

Here are the obj dump outputs of the said programs :

A1:

```
Select Windows PowerShell
PS C:\assingment1> objdump -l -d -r A-1.o
A-1.o:      file format pe-x86-64

Disassembly of section .text:
0000000000000000 <main>:
0: 55                push    %rbp
1: 48 89 e5          mov     %rsp,%rbp
4: 48 83 ec 40       sub     $0x40,%rsp
8: e8 00 00 00 00    callq  d <main+0xd>
9: R_X86_64_PC32    jmp     .main
d: c7 45 fc 06 00 00 00 movl    $0x6,-0x4(%rbp)
14: c7 45 f8 0a 00 00 00 movl    $0xa,-0x8(%rbp)
1b: c7 45 f4 14 00 00 00 movl    $0x14,-0xc(%rbp)
22: 8b 45 f8          mov     -0x8(%rbp),%eax
25: 0f af 45 f4       imul    -0xc(%rbp),%eax
29: 83 c0 19         add     $0x19,%eax
2c: 89 45 f0         mov     %eax,-0x10(%rbp)
2f: c7 45 fc 06 00 00 00 movl    $0x6,-0x4(%rbp)
36: 48 8d 05 00 00 00 00 lea     0x0(%rip),%rax      # 3d <main+0x3d>
39: R_X86_64_PC32    jmp     Z-0x4
3d: 8b 00            mov     (%rax),%eax
3f: 89 45 ec         mov     %eax,-0x14(%rbp)
42: f2 0f 10 05 00 00 00 movsd   0x0(%rip),%xmm0    # 4a <main+0x4a>
49: 00
46: R_X86_64_PC32    jmp     .rdata
4a: f2 0f 11 45 e0    movsd   %xmm0,-0x20(%rbp)
4f: f2 0f 10 45 e0    movsd   -0x20(%rbp),%xmm0
54: f2 0f 2c d0       cvtsd2si %xmm0,%edx
58: 48 8d 05 00 00 00 00 lea     0x0(%rip),%rax      # 5f <main+0x5f>
5b: R_X86_64_PC32    jmp     Z-0x4
5f: 89 10            mov     %edx,(%rax)
61: 48 8d 05 00 00 00 00 lea     0x0(%rip),%rax      # 68 <main+0x68>
64: R_X86_64_PC32    jmp     Z-0x4
68: 8b 00            mov     (%rax),%eax
6a: 8d 50 01         lea     0x1(%rax),%edx
6d: 48 8d 05 00 00 00 00 lea     0x0(%rip),%rax      # 74 <main+0x74>
70: R_X86_64_PC32    jmp     Z-0x4
74: 89 10            mov     %edx,(%rax)
76: 90                nop
77: 48 83 c4 40       add     $0x40,%rsp
7b: 5d                pop     %rbp
7c: c3                retq
7d: 90                nop
7e: 90                nop
7f: 90                nop
PS C:\assingment1> vim A-1.i
```

A2:

```
Select Windows PowerShell

PS C:\assingment1> objdump -l -d -r A-2.o
A-2.o:      file format pe-x86-64

Disassembly of section .text:
0000000000000000 <f>:
 0: 55          push    %rbp
 1: 48 89 e5    mov     %rsp,%rbp
 4: 48 83 ec 10 sub     $0x10,%rsp
 8: 48 8d 05 00 00 00 lea     0x0(%rip),%rax      # f <f+0xf>
    b: R_X86_64_PC32 Z-0x4
 f: 8b 00      mov     (%rax),%eax
11: 89 45 f4    mov     %eax,-0xc(%rbp)
14: 83 7d f4 09 cmpl    $0x9,-0xc(%rbp)
18: 7f 10      jg      2a <f+0x2a>
1a: c7 45 fc 05 00 00 00 movl    $0x5,-0x4(%rbp)
21: c7 45 f8 11 00 00 00 movl    $0x11,-0x8(%rbp)
28: eb 1b      jmp     45 <f+0x45>
2a: c7 45 fc 06 00 00 00 movl    $0x6,-0x4(%rbp)
31: c7 45 f8 14 00 00 00 movl    $0x14,-0x8(%rbp)
38: 83 7d f4 00 cmpl    $0x0,-0xc(%rbp)
3c: 75 07      jne     45 <f+0x45>
3e: c7 45 f8 00 00 00 00 movl    $0x0,-0x8(%rbp)
45: 8b 55 fc    mov     -0x4(%rbp),%edx
48: 89 d0      mov     %edx,%eax
4a: c1 e0 02    shl     $0x2,%eax
4d: 01 d0      add     %edx,%eax
4f: 01 c0      add     %eax,%eax
51: 89 c2      mov     %eax,%edx
53: 8b 45 f8    mov     -0x8(%rbp),%eax
56: 01 c2      add     %eax,%edx
58: 48 8d 05 00 00 00 lea     0x0(%rip),%rax      # 5f <f+0x5f>
    5b: R_X86_64_PC32 Z-0x4
5f: 89 10      mov     %edx,(%rax)
61: 90          nop
62: 48 83 c4 10 add     $0x10,%rsp
66: 5d          pop     %rbp
67: c3          retq
68: 90          nop
69: 90          nop
6a: 90          nop
6b: 90          nop
6c: 90          nop
6d: 90          nop
6e: 90          nop
6f: 90          nop

PS C:\assingment1>
```

A3 :

```
Windows PowerShell

PS C:\assingment1> gcc -save-temps A-1.c
PS C:\assingment1> gcc -save-temps A-3.c
PS C:\assingment1> objdump -l -d -r A-3.o
A-3.o:      file format pe-x86-64

Disassembly of section .text:
0000000000000000 <main>:
 0: 55          push    %rbp
 1: 48 89 e5    mov     %rsp,%rbp
 4: 48 83 ec 30 sub     $0x30,%rsp
 8: e8 00 00 00 00 callq   d <main+0xd>
    9: R_X86_64_PC32 Z-0x4
 d: c7 45 fc 00 00 00 00 movl    $0x0,-0x4(%rbp)
14: eb 03      jmp     19 <main+0x19>
16: d1 65 fc    shl     -0x4(%rbp)
19: 83 7d fc 63 cmpl    $0x63,-0x4(%rbp)
1d: 7e f7      jle     16 <main+0x16>
1f: c7 45 f8 00 00 00 00 movl    $0x0,-0x8(%rbp)
26: eb 21      jmp     49 <main+0x49>
28: c7 45 f4 00 00 00 00 movl    $0x0,-0xc(%rbp)
2f: eb 0e      jmp     3f <main+0x3f>
31: 8b 45 f8    mov     -0x8(%rbp),%eax
34: 0f af 45 f4 imul    -0xc(%rbp),%eax
38: 01 45 fc    add     %eax,-0x4(%rbp)
3b: 83 45 f4 01 addl    $0x1,-0xc(%rbp)
3f: 83 7d f4 31 cmpl    $0x31,-0xc(%rbp)
43: 7e ec      jle     31 <main+0x31>
45: 83 45 f8 01 addl    $0x1,-0x8(%rbp)
49: 83 7d f8 18 cmpl    $0x18,-0x8(%rbp)
4d: 7e d9      jle     28 <main+0x28>
4f: b8 00 00 00 00 mov     $0x0,%eax
54: 48 83 c4 30 add     $0x30,%rsp
58: 5d          pop     %rbp
59: c3          retq
5a: 90          nop
5b: 90          nop
5c: 90          nop
5d: 90          nop
5e: 90          nop
5f: 90          nop

PS C:\assingment1>
```

A4 :

```
Windows PowerShell
PS C:\assingment1> gcc -save-temps A-4.c
PS C:\assingment1> objdump -l -d -r A-4.o

A-4.o:      file format pe-x86-64

Disassembly of section .text:

0000000000000000 <main>:
 0: 55                push    %rbp
 1: 48 89 e5          mov     %rsp,%rbp
 4: 48 83 ec 50       sub     $0x50,%rsp
 8: e8 00 00 00 00    callq  d <main+0xd>
                                9: R_X86_64_PC32 __main
 d: c7 45 d8 01 00 00 movl    $0x1,-0x28(%rbp)
14: c7 45 dc 02 00 00 movl    $0x2,-0x24(%rbp)
1b: c7 45 e0 03 00 00 movl    $0x3,-0x20(%rbp)
22: c7 45 fc 00 00 00 movl    $0x0,-0x4(%rbp)
29: eb 16            jmp     41 <main+0x41>
2b: 8b 45 fc          mov     -0x4(%rbp),%eax
2e: 48 98            cltq
30: 8b 54 85 d8       mov     -0x28(%rbp,%rax,4),%edx
34: 8b 45 fc          mov     -0x4(%rbp),%eax
37: 48 98            cltq
39: 89 54 85 e4       mov     %edx,-0x1c(%rbp,%rax,4)
3d: 83 45 fc 01       addl    $0x1,-0x4(%rbp)
41: 83 7d fc 02       cmpl    $0x2,-0x4(%rbp)
45: 7e e4            jle     2b <main+0x2b>
47: 48 8d 45 e4       lea     -0x1c(%rbp),%rax
4b: 48 89 45 f0       mov     %rax,-0x10(%rbp)
4f: 48 8b 45 f0       mov     -0x10(%rbp),%rax
53: 48 83 c0 08       add     $0x8,%rax
57: c7 00 05 00 00 00 movl    $0x5,%rax
5d: b8 00 00 00 00    mov     $0x0,%eax
62: 48 83 c4 50       add     $0x50,%rsp
66: 5d              pop     %rbp
67: c3              retq
68: 90              nop
69: 90              nop
6a: 90              nop
6b: 90              nop
6c: 90              nop
6d: 90              nop
6e: 90              nop
6f: 90              nop
PS C:\assingment1>
```

A5 :

```
Windows PowerShell
PS C:\assingment1> gcc -save-temps A-5.c
PS C:\assingment1> objdump -l -d -r A-5.o

A-5.o:      file format pe-x86-64

Disassembly of section .text:

0000000000000000 <main>:
 0: 55                push    %rbp
 1: 48 89 e5          mov     %rsp,%rbp
 4: 48 83 ec 30       sub     $0x30,%rsp
 8: e8 00 00 00 00    callq  d <main+0xd>
                                9: R_X86_64_PC32 __main
 d: c7 45 f4 0a 00 00 movl    $0xa,-0xc(%rbp)
14: 8b 45 f0          mov     -0x10(%rbp),%eax
17: 3b 45 f4          cmp     -0xc(%rbp),%eax
1a: 7e 10            jle     2c <main+0x2c>
1c: c7 45 fc 03 00 00 movl    $0x3,-0x4(%rbp)
23: c7 45 f8 02 00 00 movl    $0x2,-0x8(%rbp)
2a: eb 0e            jmp     3a <main+0x3a>
2c: c7 45 fc 02 00 00 movl    $0x2,-0x4(%rbp)
33: c7 45 f8 03 00 00 movl    $0x3,-0x8(%rbp)
3a: 8b 55 fc          mov     -0x4(%rbp),%edx
3d: 8b 45 f8          mov     -0x8(%rbp),%eax
40: 01 d0            add     %edx,%eax
42: 89 45 f0          mov     %eax,-0x10(%rbp)
45: b8 00 00 00 00    mov     $0x0,%eax
4a: 48 83 c4 30       add     $0x30,%rsp
4e: 5d              pop     %rbp
4f: c3              retq
PS C:\assingment1>
```

B1:

```
Windows PowerShell
PS C:\assingment1> objdump -l -d -r B-1.o

B-1.o:      file format pe-x86-64

Disassembly of section .text:

0000000000000000 <AddTwo>:
 0: 55                push    %rbp
 1: 48 89 e5          mov     %rsp,%rbp
 4: 89 4d 10          mov     %ecx,0x10(%rbp)
 7: 83 45 10 02       addl    $0x2,0x10(%rbp)
 b: 8b 45 10          mov     0x10(%rbp),%eax
 e: 5d                pop     %rbp
 f: c3                retq

0000000000000010 <main>:
10: 55                push    %rbp
11: 48 89 e5          mov     %rsp,%rbp
14: 48 83 ec 30       sub     $0x30,%rsp
18: e8 00 00 00 00    callq   1d<main+0xd>
19: R_X86_64_PC32    1d: c7 45 fc 03 00 00 00 movl    $0x3,-0x4(%rbp)
24: 8b 45 fc          mov     -0x4(%rbp),%eax
27: 89 c1             mov     %eax,%ecx
29: e8 d2 ff ff ff    callq   0<AddTwo>
2e: 89 45 fc          mov     %eax,-0x4(%rbp)
31: 8b 45 fc          mov     -0x4(%rbp),%eax
34: 48 83 c4 30       add     $0x30,%rsp
38: 5d                pop     %rbp
39: c3                retq
3a: 90                nop
3b: 90                nop
3c: 90                nop
3d: 90                nop
3e: 90                nop
3f: 90                nop
PS C:\assingment1>
```

B2 :

```
Windows PowerShell
PS C:\assingment1> objdump -l -d -r B-2.o
B-2.o:      file format pe-x86-64

Disassembly of section .text:
0000000000000000 <main>:
 0: 55                push    %rbp
 1: 48 89 e5          mov     %rsp,%rbp
 4: 48 83 ec 30       sub     $0x30,%rsp
 8: e8 00 00 00 00    callq  d <main+0xd>
          9: R_X86_64_PC32    __main
 d: c7 45 f8 0a 00 00 00 movl    $0xa,-0x8(%rbp)
14: c7 45 fc 00 00 00 00 movl    $0x0,-0x4(%rbp)
1b: eb 10            jmp     2d <main+0x2d>
1d: 48 8d 05 00 00 00 00 lea     0x0(%rip),%rax      # 24 <main+0x24>
          20: R_X86_64_PC32    N-0x4
24: 8b 00            mov     (%rax),%eax
26: 01 45 f8         add     %eax,-0x8(%rbp)
29: 83 45 fc 01      addl    $0x1,-0x4(%rbp)
2d: 83 7d fc 03      cmpl    $0x3,-0x4(%rbp)
31: 7e ea            jle     1d <main+0x1d>
33: 8b 45 f8         mov     -0x8(%rbp),%eax
36: 48 83 c4 30      add     $0x30,%rsp
3a: 5d              pop     %rbp
3b: c3              retq
3c: 90              nop
3d: 90              nop
3e: 90              nop
3f: 90              nop
PS C:\assingment1>
```

B3 :

```
Windows PowerShell
PS C:\assingment1> objdump -l -d -r B-3.o

B-3.o:      file format pe-x86-64

Disassembly of section .text:

0000000000000000 <main>:
 0: 55          push    %rbp
 1: 48 89 e5    mov     %rsp,%rbp
 4: 48 83 ec 30 sub     $0x30,%rsp
 8: e8 00 00 00 callq   d <main+0xd>
          9: R_X86_64_PC32      _main
 d: c7 45 fc 04 00 00 00 movl    $0x4,-0x4(%rbp)
14: eb 13      jmp     29 <main+0x29>
16: 83 7d fc 03 cmpb    $0x3,-0x4(%rbp)
1a: 7f 06      jg      22 <main+0x22>
1c: 83 45 f8 02 addl    $0x2,-0x8(%rbp)
20: eb 03      jmp     25 <main+0x25>
22: d1 65 f8    shll    -0x8(%rbp)
25: 83 45 fc 01 addl    $0x1,-0x4(%rbp)
29: 83 7d fc 63 cmpb    $0x63,-0x4(%rbp)
2d: 7e e7      jle     16 <main+0x16>
2f: 8b 55 f8    mov     -0x8(%rbp),%edx
32: 8b 45 fc    mov     -0x4(%rbp),%eax
35: 41 89 d0    mov     %edx,%r8d
38: 89 c2      mov     %eax,%edx
3a: 48 8d 0d 00 00 00 00 lea     0x0(%rip),%rcx      # 41 <main+0x41>
          3d: R_X86_64_PC32      .rdata
41: e8 00 00 00 00 callq   46 <main+0x46>
          42: R_X86_64_PC32      printf
46: b8 00 00 00 00 mov     $0x0,%eax
4b: 48 83 c4 30 add     $0x30,%rsp
4f: 5d          pop     %rbp
50: c3          retq
51: 90          nop
52: 90          nop
53: 90          nop
54: 90          nop
55: 90          nop
56: 90          nop
57: 90          nop
58: 90          nop
59: 90          nop
5a: 90          nop
5b: 90          nop
5c: 90          nop
5d: 90          nop
5e: 90          nop
5f: 90          nop
```

B4 :

Windows PowerShell

```
PS C:\assingment1> gcc -save-temps B-4.c
PS C:\assingment1> objdump -l -d -r B-4.o
```

B-4.o: file format pe-x86-64

Disassembly of section .text:

0000000000000000 <main>:

0:	55	push	%rbp
1:	48 89 e5	mov	%rsp,%rbp
4:	48 83 ec 30	sub	\$0x30,%rsp
8:	e8 00 00 00 00	callq	d <main+0xd>
9: R_X86_64_PC32 __main			
d:	8b 55 fc	mov	-0x4(%rbp),%edx
10:	8b 45 f8	mov	-0x8(%rbp),%eax
13:	01 c2	add	%eax,%edx
15:	8b 45 f4	mov	-0xc(%rbp),%eax
18:	8d 0c 02	lea	(%rdx,%rax,1),%ecx
1b:	8b 55 f8	mov	-0x8(%rbp),%edx
1e:	8b 45 fc	mov	-0x4(%rbp),%eax
21:	01 d0	add	%edx,%eax
23:	0f af c1	imul	%ecx,%eax
26:	89 45 f4	mov	%eax,-0xc(%rbp)
29:	8b 45 f4	mov	-0xc(%rbp),%eax
2c:	48 83 c4 30	add	\$0x30,%rsp
30:	5d	pop	%rbp
31:	c3	retq	
32:	90	nop	
33:	90	nop	
34:	90	nop	
35:	90	nop	
36:	90	nop	
37:	90	nop	
38:	90	nop	
39:	90	nop	
3a:	90	nop	
3b:	90	nop	
3c:	90	nop	
3d:	90	nop	
3e:	90	nop	
3f:	90	nop	

PS C:\assingment1>

Type here to search

