Shanglei Zhang

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	https://shangleidesign.github.io/Portfolio		

♦ ABOUT ME

I am an architect turned user experience (UX) & user interface (UI) designer with a hybrid education background and proven experience. Through 12 years' industry practices (7+ yoe in UX/UI) in coordinating stakeholders and project teams from ambiguity to clarity, I have built strong cross-team collaboration skills to tackle complex design problems.

O Sr. UX/UI Designer II

ESRI, Inc, Redlands, CA, 07/18 to Present

- Lead the redesign of ArcGIS Monitor project, partner with the product stakeholders on review and redesign the existing workflows and UX patterns.
- Lead the design and implementation/customization of ArcGIS Hub Sites projects for commercial, governments and non-profit organization customers.
- Lead the learning initiative within the department for ArcGIS Hub Sites best design practices and processes.
- Worked as a design consultant within the department to support and promote user-centered design process for various projects, such as ArcGIS Online, Ops Dashboard, StoryMap, Experience Builder, WebApp Builder and etc.

O UX/UI Specialist

Inverse-Square, Indianapolis, IN, 06/17 to 07/18

- Worked as a solo designer in the firm to lead UX/UI/product design in the software development team, collaborated with developer, sales, BA and QA team on agile initiatives to deliver user-centered design solutions.
- Created low-fidelity, high-fidelity and interactive software system prototypes, conducted rapidly design iterations and assisted development team to create HTML and SCSS front-end framework in Angular based projects.

O CIRTL Teaching Assistant & Advisory Board Member

Center for Teaching and Learning (CTL), IUPUI, 07/16 to 05/17

- Designed and developed The Center for the Integration of Research, Teaching, and Learning (CIRTL)@IUPUI official website.
- Conducted library research and data collection for graduate teaching programs.; Designed and prepared digital and physical program materials.
- Assisted in implementing CIRTL programming activities and TA orientation & training.

O Graduate Teaching Assistant - Intro to Web Dev

School of Informatics and Computing (SOIC), IUPUI, 08/15 to 05/17

• Led computer lab and assisted Prof. Todd Shelton to teach web design by using HTML, CSS and fundamental Javascript & jQuery; mentored more than 120 IU students.

O Architectural Executive

DP Architects Pte Ltd, Singapore, 09/11 to 08/15

- Played as key designer and coordinator on large-scale mixed-use development, hospitality, shopping mall, and residential projects.
- Conducted feasibility study, developed design concepts, and prepared design presentations & submission packages.
- Produced 2D&3D architecture drawings by using AutoCAD, SketchUp and Revit; Utilized graphic and visual design skills to emhance client's experience and increase engagement.
- Worked as project manager to liaise with clients, authorities, operators, local design institutes and other constants (Urban Planning, Structure, MEP, Landscape, FF&E, Curtain Wall System and etc).

EDUCATION

Master of Science in Human Computer Interaction

Indiana University - Purdue University, Indianapolis (IUPUI)

Master of Science inArchitecture, Design and Arts

Mississippi State University

Bachelor of Architecture(B. Arch)

Hunan University, China

SKILLS

O Design

User Experience Design, User Interface Design, Website Design, Mobile & Desktop Application Design, Graphic & Logo Design

Mentorship

Design Methods & Process Mentorship, Design Workshop/Activity Facilitation, Expert Review

Research

Contextual Inquiry, User Interviews, Surveys,
Comparative Analysis, Usability
Evaluation, Heuristic Evaluation, Cognitive Walkthrough.

Prototyping Tools

Balsamiq, Sketch, Figma, InVision, Revit, AutoCAD, SketchUp, Adobe creative suites, such as Photoshop, Illustrator, InDesign, XD and AfterEffects.

Front-end

Experience with HTML5, CSS, Bootstrap and basic Javascript, jQuery.

