

Name of the Experiment: Write a Java application, which will take Name, Designation and Basic Salary of Employees of CU through Java frame and save those into a file named "employee.dat" file.

Introduction: we will be defining a central ~~main~~ class for main window that derives from java frame. All the UI and ~~an~~ central controlling components will be handled by this class.

Objective:

- o to learn how to use Java GUI
- o to learn how to use event handling

Analysis: After analysing the problem, we found the following components,

- o a main window class that will derive from the JFrame class, which will contain all the UI code and logic behind writing will use the helper ~~code~~ class to write the information into "employee.dat" file
- o a helper class that will open the given file and write the information given to the object
- o ~~the main window class~~ ^{the main window class} that will contain the main method which will contain ~~the~~ a main window class object, and will simulate the solution.

From above analysis the conceptual class diagram is given below in Figure-1:



Figure-1: conceptual class diagram

Design: From above analysis, the design description of the solution is given in figure-2:

o class MainWindow: the main window^{class} of the program that inherits from JFrame class.

□ Data Members:

o contentPane: ~~the~~ an object of JPanel

o textField: an object of JTextField that will work as input holder for user name.

o textField-1: this will work as input holder for user designation

o textField-2: this will work as input holder for user basic salary

o sInfo: an object of type SaveInfo

□ Methods:

o main: the main method of the program

□ Constructors:

o MainWindow(): window builders will generate the constructor auto with UI code.

o class SaveInfo: the class that will open the output file and write data

□ Data Members:

o fw: an object of type FileWriter

□ Methods:

o write : writes the string using the fw object

o close : closes the fw object.

From above design description the architectural class diagram is given below in figure-2:

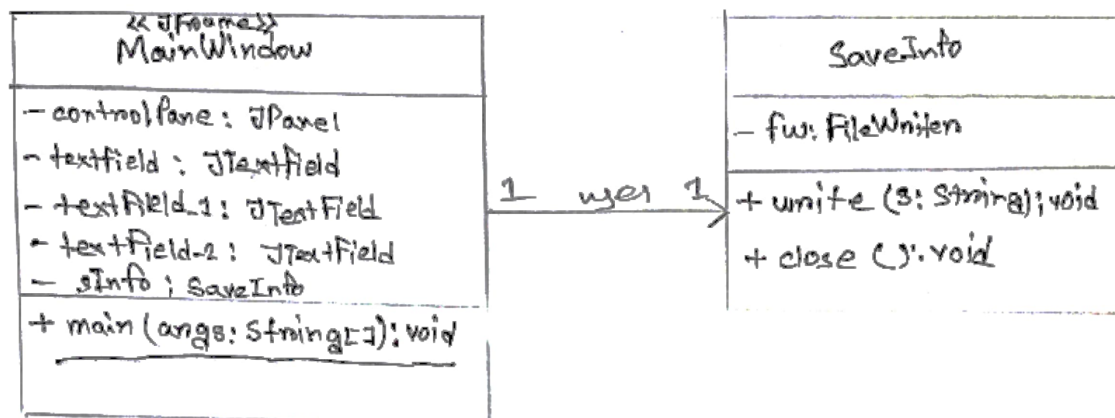


Figure-2: architectural class diagram

From above design description, the pseudo code of the methods below,

SaveInfo::write(s):

write the sro string to the file

SaveInfo::close():

close the file writers object

MainWindow::main(args):

create a mainWindow object and set it visible

Implementation: * implementation is attached with the report & conclusion :

we created a main window class that inherits JFrame, it implemented all UI code and used a helper class to write the contents into a file.