

Laporan Binary Search Tree Kelompok 3



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```
#include <iostream>
#define SPACE 10
using namespace std;

// deklarasi class sebuah tree
class TreeNode {
public:
    int value;
    TreeNode * left;
    TreeNode * right;

    TreeNode() {
        value = 0;
        left = NULL;
        right = NULL;
    }
    TreeNode(int v) {
        value = v;
        left = NULL;
        right = NULL;
    }
};

class BST {
public:
    TreeNode * root;
    BST() {
        root = NULL;
    }
    bool isEmpty() {
        if (root == NULL) {
            return true;
        } else {
            return false;
        }
    }
}
```

```

// fungsi untuk menambahkan node baru
void insertNode(TreeNode * new_node) {
    // jika root masih kosong
    if (root == NULL) {
        // pengalokasian memori dari node yang telah dibuat
        root = new_node;
        cout << "Value inserted as root node!" << endl;
    } else {
        TreeNode * temp = root;
        while (temp != NULL) {
            if (new_node -> value == temp -> value) {
                cout << "Value already exist, insert another value!" << endl;
                return;
            } else if ((new_node -> value < temp -> value) && (temp -> left == NULL)) {
                temp -> left = new_node;
                cout << "Value inserted to the left!" << endl;
                break;
            } else if (new_node -> value < temp -> value) {
                temp = temp -> left;
            } else if ((new_node -> value > temp -> value) && (temp -> right == NULL)) {
                temp -> right = new_node;
                cout << "Value inserted to the right!" << endl;
                break;
            } else {
                temp = temp -> right;
            }
        }
    }
}

TreeNode* insertRecursive(TreeNode *r, TreeNode *new_node) {
    if(r==NULL) {
        r=new_node;
        cout <<"Insertion successful"<<endl;
        return r;
    } if(new_node->value < r->value) {
        r->left = insertRecursive(r->left,new_node);
    } else if (new_node->value > r->value) {
        r->right = insertRecursive(r->right,new_node);
    } else {
        cout << "No duplicate values allowed!" << endl;
        return r;
    }
    return r;
}

```

```

void print2D(TreeNode * r, int space) {
    // base case 1
    if (r == NULL)
        return;
    // memperluas jarak antara level 2
    space += SPACE;
    // proses anak kanan dulu 3
    print2D(r -> right, space);
    cout << endl;
    // 5
    for (int i = SPACE; i < space; i++)
        // 5.1
        cout << " ";
    // 6
    cout << r -> value << "\n";
    // proses anak kiri 7
    print2D(r -> left, space);
}

// simpul saat ini, kiri, kanan
void printPreorder(TreeNode * r)
{
    if (r == NULL)
        return;
    // mencetak data simpul pertama
    cout << r -> value << " ";
    // kemudian muncul kembali di subpohon kiri
    printPreorder(r -> left);
    // sekarang muncul kembali di subpohon kanan
    printPreorder(r -> right);
}

// kiri, simpul terkini, kanan
void printInorder(TreeNode * r)
{
    if (r == NULL)
        return;
    // pertama muncul kembali di anak kiri
    printInorder(r -> left);
    // kemudian cetak data di simpul
    cout << r -> value << " ";
    // sekarang muncul kembali di anak kanan
    printInorder(r -> right);
}

```

```

// kiri, kanan, akar
void printPostorder(TreeNode * r)
{
    if (r == NULL)
        return;
    // pertama muncul kembali di subpohon kiri
    printPostorder(r -> left);
    // kemudian muncul kembali di subpohon kanan
    printPostorder(r -> right);
    // sekarang sepaket dengan simpul
    cout << r -> value << " ";
}

TreeNode * iterativeSearch(int v) {
    if (root == NULL) {
        return root;
    } else {
        TreeNode * temp = root;
        while (temp != NULL) {
            if (v == temp -> value) {
                return temp;
            } else if (v < temp -> value) {
                temp = temp -> left;
            } else {
                temp = temp -> right;
            }
        }
        return NULL;
    }
}

TreeNode * recursiveSearch(TreeNode * r, int val) {
    if (r == NULL || r -> value == val)
        return r;

    else if (val < r -> value)
        return recursiveSearch(r -> left, val);

    else
        return recursiveSearch(r -> right, val);
}

```

```

int height(TreeNode * r) {
    if (r == NULL)
        return -1;
    else {
        // tinggi komputer satu sama lain | persamaan tinggi sampul kanan | kiri
        int lheight = height(r -> left);
        int rheight = height(r -> right);

        // menggunakan yang terbesar
        if (lheight > rheight)
            return (lheight + 1);
        else return (rheight + 1);
    }
}

// mencetak simpul
void printGivenLevel(TreeNode * r, int level) {
    if (r == NULL)
        return;
    else if (level == 0)
        cout << r -> value << " ";
    // level > 0
    else
    {
        printGivenLevel(r -> left, level - 1);
        printGivenLevel(r -> right, level - 1);
    }
}

void printLevelOrderBFS(TreeNode * r) {
    int h = height(r);
    for (int i = 0; i <= h; i++)
        printGivenLevel(r, i);
}

TreeNode * minValueNode(TreeNode * node) {
    TreeNode * current = node;
    // perulangan untuk menemukan daun paling kiri
    while (current -> left != NULL) {
        current = current -> left;
    }
    return current;
}

};

```

```

int main() {
    BST obj;
    int option, val;

    do {
        cout << "What operation do you want to perform?" << endl;
        cout << "0. Exit Program" << endl;
        cout << "1. Insert Node" << endl;
        cout << "2. Print BST Values" << endl;
        cout << endl;
        cin >> option;
        // simpl n1;
        TreeNode * new_node = new TreeNode();

        switch (option) {
            case 0:
                break;
            case 1:
                cout << "INSERT" << endl;
                cout << "Enter VALUE of TREE NODE to INSERT in BST: ";
                cin >> val;
                new_node -> value = val;
                obj.root = obj.insertRecursive(obj.root, new_node);
                cout << endl;
                break;
            case 2:
                cout << "PRINT 2D: " << endl;
                obj.print2D(obj.root, 5);
                cout << endl;
                cout << "Print Level Order BFS: \n";
                obj.printLevelOrderBFS(obj.root);
                cout << "\n\n";
                break;
            default:
                cout << "Enter Proper Option Number\n\n";
        }
    }
    while (option != 0);

    return 0;
}

```

- **Contoh Input:**

```
What operation do you want to perform?
0. Exit Program
1. Insert Node
2. Print BST Values

1
INSERT
Enter VALUE of TREE NODE to INSERT in BST: 8
Insertion successful

What operation do you want to perform?
0. Exit Program
1. Insert Node
2. Print BST Values

1
INSERT
Enter VALUE of TREE NODE to INSERT in BST: 5
Insertion successful

What operation do you want to perform?
0. Exit Program
1. Insert Node
2. Print BST Values

1
INSERT
Enter VALUE of TREE NODE to INSERT in BST: 10
Insertion successful

What operation do you want to perform?
0. Exit Program
1. Insert Node
2. Print BST Values

1
INSERT
Enter VALUE of TREE NODE to INSERT in BST: 2
Insertion successful

What operation do you want to perform?
0. Exit Program
1. Insert Node
2. Print BST Values

1
INSERT
Enter VALUE of TREE NODE to INSERT in BST: 6
Insertion successful

What operation do you want to perform?
0. Exit Program
1. Insert Node
2. Print BST Values

1
INSERT
Enter VALUE of TREE NODE to INSERT in BST: 9
Insertion successful

What operation do you want to perform?
0. Exit Program
1. Insert Node
2. Print BST Values

1
INSERT
Enter VALUE of TREE NODE to INSERT in BST: 11
Insertion successful
```


- **Hasil Output:**

```
What operation do you want to perform?  
0. Exit Program  
1. Insert Node  
2. Print BST Values
```

```
2
```

```
PRINT 2D:
```

```
                11  
            10  
        9  
    8  
        6  
    5  
        2
```

```
Print Level Order BFS:
```

```
8 5 10 2 6 9 11
```