

# Shane Gray

Full Stack Web Developer

## EXPERIENCE

### Attendant

Water Works Car Wash - Prospect, KY

June 2019 to July 2021

- Maintained working equipment
- Enforced clean site standards
- Integrated the cataloguing and bookkeeping of monthly wash plans to ensure thorough organization
- Promoted sales and encouraged monthly membership programs, increasing membership account total by average of five per month

### Department Manager

Walmart - Crestwood, KY

October 2018 to October 2019

- Ensured ample inventory and in stock on a daily basis
- Anticipated and projected business flow weekly, leading to an increase in productivity
- Upheld department standards with overall company regulations to consistently pass company audits

### Fresh Associate

Walmart - Crestwood, KY

May 2017 to October 2018

- Received and processed freight from daily inventory intake to ensure constant and complete customer product availability

### Assistant Store Manager

Taco Bell - Crestwood, KY

2016 to May 2017

- Promoted to position within a year of previous promotion to shift leader
- Perpetuated proper inventory accountability through frequent audit and ordering processes
- Frequently prepared, processed, and audited cash on hand and drawer/safe maintenance
- Lead by example; never expected anything of an associate that you would not be able to perform yourself

La Grange, Ky

(502)-689-1220

[shane.dalton.gray@gmail.com](mailto:shane.dalton.gray@gmail.com)

[github.com/Shane-Gray394](https://github.com/Shane-Gray394)

[linkedin.com/in/shanegray394/](https://linkedin.com/in/shanegray394/)

## SKILLS

- Git
- GitHub
- HTML
- CSS
- JS
- React
- Material UI

## PROJECTS

### My Portfolio Website

<https://shanegrayportfolio.vercel.app/>

My first website, created to display future projects. Built using React and Material-UI

- React
- React Router
- Material UI

## EDUCATION

**Lambda School**, Remote

August 2021 - Present

Full Stack Web Development & Computer Science

## INTERESTS

- Online Gaming
- Collectible Card Games
- Running