

object



```
graph BT; A["dragon_swig.moving_target_sim"] --> B["object"]
```

A diagram illustrating a pointer relationship. At the bottom is a gray rectangular box with a black border containing the text "dragon_swig.moving_target_sim". A vertical blue line with a triangular arrowhead points upwards from the top center of this box to the bottom center of a white rectangular box with a gray border at the top. The white box contains the text "object".

dragon_swig.moving
_target_sim