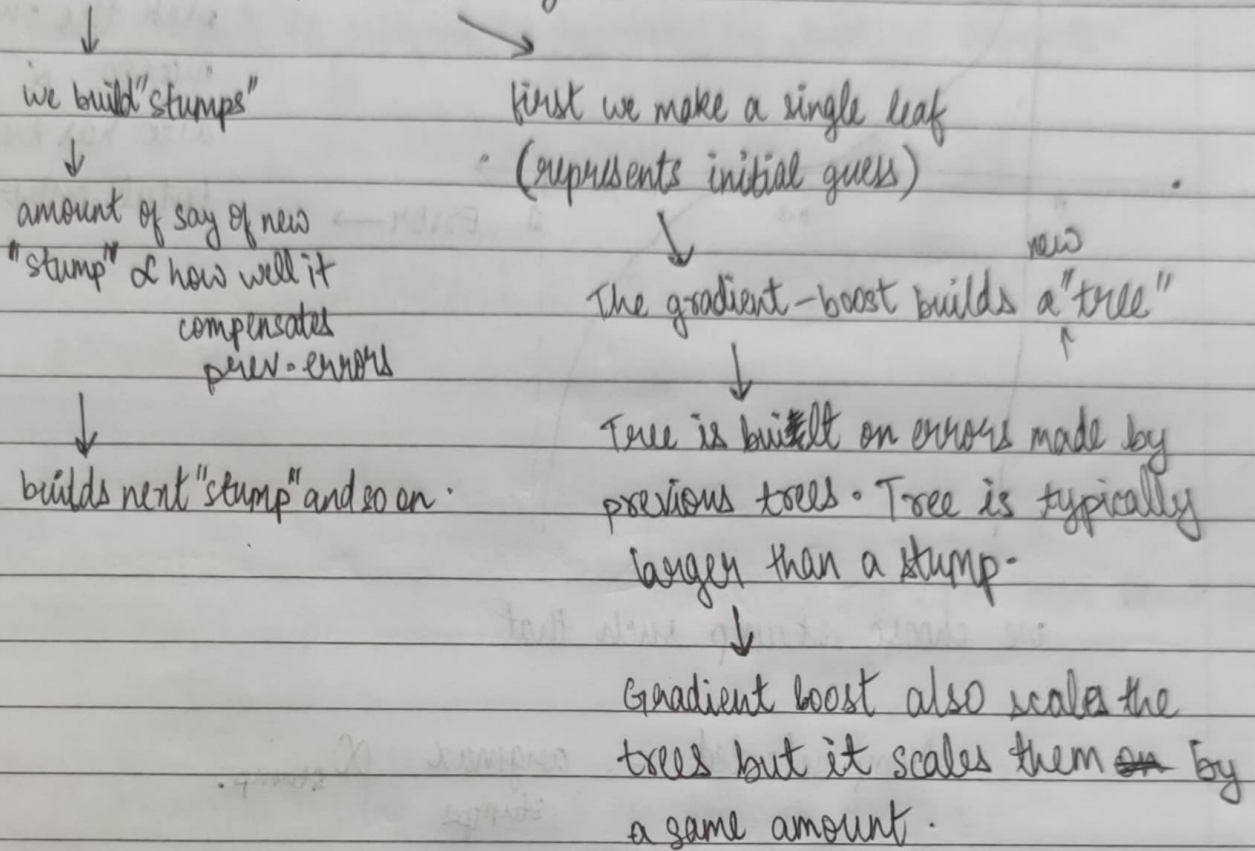
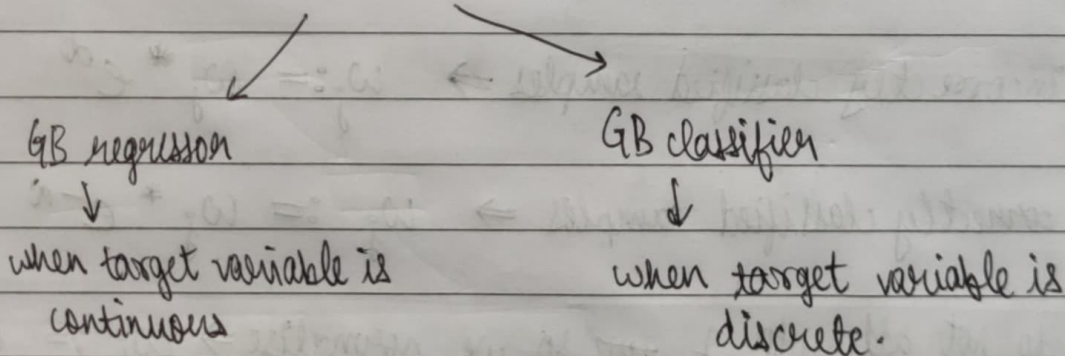


# Gradient-boosting (Analytics Vidhya blog) + statquest

## Adaboost VS Gradient-boosting



## Gradient-boosting



"Gradient-boosting" → As objective is to minimise loss function by adding weak learners using "gradient-descent" as scale is the same.

Steps in GB algo  $\rightarrow$

step 1) First we build a base model (single leaf). For simplicity we take the avg. of target column.

why avg.?

$$F_0(x) = \underset{\tau}{\operatorname{argmin}} \sum_{i=1}^n L(y_i, \tau)$$

Base model

we pick such a value that min. loss function.

step 2) Then we calculate the pseudo residuals  $\Rightarrow$  (observed val - pred. val)

why (observed - predicted) ?

$$r_{im} = - \left[ \frac{\partial L(y_i, F(x_i))}{\partial F(x_i)} \right] \quad \text{for } i=1, 2, \dots, n \quad \text{n datapoints.}$$

$\downarrow$   
# residual for  $i$ th datapoint for  $m$ th model

$\downarrow$   
"gradient descent type algo."

$\downarrow$   
the previous model

$F(x) = F_{m-1}(x)$

$$\frac{\partial L}{\partial \tau} = -(y_i - \tau) \quad \text{hence} \quad r_{im} = (y_i - \tau) = (\text{obs.} - \text{pred.})$$

we use above residuals to make the  $m$ th ~~next~~ model.

we use residuals as our goal is to decrease these residuals.



step 3) Let's say  $h_m(x)$  is our decision tree made on ~~prev~~ residuals.

In this step we find output value for each leaf of ~~our~~ dec. tree.  
If there is a case ~~is~~ where a leaf gets more than one ~~the~~ residual  $\rightarrow$  we only take the final output of that leaf

$\downarrow$   
which is the avg. of all residuals in that leaf

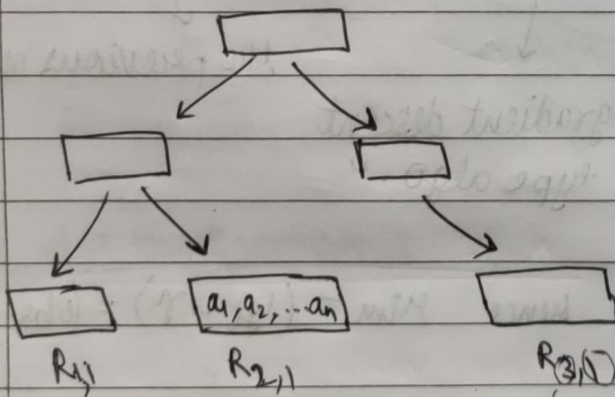
$\downarrow$   
why avg?

for  $j=1, 2, \dots, J_m$   $\hat{r}_{j,m} = \underset{r}{\operatorname{argmin}} \sum_{i=1}^n L(y_i, F_{m-1}(x_i) + r \cdot h_m(x_i))$

$\downarrow$   
output of a particular  $j$ th leaf.

$\downarrow$   
 $h_m(x_i)$  is the dec. tree on passing  $x_i$  datapoint

suppose



1  
 $\downarrow$   
for the leaf it ends up in

0  
 $\downarrow$   
for all other leaves.

$R_{3,1} \rightarrow$  1st model

3rd leaf

$h_m(x_i) = 0$  for all datapoints who don't reach  $R_{2,1}$

output of  $R_{2,1}$

$\hat{r}_{2,1} = \frac{\sum a_i}{n}$

proof using above formula  $\rightarrow h_m(x_i) = 1$  for all which reach  $R_{2,1}$

$\rightarrow$  derivative says

$\hat{r}_{2,1} = \text{avg. of all residuals in } R_{2,1}$

step 4) We update the predictions of the prev. model.

$$F_m(x) = F_{m-1}(x) + V_m h_m(x)$$

new prediction      prev. prediction      learning rate      output of tree made on residuals.

if learning rate = 1  $\rightarrow$  variance is high

$\downarrow$   
"overfitting of the data."

step 5) Then we recalculate the residuals = (observed - predicted) and repeat from step 3. We do until we reach the no. of trees - limit or exactly fit the data.

more mathematically

input: Data  $\{(x_i, y_i)\}_{i=1}^n$  and a differentiable Loss Function  $L(y_i, F(x))$

step 1) Initialise model with constant value:

$$F_0(x) = \underset{\eta}{\operatorname{argmin}} \sum_{i=1}^n L(y_i, \eta)$$

step 2) for  $m=1$  to  $M$ :  $\rightarrow$  no. of trees in our GB algo

A) compute  $\eta_{i,m} = - \left[ \frac{\partial L(y_i, F(x_i))}{\partial F(x_i)} \right]$  for  $i=1, 2, \dots, n$

$F(x) = F_{m-1}(x)$



B) Fit a regression tree to the  $y_{jm}$  values to get decision tree  $h_m(x)$  and terminal region  $R_{jm}$  for  $j=1, \dots, J_m$

$\downarrow$   
 no. of leaves in mth tree

C) For  $j=1, \dots, J_m$  compute

$$\gamma_{jm} = \underset{\gamma}{\operatorname{argmin}} \sum_{x \in R_{jm}} L(y_i, F_{m-1}(x_i) + \gamma)$$

only the datapoints that reach  $R_{jm}$

D) update  $F_m(x) = F_{m-1}(x) + \gamma \sum_{j=1}^{J_m} \gamma_{jm} \mathbf{1}(x \in R_{jm})$

the dec. tree

we made

summation is just in case a datapoint ends up in multiple leaves

then we sum up the associated  $\gamma$ 's (outputs) of such leaves.

### Gradient boosting classifier (from analytics vidhya)

This is used when target column is binary.

Same as GB regressor except log likelihood is the loss function.

$$L = - \left[ \sum_{i=1}^n y_i \log(p_i) + (1 - y_i) \log(1 - p_i) \right]$$

$$L = - \left[ \sum_{i=1}^n \left( y_i \log(\operatorname{odds}_i) - \log(1 + e^{\log(\operatorname{odds}_i)}) \right) \right]$$

we minm. wrt  $\log(\text{odds}) \Rightarrow$  makes calculations simpler.

$$\frac{\partial L}{\partial \log(\text{odds}_i)} = -y_i + p_i$$

$$\text{odds}_i = \frac{p_i}{1-p_i}$$

$$r_{i,m} = - \left[ \frac{\partial L}{\partial \log(\text{odds}_i)} \right] = y_i - p_i = \text{observed} - \text{predicted}$$

Now we build a decision tree. If a leaf has more than one residual we use the following formula

$$n = \sum_{i=1}^n \text{Residual}_i$$

$$\sum_{i=1}^n [\text{previous probability}_i \times (1 - \text{previous probability}_i)]$$

output of leaf  
with multiple  
residuals.

GB classifier (from statquest)

Follow exact same mathematical steps as GB regressor with different function.