Strings

Chapter 6

Python for Everybody

www.py4e.com

String Data Type

- A string is a sequence of characters
- A string literal uses quotes 'Hello' or "Hello"
- For strings, + means “concatenate”
- When a string contains numbers, it is still a string
- We can convert numbers in a string into a number using int()

```
>>> str1 = "Hello"
>>> str2 = 'there'
>>> bob = str1 + str2
>>> print(bob)
Hellothere
>>> str3 = '123'
>>> str3 = str3 + 1
Traceback (most recent call
last):  File "<stdin>", line 1,
in <module>
TypeError: cannot concatenate
'str' and 'int' objects
>>> x = int(str3) + 1
>>> print(x)
124
>>>
```

Reading and Converting

- We prefer to read data in using strings and then parse and convert the data as we need
- This gives us more control over error situations and/or bad user input
- Input numbers must be converted from strings

```
>>> name = input('Enter:')
Enter:Chuck
>>> print(name)
Chuck
>>> apple = input('Enter:')
Enter:100
>>> x = apple - 10
Traceback (most recent call
last):  File "<stdin>", line 1,
in <module>
TypeError: unsupported operand
type(s) for -: 'str' and 'int'
>>> x = int(apple) - 10
>>> print(x)
90
```

Looking Inside Strings

- We can get at any single character in a string using an index specified in square brackets
- The index value must be an integer and starts at zero
- The index value can be an expression that is computed

b	a	n	a	n	a
0	1	2	3	4	5

```
>>> fruit = 'banana'
>>> letter = fruit[1]
>>> print(letter)
a
>>> x = 3
>>> w = fruit[x - 1]
>>> print(w)
n
```

A Character Too Far

- You will get a python error if you attempt to index beyond the end of a string.
- So be careful when constructing index values and slices

```
>>> zot = 'abc'
>>> print(zot[5])
Traceback (most recent call last):  File "<stdin>", line 1, in <module>IndexError: string index out of range
>>>
```

Strings Have Length

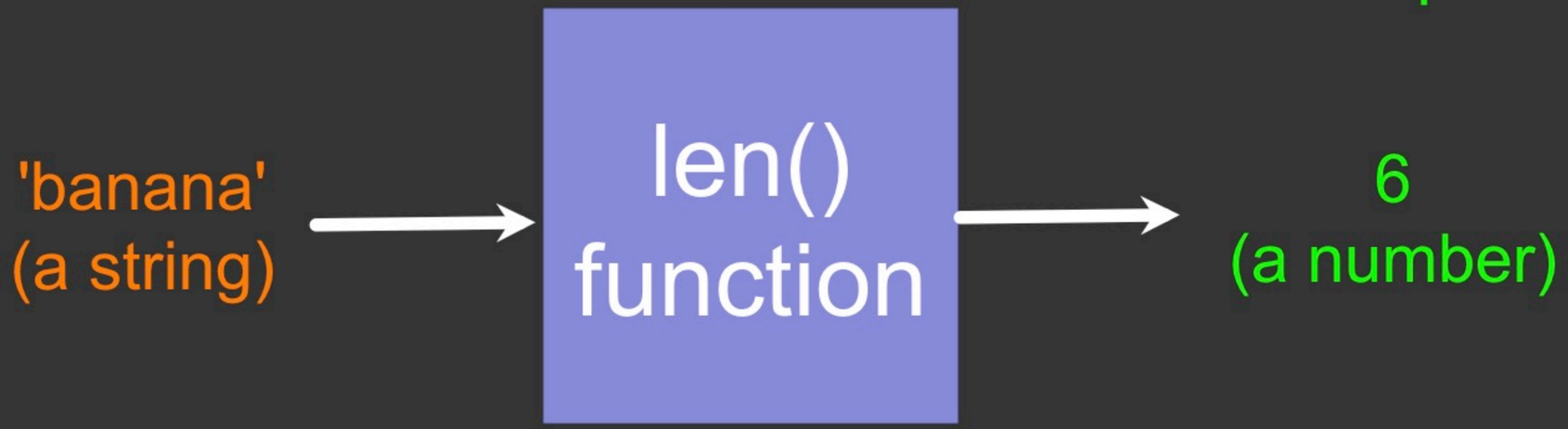
The built-in function len gives us the length of a string


```
>>> fruit = 'banana'
>>> print(len(fruit))
6
```

len Function

```
>>> fruit = 'banana'
>>> x = len(fruit)
>>> print(x)
6
```

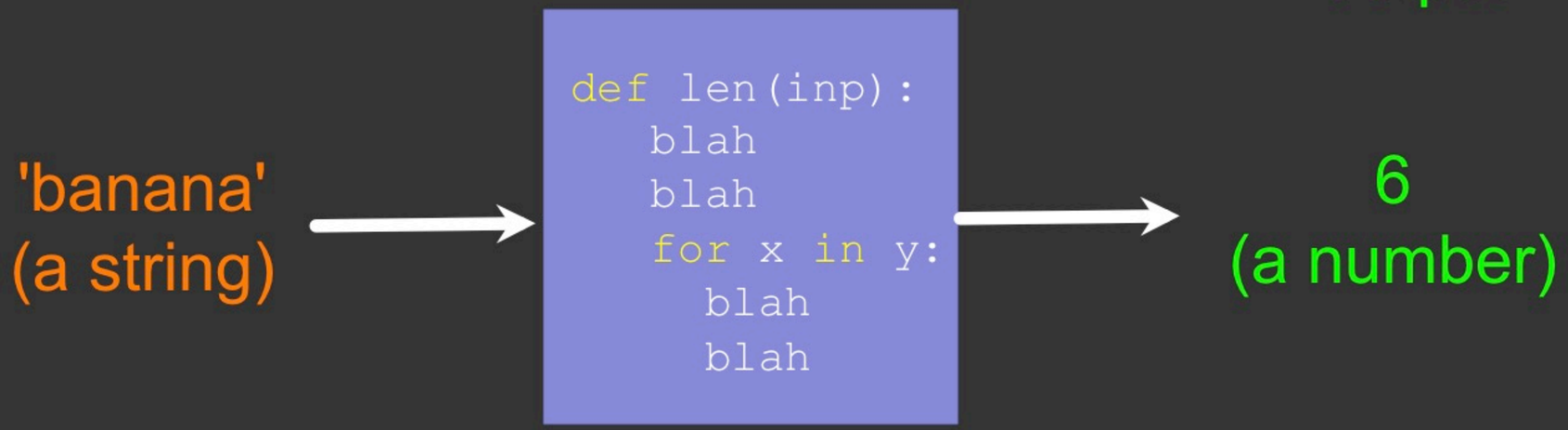
A function is some stored code that we use. A function takes some input and produces an output.



len Function

```
>>> fruit = 'banana'
>>> x = len(fruit)
>>> print(x)
6
```

A function is some stored code that we use. A function takes some input and produces an output.



Looping Through Strings

Using a while statement and an iteration variable, and the len function, we can construct a loop to look at each of the letters in a string individually

```
fruit = 'banana'
index = 0
while index < len(fruit):
    letter = fruit[index]
    print(index, letter)
    index = index + 1
```

```
0 b
1 a
2 n
3 a
4 n
5 a
```

Looping Through Strings

- A definite loop using a for statement is much more elegant
- The iteration variable is completely taken care of by the for loop

```
fruit = 'banana'
for letter in fruit:
    print(letter)
```

```
b
a
n
a
n
a
```

Looping Through Strings

- A definite loop using a for statement is much more elegant
- The iteration variable is completely taken care of by the for loop

```
fruit = 'banana'
for letter in fruit :
    print(letter)
```

```
b
a
n
a
n
a
```

```
index = 0
while index < len(fruit) :
    letter = fruit[index]
    print(letter)
    index = index + 1
```

Looping and Counting

This is a simple loop that loops through each letter in a string and counts the number of times the loop encounters the 'a' character

```
word = 'banana'
count = 0
for letter in word :
    if letter == 'a' :
        count = count + 1
print(count)
```

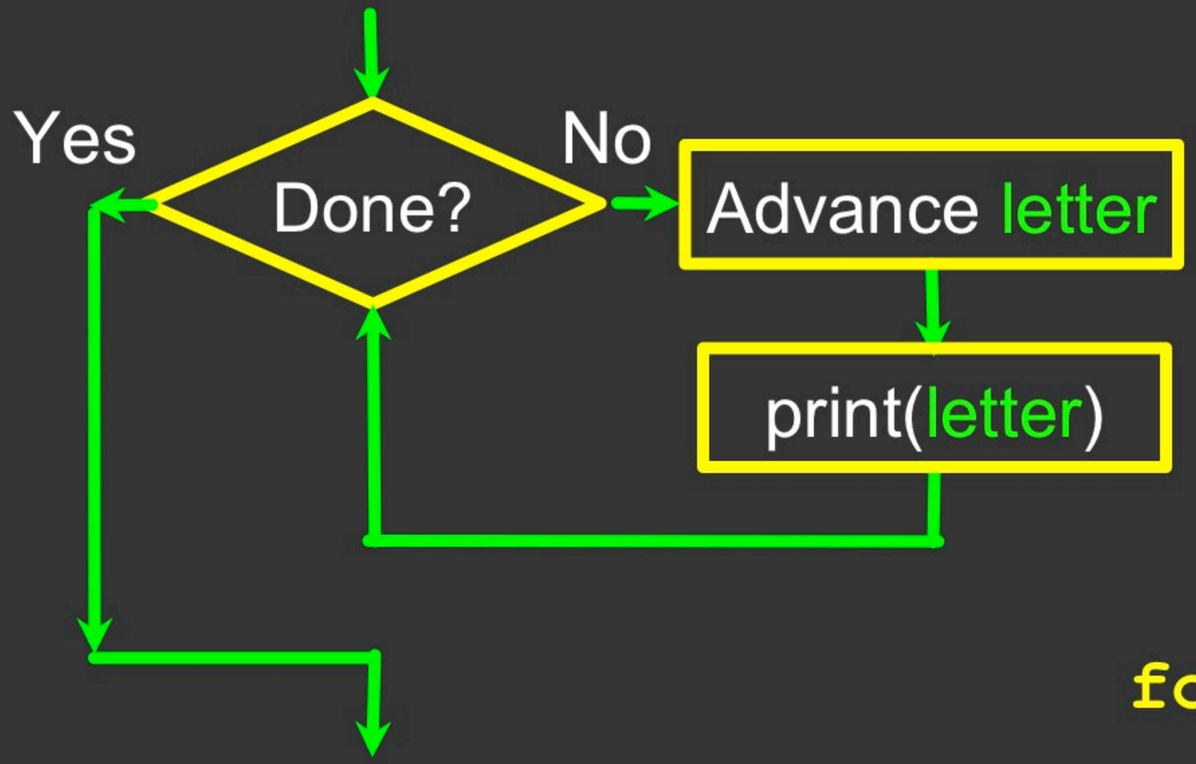
Looking Deeper into in

- The iteration variable "iterates" through the sequence (ordered set)
- The block (body) of code is executed once for each value in the sequence
- The iteration variable moves through all of the values in the sequence

Iteration variable

Six-character string

```
for letter in 'banana' :
    print(letter)
```



b	a	n	a	n	a

```
for letter in 'banana' :
    print(letter)
```

The iteration variable “iterates” through the string and the block (body) of code is executed once for each value in the sequence

Slicing Strings

- We can also look at any continuous section of a string using a colon operator
- The second number is one beyond the end of the slice - "up to but not including"
- If the second number is beyond the end of the string, it stops at the end

```
>>> s = 'Monty Python'
>>> print(s[0:4])
Mont
>>> print(s[6:7])
P
>>> print(s[6:20])
Python
```

Slicing Strings

If we leave off the first number or the last number of the slice, it is assumed to be the beginning or end of the string respectively

```
>>> s = 'Monty Python'
>>> print(s[:2])
Mo
>>> print(s[8:])
thon
>>> print(s[:])
Monty Python
```

Manipulating Strings..

Acknowledgements / Contributions

These slides are Copyright 2010- Charles R. Severance (www.dr-chuck.com) of the University of Michigan School of Information and open.umich.edu and made available under a Creative Commons Attribution 4.0 License. Please maintain this last slide in all copies of the document to comply with the attribution requirements of the license. If you make a change, feel free to add your name and organization to the list of contributors on this page as you republish the materials.

Initial Development: Charles Severance, University of Michigan School of Information

… Insert new Contributors and Translators here

...

String Concatenation

When the + operator is applied to strings, it means "concatenation"

```
>>> a = 'Hello'
>>> b = a + 'There'
>>> print(b)
HelloThere
>>> c = a + ' ' + 'There'
>>> print(c)
Hello There
>>>
```

Using in as a Logical Operator

- The in keyword can also be used to check to see if one string is “in” another string
- The in expression is a logical expression that returns True or False and can be used in an if statement

```
>>> fruit = 'banana'
>>> 'n' in fruit
True
>>> 'm' in fruit
False
>>> 'nan' in fruit
True
>>> if 'a' in fruit :
...     print('Found it!')
...
Found it!
>>>
```

String Comparison

```
if word == 'banana':
    print('All right, bananas.')

if word < 'banana':
    print('Your word,' + word + ', comes before banana.')
elif word > 'banana':
    print('Your word,' + word + ', comes after banana.')
else:
    print('All right, bananas.')
```

String Library

- Python has a number of string functions which are in the string library
- These functions are already built into every string - we invoke them by appending the function to the string variable
- These functions do not modify the original string, instead they return a new string that has been altered

```
>>> greet = 'Hello Bob'
>>> zap = greet.lower()
>>> print(zap)
hello bob
>>> print(greet)
Hello Bob
>>> print('Hi There'.lower())
hi there
>>>
```

```
>>> stuff = 'Hello world'
>>> type(stuff)
<class 'str'>
>>> dir(stuff)
['capitalize', 'casefold', 'center', 'count', 'encode',
'endswith', 'expandtabs', 'find', 'format', 'format_map',
'index', 'isalnum', 'isalpha', 'isdecimal', 'isdigit',
'isidentifier', 'islower', 'isnumeric', 'isprintable', 'isspace',
'istitle', 'isupper', 'join', 'ljust', 'lower', 'lstrip',
'maketrans', 'partition', 'replace', 'rfind', 'rindex', 'rjust',
'rpartition', 'rsplit', 'rstrip', 'split', 'splitlines',
'startswith', 'strip', 'swapcase', 'title', 'translate', 'upper',
'zfill']
```

https://docs.python.org/3/library/stdtypes.html#string-methods

`str.`**`replace`**(*old*, *new*[, *count*])

Return a copy of the string with all occurrences of substring *old* replaced by *new*. If the optional argument *count* is given, only the first *count* occurrences are replaced.

`str.`**`rfind`**(*sub*[, *start*[, *end*]])

Return the highest index in the string where substring *sub* is found, such that *sub* is contained within `s[start:end]`. Optional arguments *start* and *end* are interpreted as in slice notation. Return `-1` on failure.

`str.`**`rindex`**(*sub*[, *start*[, *end*]])

Like `rfind()` but raises `ValueError` when the substring *sub* is not found.

`str.`**`rjust`**(*width*[, *fillchar*])

Return the string right justified in a string of length *width*. Padding is done using the specified *fillchar* (default is an ASCII space). The original string is returned if *width* is less than or equal to `len(s)`.

`str.`**`rpartition`**(*sep*)

Split the string at the last occurrence of *sep*, and return a 3-tuple containing the part before the separator, the separator itself, and the part after the separator. If the separator is not found, return a 3-tuple containing two empty strings, followed by the string itself.

`str.`**`rsplit`**(*sep=None*, *maxsplit=-1*)

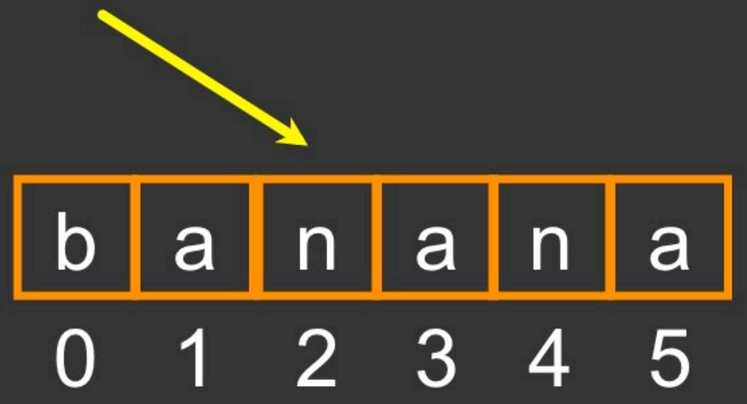
Return a list of the words in the string, using *sep* as the delimiter string. If *maxsplit* is given, at most *maxsplit* splits are done, the *rightmost* ones. If *sep* is not specified or `None`, any whitespace string is a separator. Except for splitting from the right, `rsplit()` behaves like `split()` which is described in detail below.

String Library

```
str.capitalize()
str.center(width[, fillchar])
str.endswith(suffix[, start[, end]])
str.find(sub[, start[, end]])
str.lstrip([chars])
str.replace(old, new[, count])
str.lower()
str.rstrip([chars])
str.strip([chars])
str.upper()
```

Searching a String

- We use the find() function to search for a substring within another string
- find() finds the first occurrence of the substring
- If the substring is not found, find() returns -1
- Remember that string position starts at zero




```
>>> fruit = 'banana'
>>> pos = fruit.find('na')
>>> print(pos)
2
>>> aa = fruit.find('z')
>>> print(aa)
-1
```

Making Everything UPPER CASE

- You can make a copy of a string in lower case or upper case
- Often when we are searching for a string using find() we first convert the string to lower case so we can search a string regardless of case

```
>>> greet = 'Hello Bob'
>>> nnn = greet.upper()
>>> print(nnn)
HELLO BOB
>>> www = greet.lower()
>>> print(www)
hello bob
>>>
```

Search and Replace

- The replace() function is like a “search and replace” operation in a word processor
- It replaces all occurrences of the search string with the replacement string

```
>>> greet = 'Hello Bob'
>>> nstr = greet.replace('Bob','Jane')
>>> print(nstr)
Hello Jane
>>> nstr = greet.replace('o','X')
>>> print(nstr)
HellX BXb
>>>
```

Stripping Whitespace

- Sometimes we want to take a string and remove whitespace at the beginning and/or end

- lstrip() and rstrip() remove whitespace at the left or right

- strip() removes both beginning and ending whitespace

```
>>> greet = '   Hello Bob   '
>>> greet.lstrip()
'Hello Bob   '
>>> greet.rstrip()
'   Hello Bob'
>>> greet.strip()
'Hello Bob'
>>>
```

Prefixes

```
>>> line = 'Please have a nice day'
>>> line.startswith('Please')
True
>>> line.startswith('p')
False
```

Parsing and Extracting

21 31

```
From stephen.marquard@uct.ac.za Sat Jan  5 09:14:16 2008
```

```
>>> data = 'From stephen.marquard@uct.ac.za Sat Jan  5 09:14:16 2008'
>>> atpos = data.find('@')
>>> print(atpos)
21
>>> sppos = data.find(' ',atpos)
>>> print(sppos)
31
>>> host = data[atpos+1 : sppos]
>>> print(host)
uct.ac.za
```

Strings and Character Sets

```
Python 2.7.10
>>> x = '이광춘'
>>> type(x)
<type 'str'>
>>> x = u'이광춘'
>>> type(x)
<type 'unicode'>
>>>
```

```
Python 3.5.1
>>> x = '이광춘'
>>> type(x)
<class 'str'>
>>> x = u'이광춘'
>>> type(x)
<class 'str'>
>>>
```

In Python 3, all strings are Unicode

Summary

- String type
- Read/Convert
- Indexing strings []
- Slicing strings [2:4]
- Looping through strings with for and while
- Concatenating strings with +
- String operations
- String library
- String Comparisons
- Searching in strings
- Replacing text
- Stripping white space

Acknowledgements / Contributions

These slides are Copyright 2010- Charles R. Severance (www.dr-chuck.com) of the University of Michigan School of Information and open.umich.edu and made available under a Creative Commons Attribution 4.0 License. Please maintain this last slide in all copies of the document to comply with the attribution requirements of the license. If you make a change, feel free to add your name and organization to the list of contributors on this page as you republish the materials.

Initial Development: Charles Severance, University of Michigan School of Information

… Insert new Contributors and Translators here

...

Reading Files

Chapter 7

Python for Everybody
www.py4e.com

File Processing

A text file can be thought of as a sequence of lines

```
From stephen.marquard@uct.ac.za Sat Jan  5 09:14:16 2008
Return-Path: <postmaster@collab.sakaiproject.org>
Date: Sat, 5 Jan 2008 09:12:18 -0500
To: source@collab.sakaiproject.org
From: stephen.marquard@uct.ac.za
Subject: [sakai] svn commit: r39772 - content/branches/

Details: http://source.sakaiproject.org/viewsvn/?view=rev&rev=39772
```

http://www.py4e.com/code/mbox-short.txt

Opening a File

- Before we can read the contents of the file, we must tell Python which file we are going to work with and what we will be doing with the file
- This is done with the open() function
- open() returns a “file handle” - a variable used to perform operations on the file
- Similar to “File -> Open” in a Word Processor

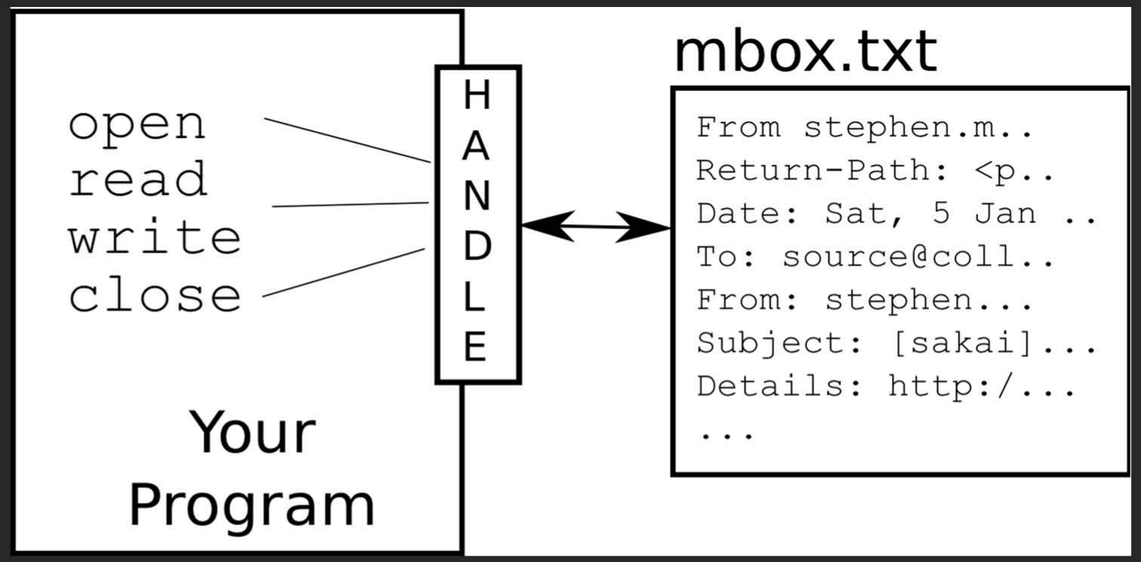
Using open()

- handle = open(filename, mode)
- returns a handle use to manipulate the file
- filename is a string
- mode is optional and should be 'r' if we are planning to read the file and 'w' if we are going to write to the file

```
fhand = open('mbox.txt', 'r')
```

What is a Handle?

```
>>> fhand = open('mbox.txt')
>>> print(fhand)
<_io.TextIOWrapper name='mbox.txt' mode='r' encoding='UTF-8'>
```



When Files are Missing

```
>>> fhand = open('stuff.txt')
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
FileNotFoundError: [Errno 2] No such file or
directory: 'stuff.txt'
```

The newline Character

- We use a special character called the “newline” to indicate when a line ends
- We represent it as \n in strings
- Newline is still one character - not two

```
>>> stuff = 'Hello\nWorld!'
>>> stuff
'Hello\nWorld!'
>>> print(stuff)
Hello
World!
>>> stuff = 'X\nY'
>>> print(stuff)
X
Y
>>> len(stuff)
3
```

File Processing

A text file can be thought of as a sequence of lines

```
From stephen.marquard@uct.ac.za Sat Jan  5 09:14:16 2008
Return-Path: <postmaster@collab.sakaiproject.org>
Date: Sat, 5 Jan 2008 09:12:18 -0500
To: source@collab.sakaiproject.org
From: stephen.marquard@uct.ac.za
Subject: [sakai] svn commit: r39772 - content/branches/

Details: http://source.sakaiproject.org/viewsvn/?view=rev&rev=39772
```

File Processing

A text file has newlines at the end of each line

```
From stephen.marquard@uct.ac.za Sat Jan  5 09:14:16 2008\n
Return-Path: <postmaster@collab.sakaiproject.org>\n
Date: Sat, 5 Jan 2008 09:12:18 -0500\n
To: source@collab.sakaiproject.org\n
From: stephen.marquard@uct.ac.za\n
Subject: [sakai] svn commit: r39772 - content/branches/\n
\n
Details: http://source.sakaiproject.org/viewsvn/?view=rev&rev=39772\n
```

Reading Files in Python…

Acknowledgements / Contributions

These slides are Copyright 2010- Charles R. Severance (www.dr-chuck.com) of the University of Michigan School of Information and open.umich.edu and made available under a Creative Commons Attribution 4.0 License. Please maintain this last slide in all copies of the document to comply with the attribution requirements of the license. If you make a change, feel free to add your name and organization to the list of contributors on this page as you republish the materials.

Initial Development: Charles Severance, University of Michigan School of Information

… Insert new Contributors and Translators here

...

File Handle as a Sequence

- A file handle open for read can be treated as a sequence of strings where each line in the file is a string in the sequence
- We can use the for statement to iterate through a sequence
- Remember - a sequence is an ordered set

```
xfile = open('mbox.txt')
for cheese in xfile:
    print(cheese)
```

Counting Lines in a File

- Open a file read-only
- Use a for loop to read each line
- Count the lines and print out the number of lines

```
fhand = open('mbox.txt')
count = 0
for line in fhand:
    count = count + 1
print('Line Count:', count)
```

```
$ python open.py
Line Count: 132045
```

Reading the *Whole* File

We can read the whole file (newlines and all) into a single string

```
>>> fhand = open('mbox-short.txt')
>>> inp = fhand.read()
>>> print(len(inp))
94626
>>> print(inp[:20])
From stephen.marquar
```

Searching Through a File

We can put an if statement in our for loop to only print lines that meet some criteria

```
fhand = open('mbox-short.txt')
for line in fhand:
    if line.startswith('From:') :
        print(line)
```

OOPS!

What are all these blank lines doing here?

```
From: stephen.marquard@uct.ac.za

From: louis@media.berkeley.edu

From: zqian@umich.edu

From: rjlowe@iupui.edu
...
```

OOPS!

What are all these blank lines doing here?

- Each line from the file has a newline at the end
- The print statement adds a newline to each line

```
From: stephen.marquard@uct.ac.za\n
\n
From: louis@media.berkeley.edu\n
\n
From: zqian@umich.edu\n
\n
From: rjlowe@iupui.edu\n
\n
...
```

Searching Through a File (fixed)

- We can strip the whitespace from the right-hand side of the string using rstrip() from the string library

- The newline is considered “white space” and is stripped

```
fhand = open('mbox-short.txt')
for line in fhand:
    line = line.rstrip()
    if line.startswith('From:') :
        print(line)
```

```
From: stephen.marquard@uct.ac.za
From: louis@media.berkeley.edu
From: zqian@umich.edu
From: rjlowe@iupui.edu
....
```

Skipping with Continue

We can conveniently skip a line by using the continue statement

```
fhand = open('mbox-short.txt')
for line in fhand:
    line = line.rstrip()
    if not line.startswith('From:') :
        continue
    print(line)
```

Using in to Select lines

We can look for a string anywhere in a line as our selection criteria

```
fhand = open('mbox-short.txt')
for line in fhand:
    line = line.rstrip()
    if not '@uct.ac.za' in line :
        continue
    print(line)
```

```
From stephen.marquard@uct.ac.za Sat Jan  5 09:14:16 2008
X-Authentication-Warning: set sender to stephen.marquard@uct.ac.za using -f
From: stephen.marquard@uct.ac.za
Author: stephen.marquard@uct.ac.za
From david.horwitz@uct.ac.za Fri Jan  4 07:02:32 2008
X-Authentication-Warning: set sender to david.horwitz@uct.ac.za using -f...
```

```
fname = input('Enter the file name:  ')
fhand = open(fname)
count = 0
for line in fhand:
    if line.startswith('Subject:') :
        count = count + 1
print('There were', count, 'subject lines in', fname)
```

Prompt for File Name

Enter the file name: mbox.txt
There were 1797 subject lines in mbox.txt

Enter the file name: mbox-short.txt
There were 27 subject lines in mbox-short.txt

Bad File Names

```
fname = input('Enter the file name:  ')
try:
    fhand = open(fname)
except:
    print('File cannot be opened:', fname)
    quit()

count = 0
for line in fhand:
    if line.startswith('Subject:') :
        count = count + 1
print('There were', count, 'subject lines in', fname)
```

Enter the file name: mbox.txt
There were 1797 subject lines in mbox.txt

Enter the file name: na na boo boo
File cannot be opened: na na boo boo

Summary

- Secondary storage
- Opening a file - file handle
- File structure - newline character
- Reading a file line by line with a for loop
- Searching for lines
- Reading file names
- Dealing with bad files

Acknowledgements / Contributions

These slides are Copyright 2010- Charles R. Severance (www.dr-chuck.com) of the University of Michigan School of Information and open.umich.edu and made available under a Creative Commons Attribution 4.0 License. Please maintain this last slide in all copies of the document to comply with the attribution requirements of the license. If you make a change, feel free to add your name and organization to the list of contributors on this page as you republish the materials.

Initial Development: Charles Severance, University of Michigan School of Information

… Insert new Contributors and Translators here

...

Python Lists

Chapter 8

Python for Everybody
www.py4e.com

UMSI

CC BY

Programming

Algorithms

– A set of rules or steps used to solve a problem

Data Structures

– A particular way of organizing data in a computer

https://en.wikipedia.org/wiki/Algorithm
https://en.wikipedia.org/wiki/Data_structure

What is Not A "Collection"?

Most of our variables have one value in them - when we put a new value in the variable, the old value is overwritten

```
$ python
>>> x = 2
>>> x = 4
>>> print(x)
4
```

A List Is a Kind of Collection

- A collection allows us to put many values in a single "variable"
- A collection is nice because we can carry many values around in one convenient package.

```
friends = [ 'Joseph', 'Glenn', 'Sally' ]

carryon = [ 'socks', 'shirt', 'perfume' ]
```

List Constants

- List constants are surrounded by square brackets and the elements in the list are separated by commas

- A list element can be any Python object - even another list

- A list can be empty

```
>>> print([1, 24, 76])
[1, 24, 76]
>>> print(['red', 'yellow',
'blue'])
['red', 'yellow', 'blue']
>>> print(['red', 24, 98.6])
['red', 24, 98.6]
>>> print([ 1, [5, 6], 7])
[1, [5, 6], 7]
>>> print([])
[]
```

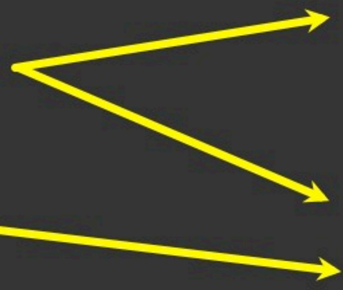
We Already Use Lists!

```
for i in [5, 4, 3, 2, 1] :
    print(i)
print('Blastoff!')
```

```
5
4
3
2
1
Blastoff!
```

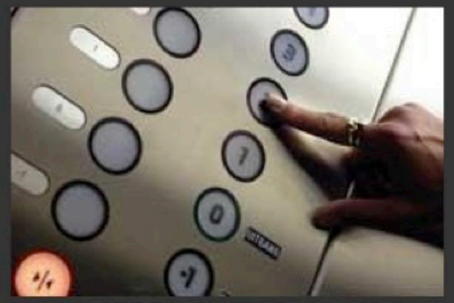
Lists and Definite Loops – Best Pals

```
friends = ['Joseph', 'Glenn', 'Sally']
for friend in friends :
    print('Happy New Year:', friend)
print('Done!')
```



```
Happy New Year: Joseph
Happy New Year: Glenn
Happy New Year: Sally
Done!
```

```
z = ['Joseph', 'Glenn', 'Sally']
for x in z:
    print('Happy New Year:', x)
print('Done!')
```



Looking Inside Lists

Just like strings, we can get at any single element in a list using an index specified in square brackets

Joseph	Glenn	Sally
0	1	2

```
>>> friends = [ 'Joseph', 'Glenn', 'Sally' ]
>>> print(friends[1])
Glenn
>>>
```

Lists Are Mutable

- Strings are “immutable” - we cannot change the contents of a string - we must make a new string to make any change
- Lists are “mutable” - we can change an element of a list using the index operator

```
>>> fruit = 'Banana'
>>> fruit[0] = 'b'
Traceback
TypeError: 'str' object does not
support item assignment
>>> x = fruit.lower()
>>> print(x)
banana
>>> lotto = [2, 14, 26, 41, 63]
>>> print(lotto)
[2, 14, 26, 41, 63]
>>> lotto[2] = 28
>>> print(lotto)
[2, 14, 28, 41, 63]
```

How Long is a List?

- The len() function takes a list as a parameter and returns the number of elements in the list
- Actually len() tells us the number of elements of any set or sequence (such as a string...)

```
>>> greet = 'Hello Bob'
>>> print(len(greet))
9
>>> x = [ 1, 2, 'joe', 99]
>>> print(len(x))
4
>>>
```

Using the Range Function

- The range function returns a list of numbers that range from zero to one less than the parameter
- We can construct an index loop using for and an integer iterator

```
>>> print(range(4))
[0, 1, 2, 3]
>>> friends = ['Joseph', 'Glenn', 'Sally']
>>> print(len(friends))
3
>>> print(range(len(friends)))
[0, 1, 2]
>>>
```

A Tale of Two Loops...

```
friends = ['Joseph', 'Glenn', 'Sally']

for friend in friends :
    print('Happy New Year:', friend)

for i in range(len(friends)) :
    friend = friends[i]
    print('Happy New Year:', friend)
```

```
>>> friends = ['Joseph', 'Glenn', 'Sally']
>>> print(len(friends))
3
>>> print(range(len(friends)))
[0, 1, 2]
>>>
```

Happy New Year: Joseph
Happy New Year: Glenn
Happy New Year: Sally

Concatenating Lists Using +

We can create a new list by adding two existing lists together

```
>>> a = [1, 2, 3]
>>> b = [4, 5, 6]
>>> c = a + b
>>> print(c)
[1, 2, 3, 4, 5, 6]
>>> print(a)
[1, 2, 3]
```

Lists Can Be Sliced Using :

```
>>> t = [9, 41, 12, 3, 74, 15]
>>> t[1:3]
[41,12]
>>> t[:4]
[9, 41, 12, 3]
>>> t[3:]
[3, 74, 15]
>>> t[:]
[9, 41, 12, 3, 74, 15]
```

Remember: Just like in strings, the second number is "up to but not including"

List Methods

```
>>> x = list()
>>> type(x)
<type 'list'>
>>> dir(x)
['append', 'count', 'extend', 'index', 'insert',
'pop', 'remove', 'reverse', 'sort']
>>>
```

http://docs.python.org/tutorial/datastructures.html

Building a List from Scratch

- We can create an empty list and then add elements using the append method

- The list stays in order and new elements are added at the end of the list

```
>>> stuff = list()
>>> stuff.append('book')
>>> stuff.append(99)
>>> print(stuff)
['book', 99]
>>> stuff.append('cookie')
>>> print(stuff)
['book', 99, 'cookie']
```

Is Something in a List?

- Python provides two operators that let you check if an item is in a list
- These are logical operators that return True or False
- They do not modify the list

```
>>> some = [1, 9, 21, 10, 16]
>>> 9 in some
True
>>> 15 in some
False
>>> 20 not in some
True
>>>
```

Lists are in Order

- A list can hold many items and keeps those items in the order until we do something to change the order
- A list can be sorted (i.e., change its order)
- The sort method (unlike in strings) means "sort yourself"

```
>>> friends = [ 'Joseph', 'Glenn', 'Sally' ]
>>> friends.sort()
>>> print(friends)
['Glenn', 'Joseph', 'Sally']
>>> print(friends[1])
Joseph
>>>
```

Built-in Functions and Lists

- There are a number of functions built into Python that take lists as parameters
- Remember the loops we built? These are much simpler.

```
>>> nums = [3, 41, 12, 9, 74, 15]
>>> print(len(nums))
6
>>> print(max(nums))
74
>>> print(min(nums))
3
>>> print(sum(nums))
154
>>> print(sum(nums)/len(nums))
25.6
```

```
total = 0
count = 0
while True :
    inp = input('Enter a number: ')
    if inp == 'done' : break
    value = float(inp)
    total = total + value
    count = count + 1

average = total / count
print('Average:', average)
```

```
Enter a number: 3
Enter a number: 9
Enter a number: 5
Enter a number: done
Average: 5.66666666667
```

```
numlist = list()
while True :
    inp = input('Enter a number: ')
    if inp == 'done' : break
    value = float(inp)
    numlist.append(value)

average = sum(numlist) / len(numlist)
print('Average:', average)
```

Best Friends: Strings and Lists

```
>>> abc = 'With three words'
>>> stuff = abc.split()
>>> print(stuff)
['With', 'three', 'words']
>>> print(len(stuff))
3
>>> print(stuff[0])
With
```

```
>>> print(stuff)
['With', 'three', 'words']
>>> for w in stuff :
...     print(w)
...
With
Three
Words
>>>
```

Split breaks a string into parts and produces a list of strings. We think of these as words. We can access a particular word or loop through all the words.

```
>>> line = 'A lot                    of spaces'
>>> etc = line.split()
>>> print(etc)
['A', 'lot', 'of', 'spaces']
>>>
>>> line = 'first;second;third'
>>> thing = line.split()
>>> print(thing)
['first;second;third']
>>> print(len(thing))
1
>>> thing = line.split(';')
>>> print(thing)
['first', 'second', 'third']
>>> print(len(thing))
3
>>>
```

- When you do not specify a delimiter, multiple spaces are treated like one delimiter
- You can specify what delimiter character to use in the splitting

From stephen.marquard@uct.ac.za Sat Jan 5 09:14:16 2008

```
fhand = open('mbox-short.txt')
for line in fhand:
    line = line.rstrip()
    if not line.startswith('From ') : continue
    words = line.split()
    print(words[2])
```

Sat
Fri
Fri
Fri
...

```
>>> line = 'From stephen.marquard@uct.ac.za Sat Jan  5 09:14:16 2008'
>>> words = line.split()
>>> print(words)
['From', 'stephen.marquard@uct.ac.za', 'Sat', 'Jan', '5', '09:14:16', '2008']
>>>
```

The Double Split Pattern

Sometimes we split a line one way, and then grab one of the pieces of the line and split that piece again

```
From stephen.marquard@uct.ac.za Sat Jan  5 09:14:16 2008
```

```
words = line.split()
email = words[1]
print pieces[1]
```

The Double Split Pattern

```
From stephen.marquard@uct.ac.za Sat Jan  5 09:14:16 2008
```

```
words = line.split()
email = words[1]
print pieces[1]
```

```
stephen.marquard@uct.ac.za
```

The Double Split Pattern

```
From stephen.marquard@uct.ac.za Sat Jan  5 09:14:16 2008
```

```
words = line.split()
email = words[1]
pieces = email.split('@')
print pieces[1]
```

```
stephen.marquard@uct.ac.za
['stephen.marquard', 'uct.ac.za']
```

The Double Split Pattern

```
From stephen.marquard@uct.ac.za Sat Jan  5 09:14:16 2008
```

```
words = line.split()
email = words[1]
pieces = email.split('@')
print(pieces[1])
```

```
stephen.marquard@uct.ac.za
['stephen.marquard', 'uct.ac.za']
'uct.ac.za'
```

List Summary

- Concept of a collection
- Lists and definite loops
- Indexing and lookup
- List mutability
- Functions: len, min, max, sum
- Slicing lists
- List methods: append, remove
- Sorting lists
- Splitting strings into lists of words
- Using split to parse strings

Acknowledgements / Contributions

These slides are Copyright 2010- Charles R. Severance (www.dr-chuck.com) of the University of Michigan School of Information and open.umich.edu and made available under a Creative Commons Attribution 4.0 License. Please maintain this last slide in all copies of the document to comply with the attribution requirements of the license. If you make a change, feel free to add your name and organization to the list of contributors on this page as you republish the materials.

Initial Development: Charles Severance, University of Michigan School of Information

… Insert new Contributors and Translators here

...

Python Dictionaries

Chapter 9

Python for Everybody
www.py4e.com

What is a Collection?

- A collection is nice because we can put more than one value in it and carry them all around in one convenient package
- We have a bunch of values in a single “variable”
- We do this by having more than one place “in” the variable
- We have ways of finding the different places in the variable

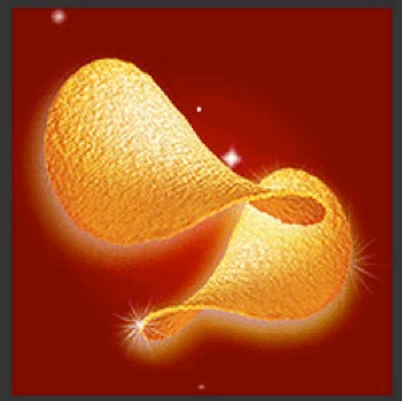
What Is Not A "Collection"?

- Most of our variables have one value in them - when we put a new value in the variable - the old value is overwritten

```
$ python
>>> x = 2
>>> x = 4
>>> print(x)
4
```

A Story of Two Collections..

- List
  - A linear collection of values that stay in order



- Dictionary
  - A “bag” of values, each with its own label

Dictionaries

http://en.wikipedia.org/wiki/Associative_array

Dictionaries

- Dictionaries are Python's most powerful data collection
- Dictionaries allow us to do fast database-like operations in Python
- Dictionaries have different names in different languages
  - Associative Arrays - Perl / PHP
  - Properties or Map or HashMap - Java
  - Property Bag - C# / .Net

Dictionaries

- Lists index their entries based on the position in the list
- Dictionaries are like bags - no order
- So we index the things we put in the dictionary with a "lookup tag"

```
>>> purse = dict()
>>> purse['money'] = 12
>>> purse['candy'] = 3
>>> purse['tissues'] = 75
>>> print(purse)
{'money': 12, 'tissues': 75, 'candy': 3}
>>> print(purse['candy'])
3
>>> purse['candy'] = purse['candy'] + 2
>>> print(purse)
{'money': 12, 'tissues': 75, 'candy': 5}
```

Comparing Lists and Dictionaries

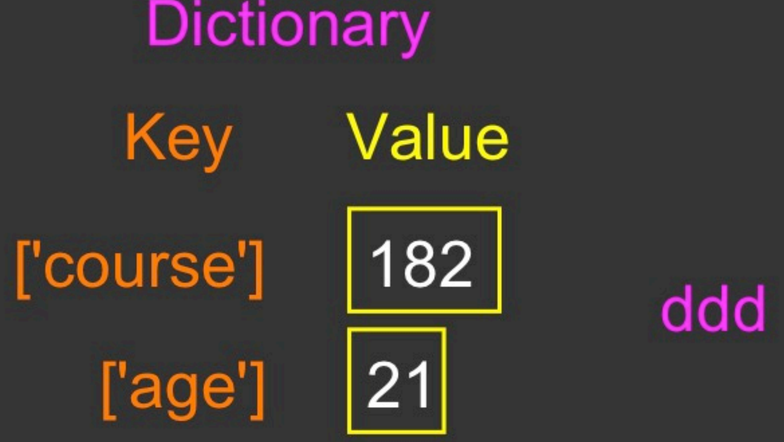
Dictionaries are like lists except that they use keys instead of numbers to look up values

```
>>> lst = list()
>>> lst.append(21)
>>> lst.append(183)
>>> print(lst)
[21, 183]
>>> lst[0] = 23
>>> print(lst)
[23, 183]
```

```
>>> ddd = dict()
>>> ddd['age'] = 21
>>> ddd['course'] = 182
>>> print(ddd)
{'course': 182, 'age': 21}
>>> ddd['age'] = 23
>>> print(ddd)
{'course': 182, 'age': 23}
```

```
>>> lst = list()
>>> lst.append(21)
>>> lst.append(183)
>>> print(lst)
[21, 183]
>>> lst[0] = 23
>>> print(lst)
[23, 183]
```


```
>>> ddd = dict()
>>> ddd['age'] = 21
>>> ddd['course'] = 182
>>> print(ddd)
{'course': 182, 'age': 21}
>>> ddd['age'] = 23
>>> print(ddd)
{'course': 182, 'age': 23}
```



Dictionary Literals (Constants)

- Dictionary literals use curly braces and have a list of key : value pairs
- You can make an empty dictionary using empty curly braces

```
>>> jjj = { 'chuck' : 1 , 'fred' : 42, 'jan': 100}
>>> print(jjj)
{'jan': 100, 'chuck': 1, 'fred': 42}
>>> ooo = { }
>>> print(ooo)
{}
>>>
```

Most Common Name?

Most Common Name?

marquard
zhen
csev
zhen

cwen
marquard
zhen
csev

cwen
zhen
csev
marquard
zhen

Most Common Name?

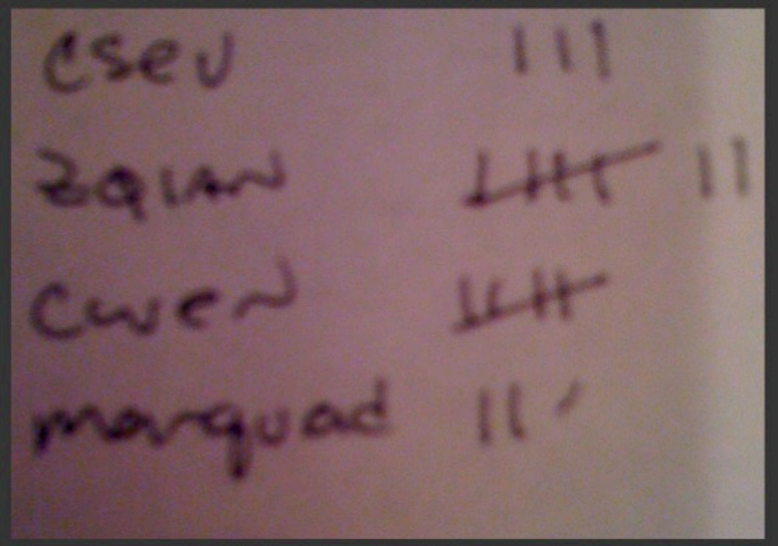
marquard

zhen

csev

zhen

cwen



csev

cwen

zhen

csev

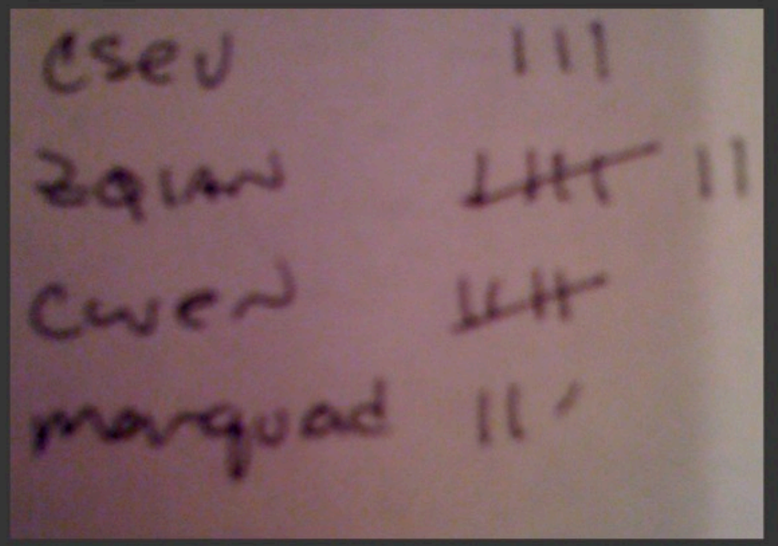
marquard

zhen

Many Counters with a Dictionary

One common use of dictionaries is counting how often we "see" something

```
>>> ccc = dict()
>>> ccc['csev'] = 1
>>> ccc['cwen'] = 1
>>> print(ccc)
{'csev': 1, 'cwen': 1}
>>> ccc['cwen'] = ccc['cwen'] + 1
>>> print(ccc)
{'csev': 1, 'cwen': 2}
```



Dictionary Tracebacks

- It is an error to reference a key which is not in the dictionary
- We can use the in operator to see if a key is in the dictionary

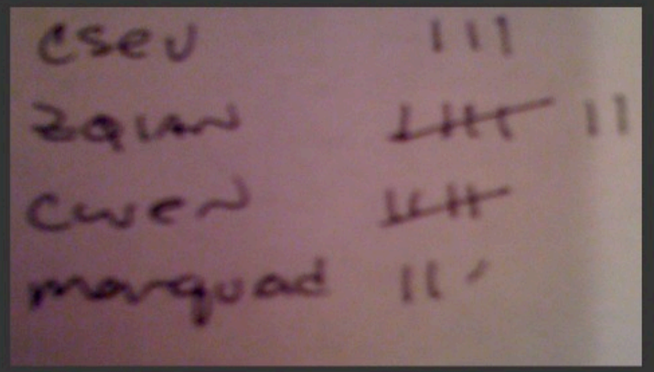
```
>>> ccc = dict()
>>> print(ccc['csev'])
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
KeyError: 'csev'
>>> 'csev' in ccc
False
```

When We See a New Name

When we encounter a new name, we need to add a new entry in the dictionary and if this the second or later time we have seen the name, we simply add one to the count in the dictionary under that name

```
counts = dict()
names = ['csev', 'cwen', 'csev', 'zqian', 'cwen']
for name in names :
    if name not in counts:
        counts[name] = 1
    else :
        counts[name] = counts[name] + 1
print(counts)
```

{'csev': 2, 'zqian': 1, 'cwen': 2}



The get Method for Dictionaries

The pattern of checking to see if a key is already in a dictionary and assuming a default value if the key is not there is so common that there is a method called get() that does this for us

```
if name in counts:
    x = counts[name]
else :
    x = 0
```

```
x = counts.get(name, 0)
```

Default value if key does not exist (and no Traceback).

{'csev': 2, 'zqian': 1, 'cwen': 2}

Simplified Counting with get()

We can use get() and provide a default value of zero when the key is not yet in the dictionary - and then just add one

```
counts = dict()
names = ['csev', 'cwen', 'csev', 'zqian', 'cwen']
for name in names :
    counts[name] = counts.get(name, 0) + 1
print(counts)
```

Default

{'csev': 2, 'zqian': 1, 'cwen': 2}

Simplified Counting with get()

```
counts = dict()
names = ['csev', 'cwen', 'csev', 'zqian', 'cwen']
for name in names :
    counts[name] = counts.get(name, 0) + 1
print(counts)
```

http://www.youtube.com/watch?v=EHJ9uYx5L58

Writing programs (or programming) is a very creative and rewarding activity. You can write programs for many reasons ranging from making your living to solving a difficult data analysis problem to having fun to helping someone else solve a problem. This book assumes that everyone needs to know how to program and that once you know how to program, you will figure out what you want to do with your newfound skills.

We are surrounded in our daily lives with computers ranging from laptops to cell phones. We can think of these computers as our "personal assistants" who can take care of many things on our behalf. The hardware in our current-day computers is essentially built to continuously ask us the question, "What would you like me to do next?"

Our computers are fast and have vast amounts of memory and could be very helpful to us if we only knew the language to speak to explain to the computer what we would like it to do next. If we knew this language we could tell the computer to do tasks on our behalf that were repetitive. Interestingly, the kinds of things computers can do best are often the kinds of things that we humans find boring and mind-numbing.

Counting Pattern

```
counts = dict()
print('Enter a line of text:')
line = input('')

words = line.split()

print('Words:', words)

print('Counting...')
for word in words:
    counts[word] = counts.get(word,0) + 1
print('Counts', counts)
```

The general pattern to count the words in a line of text is to split the line into words, then loop through the words and use a dictionary to track the count of each word independently.

```
python wordcount.py
Enter a line of text:
the clown ran after the car and the car ran into the tent
and the tent fell down on the clown and the car

Words: ['the', 'clown', 'ran', 'after', 'the', 'car',
'and', 'the', 'car', 'ran', 'into', 'the', 'tent', 'and',
'the', 'tent', 'fell', 'down', 'on', 'the', 'clown',
'and', 'the', 'car']
Counting…

Counts {'and': 3, 'on': 1, 'ran': 2, 'car': 3, 'into': 1,
'after': 1, 'clown': 2, 'down': 1, 'fell': 1, 'the': 7,
'tent': 2}
```

http://www.flickr.com/photos/71502646@N00/2526007974/

```
counts = dict()
line = input('Enter a line of text:')
words = line.split()

print('Words:', words)
print('Counting...')

for word in words:
    counts[word] = counts.get(word,0) + 1
print('Counts', counts)
```

```
python wordcount.py
Enter a line of text:
the clown ran after the car and the car ran into the tent and the tent fell down on the clown and the car

Words: ['the', 'clown', 'ran', 'after', 'the', 'car', 'and', 'the', 'car', 'ran', 'into', 'the', 'tent', 'and', 'the', 'tent', 'fell', 'down', 'on', 'the', 'clown', 'and', 'the', 'car']
Counting...

Counts {'and': 3, 'on': 1, 'ran': 2, 'car': 3, 'into': 1, 'after': 1, 'clown': 2, 'down': 1, 'fell': 1, 'the': 7, 'tent': 2}
```

Definite Loops and Dictionaries

Even though dictionaries are not stored in order, we can write a for loop that goes through all the entries in a dictionary - actually it goes through all of the keys in the dictionary and looks up the values

```
>>> counts = { 'chuck' : 1 , 'fred' : 42, 'jan': 100}
>>> for key in counts:
...     print(key, counts[key])
...
jan 100
chuck 1
fred 42
>>>
```

Retrieving lists of Keys and Values

You can get a list of keys, values, or items (both) from a dictionary

```
>>> jjj = { 'chuck' : 1 , 'fred' : 42, 'jan': 100}
>>> print(list(jjj))
['jan', 'chuck', 'fred']
>>> print(jjj.keys())
['jan', 'chuck', 'fred']
>>> print(jjj.values())
[100, 1, 42]
>>> print(jjj.items())
[('jan', 100), ('chuck', 1), ('fred', 42)]
>>>
```

What is a “tuple”? - coming soon...

Bonus: Two Iteration Variables!

- We loop through the key-value pairs in a dictionary using *two* iteration variables

```
jjj = { 'chuck' : 1 , 'fred' : 42, 'jan': 100}
for aaa,bbb in jjj.items() :
    print(aaa, bbb)
```

- Each iteration, the first variable is the key and the second variable is the corresponding value for the key

```
jan 100
chuck 1
fred 42
```

aaa	bbb
[jan]	100
[chuck]	1
[fred]	42

```
name = input('Enter file:')
handle = open(name)

counts = dict()
for line in handle:
    words = line.split()
    for word in words:
        counts[word] = counts.get(word,0) + 1

bigcount = None
bigword = None
for word,count in counts.items():
    if bigcount is None or count > bigcount:
        bigword = word
        bigcount = count

print(bigword, bigcount)
```

```
python words.py
Enter file: words.txt
to 16
```

```
python words.py
Enter file: clown.txt
the 7
```

Using two nested loops

Summary

- What is a collection?
- Lists versus Dictionaries
- Dictionary constants
- The most common word
- Using the get() method
- Hashing, and lack of order
- Writing dictionary loops
- Sneak peek: tuples
- Sorting dictionaries

Acknowledgements / Contributions

These slides are Copyright 2010- Charles R. Severance (www.dr-chuck.com) of the University of Michigan School of Information and open.umich.edu and made available under a Creative Commons Attribution 4.0 License. Please maintain this last slide in all copies of the document to comply with the attribution requirements of the license. If you make a change, feel free to add your name and organization to the list of contributors on this page as you republish the materials.

...

Initial Development: Charles Severance, University of Michigan School of Information

… Insert new Contributors or translation credits here

Tuples

Chapter 10

Python for Everybody
www.py4e.com

Tuples Are Like Lists

Tuples are another kind of sequence that functions much like a list - they have elements which are indexed starting at 0

```
>>> x = ('Glenn', 'Sally', 'Joseph')
>>> print(x[2])
Joseph
>>> y = ( 1, 9, 2 )
>>> print(y)
(1, 9, 2)
>>> print(max(y))
9
```

```
>>> for iter in y:
...     print(iter)
...
1
9
2
>>>
```

but... Tuples are “immutable”

Unlike a list, once you create a tuple, you cannot alter its contents - similar to a string

```
>>> x = [9, 8, 7]
>>> x[2] = 6
>>> print(x)
>>>[9, 8, 6]
>>>
```

```
>>> y = 'ABC'
>>> y[2] = 'D'
Traceback:'str'
object does
not support item
Assignment
>>>
```

```
>>> z = (5, 4, 3)
>>> z[2] = 0
Traceback:'tuple'
object does
not support item
Assignment
>>>
```

Things not to do With Tuples

```
>>> x = (3, 2, 1)
>>> x.sort()
Traceback:
AttributeError: 'tuple' object has no attribute 'sort'
>>> x.append(5)
Traceback:
AttributeError: 'tuple' object has no attribute 'append'
>>> x.reverse()
Traceback:
AttributeError: 'tuple' object has no attribute 'reverse'
>>>
```

A Tale of Two Sequences

```
>>> l = list()
>>> dir(l)
['append', 'count', 'extend', 'index', 'insert', 'pop',
'remove', 'reverse', 'sort']

>>> t = tuple()
>>> dir(t)
['count', 'index']
```

Tuples Are More Efficient

- Since Python does not have to build tuple structures to be modifiable, they are simpler and more efficient in terms of memory use and performance than lists
- So in our program when we are making “temporary variables” we prefer tuples over lists

Tuples and Assignment

- We can also put a tuple on the left-hand side of an assignment statement
- We can even omit the parentheses

```
>>> (x, y) = (4, 'fred')
>>> print(y)
fred
>>> (a, b) = (99, 98)
>>> print(a)
99
```

Tuples and Dictionaries

The items() method in dictionaries returns a list of (key, value) tuples

```
>>> d = dict()
>>> d['csev'] = 2
>>> d['cwen'] = 4
>>> for (k,v) in d.items():
...     print(k, v)
...
csev 2
cwen 4
>>> tups = d.items()
>>> print(tups)
dict_items([('csev', 2), ('cwen', 4)])
```

Tuples are Comparable

The comparison operators work with tuples and other sequences. If the first item is equal, Python goes on to the next element, and so on, until it finds elements that differ.

```
>>> (0, 1, 2) < (5, 1, 2)
True
>>> (0, 1, 2000000) < (0, 3, 4)
True
>>> ( 'Jones', 'Sally' ) < ('Jones', 'Sam')
True
>>> ( 'Jones', 'Sally') > ('Adams', 'Sam')
True
```

Sorting Lists of Tuples

- We can take advantage of the ability to sort a list of tuples to get a sorted version of a dictionary
- First we sort the dictionary by the key using the items() method and sorted() function

```
>>> d = {'a':10, 'b':1, 'c':22}
>>> d.items()
dict_items([('a', 10), ('c', 22), ('b', 1)])
>>> sorted(d.items())
[('a', 10), ('b', 1), ('c', 22)]
```

Using sorted()

We can do this even more directly using the built-in function sorted that takes a sequence as a parameter and returns a sorted sequence

```
>>> d = {'a':10, 'b':1, 'c':22}
>>> t = sorted(d.items())
>>> t
[('a', 10), ('b', 1), ('c', 22)]
>>> for k, v in sorted(d.items()):
...     print(k, v)
...
a 10
b 1
c 22
```

Sort by Values Instead of Key

- If we could construct a list of tuples of the form (value, key) we could sort by value
- We do this with a for loop that creates a list of tuples

```
>>> c = {'a':10, 'b':1, 'c':22}
>>> tmp = list()
>>> for k, v in c.items() :
...       tmp.append( (v, k) )
...
>>> print(tmp)
[(10, 'a'), (22, 'c'), (1, 'b')]
>>> tmp = sorted(tmp, reverse=True)
>>> print(tmp)
[(22, 'c'), (10, 'a'), (1, 'b')]
```

```
fhand = open('romeo.txt')
counts = dict()
for line in fhand:
    words = line.split()
    for word in words:
        counts[word] = counts.get(word, 0 ) + 1

lst = list()
for key, val in counts.items():
    newtup = (val, key)
    lst.append(newtup)

lst = sorted(lst, reverse=True)

for val, key in lst[:10] :
    print(key, val)
```

The top 10 most common words

Even Shorter Version

```
>>> c = {'a':10, 'b':1, 'c':22}

>>> print( sorted( [ (v,k) for k,v in c.items() ] ) )

[(1, 'b'), (10, 'a'), (22, 'c')]
```

List comprehension creates a dynamic list. In this case, we make a list of reversed tuples and then sort it.

http://wiki.python.org/moin/HowTo/Sorting

Summary

- Tuple syntax
- Immutability
- Comparability
- Sorting
- Tuples in assignment statements
- Sorting dictionaries by either key or value

Acknowledgements / Contributions

These slides are Copyright 2010- Charles R. Severance (www.dr-chuck.com) of the University of Michigan School of Information and open.umich.edu and made available under a Creative Commons Attribution 4.0 License. Please maintain this last slide in all copies of the document to comply with the attribution requirements of the license. If you make a change, feel free to add your name and organization to the list of contributors on this page as you republish the materials.

Initial Development: Charles Severance, University of Michigan School of Information

… Insert new Contributors and Translators here

...