



INFCON 2022

# 10만 connection 그까이꺼, Armeria 서버 한 대면 끝!

LINE+ 송민우, 엄익훈, 이한남

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## Before we get into...

```
$ git clone https://github.com/minwoox/infcon-armeria.git  
$ cd infcon-armeria  
$ ./gradlew build
```

# Build a reactive microservice at your pace, not theirs.

*Armeria* is your go-to microservice framework for any situation. You can build any type of microservice leveraging your favorite technologies, including gRPC, Thrift, Kotlin, Retrofit, Reactive Streams, Spring Boot and Dropwizard.

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# Build a reactive microservice ➡ **at your pace**, not theirs.

*Armeria* is your go-to microservice framework for any situation. You can build any type of microservice leveraging your favorite technologies, including gRPC, Thrift, Kotlin, Retrofit, Reactive Streams, Spring Boot and Dropwizard.

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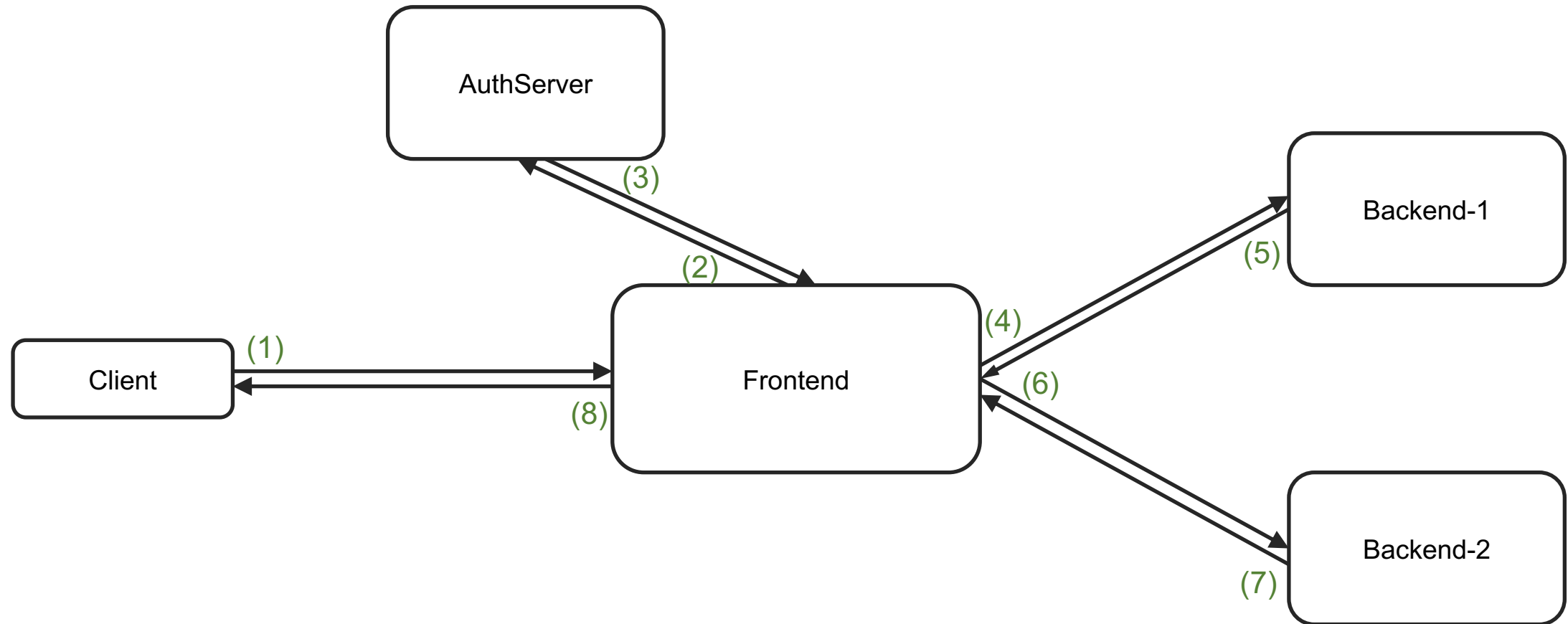
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# Things I wish we had known in advance

- [비동기 서버 그까이꺼, Request Scoping만 알면 끝!](#)
- [Armeria로 Reactive Streams와 놀자! - 1](#)
- [Armeria로 Reactive Streams와 놀자! - 2](#)

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# Through this hands-on, we are going to build...



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# If you are new to an asynchronous server

- You are going to learn the basic principle of an asynchronism.

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# If you are new to Armeria

- You are going to learn some of Armeria APIs.



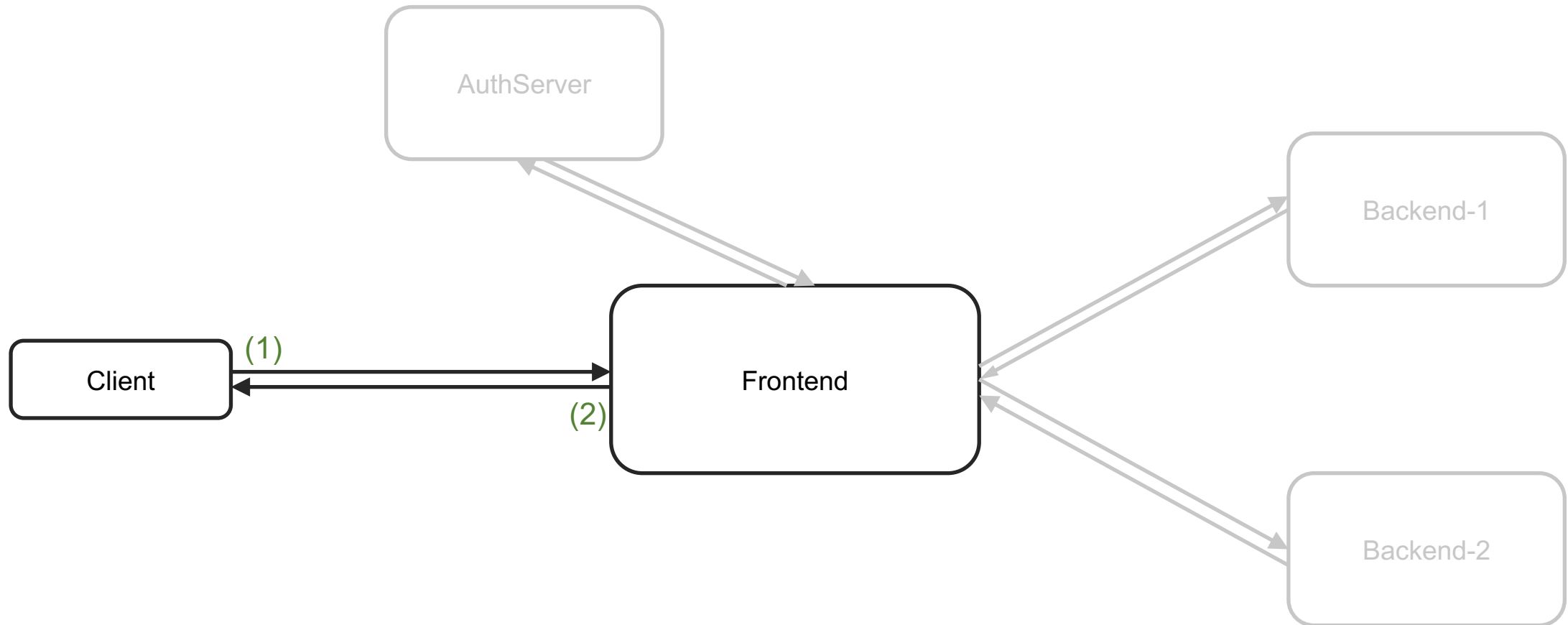
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# If you've already used Armeria

- Please, go out and listen to another session. 😊

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# Hello, Armeria!



---

# Hello, Armeria!

```
public static void main(String[] args) {  
    final ServerBuilder serverBuilder = Server.builder();  
    final Server server =  
        serverBuilder.http(8080)  
            .service("/infcon", (ctx, req) -> {  
                return HttpResponse.of("Hello, Armeria!");  
            })  
            .build();  
    server.start().join();  
}
```

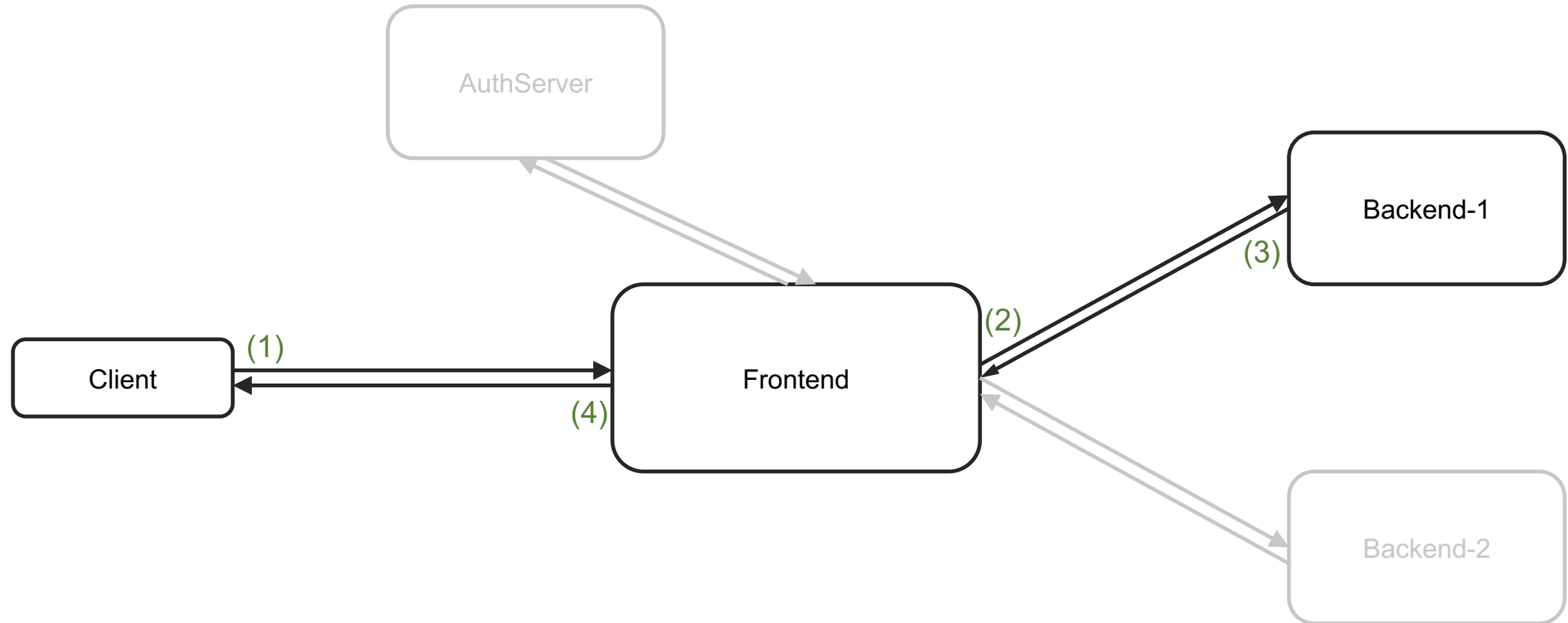
```
$ curl http://127.0.0.1:8080/infcon
```

---

# Hello, Armeria!

```
public final class HelloService implements HttpService {  
  
    @Override  
    public HttpResponse serve(  
        ServiceRequestContext ctx, HttpRequest req) throws Exception {  
        return HttpResponse.of("Hello, Armeria!");  
    }  
}
```

# Backend that responds slowly



---

# Backend that responds slowly

```
private Backend(String name, int port) {  
    server = Server.builder()  
        .http(port)  
        .service("/foo", (ctx, req) -> {  
            return HttpResponse.delayed(HttpResponse.of("response from: " + name),  
                Duration.ofSeconds(3));  
        })  
        .build();  
}
```

---

# Let's do the test!

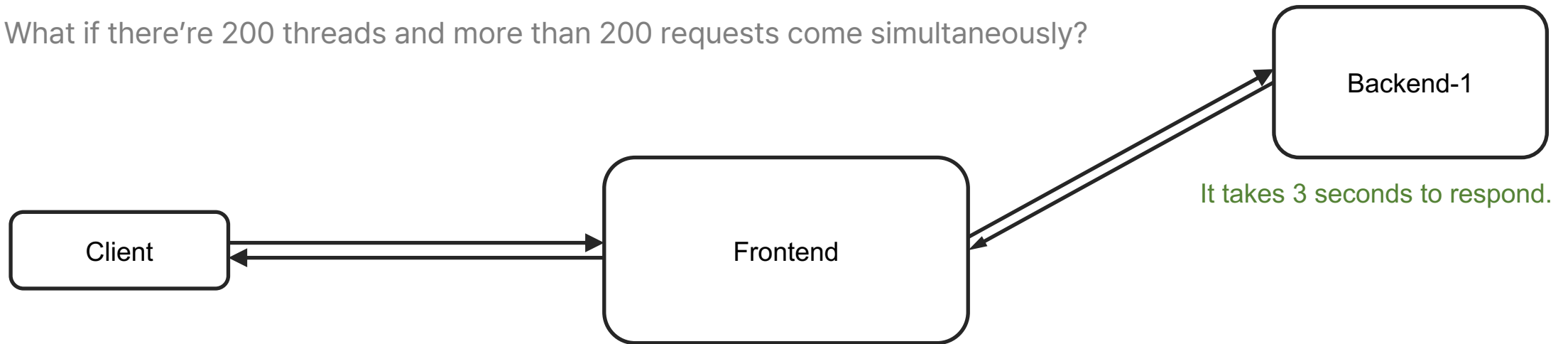
```
@Test
void backend() {
    // response from: foo
    final Backend foo = Backend.of("foo", 9000);
    foo.start();

    final WebClient webClient = WebClient.of("http://127.0.0.1:9000");
    final HttpResponseMessage httpResponse = webClient.get("/foo");
}
```

---

# HttpResponse is just a wrapper

- Which means that it does not have anything when it's created.
- If it's not, the thread must wait 3 seconds to have the response which is synchronous.
- What if there're 200 threads and more than 200 requests come simultaneously?





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# Aggregating the response

- An HTTP response consists of frames that are not sent at once.
- Have to handle the frames one by one or just aggregate it.

```
HTTP/1.1 200 OK\r\n  
Content-Length: 15\r\n  
Content-Type: text/plain\r\n
```

```
...
```

```
Date: Thu, 25 Aug 2022 19:29:07 GMT\r\n  
\r\n
```

```
Hello, Armeria!
```

Header frame

Data frame

---

# Don't block the event loop

- Let callbacks do the work.

---

# Let's do the test!

```
@Test
void backend() {
    final Backend foo = Backend.of("foo", 9000);
    foo.start();

    final WebClient webClient = WebClient.of("http://127.0.0.1:9000");
    final HttpResponse httpResponse = webClient.get("/foo");
    final CompletableFuture<AggregatedHttpResponse> future = httpResponse.aggregate();
    final AggregatedHttpResponse aggregatedResponse = future.join();
    System.err.println(aggregatedResponse.contentUtf8());
}
```

---

# Relaying the response

```
public static void main(String[] args) {  
    final Backend foo = Backend.of("foo", 9000);  
    foo.start();  
    final WebClient fooClient = WebClient.of("http://127.0.0.1:9000");  
    ...  
    serverBuilder.service("/infcon", new MyService(fooClient))  
    ...  
}
```

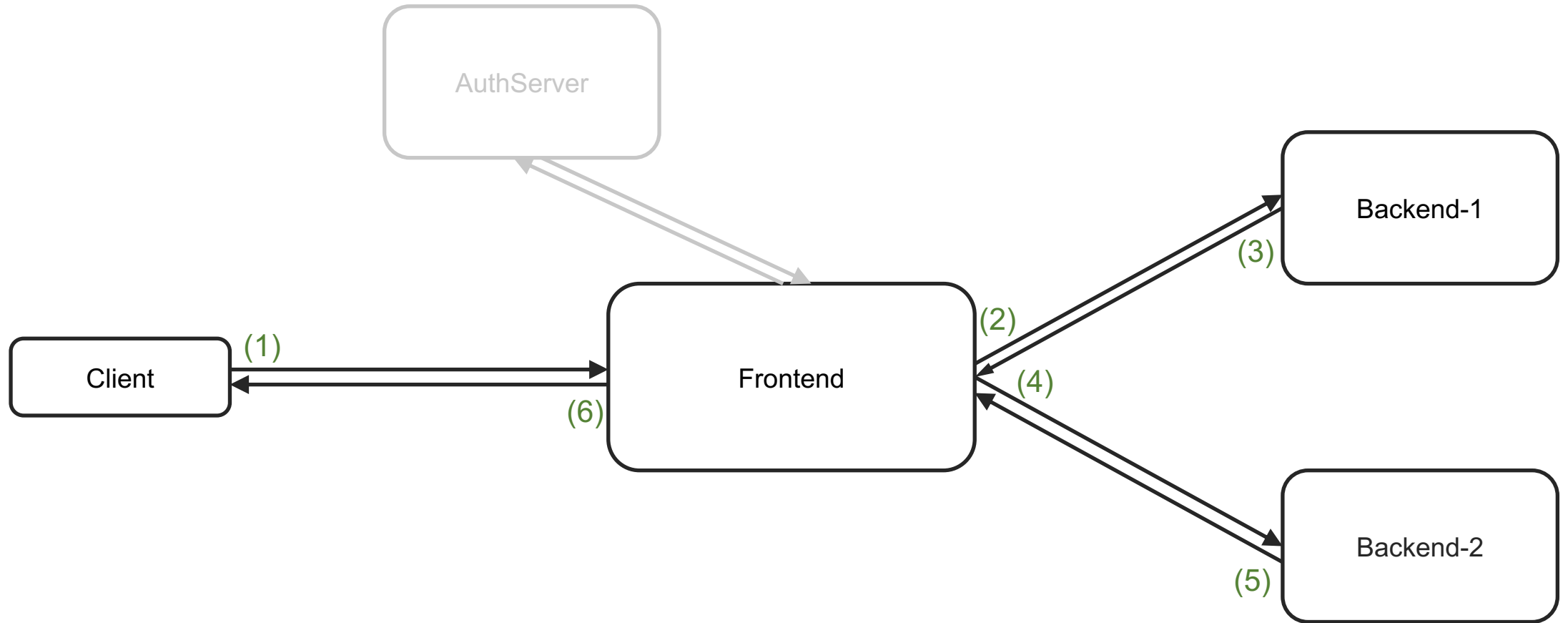
---

# Relaying the response

```
public final class MyService implements HttpService {  
  
    private final WebClient fooClient;  
  
    public MyService(WebClient fooClient) {  
        this.fooClient = fooClient;  
    }  
  
    @Override  
    public HttpResponse serve(ServiceRequestContext ctx, HttpRequest req) throws Exception {  
        return fooClient.get("/foo");  
    }  
}
```

```
$ curl http://127.0.0.1:8080/infcon
```

# Composing responses



---

# Before composing, how do we aggregate?

```
@Override
public HttpResponse serve(ServiceRequestContext ctx, HttpRequest req) throws Exception {
    return HttpResponse.from(
        fooClient.get("/foo").aggregate().handle((fooResponse, cause1) -> {
            return HttpResponse.of(fooResponse.contentUtf8());
        }));
}
// Or
@Override
public HttpResponse serve(ServiceRequestContext ctx, HttpRequest req) throws Exception {
    final CompletableFuture<HttpResponse> future = new CompletableFuture<>();
    fooClient.get("/foo").aggregate().thenAccept(
        fooResponse -> future.complete(HttpResponse.of(HttpStatus.OK,
                                                    MediaType.PLAIN_TEXT_UTF_8,
                                                    fooResponse.contentUtf8())));

    return HttpResponse.from(future);
}
```

---

# Composing responses

```
public static void main(String[] args) {  
    final Backend foo = Backend.of("foo", 9000);  
    foo.start();  
    final Backend bar = Backend.of("bar", 9001);  
    bar.start();  
  
    final WebClient fooClient = WebClient.of("http://127.0.0.1:9000");  
    final WebClient barClient = WebClient.of("http://127.0.0.1:9001");  
  
    final ServerBuilder serverBuilder = Server.builder();  
    final Server server =  
        serverBuilder.http(8080)  
            .service("/infcon", new MyService(fooClient, barClient))  
            .build();  
    server.start().join();  
}
```

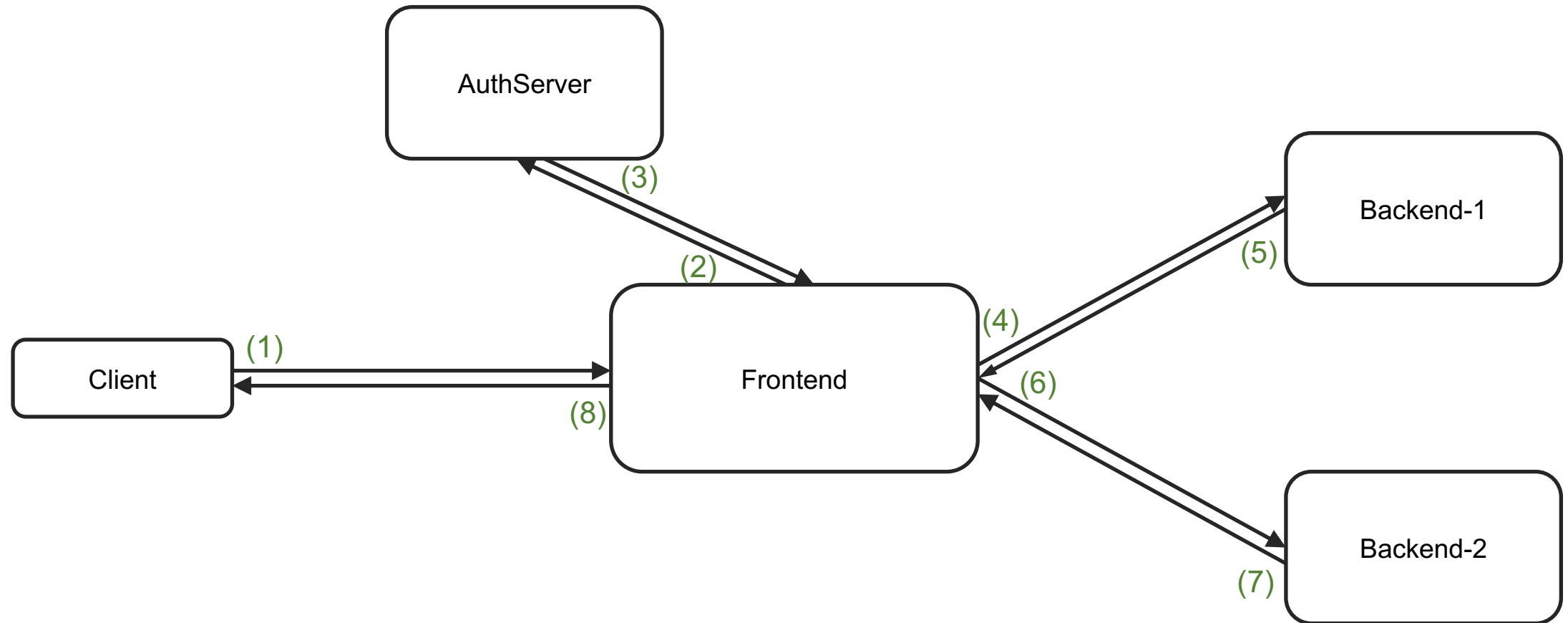


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# Composing responses

```
public final class MyService implements HttpService {  
  
    private final WebClient fooClient;  
    private final WebClient barClient;  
  
    public MyService(WebClient fooClient, WebClient barClient) {  
        this.fooClient = fooClient;  
        this.barClient = barClient;  
    }  
  
    @Override  
    public HttpResponse serve(ServiceRequestContext ctx, HttpRequest req) throws Exception {  
        ...  
    }  
}
```

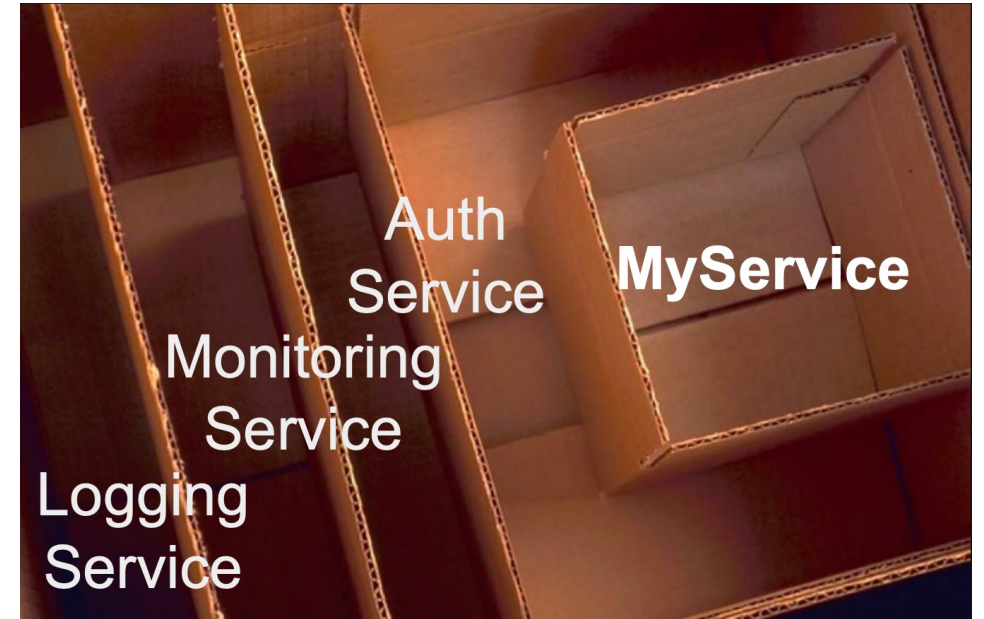
# Decorator



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# Decorator

- A decorating service (or decorator) is a service that wraps another service to intercept an incoming request or an outgoing response.
- An implementation of the [decorator pattern](#)
- Core features such as logging, metrics and distributed tracing are implemented as decorators.



<https://www.slideshare.net/JulieKim1/armeriaworkshop2019-openchat-julie>

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# AuthDecorator

```
@Override
public HttpResponse serve(
    HttpService delegate, ServiceRequestContext ctx, HttpRequest req) throws Exception {
    final CompletableFuture<HttpResponse> future = new CompletableFuture<>();
    authClient.get("/auth").aggregate().whenComplete((aggregatedHttpResponse, cause) -> {
        try {
            future.complete(delegate.serve(ctx, req));
        } catch (Throwable t) {
            future.completeExceptionally(t);
        }
    });
    return HttpResponse.from(future);
}
```



[github.com/line/armeria](https://github.com/line/armeria)  
[armeria.dev](https://armeria.dev)

 [@armeria\\_project](https://twitter.com/armeria_project)    [line/armeria](https://line.me/ti/gp/armeria)