4COSC0010C Programming Principles II (PP02)

Assignment: Individual Programming assignment ("Golf Club") Assignment Marks: Marked out of 20, (20% of ICT01)

Due Date: First week of the semester

Background Information

This assignment tests your understanding of and ability to apply the programming concepts we have covered in the PP01 so far, including the usage of variables, input/output, data types, selection, iteration, functions and data structures but in Java.

Pseudocode

It is important to take the time to properly design a solution before starting to write code. Hence, this assignment requires you to write and submit pseudocode of your program design as well as the code for the program.

Write a separate section of pseudocode for each function in your program.

Assignment Requirements

You are required to design and implement a "Golf Club" program that records information about golfers and tournaments. The program should have a menu system as shown below.

Implement all of the following requirements, and ask your tutor if you do not understand any of the

Welcome to Springfield Golf Club. Select Option:

- 1) Enter Scores
- 2) Find Golfer
- 3) Display Scoreboard
- 4) Exit Program

requirements.

- 1. The program should welcome the user and display the menu.
- 2. Re-prompt the user until a valid response (1, 2, 3 or 4) is entered.
- 3. The **Enter Scores** option should ask the user how many golfers in the group and then ask to enter the following information about each golfer and put the information into some data structure(s) as appropriate:
 - a. Name
 - b. Result (this is the number of stokes taken it ranges between 18 to 108)
- 4. If a name matches a name already in the data structure, the user should be warned that the result will be altered and given the option to keep existing data.
- 5. The **Find Golfer** option should allow the user to enter a name and if the name is in the data structure should display their score, if the name is not found it should display an appropriate message.
- 6. The **Display Scoreboard** option should display ALL golfers entered and their score, in order of best (lowest score) to highest.
- 7. The Exit Program option should display an appropriate message and the program should exit.

Submission of Deliverables

Once your assignment is complete, submit both your **pseudocode** (PDF or DOC format – no .pages files) and **source code** (".java" file) to the appropriate locations on the blackboard. An assignment cover sheet is not required, but be sure to **include your name and student number at the top of both files**.

Referencing, Plagiarism and Collusion

The entirety of your assignment must be your own work (unless otherwise referenced) and produced for the current instance of the unit. Any use of unreferenced content you did not create constitutes plagiarism, and is deemed an act of academic misconduct. All assignments will be submitted to plagiarism checking software that includes previous copies of the assignment. Remember that this is an individual assignment. Never give anyone any part of your assignment – even after the due date or after results have been released. Do not work together with other students on individual assignments - helping someone by explaining errors in their code/logic or directing them to the relevant resources is appropriate, but doing it for them or showing them how you did it is not. An unacceptable level of cooperation between students on assignment is collusion, and is deemed an act of academic misconduct. If you are uncertain about plagiarism, collusion or referencing, simply email your module leader and ask.

Marking Key

Marks are allocated as follows for this assignment. Criteria Pseudocode	Marks 5
These marks are awarded for submitting pseudocode/flowcharts which suitably represent the design of your source code. Pseudocode and flowcharts will be assessed on the basis of "does it help in understanding/describing the structure and flow of the program?"	
Functionality	10
These marks are awarded for submitting source code that implements the requirements specified in this brief. Code which is not functional or contains syntax errors will lose marks, as will failing to implement requirements as specified.	
Code Quality	5
These marks are awarded for submitting well-written source code that is efficient, well-formatted and demonstrates a solid understanding of the concepts involved. This includes appropriate use of commenting and adhering to best practise.	
Total:	20