# **Shane Banegas**

# **UI/UX** Designer

# **Work Experience**

#### Manager/Graphic Designer, Laser Tag Of Metairie

September 2013 - current

Worked in various positions throughout the establishment. Promoted to manager and trained employees in various positions. Also assisted in various projects in regards to graphic design including: t-shirts, ads and posters.

## Production / Graphic Design Intern, Gambit Weekly

August 2015 - October 2015

Worked as an intern at the Gambit Weekly. They are a New Orleans based weeklynewspaper that provides information on politics, food, entertainment and more. I worked with the entire production team on various projects. I worked directly under the Art Director.

#### Paid Graphic Design Intern, Be. Media Graphics

February 2015 - June 2015

Worked as an intern and then a paid intern at a professional agency environment. Assisted in Ad Layouts, Logos, T-Shirts, and other promotional items. I worked directly under the VP of operations and Head of Creative.

## **Education**

Certified UX Designer, CareerFoundry September 2017 - May 2018

A.A.S. Graphic Design, Delgado Community College August 2013 - December 2015

#### **Portfolio**

behance.net/ShaneBanegas

#### **Contact**

225-454-8006

in linkedin.com/shanebanegas

#### **Skills**

UI/UX/IA
Responsive Design
Design Thinking
Prototyping
User Journeys/Flows
Usability Testing
Visual Design
Branding
Basic HTML & CSS

# **Tools**

Sketch Invision Adobe Creative Suite