

```
graph TD
55915408["Root"]
root --> 55915408
33476626["Effect: ReturnToDeck"]
55915408 --> 33476626
32854180["Action"]
33476626 --> 32854180
27252167["For: target in Iterable"]
32854180 --> 27252167
43942917["Identifier: target"]
27252167 --> 43942917
59941933["Identifier: targets"]
27252167 --> 59941933
2606490["Assignment"]
27252167 --> 2606490
23458411["Identifier: owner"]
2606490 --> 23458411
9799115["PropertyAccess: Owner"]
2606490 --> 9799115
21083178["Identifier: Owner"]
9799115 --> 21083178
55530882["Identifier: target"]
9799115 --> 55530882
30015890["CallFuntionNode: DeckofPlayer"]
27252167 --> 30015890
1707556["Identifier: DeckofPlayer"]
30015890 --> 1707556
15368010["Identifier: context"]
30015890 --> 15368010
4094363["CallFuntionNode: Push"]
27252167 --> 4094363
36849274["Identifier: Push"]
4094363 --> 36849274
63208015["Identifier: deck"]
4094363 --> 63208015
32001227["CallFuntionNode: Shuffle"]
27252167 --> 32001227
19575591["Identifier: Shuffle"]
32001227 --> 19575591
41962596["Identifier: deck"]
32001227 --> 41962596
42119052["CallFuntionNode: Remove"]
27252167 --> 42119052
43527150["Identifier: Remove"]
42119052 --> 43527150
56200037["Identifier: context.Board"]
42119052 --> 56200037
36038289["Effect: Draw"]
55915408 --> 36038289
55909147["Action"]
36038289 --> 55909147
33420276["CallFuntionNode: Pop"]
55909147 --> 33420276
32347029["Identifier: Pop"]
33420276 --> 32347029
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22687807["Identifier: context.Deck"]
33420276 --> 22687807
2863675["CallFuntionNode: Add"]
55909147 --> 2863675
25773083["Identifier: Add"]
2863675 --> 25773083
30631159["Identifier: context.Hand"]
2863675 --> 30631159
7244975["CallFuntionNode: Shuffle"]
55909147 --> 7244975
65204782["Identifier: Shuffle"]
7244975 --> 65204782
49972132["Identifier: context.Hand"]
7244975 --> 49972132
```