

import modules

variable to hold keys

declare file

method to gather key inputs and store them into the variable
that will carry them

method to write the variable holding the key inputs to a file

helper method to check if the variable has inputs and
writes them to file then clears the variable for next round

forever:

question that will allow user to input keys

check if keys are being inputted

call methods to gather keys and write them to file

clear console