fn	integer	test_fn	func

Semantic Analyser

For the semantic analyser I would have followed the video provided and created visitors to to print the AST and a type checker to check addition/subtraction etc. The visitors were to check the AST tree to make sure it was printing correctly

and the type Checker visitor would have been to check the addition/subtraction etc of the AST.

Intermediate Representation

The Three address code would have acted similar to the visitor talked about in the course video. It would have visited each node recursively. This IR is needed to optimise the code and make it more efficient for each IR there are certain rules to follow for the three address code you had to have at most one operator on the right hand side of an instruction as said in the notes.

Conclusion

In conclusion, I found this to be a very difficult assignment and improvements and changes could be made to make it work better and more efficiently. Even though I struggled to wrap my head around how everything works I found it to be very helpful in understanding how compilers work and the theory behind it.

Links

<https://web.cs.wpi.edu/~cs544/PLTprojectast.html>

<https://www.youtube.com/watch?v=9V4GzEomc5w>

<https://www.engr.mun.ca/~theo/JavaCC-Tutorial/javacc-tutorial.pdf>

http://www.cs.um.edu.mt/~sspi3/CSA2201_Lecture-2012.pdf?fbclid=IwAR0U4litOveuKhIRoQU9TqDV0pGkmcLflHNqtyeLzRuklalUzhPcRKarLBo

https://www.computing.dcu.ie/~davids/courses/CA4003/CA4003_JJTree_2p.pdf?fbclid=IwAR29mCSaMYcfSt7tT3ehw_fdpmjP6WLBAGJzMymjgQBEPgJFwk43kQLfU8

<https://stackoverflow.com/questions/53345281/how-do-i-build-an-abstract-syntax-tree-with-jitree?fbclid=IwAR0OzTyzgFBm7uCw-muKZALXLwZZwyL31lfVwygnpk99Tceyb41NdD5uF1c>